

# Hessian eigenmaps: Locally linear embedding techniques for high-dimensional data

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## 1 Introduction

## 2 Methodology

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# Motivation

There are several concrete situations related to image analysis and acoustics. Let's discuss the following image and acoustic analysis:

- **Scene variation:** Pose variation and facial gesturing.
- **Image variation:** Changes in lighting sources and in lighting colors.
- **Acoustic articulation:** Changes in sound source, direction of the sound.

# Motivation continued...

In all such situations, there is an underlying parameter controlling the articulation of the scene; here are two examples:

- **Facial expression:** The tonus of several facial muscles control facial expression. A parameter vector  $\theta$  records the contradiction of each of those muscles.
- **Pose variations:** Several joint angles control the combined pose of the elbow-wrist-finger system in combination.

We are interested in recovering the underlying parameters  $\theta_i$  from the observed points  $m_i$  on the articulation manifold  $M$ .

# Parametrization

**Parametrization Recovery Problem:** Given a collection of data points  $(m_i)$  on an articulation manifold  $M$ , recover the mapping  $\psi$  and the parameter points  $\theta_i$ .

- If  $\psi$  is one solution, and  $\psi : \mathbb{R}^d \mapsto \mathbb{R}^d$ , the combined mapping  $\psi \circ \phi$  is another solution.
- We need some extra assumptions to solve this problem and determine unique solutions.

# Assumptions

- **Isometry:** The mapping  $\psi$  preserves geodesic distances. That is, define a distance between two points  $m$  and  $m'$  on the manifold according to the distance traveled by a bug walking along the manifold  $M$  according to the shortest path between  $m$  and  $m'$ . Then the isometry assumption says that

$$G(m, m') = |\theta - \theta'|, \forall m \leftrightarrow \theta, m' \leftrightarrow \theta',$$

where  $|\cdot|$  denotes Euclidean distance in  $\mathbb{R}^d$

- **Convexity:** The parameter space  $\Theta$  is a convex subset of  $\mathbb{R}^d$ . That is, if  $\theta, \theta'$  is a pair of points in  $\Theta$ , then the entire line segment

$$(1 - t)\theta + t\theta' : t \in (0, 1)$$

lies in  $\Theta$ .

Under, these assumptions, **ISOMAP**, introduced by Dr. Tenenbaum et al.[1], which recovered  $\Theta$ .

# Validity of assumptions

- ▶ The above-stated assumptions lead to two associated questions:

## Q1 Do interesting articulation manifolds have isometric structure?

**YES.** For example, The author considered images of a ball on a white background, where the underlying articulation parameter is the position of the ball's center. Images  $m$  has been modeled as continuous function  $m(x, y)$  on the plane  $(x, y) \in \mathbb{R}^2$ . Let,  $B_\theta$  denote the ball of radius 1 centered at  $\theta \in \mathbb{R}^2$ , and define

$$m_\theta(x, y) = 1_{B_\theta}(x, y)$$

If  $\theta$  is a convex subset of  $\mathbb{R}^2$ , then isometry holds.



# Validity of assumptions

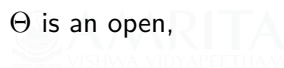
## Q2 Are interesting parameter spaces truly convex?

**NO.**

A simple example occurs with images showing two balls that articulate by translation. The two balls never overlap. In this case, the parameter space  $\Theta \subset \mathbb{R}^4$  becomes nonconvex.

## Weaker assumptions

- **Local isometry:** In a small enough neighborhood of each point  $m$ , geodesic distances to nearby points  $m'$  in  $M$  are identical to Euclidean distances between the corresponding parameter points  $\theta$  and  $\theta'$
- **Connectedness:** The parameter space  $\Theta$  is an open, connected subset of  $\mathbb{R}^d$



In such a setting, the original assumptions of **ISOMAP** are violated, and the method fails to recover the parameter space up to a linear mapping. In this article, Dr. Donoho proposed a procedure to solve this problem.

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# Overview of the Method

- ▶ Dr. Donoho describes a method for recovering a low dimensional parametrization of high dimensional data by assuming that the data lie on a manifold  $M$ .
- ▶ The method, Hessian Locally Linear Embedding (HLLE) accomplishes linear embedding by minimizing the Hessian functional on the manifold that is locally isometric to an open, connected subset  $\Theta$  of Euclidean space  $\mathbb{R}^d$ . This subset need not to be convex.

