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### Ensembles of Deep Learning Architectures for the Early Diagnosis of the Alzheimer's Disease\*

Andrés Ortiz $^{\dagger}$  and Jorge Munilla $^{\ddagger}$  Communications Engineering Department, University of Málaga 29071/Málaga, Spain  $^{\dagger}$ aortiz@ic.uma.es  $^{\ddagger}$ munilla@ic.uma.es

Juan M. Górriz§ and Javier Ramírez¶

Department of Signal Theory

Communications and Networking, University of Granada

18060/Granada, Spain

§gorriz@ugr.es

¶javierrp@ugr.es

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Computer Aided Diagnosis (CAD) constitutes an important tool for the early diagnosis of Alzheimer's Disease (AD), which, in turn, allows the application of treatments that can be simpler and more likely to be effective. This paper explores the construction of classification methods based on deep learning architectures applied on brain regions defined by the Automated Anatomical Labeling (AAL). Gray Matter (GM) images from each brain area have been split into 3D patches according to the regions defined by the AAL atlas and these patches are used to train different deep belief networks. An ensemble of deep belief networks is then composed where the final prediction is determined by a voting scheme. Two deep learning based structures and four different voting schemes are implemented and compared, giving as a result a potent classification architecture where discriminative features are computed in an unsupervised fashion. The resulting method has been evaluated using a large dataset from the Alzheimer's disease Neuroimaging Initiative (ADNI). Classification results assessed by cross-validation prove that the proposed method is not only valid for differentiate between controls (NC) and AD images, but it also provides good performances when tested for the more challenging case of classifying Mild Cognitive Impairment (MCI) Subjects. In particular, the classification architecture provides accuracy values up to 0.90 and AUC of 0.95 for NC/AD classification, 0.84 and AUC of 0.91 for stable MCI/AD classification and 0.83 and AUC of 0.95 for NC/MCI converters classification.

Keywords: Deep learning; ensemble; Alzheimer's disease classification.

### 1. Introduction

Alzheimer's Disease (AD) is the most common cause of dementia among older people and a third of young people with dementia have AD, affecting 30 million people worldwide. Due to the increasing life expectancy and the ageing of the population in developed nations, it is expected that AD will affect 60 million people worldwide over the next 50 years.

<sup>\*</sup>Data used in preparation of this article were obtained from the Alzheimer's Disease Neuroimaging Initiative (ADNI) database (adni.loni.usc.edu). As such, the investigators within the ADNI contributed to the design and implementation of ADNI and/or provided data but did not participate in analysis or writing of this report. A complete listing of ADNI investigators can be found at: http://adni.loni.usc.edu/wp-content/uploads/how\_to\_apply/ADNI\_Acknowledgement\_List.pdf.

It is a slow neurodegenerative disease associated to the production of  $\beta$ -amyloid peptide  $(A\beta)$  and its extracellular deposition as well as the flameshaped neurofibrillary tangles of the microtubule binding protein tau.<sup>1</sup> This causes the loss of nerve cells, whose symptoms usually start with mild memory problems, turning into severe brain damage in several years. There is no cure for AD, and currently developed drugs can only help to temporarily slow down the progression of the disease.<sup>2</sup> Thus, early diagnosis becomes the best way to have effective treatments.

Since the AD neurodegeneration process progressively affects different brain functions, functional images such as Single Emission Computerized Tomography (SPECT)<sup>3-5</sup> or Positron Emission Tomography (PET)<sup>6,7</sup> have been extensively used in Computer Aided Diagnosis (CAD) systems.<sup>8</sup> Other works present different techniques that allow to discover alterations in electroencephalography (EEG) patterns associated to AD<sup>9-11</sup> that have been used for automated diagnosis.<sup>9,12-15</sup> For instance, in Refs. 16 and 17 a probabilistic neural network is used for classification between NC and AD by means of conventional and wavelet coherence-based features extracted from EEG data.

AD also causes structural changes in the brain and thus structural differences between controls and AD patients can be revealed by analysis of Magnetic Resonance Images (MRI). In fact, MRI has been used in many previous works for automatic diagnosis. 18-21 These works use White Matter (WM) or Gray Matter (GM) images on whole brain volume to classify controls and AD images<sup>20,21</sup> or to compute Regions of Interest (ROI). Other approaches define weak classifiers on small enough regions.<sup>22,23</sup> Specifically, Ref. 22 uses an ensemble of Sparse Representation Classifiers (SRC) defined on equally sized patches extracted from the GM image. By contrast, Ref. 23 uses an ensemble of Support Vector Machines (SVM) to classify separately each area defined by the Automated Anatomical Labelling (AAL) Atlas. Despite showing good classification results, both proposals present different drawbacks. The former splits the brain into equally sized patches, and instead of computing discriminative features, performs the classification directly using voxel values, in a similar way to using Voxel-as-Features (VAF) method over small regions, and therefore shares the curse

of dimensionality problem. The latter extracts some first-order statistics from each brain area to be used as features, not considering the spatial relationship among voxels. Moreover, these methods use supervised learning for both, computing the statistical relevance of each brain region and training the classifier, which could be a problem whenever not all the training samples are labeled, or the labels are not reliable enough to use them as ground truth. This is a relatively common problem in AD labels, as they are assigned from the Mini Mental State Examination (MMSE) score. Additionally, there are works that show clear advantages of using a reduced number of discriminative features, such as eigenbrains-based methods,<sup>5</sup> multivariate Gaussian methods, <sup>7</sup> codebook-based methods <sup>18</sup> or SVM-based methods.<sup>24</sup> Nevertheless, (e.g. Ref. 24) use a downsized cohort of subjects in the study, complicating the estimation of the generalization error. Specifically, we propose the use of deep learning architectures to extract representative features from each brain area defined by the AAL atlas in an unsupervised manner, avoiding the need for a ground truth at this stage. We implement and compare here different architectures to define ensembles of Deep Belief Networks (DBN). Each brain area has been split into small three-dimensional patches which act as input samples of these DBNs. Different voting schemes to combine the DBNs are analyzed, and an alternative architecture where a SVM is used to fuse the DBN outcomes is presented. An important aspect of the latter is that each unit in the ensemble is responsible not only of classifying the corresponding patch but also of extracting representative features for the different brain regions.

The organization of the rest of this paper is as follows. Section 2 describes the database and the methods used in this work. In particular, image preprocessing and brain parcellation are explained in Sec. 2.2, while backgrounds in DBN and Support Vector Classifiers (SVC) are given in Secs. 2.3 and 2.4, respectively. Section 3 shows details on the experiments performed and the results obtained using patient data from the ADNI database. In this section, not only classification of NC/AD subjects is performed, but also experiments involving stable MCI /AD subjects and NC/MCI converters are addressed to deal with early diagnosis. Finally, the main conclusions are drawn in Sec. 4.

### 2. Materials and Methods

### 2.1. Database

Data used in the preparation of this article were obtained from the Alzheimer's Disease Neuroimaging Initiative (ADNI) database (adni.loni.usc.edu). The ADNI was launched in 2003 as a public-private partnership, led by Principal Investigator Michael W. Weiner, MD. The primary goal of ADNI has been to test whether serial MRI, PET, other biological markers, and clinical and neuropsychological assessment can be combined to measure the progression of mild cognitive impairment (MCI) and early AD. For up-to-date information, see www.adni-info.org.

