

Mutex (MUTual EXclusion)

Multicore Programming

Introduction

- What is Mutex?
- Pthread Mutex API
- Example

What is Mutex?

- Synchronization mechanism for enforcing limits on access to a resource in an environment where there are many threads of execution

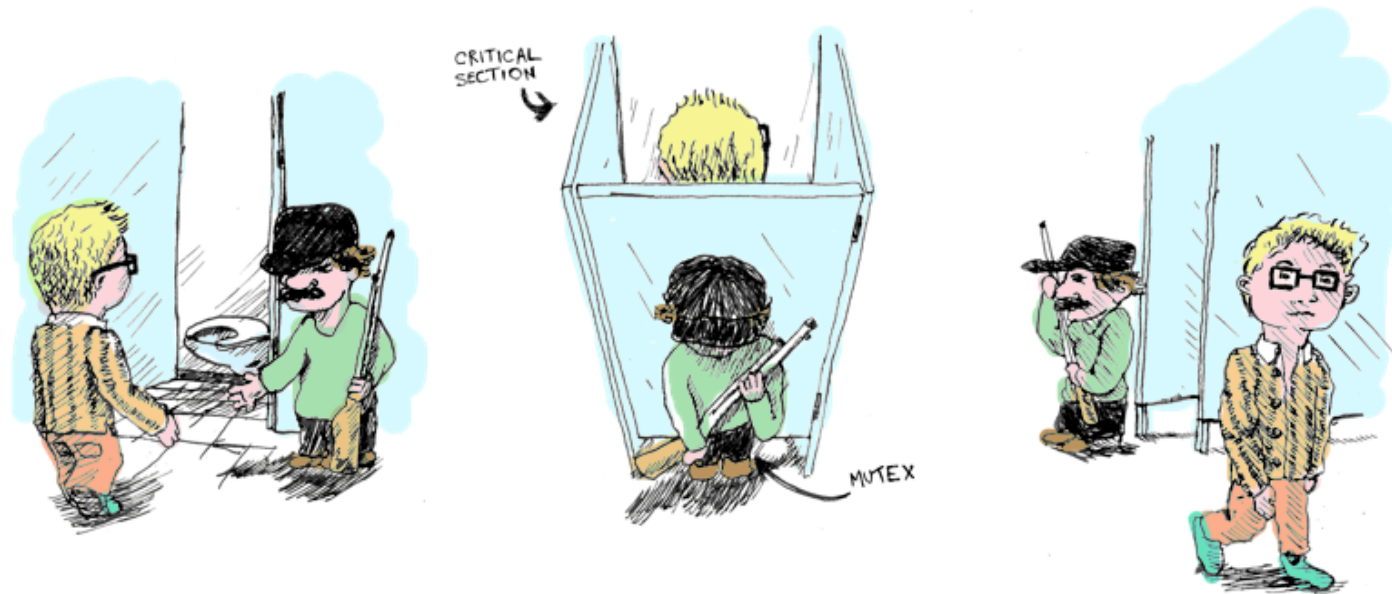


Photo reference: <http://www.rudyhuyn.com/blog/2015/12/31/synchroniser-ses-agents-avec-lapplication/mutex/>

Pthread Mutex API

- pthread_mutex_init
- pthread_mutex_lock
- pthread_mutex_trylock
- pthread_mutex_unlock
- more APIs, but not today

Pthread Mutex API – pthread_mutex_init

```
int pthread_mutex_init(pthread_mutex_t *mutex,  
                        const pthread_mutexattr_t *mutexattr);
```

- Initialize the mutex object

@param[in] mutex	Mutex to be initialized
@param[in] mutexattr	Used for setting attributes of a mutex.(e.g.,Deadlock Checking)
	Default 0
@return	Always 0

Pthread Mutex API – pthread_mutex_lock

```
int pthread_mutex_lock(pthread_mutex_t *mutex);
```

-
- Lock the mutex object. If the mutex is already locked, the calling thread shall block until the mutex becomes available.

@param[in] mutex	Mutex to be locked
@return	0 if acquired. Error number related to the <i>mutexattr</i> if failed.

Pthread Mutex API – pthread_mutex_trylock

```
int pthread_mutex_trylock(pthread_mutex_t *mutex);
```

-
- Lock the mutex object. If the mutex is already locked, return immediately.

@param[in] mutex

Mutex to be locked

@return

0 if acquired. Error number related to the *mutexattr* if failed.

Pthread Mutex API – pthread_mutex_unlock

```
int pthread_mutex_unlock(pthread_mutex_t *mutex);
```

-
- Release the mutex object.

@param[in] mutex Mutex to be released

@return 0 if released. Error number related to the *mutexattr* if failed.

Example

< prac_mutex.cpp >

```
1 #include <stdio.h>
2 #include <pthread.h>
3
4 #define NUM_THREAD      10
5 #define NUM_INCREASE    1000000
6
7 int cnt_global = 0;
8 pthread_mutex_t mutex = PTHREAD_MUTEX_INITIALIZER;
9
10 void* ThreadFunc(void* arg) {
11     long cnt_local = 0;
12
13     for (int i = 0; i < NUM_INCREASE; i++) {
14         pthread_mutex_lock(&mutex);
15         cnt_global++;    // increase global value
16         pthread_mutex_unlock(&mutex);
17         cnt_local++;    // increase local value
18     }
19
20     return (void*)cnt_local;
21 }
```

Example (continue..)

```
23 int main(void) {
24     pthread_t threads[NUM_THREAD];
25
26     // create threads
27     for (int i = 0; i < NUM_THREAD; i++) {
28         if (pthread_create(&threads[i], 0, ThreadFunc, NULL) < 0) {
29             printf("pthread_create error!\n");
30             return 0;
31         }
32     }
33
34     // wait threads end
35     long ret;
36     for (int i = 0; i < NUM_THREAD; i++) {
37         pthread_join(threads[i], (void**)&ret);
38         printf("thread %ld, local count: %ld\n", threads[i], ret);
39     }
40     printf("global count: %d\n", cnt_global);
41
42     return 0;
43 }
```

Example (continue..)

< Result >

```
mrbin2002@ubuntu:~/TA/Multicore/lab2$ time ./prac_mutex
thread 140293145884416, local count: 1000000
thread 140293133301504, local count: 1000000
thread 140293124908800, local count: 1000000
thread 140293116516096, local count: 1000000
thread 140293108123392, local count: 1000000
thread 140293099730688, local count: 1000000
thread 140293091337984, local count: 1000000
thread 140293082945280, local count: 1000000
thread 140293074552576, local count: 1000000
thread 140293066159872, local count: 1000000
global count: 10000000

real    0m1.134s
user    0m1.420s
sys     0m2.924s
```

Example (continue..)

< Assembly instructions for *cnt_global++* in the C code >

```
32    movl    $mutex, %edi
33    call    pthread_mutex_lock
34    movl    cnt_global(%rip), %eax
35    addl    $1, %eax
36    movl    %eax, cnt_global(%rip)
37    movl    $mutex, %edi
38    call    pthread_mutex_unlock
39    addq    $1, -8(%rbp)
40    addl    $1, -12(%rbp)
```

Critical section

Thank You