# Notation

- $\Theta$  is a parameter space and  $\Theta \subset \mathbb{R}^d$
- A smooth mapping  $\psi : \Theta \mapsto \mathbb{R}^n$
- $\mathbb{R}^n$  is the embedding space obeys  $d < n$
- $m_i, i = 1, 2, \dots, N$  are the data examples with different choices of control vectors  $\theta_i, i = 1, 2, \dots, N$ . We also enumerate  $m = \psi(\theta)$  of all possible measurements as the parameters vary.
- $M$  is the data manifold and we speak of the image  $M = \psi(\Theta)$ . All the data points  $m_i$  lie exactly in the manifold  $M$ .

# Hessian Matrix

Let's  $f : \mathbb{R}^n \mapsto \mathbb{R}$  is a function with input vector  $s \in \mathbb{R}^n$ . If  $f(x) \in \mathbb{R}$  and all second-order partial derivatives of  $f$  exist, then Hessian  $H$  of  $f$  is a square  $n \times n$  matrix defined as

$$H = \begin{bmatrix} \frac{\delta^2 f}{\delta x_1^2} & \frac{\delta^2 f}{\delta x_1 \delta x_2} & \cdots & \frac{\delta^2 f}{\delta x_1 \delta x_n} \\ \frac{\delta^2 f}{\delta x_2 \delta x_1} & \frac{\delta^2 f}{\delta x_2^2} & \cdots & \frac{\delta^2 f}{\delta x_2 \delta x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\delta^2 f}{\delta x_n \delta x_1} & \frac{\delta^2 f}{\delta x_n \delta x_2} & \cdots & \frac{\delta^2 f}{\delta x_n^2} \end{bmatrix}$$



That is, the Hessian matrix is  $(H_f)_{i,j} = \frac{\delta^2 f}{\delta x_i \delta x_j}$  where  $i$  and  $j$  range from 1 to  $n$ .

# The H Function

- ▶ The method follows from properties of a quadratic form

$$\mathcal{H}(f) = \int_M \|H_f(m)\|_m^2 dm$$

defined on functions

$$f: M \mapsto \mathbb{R}$$

- ▶  $\mathcal{H}(f)$  measures the average over the manifold  $M$  of the Frobenius norm of the Hessian of  $f$ .

► What is Frobenius norm of the Hessian of  $f$ ?

The Frobenius norm of a matrix belongs to the group of entry-wise matrix norms. The general  $p$ -norm of matrix  $\mathbf{A}$  reads:

$$\|\mathbf{A}\|_{p,p} = \left( \sum_{i=1}^n \sum_{j=1}^m |a_{ij}|^p \right)^{1/p}$$

The Frobenius norm is then obtained by setting  $p=2$ :

$$\|\mathbf{A}\|_{2,2} = \sqrt{\sum_{i=1}^n \sum_{j=1}^m |a_{ij}|^2}$$

Alternatively,

$$\|\mathbf{A}\|_{2,2} = \sqrt{\text{tr}(\mathbf{A}^T \mathbf{A})} = \sqrt{\sum_{i=1}^{\min(n,m)} \sigma_i^2(\mathbf{A})}$$

where  $\mathbf{A}^T$  represents the conjugate transpose of matrix  $\mathbf{A}$ .



# Tangent space and Neighborhood

- Suppose that  $M \subset \mathbb{R}^n$  is a smooth manifold, and thus the tangent space  $T_m(M)$  is well defined at each point  $m \in M$ .
- Tangent space as an affine subspace, associate an orthonormal coordinate system to each such tangent space  $T_m(M) \subset \mathbb{R}^n$ .
- There is a neighborhood  $N_m$  of  $m$  such that each point  $m' \in N_m$  has a unique closest point  $v' \in T_m(M)$  and such that the implied mapping  $m' \rightarrow v'$  is smooth.
- We obtain local coordinates for a neighborhood  $N_m$  of  $m \in M$ ,  $x_1^{(tan,m)}, \dots, x_d^{(tan,m)}$ .
- We use the local coordinates to define the Hessian of  $f : M \rightarrow \mathbb{R}$  that is  $C^2$  near  $m$ .