ADNI database collects a vast amount of MRI and PET images, as well as blood biomarkers and cerebrospinal fluid analyses, for three groups of subjects: healthy individuals (Controls, NC), AD patients and patients suffering from MCI symptoms. The database that has been used in this work, contains 1075 T1-weighted MRI images, comprising 229 NC, 401 MCI (312 stable MCI and 86 progressive MCI) and 188 AD images. Specifically, we have used the database ADNI1: Screening 1.5T (subjects who have a screening data). This database contains MRI data from 818 subjects and repeated scans in some cases. When multiple scans of the same subject were available, the first one was selected. As a result, 818 MR images were first selected for assessing our approach. However, as our study includes multimodal data (i.e. MRI and PET images) and PET data are not available for all patients, we have only selected those patients having MRI and PET images simultaneously and taken on the same date. This way, 68 NC, 70 AD, 111 MCI and 26 Late MCI (LMCI patients) were selected. Demographic data of patients in the multimodal database is summarized in Table 1.

Table 1. Demographic data of patients in the database.

Diagnosis	Number	Age	Gender M/F	MMSE
Control MCI AD	68 111 70	$75.81 \pm 4.93$ $76.39 \pm 6.96$ $75.33 \pm 7.17$	43/25 76/35 46/24	
LMCI	26	$73.06\pm7.08$	21/5	$27.27 \pm 1.89$

In the ADNI2 database, MCI patients are split into two subclasses: Late MCI (LMCI in Table 1) and Early MCI (MCI in Table 1). Details regarding these groups can be found at http://adni.loni.usc. edu/wp-content/uploads/2008/07/adni2-procedures -manual.pdf. Hereafter, we consider MCI patients and these were taken into account when searching for converters (MCI patients who converted to AD within 2 years) in the ADNI database. It is also important to highlight that clinical labels in ADNI database are assigned according to MMSE values and are not 100% accurate. In other words, the presence/absence of AD pathology in controls and MCI patients is not verified either with cerebrospinal fluid or amyloid-PET biomarkers. This could cause that some of the controls subjects are in the asymptomatic stage of AD, or that neurodegeneration/amyloid load is below the standardized cutoff values in some of the MCI subjects. As a result, the use of ADNI clinical labels could underestimate the classification performance.

It is worth noting that women are exposed to a higher risk of AD and consequently, AD prevalence is higher in females.<sup>25</sup> Gender correction in AD prediction could improve the prediction of different AD-related biomarkers.<sup>25,26</sup> However, our work is focused on classification and previous works using MRI have demonstrated that genders were not significant predictors for the group separation.<sup>27–29</sup>

# 2.2. Image preprocessing and brain parcellation

MRI and PET images from the ADNI database have been spatially normalized according to the PET and VBM-T1 templates, respectively, ensuring each image voxel correspond to the same anatomical position. After image registration, all the MRI images from ADNI database were resized to  $121 \times 145 \times 121$ voxels with voxel-sizes of  $1.5 \,\mathrm{mm}$  (Sagittal)  $\times 1.5 \,\mathrm{mm}$ (coronal) ×1.5 mm (axial), and PET images were resized to  $79 \times 95 \times 68$  voxels with voxel-size of 3 mm (Sagittal)  $\times 3 \,\mathrm{mm}$  (Coronal)  $\times 3 \,\mathrm{mm}$  (Axial). Subsequently, MRI and PET images are treated differently. MRI images are segmented into WM and GM tissues using the VBM toolbox for SPM.<sup>30,31</sup> This process. which provides information about GM and WM tissue distributions, is guided by means of tissue probability maps of GM, WM or Cerebro-Spinal Fluid (CSF). A nonlinear deformation field is estimated

that best overlays the tissue probability maps on the individual subjects' images. The tissue probability maps provided by the International Consortium for Brain Mapping (ICBM) are derived from 452 T1-weighted scans, which were aligned with an atlas space, corrected for scan inhomogeneities, and classified into GM, WM and CSF. The segmentation process produces values in the range [0, 1], which denotes the membership probability to a specific tissue.

PET images, for their part, are also normalized in intensity in order to compute comparable levels among the images. Since the cerebellum is considered as a constant activation region,<sup>32</sup> intensity normalization is performed by means of the mean cerebellum activation level, which is used as a normalization value. More specifically, the normalization value applied to each image is calculated as the mean of the 1% of the voxels with a higher activation level in the cerebellum. This normalization method, which is commonly used in radiology, <sup>32,33</sup> helps to homogenize the activation levels making them comparable by using the same scale. It is important to mention that studies combining FDG-PET and MRI data tend to underestimate and overestimate the tracer concentration if Partial Volume Correction (PVC) is not applied.<sup>34,35</sup> However, PVC could also introduce an additional error depending on the anatomical position.<sup>36</sup> On the other hand, a recent work by Teipel et al.<sup>37</sup> analyzes the use of PVC in the classification methods and concludes that PVC only provides a slight improvement in the predictive performance of FDG-PET data. As a consequence, since this work is focused on the classification methods, PVC has not been applied.

### 2.2.1. Voxel preselection

Voxel preselection has been applied to each image modality separately to remove low significance voxels and reduce the computational burden due to the high dimensionality of the input space. This feature preselection was performed by means of Welch's t-test hypothesis testing separately for each image type.

Welch's t-test allows to test the difference between the means of two populations (e.g. NC and AD) when the variances are unequal, and can be calculated using the following expression

$$I^{t} = \frac{I_{\rm NC}^{\mu} - I_{\rm AD}^{\mu}}{\sqrt{\frac{I_{\rm NC}^{\sigma}}{I_{\rm NC}^{\sigma}} + \frac{I_{\rm AD}^{\sigma}}{N_{\rm NC}}}},\tag{1}$$

where  $I_{\rm NC}^{\mu}$  and  $I_{\rm AD}^{\mu}$  are the mean images for NC and AD, respectively,  $I_{\rm NC}^{\sigma}$  and  $I_{\rm AD}^{\sigma}$  are the variance images, and  $N_{\rm NC}$ ,  $N_{\rm AD}$  are the number of NC and AD images, respectively. Mean images  $I_{\rm NC}^{\mu}$  and  $I_{\rm AD}^{\mu}$  are computed as

$$I_{\text{NC}}^{\mu} = \frac{1}{N_{\text{NC}}} \sum_{j=1}^{N_{\text{NC}}} I_j, \quad I_{\text{AD}}^{\mu} = \frac{1}{N_{\text{AD}}} \sum_{j=1}^{N_{\text{AD}}} I_j$$
 (2)

and variance images  $I_{\mathrm{NC}}^{\sigma}$  and  $I_{\mathrm{AD}}^{\sigma}$  are computed as

$$I_{\text{NC}}^{\sigma} = \frac{1}{N_{\text{NC}}} \sum_{j=1}^{N_{\text{NC}}} (I_j - I_{\text{NC}}^{\mu})^2,$$

$$I_{\text{AD}}^{\sigma} = \frac{1}{N_{\text{AD}}} \sum_{j=1}^{N_{\text{AD}}} (I_j - I_{\text{AD}}^{\mu})^2.$$
(3)

 $I^t$  represents the image composed by the t-value provided by Welch's t-test for each image voxel, which is a significance measurement on the means difference. Greater t-values correspond to lower p-values, where p is the probability of observing the given value t, or one more extreme, by chance if the null hypothesis, which argues for equal means, is true. Hence, small values of p lead to reject the null hypothesis. Thus, depending on the threshold chosen for the p-values, a different number of voxels will be selected. More specifically, the lower the threshold for the p-values the fewer voxels will be selected. In our case, only those voxels of the training set with p-value  $\leq 0.05$  (5% significance level) have been selected to build the ensembles.

