

## Build Triggers

☐ Build after other projects are built

☒ Trigger builds remotely (e.g., from scripts)

Authentication Token

Use the following URL to trigger build remotely: `HUDSON_URL/job/game-of-life-default/build?token=TOKEN_NAME` or `/buildWithParameters?token=TOKEN_NAME`

Optionally append `&cause=Cause+Text` to provide text that will be included in the recorded build cause.

☐ Build periodically

☒ Poll SCM

Schedule

```
* * * * *
```