# Tangent Hessian

- Suppose  $m' \in N_m$  has local coordinates  $x = x^{(tan,m)}$ .
- The rule  $g(x) = f(m')$  defines a function  $g : U \rightarrow \mathbb{R}$ , where  $U$  is a neighborhood of 0 in  $\mathbb{R}^d$ .
- As the mapping  $m' \rightarrow g$  is smooth, the function  $g$  is  $C^2$ .
- Hessian of  $f$  at  $m$  in tangent coordinates as the Hessian of  $g$

$$(H_f^{(tan)}(m))_{i,j} = \frac{\delta}{\delta x_i} \frac{\delta}{\delta x_j} g(x)|_{x=0} \quad (1)$$

- Consider a quadratic form defined on  $C^2$  functions by

$$\mathcal{H}(f) = \int_M \|(H_f^{(tan)}(m))\|_F^2 dm \quad (2)$$

where  $dm$  stands for a probability measure on  $M$ .

- $\mathcal{H}(f)$  measures the average curviness of  $f$  over manifold  $M$ .

# Theorem and Corollary

**Theorem:** Suppose  $M = \psi(\Theta)$  where  $\Theta$  is an open, connected subset of  $\mathbb{R}^d$ , and  $\psi$  is a locally isometric embedding of  $\Theta$  into  $\mathbb{R}^n$ . Then  $\mathcal{H}(f)$  has a  $(d+1)$ -dimensional null space consisting of the constant function and a  $d$ -dimensional space of functions spanned by the original isometric coordinates.

**Corollary:** Under the same assumptions as Theorem, the original isometric coordinates  $\theta$  can be recovered, up to a rigid motion, by identifying a suitable basis for the null space of  $\mathcal{H}$ .

# Hessian Locally Linear Embedding (HLLE)

Consider the setting with sampled data  $(m_i)$  lying on  $M$ , we to recover the underlying parameterization  $\psi$  and underlying parameter settings  $\theta_i$ . *HLLE* algorithm:

- **Input:**  $(m_i : i = 1, \dots, N)$  a collection of  $N$  points in  $\mathbb{R}^n$ .
- **Parameters:**  $d$  - the dimension of the parameter space;  $k$  - the size of the neighborhoods for fitting.
- **Constraints:**  $\min(k, n) > d$ .
- **Output:**  $(w_i : i = 1, \dots, N)$  a collection of  $N$  points in  $\mathbb{R}^d$ , the recovered parametrization.

# HLLC Procedure

- Identify neighbors
- Obtaining tangent coordinates
- Develop Hessian estimator
- Develop quadratic form
- Find approximate null space
- Find basis for null space



# HLLE Procedure (Contd.)

## ■ Identify neighbors

- For each  $m_i$ , identify the indices corresponding to the  $k$ -nearest neighbors in Euclidean distance.
- $N_i$  denotes the collection of those neighbors.
- For each  $N_i$ , form a  $k \times n$  matrix  $M^i$  with rows that consist of the recentered points  $m_j - \bar{m}_i$ , where  $j \in N_i$ .

## ■ Obtaining tangent coordinates

- Singular value decomposition of  $M^i$ , getting matrices  $U$ ,  $D$ , and  $V$ ; dimension of  $U$  is  $k \times \min(k, n)$ .
- The first  $d$  columns of  $U$  give the tangent coordinates of points in  $N_i$ .

# HLLC Procedure (Contd.)

## ■ Develop Hessian estimator

- Develop matrix  $H^i$  with the property that if  $f$  is a smooth function  $f : M \rightarrow \mathbb{R}$ , and  $\mathbf{f}_j = f(m_j)$ .
- The vector  $v^i$  with entries that are obtained by extracting entries from  $\mathbf{f}$  corresponding to points in neighborhood  $N_i$ .
- Then  $H^i v^i$  gives a  $d(d+1)/2$  vector with entries that approximate the entries of the Hessian matrix,  $(\frac{\delta^2 f}{\delta U_i \delta U_j})$ .

## ■ Develop quadratic form

- Build a symmetric matrix  $\mathcal{H}_{i,j}$  having, in coordinate pair  $ij$ ,

$$\mathcal{H}_{i,j} = \sum_l \sum_r ((H^l)_{r,i} (H^l)_{r,j}) \quad (3)$$

# HLLC Procedure (Contd.)

## ■ Find approximate null space

- Eigen-analysis of  $\mathcal{H}$  to identify the  $(d - 1)$ -dimensional subspace corresponding to the  $d + 1$  smallest eigenvalues.
- An eigenvalue 0 is associated with the subspace of constant functions.
- Next  $d$  eigenvalues will correspond to eigenvectors spanning in space  $V^d$  where the embedding coordinates are to be found.