### 2.2.2. Brain parcellation

A key aspect of this work consists in splitting the brain into patches to be classified separately, and therefore we use an atlas defining the different brain regions. In particular, we have used the AAL atlas<sup>38</sup> which defines 116 brain regions corresponding to different neuroanatomical areas.

PET and MRI atlases have been co-registered along with the PET and MRI images, respectively, so that both atlas and images voxels correspond to the same neuroanatomical position. This allows us to extract the brain regions indicated in the atlas from the images, making it possible to process them separately. Figure 1 shows MRI and PET example images and the corresponding atlases.

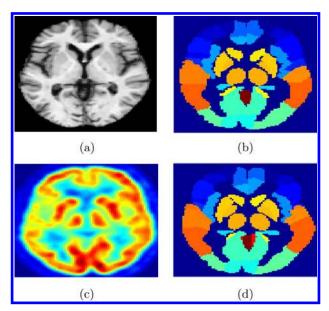


Fig. 1. MRI image (a), MRI atlas (b), (c) PET image and (d) PET atlas (same slice is shown in MRI and PET images).

Although all regions defined by the atlas, comprised of brain regions and cerebellum regions, can be used for classification, we have discarded cerebellum regions as these, according to medical literature, <sup>32,39,40</sup> do not contain discriminant information for the detection of the AD. Some works discard even more brain areas (e.g. Ref. 41) neglecting their influence in the AD, but we have preferred not to assume this and work with all the rest. This way, as the cerebellum is split into 18 subregions in the AAL atlas, our samples are composed of voxels belonging to the 98 remaining areas.

### 2.3. Deep belief networks

A DBN can be seen as a neural network composed by multiple hidden layers with connections between the layers but not between units within each layer. The core idea is not new and it was already used in multilayer perceptrons or multilayer backpropagation networks. The multilayer architecture tries to mimic the bioinspired model, as it is believed that human brain organizes the information in a hierarchical fashion, from simpler concepts to more abstract representations along with the relationships between these layers. As a typical example, visual cortex model is split into four areas: retina (stores the raw pixels), V1 area (which combines raw pixels and stores edges), V2 area (combining edges to

form primitive shape detectors) and V4 area (storing higher level visual abstractions). Nevertheless, the main drawback when using deep architectures in the past stemmed from the training process. In fact, until 2006, many researchers tried to train deep architectures unsuccessfully, and as a result, many of them abandoned the use of multilayer neural architectures in favor of SVM. 43 SVMs can be seen as a smart type of perceptron which uses an optimization technique to compute the weight associated to each feature. This way, SVMs clearly outperformed the multilayer neural networks. However, since 2006, when some specific training algorithms were devised, 44–46 multilayer neural architectures have become popular again. These algorithms facilitate the construction of deep architectures while trained in an unsupervised context, by using unsupervised networks such as Restricted Boltzmann Machines (RBMs)<sup>47</sup> or autoencoders<sup>48</sup> as single-layer building blocks. More specifically, RBMs are the basic building block of DBNs, as efficient algorithms have been devised to train them unsupervisedly and efficiently.

A RBM is a specific type of Markov random field with a two-layer architecture that represents the density of the input data  $x \in \{0,1\}^d$  (also called visible units) using binary latent variables  $h \in \{0,1\}^r$  (also called hidden units). Its basic architecture is depicted in Fig. 2, where  $\omega_{ij}$  is the weight between the units i and j. In RBM, units at one layer are connected to all the units in the another layer without lateral connections.

However, binary units provide a very poor representation in the case of natural images, as the data are real-valued. Fortunately, Ref. 49 generalized the RBMs to exponential family distributions allowing the use of real-valued data in the DBM learning process. These are the so-called *Gaussian RBM*. Binary units are replaced by linear units with independent Gaussian noise. This way, the probability of the state of a visible unit can be reconstructed given the state of the hidden units.

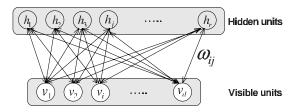


Fig. 2. RBM architecture.

Finally, it is worth noting that the *sigmoid* or *logistic* function is used to estimate the activation of each unit.

### 2.3.1. Unsupervised learning algorithm

A fast unsupervised learning method that starts setting the visible units to a training vector was proposed by Hinton,<sup>50</sup> and called Contrastive Divergence (CD). This method updates the weights  $\omega_{ij}$  by computing the error between the train data and its reconstruction using the current state of the hidden units, without using data labels. Thus, the core equation of the weight updating is

$$\Delta\omega_{ij} = \eta(\langle v_i h_j \rangle_{\text{data}} - \langle v_i h_j \rangle_{\text{rec}}), \tag{4}$$

where  $\eta$  is the learning rate and  $\langle v_i h_j \rangle_{\rm rec}$  is the reconstruction error.<sup>50</sup> This way the network trained on a set of examples learns to probabilistically reconstruct the inputs by a learning process that is addressed as an iterative minimization problem.

### 2.3.2. Deep belief networks

A DBN consists of an stack of RBM layers, which are trained using the greedy layer-wise algorithm proposed by Hinton and Osindero<sup>42</sup> which allows to train one RBM layer at a time. The core idea of the greedy layer-wise algorithm is to start to train the first RBM using the training data, and continue training higher level RBMs using the current state of the hidden layer at the previous level. This process, sketched in Fig. 3, learns different levels of features; low-level features are located at the bottom (i.e. visible layer), corresponding to raw data, while features encoding higher abstraction levels are hierarchically computed at higher levels of the network.

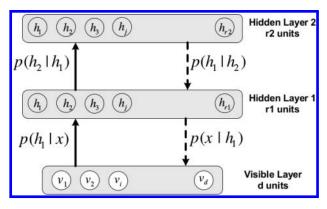


Fig. 3. Deep belief network.

Following this scheme, RMBs are trained unsupervisedly, as explained in the previous section (using the CD method), to minimize the reconstruction error of the samples. Once this learning step has finished, a DBN can be further trained in a supervised way to perform classification by means of backpropagation algorithms.<sup>51,52</sup> This allows fine-tuning the weights of the network in order to improve its discriminative capabilities.

The network devised for this work includes a layer on the top for the labels when used as a feedforward network. Thus, the constructed network is trained using the backpropagation algorithm and the gradient descent method, which basically consists in computing the error for each sample according to the training labels and then backpropagating it to the first hidden layer. The backpropagation algorithm applied to the proposed network can be summarized as follows. Let  $t_k$  the target (desired) output of unit k, and  $y_k$  the actual output. The input layer is first feedforwarded layer wise to the output. Thus, the activation of the neuron k at the output layer is computed using a sigmoid activation function of the weighted sum:

$$y_k = \operatorname{sigm}\left(\sum_{j=1}^{r_l} \omega_{jk} h_j + \theta_k\right),$$
 (5)

where  $\omega_{jk}$  is the weight of the connection between units j and k and  $\theta_k$  is a bias term.

