## CMSI 371-01

## COMPUTER GRAPHICS

Spring 2016

## **Assignment 0225 Feedback**

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Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

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Notes while running (high-priority notes are marked with ***):
•
Code review (refer to <a href="http://lmucs.github.io/hacking-guidelines/">http://lmucs.github.io/hacking-guidelines/</a> for code-review abbreviations):
1.
1a —
$2a \left( \max \right) $
3a (max  ) —
3b (max  ) —
4a —
4b —
4c
4 <i>d</i> —
4e — "This is a bit of a late start"quite the understatement! Frequency is good but messages need more detail (e.g., "making progress"—in what? "almost done with this masterpiece"—what's left?). (/)
4f — Submitted on time. (+)