Usability Goals

Goal #: _____

Task: _____

Operational Definitions:

Expert: _____
Novice: _____
Learn: _____
Satisfaction: _____

Priority Definitions

1= _____
2= _____
3= _____

Ease-of-Learning Goals

Priority	Measure	Goal
	N-Time	
	N-Trials	
	N-Errors	

Ease-of-Use Goals

Priority	Measure	Goal
	E-Time	
	E-Errors	

Satisfaction Goals

Priority	Measure	Goal
	Expert	
	Novice	