The total sum of squared error is computed from the target activation  $t_k$  as

$$\epsilon = \sum_{k} (t_k - y_k)^2. \tag{6}$$

Subsequently, the update rule for the weights between the output layer and the top most hidden layer can be written as

$$\omega_{j,k}(n+1) = \omega_{j,k}(n) + \eta \cdot t_k \cdot \delta_j, \tag{7}$$

where n is the epoch number,  $\eta$  the learning rate and  $\delta_i$  denotes the backpropagated error, computed as

$$\delta_i = (t_k - y_k) \cdot y_k (1 - t_k), \tag{8}$$

or as follows in the case that unit j belongs to a hidden layer:

$$\delta_j = \left(\sum_j \delta_j \cdot \omega_{jk}\right) \cdot y_k \cdot (1 - y_k). \tag{9}$$

This process is repeated in subsequent epochs until  $\epsilon$  is below a predefined threshold (error tolerance).

### 2.3.3. Extracting features using DBN

Although DBNs are usually used for classification, in this work we have also focused on their abilities as feature extractors. This is addressed by using the activation of the RBM units at different levels as features that represent different abstraction levels generated during the training process.

DBNs can be thus used to extract features in an unsupervised way, due to the unsupervised training algorithms for RBMs. This approach has been addressed in different works such as Ref. 53, where the Sparse Encoding Symmetric Machine (SESM) is proposed to produce sparse overcomplete representations of the data. Moreover, unsupervised feature learning is also addressed in Ref. 54 using convolutional DBNs to learn feature representations from unlabeled audio data, showing very good performance for different audio classification tasks. In addition, Ref. 55 uses deep autoencoders to extract features from image and CSF biomarkers as well as from MMSE data. Alternatively, supervised training can be used to fine-tune the features computed at each layer by means of backpropagation which aims to minimize the classification error, improving the representation capabilities of the features. This approach, consisting in a classification DBN with unsupervised pre-training is used in Ref. 56 to classify audio data, showing that DBN computed features from raw data performs similarly to MFCCbased features. Nevertheless, Ref. 56 uses the DBN as a classifier but not to extract features from a specific

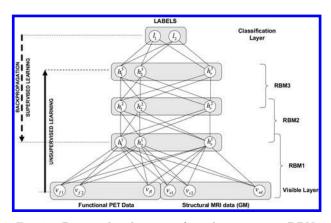


Fig. 4. Proposed architecture for a discriminative DBN.

layer. It is worth noting that features produced at different layers represent the data at different abstraction levels and eventually have different discriminative capabilities. Similarly, Ref. 57 uses discriminative DBNs for visual data classification. In this work, we not only consider the use of a discriminative DBN but also the features generated at each DBN layer during the training stage, using a SVM as classifier. The entire learning architecture is shown in Fig. 4.

### 2.4. Support vector machines

SVM are a set of supervised learning methods widely used for classification and regression,  $^{43,58-60}$  designed to separate a set of binary-labeled data by means of a hyperplane. Specifically, they use a smart optimization method to compute the maximal margin hyperplane to achieve maximum separation between classes, using a decision function in the form  $h: \mathbb{R}^n \to \{\pm 1\}$ , corresponding to n-dimensional training vectors and class labels  $y_i$ :

$$(f_1, y_1), (f_2, y_2), \dots, (f_s, y_s) \in \mathbb{R}^n \times \{\pm 1\}$$
 (10)

in such a way that g is able to correctly classify new samples (f,y). Linear discriminant functions define decision hyperplanes in a multidimensional feature space:

$$g(f) = \omega^T f + v_0, \tag{11}$$

where  $\omega$  is the weight vector and  $v_0$  is a bias (threshold). This way,  $\omega^T f + v_0 \ge 1$  if class  $y_i = +1$  and  $\omega^T f + v_0 \le 1$  if class  $y_i = -1$ , being the weight vector  $\omega$  orthogonal to the decision hyperplane. The optimization task finds the unknown parameters  $\omega$  and  $v_0$  which define the decision hyperplane that separates the two classes optimally.

Additionally, a measure of the relative importance of each feature can be computed. In fact, let Ns be the number of support vectors within the margin chosen during the training phase, the following vector can be computed:

$$W = \sum_{j=1}^{N_s} y_j \lambda_j f_j, \tag{12}$$

where  $y_j$  are the labels,  $\lambda_j$  are the corresponding Lagrangian parameters, which are also optimized during the training phase, and  $f_j$  the training samples. The coordinate i of the vector W,  $W_i$  with  $1 \le i \le n$ , informs us about the relevance of the ith

dimension of the feature vectors.<sup>61</sup> More precisely, the higher the  $|W_i|$ , the more the relevance of the *i*th dimension in the feature vectors. By contrast,  $|W_i| = 0$  indicates that the *i*th feature does not have any influence in the classification process.

## 2.5. Ensemble of deep learning architectures

A combination of weak classifiers is generally considered to be more accurate than individual classifiers.<sup>22,62</sup> When the dimension of the feature space is high, the use of weak classifiers fed with a reduced number of features each can also help to avoid the curse of dimensionality problem. 63,64 Thus, the use of weak classifiers have been previously used to leverage the performance in MRI classification problems. For instance, in Ref. 22, weak SRC are defined using randomly extracted 3D patches from GM MRI images. Then, these classifiers are combined following a classical rule based on the SRC residuals. In Ref. 65, an ensemble of SVM classifiers is used over all the brain ROI defined by an atlas. However, it is very important that weak classifiers are properly combined to take full advantage of the ensemble: different methods may be possible that can be more or less accurate depending on the specific individual classifiers and their decision boundaries.<sup>66</sup> In this work, we define an individual DBN for each brain region. Thus, although DBNs cannot be considered as weak classifiers, the ensemble of DBNs aims to combine the expertise of individual good classifiers, but specialized in separate domains (i.e. different brain areas). One of the most popular techniques to combine the classifiers in order to compose the ensemble is majority voting. Nevertheless, this method does not weight the individual decision of each classifier, considering all of them equally relevant in the final prediction. A more elaborated combination technique consists in computing a relevance measure associated to each classifier in order to weight the individual decisions. A similar method is used in Ref. 22, where the residuals are averaged so that SRCs providing higher residuals have a lower weight in the final decision.

A different technique to combine the classifiers consists in using a new classifier which is fed with the outputs of individual classifiers. <sup>67</sup> For instance, when using a SVM to fuse all the classifiers, the supervised optimization process executed on the training samples will compute the weights that determine the

relative importance of each classifier in the final decision  $^{68,69}$ 

In this work, two DBN-based classification methods have been implemented and compared. The first of them is analyzed for four different voting schemes. These schemes are described next.

