Project name	gameoflife-default	
Description		
☑ Discard Old Builds	<u> </u>	•
Days to keep builds		
Max # of builds to keep	if not empty, build records are only kept up to this number of days	
	5	
Days to keep artifacts	if not empty, only up to this number of build records are kept	1
bays to recep artifacts	if not empty, artifacts from builds older than this number of days will be deleted, but the logs, history, reports, etc for the	
Max # of builds to keep with artifacts	build will be kept	1
Flax # of builds to keep with a tildets	if not empty, only up to this number of builds have their artifacts retained	