## ■ Find basis for null space

- Select a basis for  $V^d$  - its restriction to specific neighborhood  $N_0$  provides an orthonormal basis.
- The given basis has basis vectors  $w_1, \dots, w_d$ ; which are the embedding coordinates.



# Remarks

- **Coding requirements:** Easy implementation in MATLAB, MATHEMATICA, S-PLUS, R. R implementation is available from R package *dimRed* [2].
- **Storage requirements:** Although it may seem to require  $O(N^2)$  storage as it involves solving a eigenvalue problem for  $N \times N$  matrix, the actual storage required is proportional to  $k \cdot N$ .
- **Computational complexity:** For our sparse matrix, the cost of each product is  $2kN$ , whereas the cost is  $2N^2$  for a full matrix, making the overall cost of the sparse version  $O(kN^2)$ .

# Remarks (Contd.)

## Building Hessian estimator

- Create a matrix with  $1 + d + \frac{(d+1)d}{2}$  columns
- The first one is a vector of ones, the first  $d$  of the remaining columns are columns of  $U$ , and finally the last  $\frac{d(d+1)}{2}$  consist of the various cross products and squares of those  $d$  columns. For example, in case of  $d = 2$   
$$X^i = [1, U_{\cdot,1}, U_{\cdot,2}, (U_{\cdot,1}^2), (U_{\cdot,2}^2), (U_{\cdot,1} \times U_{\cdot,2})]$$
- Perform the usual Gram–Schmidt orthonormalization process on the matrix  $X^i$ , yielding a matrix  $\tilde{X}^i$  with orthonormal columns.
- Define  $H^i$  by extracting the last  $\frac{d(d+1)}{2}$  columns and transposing.

$$(H^i)_{r,l} = (\tilde{X}^i)_{l,1+d+r}$$

# Remarks (Contd.)

## Basis for the null space

- Let  $V$  be the  $N \times d$  matrix of eigenvectors built from the nonconstant eigenvectors associated with the  $(d + 1)$  smallest eigenvalues.
- let  $V_{l,r}$  denote the  $l$ th entry in the  $r$ th eigenvector of  $\mathcal{H}$ .
- Define the matrix  $(R)_{rs} = \sum_{j \in N_1} V_{j,r} V_{j,s}$ .
- Desired  $N \times d$  matrix of embedding coordinates is obtained from  $W = V \cdot R^{-1/2}$ .

# Hessian Locally Linear Embedding Algorithm Donoho-Grimes [3]

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## Algorithm 1: Hessian Locally Linear Embedding (HLL)

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**Data:** Dataset  $X \in \mathbb{R}^{n \times D}$

**Result:** Low-dimensional embedding coordinates  $Y \in \mathbb{R}^{n \times d}$

**Parameters:**  $k$ : the size of Neighborhoods and  $d$ : the dimension of the parameter space

**Step 1:** Find Nearest Neighbors for each data point so you have a collection of  $N_i$  from ( $i = 1, \dots, n$ ). This can be done via KNN or the  $\epsilon$ -Neighborhood algorithm

For ( $i = 1$  to  $n$ )

- **Step 2:** Based on  $N_i$  construct a matrix  $M^i$  of size  $(k+1) \times D$  and then center the matrix by subtracting avg of columns in  $M^i$
- **Step 3:** Obtain the tangent coordinates: perform SVD on  $M^i$  then the first  $d$  columns of  $U$  give you the tangent coordinates of the points in  $N_i$
- **Step 4:** Construct the local Hessian estimator: construct a new matrix  $A^i = [1 \quad U \quad U^2 \quad (U_{:,j} \odot U_{:,m})]$  of size  $(k+1) \times (1 + d + d(d+1)/2)$  where  $j \neq m$  and  $1 \leq j \leq m \leq d$ . Then perform Gram-Schmidt process and extract  $Q$  and save the last  $d(d+1)/2$  columns as a  $H^i$  of size  $(k+1) \times d(d+1)/2$

**Step 5:** Construct the sparse matrix  $S$  of size  $n \times (nd(d+1)/2)$  from the list of  $H^i$  and then calculate  $H = S \times S^T$  of size  $n \times n$