## 2.5.1. Ensemble of DBN classifiers plus voting scheme (DBN-voting)

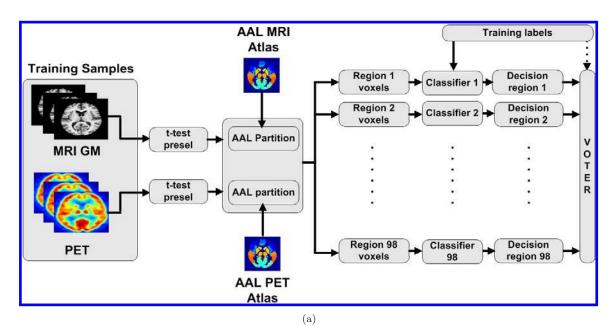
The first of the DBN-based classification method consists of an ensemble of discriminative DBNs, in which the top layer is composed of two neurons (for the binary classification problem treated here) in combination with a voting scheme. Four different voting schemes have been compared:

- Majority Voting (MV). The classification outcomes from each region are summed up, so that each region contributes with one vote for a specific subject. The final prediction is determined as the class with the higher number of votes.
- Weighted Voting (WV). We devised a method trying to circumvent the problem that arises in majority voting, due to the fact that not all regions have the same relevance in terms of their discriminative power. This way, a two-sample Welch's test is used to rank the voxels in each region by means of the p-value derived from the hypothesis test. Consequently, the number of voxels in each region with p-value < 0.01 (corresponding to 1% of significance level) is computed, ranking the i-region using the score:

$$SC_{i} = \frac{\#voxels_{i}^{p}(PET) + \#voxels_{i}^{p}(GM)}{\#voxels_{i}}, \quad (13)$$

where  $\#\text{voxels}_i^p(\text{PET})$  and  $\#\text{voxels}_i^p(\text{GM})$  correspond to the number of voxels in the region i with p-value < 0.01 for PET and MRI-GM images, respectively. The scores computed by this method are used to weigh the votes from each region. Latter, the weighted votes of each region are summed up and the final prediction is determined as the class with the highest overall score. If the p-value used increases, more voxels are included for the computation of the weights and the scheme approaches to the majority voting.

• Classifiers fusion using SVM. This method fuses the elements of the ensemble through a SVM. This way, a SVM is trained with the predictions of each



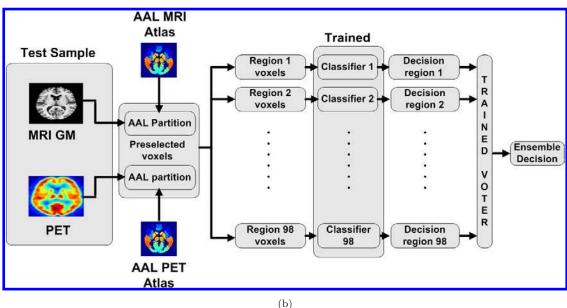


Fig. 5. Ensemble of DBN classifiers and voting stage. In this case, individual DBN are used as weak classifiers defined for each brain region: (a) training phase and (b) classification phase. The voter block implements one of the voting mechanisms described in the text.

DBN. The support vector weights generated during the training of the SVM will determine the most relevant DBNs and indirectly weigh the decision of each individual classifier.

 Classifiers fusion using a DBN. In this case, a discriminative DBN is trained with the classification outcomes from the individual classifiers of the ensemble. Figure 5 depicts the block diagram of the ensemble of DBNs. The voter block represents one of the voting mechanisms described above. It is worth noting that training samples are only required in the voter block for weighted voting, as this weighs each vote by means of the discriminative power of the corresponding region, computed by the Welch's test on the training samples. Specific details on the

implementation of the weighted voting scheme are provided in Sec. 3.2.

# 2.5.2. Extracting features using DBN (FEDBN-SVM)

In our second approach, we take a further step in order to leverage the classification results provided by the ensemble of DBN classifiers, and we use a different implementation in which DBNs are not used as weak classifies but as weak feature extractors. Henceforth, we will denote this architecture as FEDBN, while the term DBN will be used to refer to the former one.

In FEDBN, voxels extracted from each region are used as training samples for a DBN composing a DBN-per-region structure. The activations of the neurons in a hidden layer are then computed and used as features. Finally, the features extracted from each region are concatenated into a unique feature vector to train a SVM. This way, the SVM will compute the relative relevance of each feature during the training stage and avoid the need of the voting phase.

The use of a DBN as a feature extractor is based on the idea that it generates a different model in each hidden layer, encoding the sample features in a different number of new features corresponding to the activations of the neurons in each hidden layer. As previously explained, hidden layers in DBNs represent features at different abstraction levels in such a way that higher levels in the network represent higher levels of abstraction (see Fig. 6). However, there is no priory way to determine the

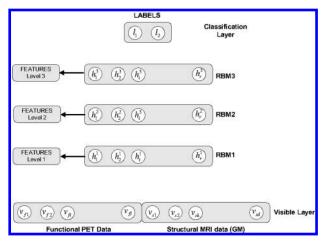


Fig. 6. Feature extraction from different levels of each DBN.

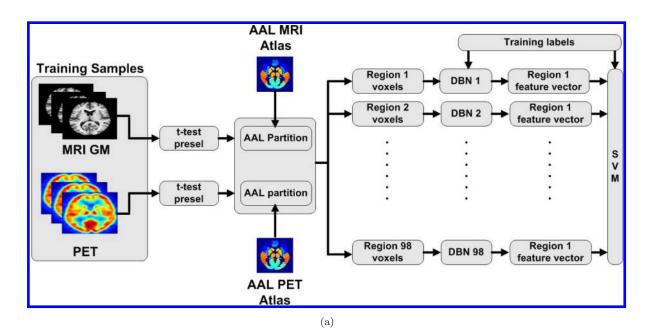
discriminative capability of the features generated at each layer, and the one providing the best performances has to be determined by testing.

Figure 7 shows the block diagram of the proposed ensemble of DBNs, each of them extracting features from a different brain region, according to the regions defined by the AAL atlas, and fused by a SVM.

### 3. Results and Discussion

In this section, classification outcomes using the proposed classification methods are shown. These results have also been compared with those obtained using other methods. Classification results are assessed by k-fold (k = 10) cross-validation, namely stratified cross validation, ensuring that each fold has roughly equal size and roughly the same class proportions as in the data manifold. To avoid double dipping, training and testing subsets are disjoint sets and thus they do not share any sample. This process is repeated for the 10 folds and the results provided here are computed as the average of 10 evaluations throughout 10 folds. The main purpose of cross-validation is to estimate the generalization error, ensuring that similar results will be obtained on new data (i.e. low generalization error). In practice, this error will always result in an overestimate of the true prediction error, since the models obtained during the training phase are not computed using all the training set but k-1 folds. This overestimation will depend on the slope of the learning curve of the classifier and reduces when k increases. Thus, the leave-one-out cross-validation (k = N, with N thenumber of available samples) has the lowest bias but can have high variance because the training sets are so similar to one another. Overall, five- or ten-fold cross-validation are recommended as a good compromise.

