GDB

The GNU Project Debugger

Concurrent Programming

What is GDB?

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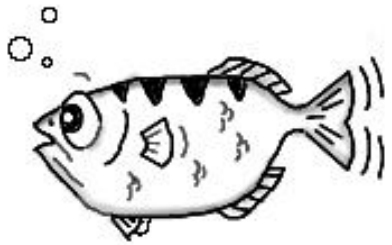

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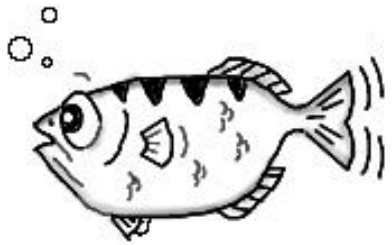

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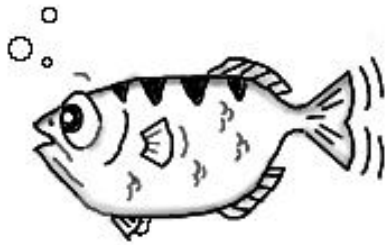

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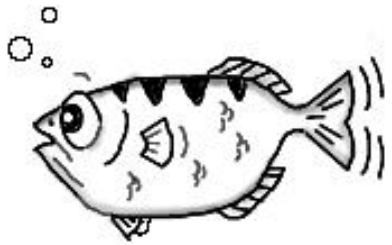

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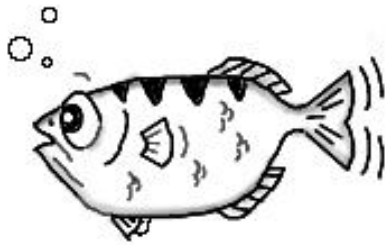
- Start your program, specifying anything that might affect its behavior.
- Make your program stop on specified conditions.
- Examine what has happened, when your program has stopped.
- Change things in your program, so you can experiment with correcting the effects of one bug and go on to learn about another.



How to use?

- Compile with -g option

```
$ g++ -g prime.cpp -o prime
```

- Run gdb

```
$ gdb ./prime
```

- Lots of commands, lots of resources
  - https://www.gnu.org/software/gdb/

Useful commands

- Run (r)
  - runs the program (with arglist, if specified)
- Quit (q)
  - quit gdb

Useful commands

- Break (b)
  - Set a breakpoint

```
(gdb) b main
(gdb) b 25
(gdb) b prime.cc:25
(gdb) b prime.cc:25 if n > 100000 && n < 200000
(gdb) b prime.cc:25 thread 7
```

- Info b
  - Display the breakpoint list
- Delete #
  - Delete a breakpoint #

Useful commands

- List (l)
  - Print 10 following lines of code

```
(gdb) l
(gdb) l 25
```

- Next (n)
  - Execute next program line. Step *over* any function calls in the line
- Step (s)
  - Execute next program line. Step *into* any function calls in the line
- Finish (fin)
  - Execute until selected stack frame returns

Useful commands

- Backtrace (bt)
  - Display the program stack
- Up
  - Move a frame up the stack
- Down
  - Move a frame down the stack

Useful commands

- Info thread
  - Display the running threads

- Thread #
  - Switch to thread #

Practice

- Download *simple.cpp, prime.cpp* from the Piazza resource page

Thank You