**Step 6:** Perform Eigen Decomposition on  $H$  and extract the last  $(d+1)$  eigenvectors corresponding to the smallest  $(d+1)$  eigenvalues then drop the constant vector and then you have the  $d$  dimensional Low-dimensional embedding  $Y \in \mathbb{R}^{n \times d}$

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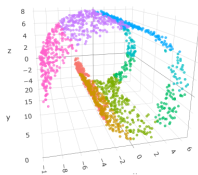
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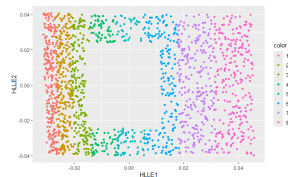
6 References



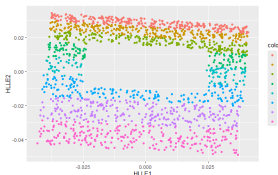
# Swiss Roll with hole and 1 turn Dimension Reduction (DR) using HLLC



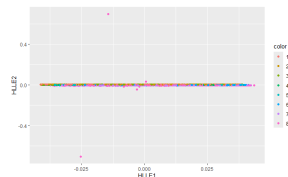
**Figure 1:** 3D Swiss Roll



**Figure 2:** HLLC DR with  $knn = 10$



**Figure 3:** HLLC DR with  $\epsilon$  neighborhood  
 $\epsilon = 1.5$ ,  $adj = 0.5$



**Figure 4:** HLLC DR with  $knn = 50$

# Swiss Roll with hole and 1 turn Dimension Reduction (DR) comparisons

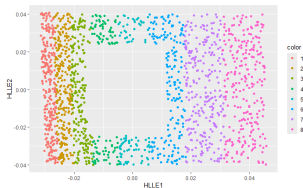


Figure 5: HLE DR with knn = 10

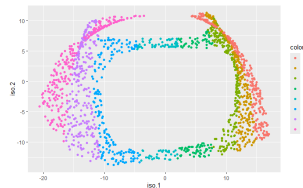


Figure 6: Isomap DR

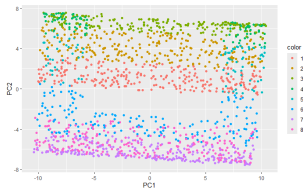


Figure 7: PCA DR

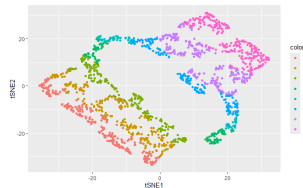


Figure 8: tNSE DR

# Swiss Roll with hole and 2 turns Dimension Reduction using HLE

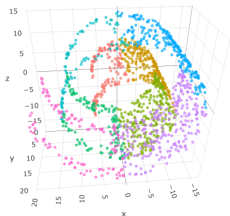


Figure 9: 3D Swiss Roll

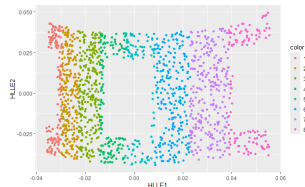


Figure 10: HLE DR with  $knn = 9$

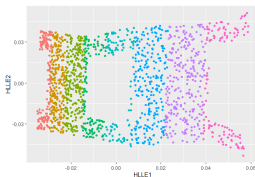


Figure 11: HLE DR with  $\epsilon$  neighborhood  
 $\epsilon = 2.9$ ,  $adj = 0.2$

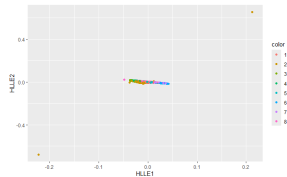


Figure 12: HLE DR with  $knn = 20$



# Swiss Roll with hole and 2 turns Dimension Reduction comparisons

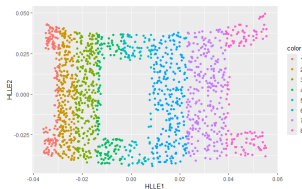


Figure 13: HLE DR with  $knn = 9$

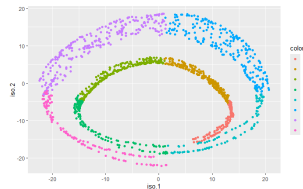


Figure 14: Isomap DR

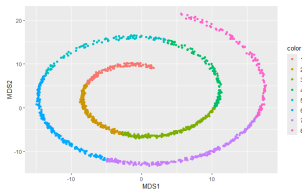


Figure 15: MDS DR

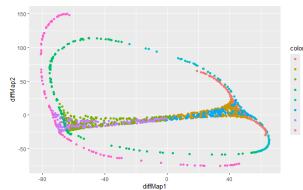
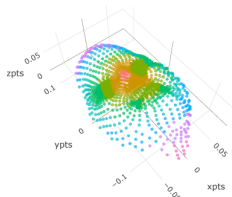
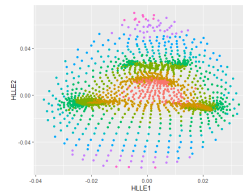


Figure 16: Diffusion Map DR

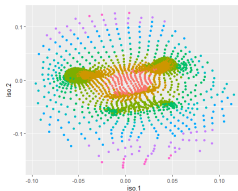
# 3D face mesh Dimension Reduction (DR) comparisons



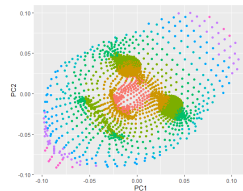
**Figure 17:** 3D Mesh of a face



**Figure 18:** HLE DR with knn = 14



**Figure 19:** Isomap DR



**Figure 20:** PCA DR

# 309 Chest X-Rays of Covid, Normal, Pneumonia of 28x28 images [4]



Figure 21: Xray of Covid Chest

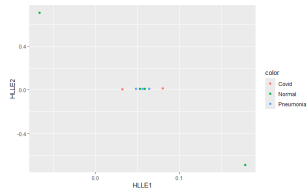


Figure 22: HLE DR with knn = 10

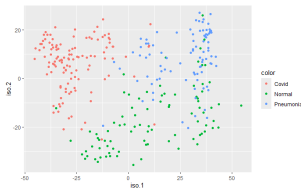


Figure 23: Isomap DR

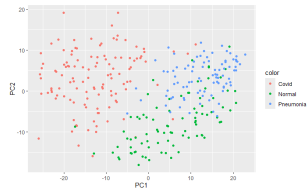


Figure 24: PCA DR

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# Robust Hessian Locally Linear Embedding by Xing, Du, Wang [5]

- One thing that was found during implementation of the HLLE algorithm is that the space collapses fairly easily depending on the neighborhood size or if the data itself contains a lot of noise and/or outliers
- One way to counter this was discussed in the paper on Robust HLLE by Xing[5]
- In this paper the authors introduce a slightly different framework for calculating the Hessian estimator that is claimed to be faster than Donoho's implementation of the Hessian estimator
- They also introduce the use of robust PCA for obtaining the local tangent coordinates
- They introduce 3 steps for the Robust HLLE by first employing an algorithm to identify outliers, second locally smooth the data, and lastly implement RHLLE

# Fast Outlier Identifying Algorithm

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## Algorithm 2: Fast Outlier Identifying Algorithm

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**Data:** Data points  $x_j^i$ , Number of iterations  $L$ , Threshold  $\epsilon$

**Step 1: Update  $\bar{x}_i$  with the weighted sample mean vector:**

**Initialization:**  $\bar{x}_i^{(0)} \leftarrow \frac{1}{k} \sum_{j=1}^k x_j^i$   $l \leftarrow 0$  ;

**while**  $\|\bar{x}_i^{(l+1)} - \bar{x}_i^{(l)}\|_2^2 > \epsilon$  **and**  $l < L$  **do**

Compute weights  $(w_j^i)^l = \frac{\exp(-\|x_j^i - \bar{x}_i\|_2 / \sigma)}{\sum_{j=1}^k \exp(-\|x_j^i - \bar{x}_i\|_2 / \sigma)}$  ( $j = 1, \dots, k$ ) ;

Update mean  $\bar{x}_i^{(l+1)} \leftarrow \sum_{j=1}^k (w_j^i)^l (\bar{x}_i^j)^{(l)}$  ;

**Step 2: Update weights based on Huber function: for  $j = 1$  to  $k$  do**

Compute projection error  $\epsilon_j^i$  via weighted PCA ;

