

gameoflife

- UsersPlayTheGameOfLife
 - HTTP Request Defaults
 - /home
 - /game/new
 - /game/start**
 - Pause
 - /game/next
 - /game/next
 - /game/next
 - /home
 - /game/new
 - /game/start
 - /game/next
 - /home
 - /game/new
 - /game/start
 - /game/next
 - /game/next
 - /game/next
 - /home
 - /game/new
 - /game/start
 - /game/next
 - /game/next
 - /game/next
 - Graph Results
- WorkBench

HTTP Request

Name: /game/start

Comments:

Web Server

Server Name or IP:

Port Number:

Timeouts (milliseconds)

Connect:

Response:

HTTP Request

Protocol (default http): http

Method: GET

Content encoding:

Path: /game/start

☐ Redirect Automatically☒ Follow Redirects☒ Use KeepAlive☐ Use multipart/form-data for HTTP POST

Send Parameters With the Request:

Name:	Value	Encode?	Include Equals?
rows	3	<input type="checkbox"/>	<input checked="" type="checkbox"/>
columns	3	<input type="checkbox"/>	<input checked="" type="checkbox"/>
cell_0_0	on	<input type="checkbox"/>	<input checked="" type="checkbox"/>
cell_1_1	on	<input type="checkbox"/>	<input checked="" type="checkbox"/>
cell_1_2	on	<input type="checkbox"/>	<input checked="" type="checkbox"/>
cell_2_1	on	<input type="checkbox"/>	<input checked="" type="checkbox"/>
cell_2_2	on	<input type="checkbox"/>	<input checked="" type="checkbox"/>

Add

Delete

Send Files With the Request:

File Path:

Parameter...

MIME Type:

Add

Browse...

Delete

Optional Tasks

☐ Retrieve All Embedded Resources from HTML Files☐ Use as Monitor☐ Save response as MD5 hash?

Embedded URLs must match: