Jason Kong Zheng Yang

Penultimate Year Student, Computer Science with Artificial Intelligence, University of Nottingham Malaysia

≤ jkwork02@gmail.com	C	0168078535	0	96000 Sibu, Sarawak	0	github.com/jkgithub02
-----------------------------	---	------------	---	---------------------	---	-----------------------

in https://www.linkedin.com/in/jason-kong-zy/

About Me

Second-year Computer Science with Artificial Intelligence student at the University of Nottingham Malaysia. Beyond academics, I am also a part of multiple clubs and societies. My post high school awards include the UCSI University Trust Scholarship for my foundation studies and the **High Achievers' Scholarship** at my current university. My technical skills span programming languages such as C, C++, Python, Java, HTML/CSS, JavaScript, PHP, SQL and Haskell, with a focus on AI, machine learning, and data analytics. I am currently seeking an internship from June to September and always eager to learn, expand my skill set and embrace new challenges in the ever-evolving tech landscape.

Technical Skills

- Python
- C, C++
- Java
- Haskell
- Javascript
- HTML, CSS
- PHP

Professional Experience

The Bendahari, University of Nottingham Malaysia Research Intern

Jun 2024 - Sep 2024

- Cooperated with stakeholders to define project requirements aimed at preserving the Kristang culture through technology integration
- Developed a **Kristang speech recognition** software using **Streamlit**, allowing users to interact with the project in Kristang, promoting language learning and preservation.
- Conducted research on language preservation techniques, ensuring the project aligned with cultural goals and had a meaningful community impact.
- Delivered project milestones within one month, working closely with university and external stakeholders to ensure technical feasibility and cultural sensitivity
- Assisted in organizing and setting up a public exhibition at The Bendahari Melaka and Praya Lane to showcase the project's impact, demonstrating the potential of technology in preserving endangered languages and cultures.

STEAM Carnvial, University of Nottingham Malaysia

Developer

- Constructed the backend architecture for a mock MBTI plant-personality quiz in Python within one month
- Integrated quiz logic and user data storage to generate personalized results, enhancing engagement with interactive elements.
- Collaborated with front-end developers to ensure seamless interaction between the user
- Conducted rigorous testing and debugging to identify and resolve issues, ensuring a smooth and error-free user experience.
- Worked closely with event organizers to align the technical solution with the carnival's educational and interactive goals.

Apr 2024

Tenby Python Beginner and Intermediate Workshops

Lead and Tutor

- **Designed comprehensive Python curriculum** for beginner and intermediate levels, tailored for secondary school students within one month
- **Delivered engaging and interactive coding lessons,** simplifying complex programming concepts for an average number of 15 students with varying skill levels
- Monitored student progress and provided personalized feedback, ensuring continuous improvement and active engagement throughout a total of 8 workshops
- **Refined workshop materials and teaching methods**, ensuring high educational standards and impact

Computer Science Society, University of Nottingham Malaysia

Secretary, Junior Committee

- Assisted in preparing minutes and documentation for future references
- Supported **event coordination, such as industrial tech talks**, driving student engagement in computer science-related activities
- Coordinated with senior society members to strategize and implement initiatives, **improving the society's visibility and outreach**
- Maintained accurate records of memberships, event participation, and society activities throughout 2 semesters to ensure data integrity and easy accessibility

Education

University of Nottingham Malaysia

Computer Science with Artificial Intelligence Sep 2023 – present | Semenyih, Selangor, Malaysia

- Awarded the High Achiever's Scholarship upon admission
- Year 1 Average Weighted Marks: 84.8% (First Class)

UCSI University

Foundation in Science

Jan 2022 - Dec 2022 | Cheras, Selangor, Malaysia

- Awarded 100% Tuition Waiver Scholarship by UCSI Trust Office
- Graduated with a CGPA of 3.91

Projects

Insight Canvas

BAE Systems, Software Engineering Group Project 2024-2025 Oct 2024 – May 2025

- Designed and developed a full-stack web application that generates interactive data visualizations from CSV datasets using AI recommendation techniques
- Built a Python-based FastAPI backend that processes datasets and renders visualizations with Plotly, implementing custom chart recommendation algorithms
- Created comprehensive testing frameworks with Jest for frontend and pytest for backend components
- Developed a responsive React frontend with features including data preview, dynamic chart filtering, and a "Stories" feature for creating data narratives

Kristang Speech Recognition Software

The Bendahari, Praya Lane Project

Jun 2024 - Sep 2024

- Developed an interactive python web application to help users learn Kristang vocabulary using a Portuguese language model via Vosk.
- Implemented speech recognition features to allow users to practice pronunciation and improve language skills.
- Designed a user-friendly interface using Streamlit for seamless interaction and engagement.

Languages

English

Native Proficiency (Written and Spoken)

Malay

Fluent proficiency (Written and spoken)

Chinese

Native proficiency (Written and spoken)

Nov 2023 – Apr 2024

Oct 2023 - Apr 2024