Struktur:

GENERAL:

process.action  
old: process:child.action Parameters[]   
process.action/Child Parameters[]   
child[]

client.add fer2  
client.list  
client.del fer1

client:fer2.set host=127.0.0.1 port=2405  
client:fer2:timer.set t0=20000  
client:fer1.list

client.set/fer2 host=127.0.0.1 port=2405  
client/fer2/timer.set t0=20000  
client.list/fer1

event.connect fer1 server.send\_555555 load\_ss1.cli  
event.dis fer1 server.send\_555555 load\_ss1.cli  
event:Client.del fer1   
event:item.change \*:1:\* load\_item.cli  
event.list  
event:client:fer1.list  
event.timer t1 item:9:1:8193.set\_5

route.add fer1bv  
route:fer1.add 9 12 3  
route:fer1:9.add 55 77  
route:fer1.del 12  
route.move 9 fer2 //move [node] to [node]  
route.setalias 9=LEA 8=ALA

timer.add t1  
timer:t1.set 10 // \*100mS = 1Sec  
timer.list

item.add 9:1:8193  
item:9:1:8193.set 5   
item:9:1:8193.inc -5   
item:\*:1:\*.addQu IV  
item:\*:1:\*.delQu IV

GENERAL:

process.action  
proces:child.action Parameters[]   
child[]

succsess:boolean