Compute weight  $w_j^i$ :

$$w_j^i = w(\epsilon_j^i) = \frac{\rho'(\epsilon_j^i)}{\epsilon_j^i} = \begin{cases} 1, & \text{if } \epsilon_j^i \leq \frac{1}{2}c \\ \frac{c}{2\epsilon_j^i}, & \text{if } \epsilon_j^i > \frac{1}{2}c \end{cases}$$

---

Note:  $\sigma$  represents the mean squared Euclidean distance of  $k$  neighbors.  
 $c > 0$  and user-defined, and

$$\rho(\epsilon) = \begin{cases} \frac{1}{2}\epsilon^2, & \text{if } |\epsilon| \leq c \\ c(|\epsilon| - \frac{1}{2}c), & \text{if } |\epsilon| > c \end{cases}$$

is the Huber function

# Robust HLLE Algorithm [5]

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## Algorithm 3: Robust Hessian Locally Linear Embedding (RHLLE)

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**Data:** Dataset  $X^{on} = [x_1^{on}, x_2^{on}, \dots, x_{N_{all}}^{on}] \in \mathbb{R}^{D \times N}$

**Result:** Low-dimensional embedding coordinates  $Y$

### Step 1: Fast Outlier Identifying Algorithm

Remove outliers from  $X^{on}$  using the fast outlier identifying algorithm

Obtain dataset  $X^{or} = [x_1^{or}, x_2^{or}, \dots, x_N^{or}]$  without outliers

### Step 2: Noise Reduction Using Local Linear Smoothing

Reduce noise in  $X^{or}$  using local linear smoothing via weighted PCA and then project  $x_i$  to an approximate tangent subspace

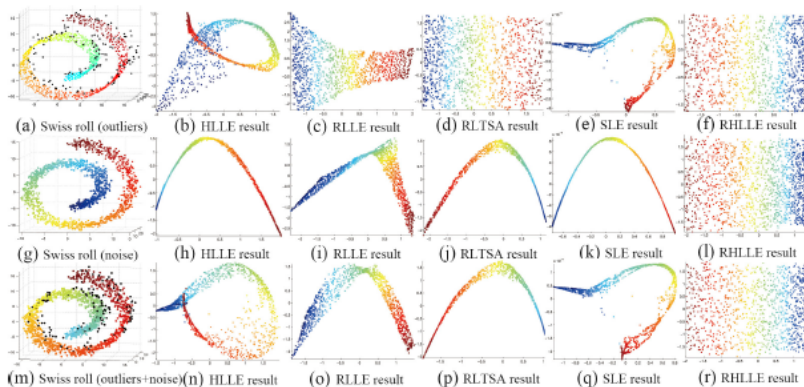
Obtain noise-reduced dataset  $X^{nr} = [x_1, x_2, \dots, x_N]$

### Step 3: Robust Hessian Locally Linear Embedding

- Find  $k$  nearest neighbors for each point  $x_i \in X^{nr}$
- Compute total reliability scores  $W_i^P$  for each local patch  $N(x_i)$   
Determine reliable local patch subset  $RLP$
- Compute local tangent coordinates and local Hessian operator for each local patch  $N(x_i) \in RLP$
- Compute weighted global functional  $\bar{H}_w$
- Perform eigenanalysis of  $\bar{H}_w$  to obtain low-dimensional embedding coordinates



# Example of Robust HLE from Xing Paper[5]



**Figure 25:** The first row shows the Swiss roll dataset with outliers and the embedding results of different algorithms; The second row shows the Swiss roll dataset with noise and the embedding results of different algorithms; The third row shows the Swiss roll dataset with both outliers and noise and the embedding results of different algorithms.



## 1 Introduction

## 2 Methodology

## 3 Our Implementation and Results

## 4 HLLE Extensions

## 5 Conclusion

## 6 References



# Conclusion

- HLLE is great for representing smooth and non-noisy data to lower dimensions but is sensitive with the presence of outliers and/or noise in the data.
- A key takeaway is that the HLLE approach assumes local isometry compared to ISOMAP that assumes global isometry.
- Further a useful advantage of HLLE is that it can make use of sparse eigenproblems.
- Another remark is that calculation of a local hessian for each data point using a for loop can be further sped up by parallel computing.
- A drawback of the HLLE approach is that it requires estimation of the second derivative, which is known to be numerically noisy or difficult in very high-dimensional data samples.

- 1 Introduction
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- 4 HLLE Extensions
- 5 Conclusion
- 6 References



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