The first experiments, used also to validate and compare different configurations sets, have consisted in classifying between Controls and AD patients. Then, we have addressed the much more challenging case that involves the classification of MCI patients. To In particular, we have performed classification experiments between stable MCI (MCIs) and AD patients, and between controls and MCI converters (MCIc). MCI converters are patients who were diagnosed as MCI but finally converted to AD in the term of 2 years, while Stable MCI are those who



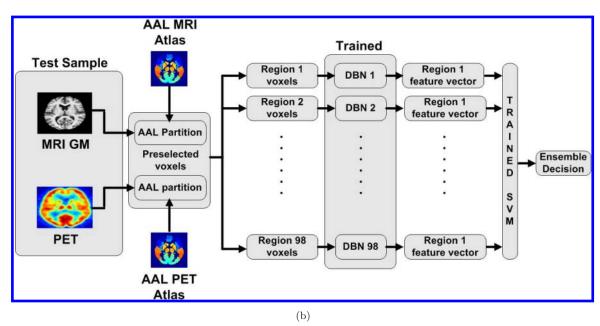


Fig. 7. Block diagram of the proposed ensemble of DBNs for extracting features and classification. In this case, each individual DBN extract features from a specific brain region: (a) training phase and (b) classification phase.

remain MCI after this period. The latter case, involving MCIc, deals directly with early AD diagnosis, which constitutes the most relevant issue in AD diagnosis due to its importance in the treatment success.

This section compares the different classification methods that have been implemented to determine that which provides the best results.

### 3.1. Parameter set analysis for DBN

The performances of the DBN-based classification methods will obviously depend on the performances of the DBNs. These, in turn, will depend on the used parameter configuration. It is well known that the number of hidden layers and the number of neurons have a direct influence on the representation capabilities and the convergence of the network.

Thus, to increase the confidence in our comparisons, we have carried out a previous analysis to determine some optimal values for the number of layers and hidden neurons of the deep learning networks.

Increasing the number of hidden layers implies more epochs to converge and consequently a higher training time. <sup>48,51,71</sup> It has also been shown that, in practice, structures composed of more than three hidden layers slightly increases the performance of the network. Therefore, for this work, we have assumed networks with three hidden layers.

Although a rough range of possible values could be inferred from the characteristics of the input, the specific number of neurons in the hidden layer has to be determined by testing. To limit the number of possible solutions and since our objective is to compare the representation capabilities at each layer, corresponding to different abstraction levels for the same number of features, we assume here that the three layers are equally sized. Figure 8 graphs the classification accuracies for the DBN-SVM (SVM as voting mechanisms) and FEDBN-SVM architectures where different numbers of neurons are used. It seems that 400 hidden neurons per layer provide the best results. Consequently, networks with 400 units at each hidden layers are considered hereafter in the experiments.

The CD method used to train each RBM requires a certain number of iterations to converge. This

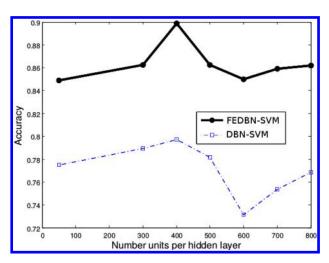


Fig. 8. Accuracy obtained for different number of units in the hidden layer for both implementations, DBN-SVM and FEDBN-SVM. The architecture used consists of three equally sized hidden layers.

number of iterations has to be chosen for a tradeoff between representation error and computing time while avoiding overfitting the data, which would decrease the generalization capabilities of the network. Moreover, the supervised training used to finetune the weights by back-propagation has to be also stopped before overfitting occurs.<sup>72</sup> In the experiments performed, we trained the network across 20 and 200 epochs in the unsupervised (RBM training) and supervised (backpropagation) stages. Experiments conducted using 10 and 100 epochs (for the unsupervised and supervised part, respectively) provided lower accuracy values, while 30 and 300 iterations, respectively, do not improve the accuracy. As a conclusion, using more than 20 and 200 iterations could tend to overfit the data. Additionally, the learning rates in both unsupervised and supervised stages control the portion of weight updating during training. These were also tuned by experimentation and we eventually used the values 0.1 and 0.01 for the unsupervised and supervised phases, respectively. In general, lower learning rates tend to increase the learning rate and the network could be stuck in a local minima. On the contrary, higher values speed up the training process but the network may not converge. Experiments performed using 0.01 and 0.001 for the unsupervised and supervised stages, respectively, slowed down the training stage and slightly decreased the classification accuracy. Higher values tested (0.5 and 0.1) decreased considerably the accuracy.

In Table 2, we summarize the parameters used to train the *i*th component (DBN) of the ensemble  $(1 \le i \le 98)$ , corresponding to the *i*th region, including the learning rates used during the unsupervised (RBM training) and supervised (backpropagation) phases. Note that the only difference between the

Table 2. DBN parameters.  $voxels_i$  refers to voxels of region.

Parameter	Value
# hidden layers	3
# neurons per hidden layer	400
$DBN_i$ Structure	$voxels_{i}$ -400-400-400-2
Unsupervised training epochs	20
Supervised training epochs	200
Unsupervised learning rate	0.1
Backpropagation learning rate	0.01

Table 3. Accuracy, sensitivity and specificity obtained with features extracted from different layers, corresponding to NC/AD classification with FEDBN-SVM. AUC values are computed for a 5% of significance level (p < 0.05).

Layer	Accuracy	Sensitivity	Specificity	AUC
L1			$0.94 \pm 0.17$	
<b>L2</b> L3		$0.86 \pm 0.12$ $0.79 \pm 0.17$	$0.94 \pm 0.10$ $0.96 \pm 0.10$	$0.95 \\ 0.94$

different DBNs is the number of neurons of the input layer since this corresponds to the number of preselected voxels of each region.

Additionally, when using the DBN as a feature extractor (i.e. FEDBN-SVM), it is also important to determine the layer providing the most discriminative features. As there is no way to know the discriminative power of the features at different levels a priori, different experiments were conducted to evaluate these features. With this aim, different tests have been carried out to compare the classification accuracies when features are extracted from the different hidden layers: L1, L2 or L3. The results are collected in Table 3.

Although L1, L2 and L3 seem to provide representative features, we consider the use of L2 features as it provides the best performance in terms of AUC metric, measured for a 5% of significance level, which measures the robustness of the classifier taking into account not only the accuracy but also sensitivity and specificity. Consequently, features extracted from hidden layer 2 are used hereafter.

### 3.2. Voting methods comparison

This section compares the voting methods described in Sec. 2.5. Experiments combining the architecture DBN with the four different voting schemes are carried out. Table 4 shows the results of these experiments. As previously explained, the DBN voter case consists in fusing the decisions given by the individual classifiers <sup>67</sup> composing the ensemble by means of another DBN. In this case, by experimentation, a 98-100-100-100-2 network structure was selected.

Statistical significance test of the results aiming to state the best-performing method is addressed by  ${\rm ANOVA^{73}}$  analysis using the accuracy values. This

Table 4. Comparison of voting methods. Results in this table refers to NC/AD classification using an ensemble of DBN classifiers. AUC values are computed for 5% of significance level.

