

# Joshua Glaspey

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## Summary

Recent Master's graduate in Computer Engineering from the University of Central Florida, specializing in Machine Learning. Previously earned a Bachelor's degree in Computer Engineering. Passionate about using artificial intelligence to automate data-driven workflows and design tools to simplify software development and broaden accessibility across the workforce.

## Education

### University of Central Florida

Orlando, FL

- M.S. in Intelligent Systems and Machine Learning, University GPA: 4.0/4.0

Graduation: May 2025

**Relevant Courses:** Machine Learning, Neural Networks and Deep Learning, Computer Vision, Pattern Recognition, Advanced Artificial Intelligence, Evolutionary Computation, Computer Understanding of Natural Language, Current Topics in Machine Learning

### University of Central Florida

Orlando, FL

- B.E. in Computer Engineering, Minor in Mathematics, University GPA: 3.9/4.0

Graduation: May 2024

- Awards: President's Honor Roll (Fall 2020, Spring 2022), Dean's List (Spring 2021, Fall 2021, Fall 2022, Spring 2023)

**Relevant Courses:** Object-Oriented Programming, Operating Systems, Embedded Systems, Computer Architecture, Computer Networks, Software Engineering, Matrix & Linear Algebra, Statistics, Differential Equations, Machine Learning, Mathematics for Machine Learning

## Experience

### Microsoft, Software Engineer Intern

May 2024 – Aug 2024

- Contributed to planning, coding, and validating a new Power BI feature, ensuring high performance and reliability
- Collaborated on requirements, used best practices, and participated in meetings to enhance software functionality and communication

### University of Central Florida, Undergraduate Teaching Assistant (Discrete Structures)

Aug 2022 – Dec 2022

- Led large student groups to both reinforce ideas from the main lecture and introduce new topics
- Graded student assignments, proctored exams and quizzes, and participated in weekly meetings

### Pratt & Whitney, Development Operations Engineering Intern

May 2022 – Aug 2022

- Researched and analyzed new technology to determine if it contributed to increased efficiency in the data recording system
- Wrote documentation for future reference, and presented information to high-leadership roles within the company

### Martin County School District, On-Site Support Technician

Aug 2018 – May 2020

- Maintained hardware devices, such as laptops, projectors, and printers, along with other smaller equipment
- Referenced documentation and contacted customer support to acquire information about a product

## Skills

**Programming Languages:** Python, JavaScript/TypeScript, Java, C, C++, C#, R, SQL

**Machine Learning & AI:** PyTorch, scikit-learn, Pandas, OpenCV, MediaPipe, YOLOv8, HuggingFace Transformers, LLMs/PLMs

**Tools & Frameworks:** Next.js, React, Angular, Tailwind CSS, Material UI, Unity, Unreal Engine 5, Git/GitHub, Visual Studio Code, Agile/Scrum

**Soft Skills:** Leadership, Collaboration, Problem Solving, Analytical Thinking, Time Management, Organization, DevOps

## Projects

Check out ALL my projects on my [portfolio website](#)

### Adapting Chain of Contradiction for Sarcasm Detection [\[Link to Project Page\]](#), Researcher / Developer

Jan 2025 – May 2025

- Developed a sarcasm detection framework using LLMs by designing structured prompts that analyze sentiment contradictions in text
- Applied prompt engineering techniques across GPT-4o mini, LLaMA 3-8B, and Qwen 2-7B, demonstrating improved performance on sarcasm classification benchmarks using few-shot learning

### Aligning Audio Encoder and LLM via Preference Fine Tuning [\[Link to Project Page\]](#), Researcher

Sep 2024 – Dec 2024

- Assisted development within a small team for a scalable speech-to-text alignment framework by adapting preference fine-tuning methods, enhancing the alignment between audio encoders and language models for improved multimodal performance
- Conducted research on alignment techniques, implemented novel methods for generating dispreferred speech data, and contributed to the development and fine-tuning of multimodal models for speech recognition, translation, and question answering tasks

### AutoCaddie: AI-Powered Golf Swing Coaching System [\[Link to Project Page\]](#), Developer

Aug 2023 – Apr 2024

- Designed an AI-driven system to analyze golf swings using computer vision/sensor data, delivering feedback using a desktop interface
- Developed and trained pose detection and classification models using MediaPipe and CNNs, integrated them with a Tkinter GUI, and achieved 90%+ swing detection accuracy in live testing

## Extracurriculars

### Tennis Club at UCF, Former Risk Manager

- Ensured that the club provided a safe environment for other members
- Built leadership and served as captain for the 12<sup>th</sup> ranked team in the nation

### UCF Curriculum Oversight and Review Committee, Student Representative of the Computer Engineering Program

- Provided student perspective in the organization of the Computer Engineering program within UCF
- Engaged in a semi-annual assessment by assessing student performance in different subjects

### KnightHacks, UCF Hackathon, Participant