

## Converting QCQPs to SOCPs

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This document outlines how to write a quadratically constrained quadratic programming (QCQP) problem into a second order cone programming (SOCP) problem so that it may be solved using the R package `sos`.

### Cone constraints

This document involves three types of cones. The first type is the zero cone,

$$\mathcal{K}_0 \equiv \{x \in \mathbb{R}^n : x = 0\}.$$

The second type is the positive orthant,

$$\mathcal{K}_1 \equiv \{x \in \mathbb{R}^n : x_i \geq 0 \text{ for } i = 1, \dots, n\}.$$

The third type is the second order cone and it comes in two forms,

$$\begin{aligned} \mathcal{K}_2 &\equiv \left\{ x \in \mathbb{R}^n : x_1 \geq \sqrt{x_2^2 + \dots + x_n^2} \right\}, \\ \mathcal{K}_2^{\text{rot}} &\equiv \{x \in \mathbb{R}^n : 2x_1x_2 \geq x_3^2 + \dots + x_n^2\}, \end{aligned}$$

where  $\mathcal{K}_2$  is a quadratic cone and  $\mathcal{K}_2^{\text{rot}}$  is its rotated counterpart. That is,  $\mathcal{K}_2^{\text{rot}}$  is obtained by rotating  $\mathcal{K}_2$  around the last  $n - 2$  axes in  $\mathbb{R}^n$  so that, for  $x \in \mathcal{K}_2$  and  $\tilde{x} \in \mathcal{K}_2^{\text{rot}}$ , we have  $x_i = \tilde{x}_i$  for  $i = 3, \dots, n$ .

The mapping from  $\mathcal{K}_2$  to  $\mathcal{K}_2^{\text{rot}}$  is conveniently characterized by the rotation matrix  $T$ ,

$$\begin{aligned} T &\equiv \begin{bmatrix} T_1 & \vdots & 0_{2 \times (n-2)} \\ \vdots & 0_{(n-2) \times 2} & T_2 \end{bmatrix} \\ T_1 &\equiv \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix} \\ T_2 &\equiv I_{n-2}, \end{aligned} \tag{1}$$

where  $0_{n \times m}$  denotes an  $n \times m$  matrix of zeroes, and  $I_n$  denotes an  $n \times n$  identity matrix. Since  $T$  is a symmetric rotation matrix, we have that  $T = T' = T^{-1}$ . So for  $x \in \mathcal{K}_2$ , we have  $Tx \in \mathcal{K}_2^{\text{rot}}$ . Likewise, for  $\tilde{x} \in \mathcal{K}_2^{\text{rot}}$  we have  $T\tilde{x} \in \mathcal{K}_2$ .<sup>1</sup>

<sup>1</sup> [This page by Mosek](#) has more details on rotating cones and conic quadratic optimization.

## Reformulating QCQP problems as SOCP problems with rotated cone constraints

We want to solve a QCQP problem of the form

$$\begin{aligned} \max_x \quad & c'x \\ \text{s.t.} \quad & A_1x = b_1 \\ & A_2x \leq b_2 \\ & x'Qx + q'x \leq b_3, \end{aligned} \tag{2}$$

where  $x \in \mathbb{R}^n$ , and  $Q \in \mathbb{R}^{n \times n}$  is a positive definite symmetric matrix. Let  $A_1$  be an  $h_1 \times n$  matrix  $A_2$  be an  $h_2 \times n$  matrix. In total, there are there are  $h_1$  linear equality constraints,  $h_2$  linear inequality constraints, and one quadratic constraint.

A second order cone constraint may generally be written as

$$\|Bx + d\|_2 \leq e'x + f, \tag{3}$$

where  $B \in \mathbb{R}^{m \times n}$ ,  $d \in \mathbb{R}^m$ ,  $e \in \mathbb{R}^n$ ,  $f \in \mathbb{R}$ , and  $\|\cdot\|_2$  denotes the Euclidean norm. Since a quadratic constraint can be rewritten in this form, the QCQP problem in (2) may be treated as an SOCP problem.<sup>2</sup> However, the R package `sos` will not allow cones to be passed in the general form of (3). So this document outlines how all the constraints may be reformulated in a different way to be compatible with `sos`.

Begin by introducing the slack variable  $z_1$  into the quadratic constraint,

$$z_1 + q'x = b_3 \tag{4}$$

$$x'Qx \leq z_1. \tag{5}$$

Since  $Q$  is positive definite and symmetric, we can write it as  $Q = \Omega'\Omega$ . Define  $\tilde{x} \equiv \Omega x$  so that (5) defines a rotated quadratic cone

$$x'\Omega'\Omega x = \tilde{x}_1^2 + \dots + \tilde{x}_n^2 \leq 2z_1z_2,$$

where  $z_2 = \frac{1}{2}$ .

What remains is to rewrite all the other components of (2) in terms of  $\tilde{x}$ .

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<sup>2</sup> A constraint on the square root of the sum of squared residuals from a linear regression may be written in this form by setting  $B$  equal to the design matrix,  $d$  equal to the dependent variable,  $e$  equal to 0, and  $f$  equal to the upper bound.

