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## NodeJs PRACTISE 3

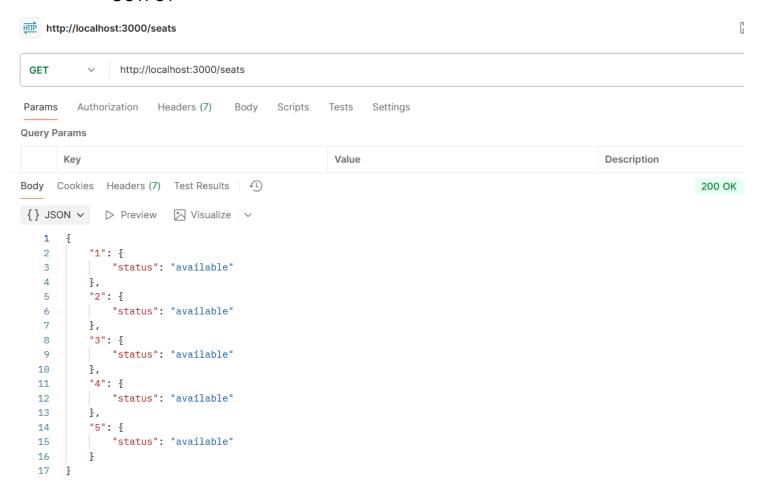
## CODE

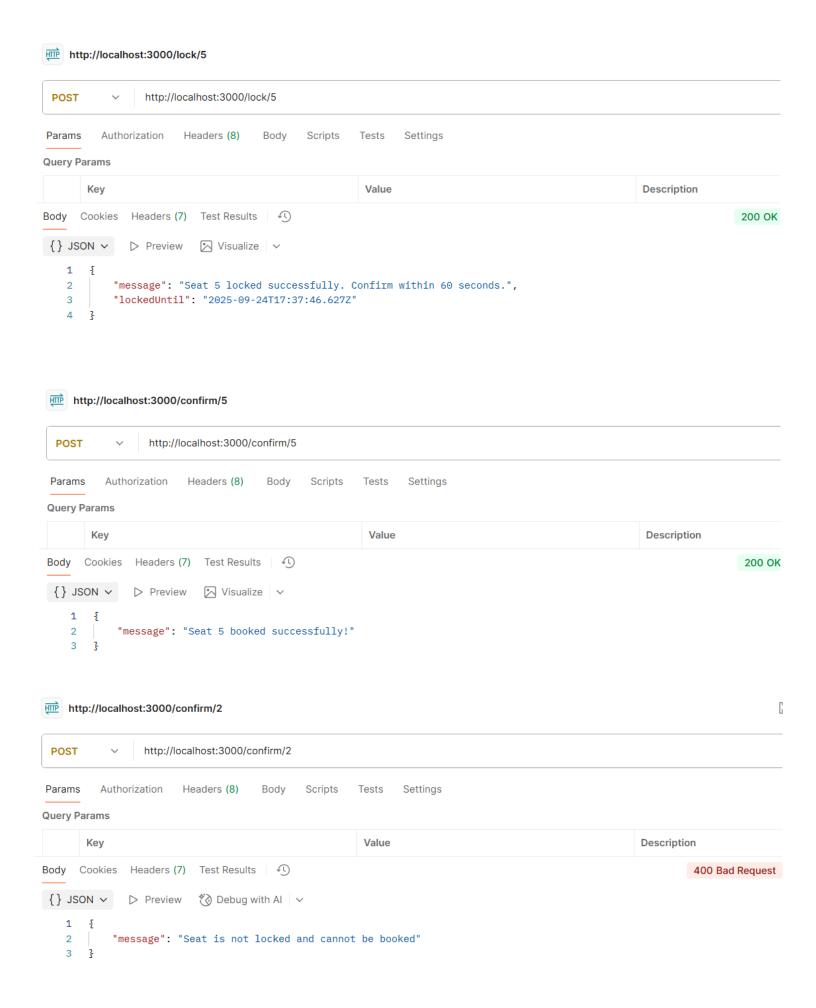
```
const express = require('express');
const app = express();
const port = 3000;
app.use(express.json());
const seats = {
    '1': { status: 'available', lockedUntil: null },
    '2': { status: 'available', lockedUntil: null },
    '3': { status: 'available', lockedUntil: null },
    '4': { status: 'available', lockedUntil: null },
    '5': { status: 'available', lockedUntil: null }
};
const LOCK_DURATION_MS = 60 * 1000;
function checkAndClearLock(seatId) {
    const seat = seats[seatId];
    if (seat && seat.status === 'locked' && seat.lockedUntil <=</pre>
Date.now()) {
        seat.status = 'available';
        seat.lockedUntil = null;
        console.log(`Lock for seat ${seatId} expired and cleared.`);
    }
```

```
}
app.get('/seats', (req, res) => {
    const currentSeats = {};
    Object.keys(seats).forEach(seatId => {
        checkAndClearLock(seatId);
        const { status } = seats[seatId];
        currentSeats[seatId] = { status };
    });
    res.status(200).json(currentSeats);
});
app.post('/lock/:seatId', (req, res) => {
    const seatId = req.params.seatId;
    const seat = seats[seatId];
    if (!seat) {
        return res.status(404).json({ message: "Seat not found" });
    }
    checkAndClearLock(seatId);
    if (seat.status === 'available') {
        seat.status = 'locked';
        seat.lockedUntil = Date.now() + LOCK_DURATION_MS;
        return res.status(200).json({
            message: `Seat ${seatId} locked successfully. Confirm within
${LOCK DURATION MS / 1000} seconds.,
            lockedUntil: new Date(seat.lockedUntil).toISOString()
        });
    } else if (seat.status === 'locked') {
        return res.status(409).json({ message: `Seat ${seatId} is
currently locked. Try again later.` });
    } else if (seat.status === 'booked') {
        return res.status(409).json({ message: `Seat ${seatId} is already
booked.` });
    }
});
app.post('/confirm/:seatId', (req, res) => {
    const seatId = req.params.seatId;
    const seat = seats[seatId];
    if (!seat) {
```

```
return res.status(404).json({ message: "Seat not found" });
   }
    checkAndClearLock(seatId);
    if (seat.status === 'locked' && seat.lockedUntil > Date.now()) {
        seat.status = 'booked';
        seat.lockedUntil = null;
        return res.status(200).json({ message: `Seat ${seatId} booked
successfully!` });
   } else {
        return res.status(400).json({ message: "Seat is not locked and
cannot be booked" });
    }
});
app.listen(port, () => {
    console.log(`Booking system listening at http://localhost:${port}`);
    console.log(`Initial seats: ${JSON.stringify(Object.keys(seats))}`);
});
```

## OUTPUT





Output Link : <a href="http://localhost:3000/seats">http://localhost:3000/seats</a>

API's: GET <a href="http://localhost:3000/seats">http://localhost:3000/lock/5</a>

POST <a href="http://localhost:3000/confirm/5">http://localhost:3000/confirm/5</a> POST <a href="http://localhost:3000/confirm/5">http://localhost:3000/confirm/5</a>