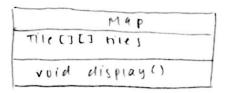
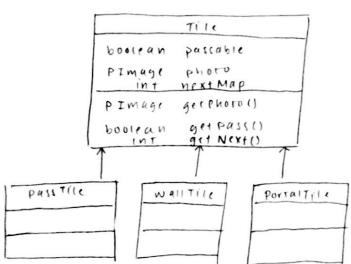
Bayside Balloons - Jason kim & Derek Song AP(S2-pd & HW58 - Keeping the Dointy End pointing Upward 2018 - 6-5

5





	Enemy
INT HE INT ATK INT DEF INT MAIK INT MPER	int speed int Mana int X int Y boolean Alive
int get HPC int get Atk( int get Defl int get MATI int get M De int get X () int get Y() boolean get	int set y (int new het)  int set y (int new het)  int set y (int new het)  int set y (int new x)  int set y (int new x)
void arrac	

int tlp int MDEF int Atk int Spec int Def int K int MATK int Y  int gettlp() int gettle()	boolean lost boolean finished boolean fightieg  int settle (int newAik) int settle (int newAik) int settle (int newBet) int cetmark (int newMark) int cetmore (int newMark) int cetmore (int newMore) int set y (int new Y) int setmana (int newMore)
int germand boolean gerlast() boolean gerFinished() boolean gerFignting()	boolean certisse (boolean members) boolean certighting (boolean newtighting)
void movel) void attuck()	

Player