- The objective may be redefined as

$$c'x = (c'\Omega^{-1})(\Omega x) = \tilde{c}'\tilde{x},$$

where  $\tilde{c} \equiv (\Omega^{-1})'c$ .

- The linear equality constraints may be redefined as

$$A_1x = (A_1\Omega^{-1})(\Omega x) = \tilde{A}_1\tilde{x} = b_1,$$

where  $\tilde{A}_1 \equiv A_1\Omega^{-1}$ .

- The linear inequality constraints may be redefined as

$$A_2x = (A_2\Omega^{-1})(\Omega x) = \tilde{A}_2\tilde{x} \leq b_2,$$

where  $\tilde{A}_2 \equiv A_2\Omega^{-1}$ .

- The quadratic inequality constraint has been replaced by the equality constraint (4), which may be written as

$$z_1 + q'x = z_1 + (q'\Omega^{-1})(\Omega x) = z_1 + \tilde{q}'\tilde{x} = b_3,$$

where  $\tilde{q} \equiv (\Omega^{-1})'q$ .

Define  $\hat{x} \equiv (z_1, z_2, \tilde{x}')'$ . Then (2) may be expressed as the following SOCP problem with a rotated cone constraint,

$$\begin{aligned} \max_{\hat{x}} \quad & \tilde{c}'\hat{x} \\ \text{s.t.} \quad & \hat{A}_1\hat{x} = b_1 \\ & \hat{A}_2\hat{x} \leq b_2 \\ & \hat{A}_3\hat{x} = b_3 \\ & \hat{A}_4\hat{x} = \frac{1}{2} \\ & \hat{x}_3^2 + \cdots + \hat{x}_{n+2}^2 \leq 2\hat{x}_1\hat{x}_2, \end{aligned} \tag{6}$$

where

$$\begin{aligned} \hat{A}_1 &\equiv \begin{bmatrix} 0_{h_1 \times 2} & \tilde{A}_1 \end{bmatrix} \\ \hat{A}_2 &\equiv \begin{bmatrix} 0_{h_2 \times 2} & \tilde{A}_2 \end{bmatrix} \\ \hat{A}_3 &\equiv \begin{bmatrix} 1 & 0 & \tilde{q}' \end{bmatrix} \end{aligned}$$

$$\widehat{A}_4 \equiv e'_2,$$

and  $e_i$  is the  $i^{\text{th}}$  standard basis vector in  $\mathbb{R}^{n+2}$ . The value  $x$  can be recovered by

$$x = \Omega^{-1} \begin{bmatrix} \widehat{x}_3 \\ \vdots \\ \widehat{x}_{n+2} \end{bmatrix}.$$

### Undoing the rotation of the cone constraint

Unfortunately, the function `sos` does not permit rotated quadratic cones. Nevertheless, we can undo the rotation of the cone constraint in (6) using the rotation matrix  $T$  defined in (1).

In order for  $\widehat{x}$  to satisfy the rotated cone constraint in (6), it must be that  $T^{-1}\widehat{x} = T\widehat{x}$  satisfies a non-rotated cone constraint. So rewrite (6) in terms of  $\dot{x} \equiv T\widehat{x}$ ,

$$\begin{aligned} \max_{\dot{x}} \quad & c'\dot{x} \\ \text{s.t.} \quad & \dot{A}_1\dot{x} = b_1 \\ & \dot{A}_2\dot{x} \leq b_2 \\ & \dot{A}_3\dot{x} = b_3 \\ & \dot{A}_4\dot{x} = \frac{1}{2} \\ & \sqrt{\dot{x}_2^2 + \dot{x}_3^2 + \cdots + \dot{x}_{n+2}^2} \leq \dot{x}_1, \end{aligned} \tag{7}$$

where

$$\begin{aligned} \dot{A}_1 &\equiv \widehat{A}_1 T = \widehat{A}_1 \\ \dot{A}_2 &\equiv \widehat{A}_2 T = \widehat{A}_2 \\ \dot{A}_3 &\equiv \widehat{A}_3 T \\ \dot{A}_4 &\equiv \widehat{A}_4 T, \end{aligned}$$

with the equalities in the first two lines following from the fact that  $T$  is a rotation around the axes for  $\dot{x}_3, \dots, \dot{x}_{n+2}$ , i.e. the non-zero columns in  $\widehat{A}_1$  and  $\widehat{A}_2$  correspond to  $T_2$  in  $T$ , which is the identity matrix.

Now we have written the QCQP problem in (2) in the form of a SOCP problem with a

non-rotated cone constraint. We can recover  $x$  from

$$x = \Omega^{-1} \begin{bmatrix} (T\dot{x})_3 \\ \vdots \\ (T\dot{x})_{n+2} \end{bmatrix} = \Omega^{-1} \begin{bmatrix} \dot{x}_3 \\ \vdots \\ \dot{x}_{n+2} \end{bmatrix},$$

with the second equality again following from the fact that  $T$  is a rotation around the axes for  $\dot{x}_3, \dots, \dot{x}_{n+2}$ .