Voting method	Accuracy	AUC
Majority voting (MV) Weighted voting (WV) DBN voter (DBN-DBN) SVM voter (DBN-SVM)	$0.85 \pm 0.05$ $0.86 \pm 0.06$ $0.78 \pm 0.06$ $0.90 \pm 0.08$	0.83 0.85 0.78 <b>0.90</b>

revealed that null hypothesis  $(H_0)$  can be rejected, which means that at least one group mean differs from the rest. A multiple comparison test was eventually performed to identify these differences by means of the 95% confidence intervals. Consequently, DBN-SVM method outperforms the MV and DBN methods (confidence intervals of [-0.17, -0.06] and [-0.11, -0.02], respectively). At the same time, the superiority of the DBN-SVM method over the WV method cannot be statistically assessed at 5% of significance (confidence interval of [-0.10, -0.01]). However, as SVM voting method provides a higher AUC computed for 5% of significance level, it can be regarded as superior to the other methods.

### 3.3. Classification experiments

Once the best-performing architectures have been determined, we have carried out the previously described classification experiments between the different subject groups. Table 5 shows the classification outcomes obtained for different classification approaches for NC/AD classification. In the first three rows, the *Voxel as Features* (VAF) method.<sup>74</sup> which considers individual voxels as different features, is shown. For VAF experiments we used a linear SVM trained with GM, PET and GM+PET data. Although SVMs are less prone to suffer from this issue than other classifiers, 43 the main drawback of this method is the curse of dimensionality problem. Thus, dimensionality of raw data used in VAF experiments was reduced by means of Principal Component Analysis (PCA)<sup>75,76</sup> to 10 principal components (under PCA PET+GM row in Table 5). Furthermore, an ensemble of linear SVMs, labeled as SVM-e, is included for comparison. In SVM-e, each SVM acts as a weak classifier being trained with voxels from one brain region, and then, a new linear

SVM is trained using the outputs of each individual SVM composing the ensemble to deliver the final decision. Finally, the last two rows correspond to the proposed DBN-based classification architectures defined in the previous sections. That is, DBN with the four different voting mechanisms, and FEDBN-SVM, where DBNs are not used as classifiers but as feature extractors from each brain region, which allows defining a new space composed of the concatenated features extracted by each DBN. These are then used to train a linear SVM.

Classification performance is assessed by measuring the accuracy, sensitivity and specificity for each method as this is a widely accepted method to evaluate the classification performance<sup>66,77,78</sup> and to estimate the generalization error. 66 Moreover, the Receiver Operating Curve (ROC) curve which graphically shows the ability to discriminate between different classes<sup>79</sup> is also provided along with the Area Under Roc Curve (AUC) metric measured for a 5% of significance level, which can be defined as the probability of the classifier to rank a randomly chosen positive sample higher than a randomly chosen negative sample. 79,80 Thus, AUC values fall in the [0, 1] range, where 1 indicates perfect discrimination between classes, 0.5 indicates no ability to discriminate (random classifier) and 0 indicates that negative data are always ranked higher than positive  $data.^{66,78,79}$ 

In addition, the ROC<sup>79</sup> computed for the bestperforming classification alternatives are also shown in Fig. 9, providing AUC values of 0.95, 0.94, 0.94

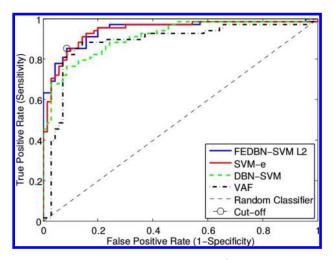


Fig. 9. ROC curves for different NC/AD classification methods.

and 0.79 for FEDBN-SVM, SVM-e, DBN-SVM and VAF PET+GM methods, respectively. AUC values in the Table 5 are computed for a significance level of 5% (p < 0.05) in all cases. Thus, it can be observed that FEDBN-SVM shows best results that the rest of classification approaches.

### 3.4. Ranking ROIs

The proposed methods where a SVM is used to compose the ensemble, also allow us to rank atlas ROIs according to their relative discriminant capabilities. In fact, as explained in Sec. 2.4, a weighted sum vector W of the Ns support vectors can be computed. This vector gives us information about the relative importance of each feature.

For the FEDBN-SVM, the selected architecture consists of 400 units at each RBM layer, and therefore 400 features are extracted for each region (including MRI and PET information). The SVM which fuses the features generated in each DBN to compose the ensemble is thus fed with 400\*98 features. The SVM then computes 400\*98 weights, and the weight of the kth region can be defined as the sum of all the weights of the features corresponding to that region:

$$W^{k} = \frac{1}{400} \sum_{i=1}^{400} |w_{k,i}|, \tag{14}$$

where  $w_{k,i}$  is the SVM weight corresponding to the activation of the neuron i in the region k. These values can be normalized by dividing them by the maximum  $W_{\text{max}}^k$  for  $1 \le k \le 98$ , so that all the values are in the range [0, 1].

For NC/AD classification, Figs. 10 and 11 illustrate the computed relative importance of the ROIs in the axial and coronal planes, and the most discriminative brain regions, respectively. These selected regions are according to the medical bibliography.

### 3.5. Classification of MCI subjects

In this section, we address the more complex problem of MCI/AD classification. As previously explained, MCI can be considered as an intermediate state between controls and AD patients, and not all MCI subjects have to develop AD necessarily. Those MCI whose diagnostic changed to AD, according to the MMSE value, within the next two years after being diagnosed as MCI are labeled as MCI converters.

Table 5. Accuracy, sensitivity, specificity and AUC for different classification methods. These results correspond to NC/AD classification. AUC values are computed for a significance level of 5% (p < 0.05).

Method	Accuracy	Sensitivity	Specificity	AUC
VAF PET	$0.85 \pm 0.09$	$0.89 \pm 0.13$	$0.81 \pm 0.12$	0.91
VAF GM	$0.82 \pm 0.12$	$0.82 \pm 0.18$	$0.81 \pm 0.14$	0.91
VAF PET+GM	$0.86 \pm 0.11$	$0.85 \pm 0.13$	$0.87 \pm 0.16$	0.88
PCA PET+GM	$0.87 \pm 0.10$	$0.85 \pm 0.15$	$0.90 \pm 0.10$	0.79
SVM-e	$0.88 \pm 0.08$	$0.84 \pm 0.13$	$0.92 \pm 0.11$	0.94
DBN-MV	$0.84 \pm 0.07$	$0.80 \pm 0.14$	$0.88 \pm 0.09$	0.84
DBN-WV	$0.87 \pm 0.09$	$0.84 \pm 0.16$	$0.90 \pm 0.12$	0.87
DBN-SVM	$0.88 \pm 0.08$	$0.87 \pm 0.14$	$0.90 \pm 0.12$	0.93
DBN-DBN	$0.78 \pm 0.05$	$0.99 \pm 0.05$	$0.57 \pm 0.16$	0.77
FEDBN-SVM L2	$0.90 \pm 0.09$	$0.86 \pm 0.12$	$0.94 \pm 0.10$	0.95

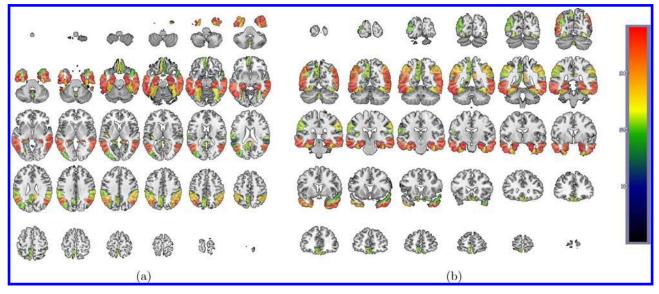


Fig. 10. (Color online) ROIs computed for NC/AD in the axial (a) and coronal (b) planes. Relative importance is shown in the colorbar (red color indicates the most discriminative regions).