### Passing the SOCP problem into the R function `scs`

The function `scs` only admits problems of the form

$$\begin{aligned} \max_x \quad & c'x \\ \text{s.t.} \quad & Ax + s = b \\ & s \in \mathcal{K}, \end{aligned} \tag{8}$$

where  $\mathcal{K}$  is a Cartesian product of cones. The set  $\mathcal{K}$  includes zero cones, the positive orthant, and second order cones.<sup>3</sup> The user may declare which components of  $s$  constitute a cone, and of what type. The number of equality constraints must equal the dimension of  $s$ , with each equality constraint containing only one component of  $s$ .

To adhere to this form, it is actually easier to rewrite (7) in terms of  $\tilde{x}$  and slack variables  $s$  (as opposed to combining  $\tilde{x}$  and the slack variables into a single vector, as previously done with  $\hat{x}$  and  $\dot{x}$ ). Let  $\mathcal{K}_i^j$  denote a cone  $\mathcal{K}_i \subset \mathbb{R}^j$ . Let  $s_1 \in \mathcal{K}_0^{h_1} \subset \mathbb{R}^{h_1}$ . Then  $s_1$  may be used to write the equality constraints defined by  $\tilde{A}_1$  that do not involve conic variables,

$$\tilde{A}_1 \tilde{x} + s_1 = b_1.$$

To write the inequality constraints defined by  $\tilde{A}_2$ , introduce the vector of slack variables  $s_2 \in \mathcal{K}_1^{h_2}$ ,

$$\tilde{A}_2 \tilde{x} + s_2 = b_2.$$

The non-rotated quadratic constraint is characterized by the final three constraints in (7). The first two of the constraints imply the following,

$$\dot{A}_3 \dot{x} = b_3 \Rightarrow z_1 = b_3 - \tilde{q}' \tilde{x},$$

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<sup>3</sup> It may include several other types of cones that will not be useful for our purpose.

$$\dot{A}_4 \dot{x} = \frac{1}{2} \Rightarrow z_2 = \frac{1}{2}.$$

The rotation matrix  $T$  only affects  $z_1$  and  $z_2$  through  $T_1$ , and does not affect  $\tilde{x}$ . So the effect it has on the SOCP problem is restricted to how  $T_1$  transforms  $z_1$  and  $z_2$ ,

$$\begin{aligned} T_1 \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} &= T_1 \begin{bmatrix} b_3 - \tilde{q}'\tilde{x} \\ \frac{1}{2} \end{bmatrix} \\ &= \begin{bmatrix} \frac{1}{\sqrt{2}}(b_3 - \tilde{q}'\tilde{x}) + \frac{1}{2\sqrt{2}} \\ \frac{1}{\sqrt{2}}(b_3 - \tilde{q}'\tilde{x}) - \frac{1}{2\sqrt{2}} \end{bmatrix}. \end{aligned}$$

Then by defining the slack variables  $s_3, s_4 \in \mathbb{R}$  as

$$\begin{bmatrix} s_3 \\ s_4 \end{bmatrix} \equiv T_1 \begin{bmatrix} z_1 \\ z_2 \end{bmatrix},$$

we have that

$$\begin{aligned} \frac{1}{\sqrt{2}}\tilde{q}'\tilde{x} + s_3 &= \frac{1}{\sqrt{2}}b_3 + \frac{1}{2\sqrt{2}}, \\ \frac{1}{\sqrt{2}}\tilde{q}'\tilde{x} + s_4 &= \frac{1}{\sqrt{2}}b_3 - \frac{1}{2\sqrt{2}}. \end{aligned}$$

To complete the quadratic constraint, define the final vector of slack variables  $s_5 \in \mathbb{R}^n$  as

$$-I_n + s_5 = 0.$$

The vector  $(s_3, s_4, s_5)'$  belongs to the non-rotated quadratic cone  $\mathcal{K}_2^{n+2}$ .

So all together, we have

$$\begin{aligned} \max_{\tilde{x}} \quad & c'\tilde{x} \\ \text{s.t.} \quad & \tilde{A}_1\tilde{x} + s_1 = b_1 \\ & \tilde{A}_2\tilde{x} + s_2 = b_2 \\ & \frac{1}{\sqrt{2}}\tilde{q}'\tilde{x} + s_3 = \frac{1}{\sqrt{2}}b_3 + \frac{1}{2\sqrt{2}} \\ & \frac{1}{\sqrt{2}}\tilde{q}'\tilde{x} + s_4 = \frac{1}{\sqrt{2}}b_3 - \frac{1}{2\sqrt{2}} \\ & -I_n + s_5 = 0 \\ & s_1 \in \mathcal{K}_0^{h_1} \\ & s_2 \in \mathcal{K}_1^{h_2} \\ & (s_3, s_4, s_5)' \in \mathcal{K}_2^{n+2}. \end{aligned} \tag{9}$$

The SOCP problem in (9) is equivalent to the QCQP problem in (2) and may be passed to scs.