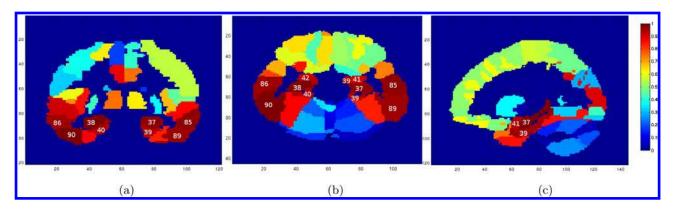


Fig. 11. Most discriminative brain regions for NC/AD classification, identified in axial (a), coronal (b) and sagittal (c) planes. Sorted by discriminative capability, (38) Right Hippocampus, (90) Right Inferior temporal Gyrus, (37) Left Hippocampus, (85) Left Middle Temporal gyrus, (86) Right Middle Temporal gyrus, (89) Inferior Temporal gyrus, (40) Right ParaHippocampal gyrus, (39) Left ParaHippocampal gyrus, (42) Right Amygdala, (41) Left Amygdala.

Table 6. Demographic data of MCIs and MCIc in the ADNI database.

Diag.	Num.	Age	Gender M/F	MMSE
MCIs MCIc	64 39	$76.46 \pm 6.56 77.02 \pm 7.06$	45/19 25/14	$14.73 \pm 12.58$ $17.05 \pm 12.41$

Otherwise, they are considered stable MCI. The differences, functional and structural, between the groups are here much more subtle.

### 3.5.1. MCIs/AD classification

We first tackle the MCIs/AD classification issue. This is possible since ADNI database provides information to identify these patients in the MCI cohort. Indeed, Table 6 shows the demographic data of the MCI patients in the database when MCIs and MCIc subjects are differentiated.

We apply the the same classification and analysis methods that those described for NC/AD subjects. Table 7 shows the classification performances obtained for the different classification approaches. The results obtained shows that using the raw voxels as features (VAF approach) and a unique classifier is not enough to differentiate between MCIs and AD subjects due to the subtle differences between them. Nevertheless, alternatives using ensembles of classifiers clearly outperform the VAF approach. Specifically, the ensemble of SVMs provides similar performances to those provided by the FEDBN-SVM proposal.

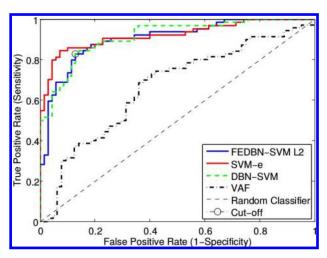


Fig. 12. ROC curves for different MCIs/AD classification methods.

In the same way as for NC/AD, Fig. 12 shows the ROC curves corresponding to the best performing approaches, i.e. FEDBN-SVM, SVM-e, DBN-SVM and VAF PET+GM, according to the AUC value computed from the ROC curve for a 5% of significance level (p < 0.05).

ROIs computed for the case of MCIs/AD classification are shown in Fig. 13. Different layers in the axial and coronal planes are depicted to indicate the most discriminative regions. More in particular, the top 10 most discriminative regions correspond to (according to the AAL atlas notation): Left Angular Gyrus (65), Right Angular Gyrus (66), Posterior Cingulate Gyrus (35), Left Amygdala (41), Left Hippocampus (37), Right Hippocampus (38), Parahippocampal gyrus (39), Left Inferior Parietal, but

Table 7. Accuracy, sensitivity, specificity and AUC for different classification methods. These results correspond to stable MCIs/AD classification. AUC values are computed for a significance level of 5% (p < 0.05).

Method	Accuracy	Sensitivity	Specificity	AUC
VAF PET	$0.65 \pm 0.13$	$0.67 \pm 0.17$	$0.63 \pm 0.17$	0.72
VAF GM	$0.55 \pm 0.08$	$0.53 \pm 0.14$	$0.57 \pm 0.13$	0.58
VAF PET+GM	$0.66 \pm 0.11$	$0.64 \pm 0.19$	$0.69 \pm 0.13$	0.66
PCA PET+GM	$0.70 \pm 0.09$	$0.72 \pm 0.11$	$0.69 \pm 0.15$	0.77
SVM-e	$0.84 \pm 0.10$	$0.80 \pm 0.15$	$0.88 \pm 0.14$	0.91
DBN-MV	$0.84 \pm 0.12$	$0.83 \pm 0.18$	$0.86 \pm 0.13$	0.84
DBN-WV	$0.84 \pm 0.10$	$0.82 \pm 0.15$	$0.85 \pm 0.15$	0.80
DBN-SVM	$0.86 \pm 0.08$	$0.90 \pm 0.12$	$0.81 \pm 0.14$	0.85
DBN-DBN	$0.69 \pm 0.12$	$1.00 \pm 0.05$	$0.35 \pm 0.20$	0.67
FEDBN-SVM L2	$0.84 \pm 0.09$	$0.79 \pm 0.12$	$0.89 \pm 0.12$	0.90

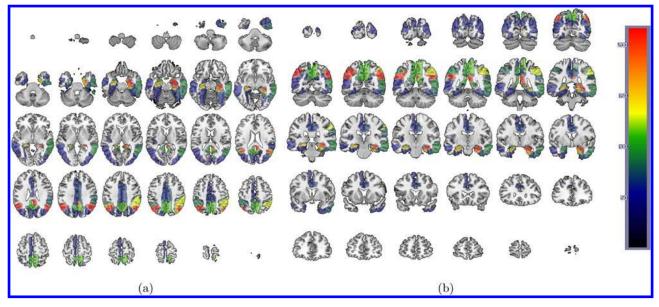


Fig. 13. (Color online) ROIs computed for MCIs/AD in the axial (a) and coronal (b) planes. Relative importance is shown in the colorbar (red color indicates the most discriminative regions). These regions include Left Angular Gyrus (65), Right Angular Gyrus (66), Posterior Cingulate Gyrus (35), Left Amygdala (41), Left Hippocampus (37), Right Hippocampus (38), Parahippocampal gyrus (39), Left Inferior Parietal, bu supramarginal and Angular Gyri (61), Right Posterior Cingulate Gyrus (36), Left Precuneus (67) as most discriminative.

supramarginal and Angular Gyri (61), Right Posterior Cingulate Gyrus (36), Left Precuneus (67). Structure or functionality associated to these regions appear in medical literature to be affected in different stages of the AD development. 32,39,40 Note that ROIs appear at different layers, making it difficult to provide a figure similar to Fig. 11.

## 3.5.2. NC/MCIc Classification: Early AD diagnosis

A further step toward early AD diagnosis involves differentiating between controls and patients who converted to AD (MCIc) in subsequent evaluations.

For NC/MCIc classification, Table 8 collects the classification results obtained for the different approaches, while Fig. 14 shows the ROC curve for

Table 8. Accuracy, sensitivity, specificity and AUC for different classification methods. These results correspond to NC/MCI converter classification. AUC values are computed for a significance level of 5% (p < 0.05).

Method	Accuracy	Sensitivity	Specificity	AUC
VAF PET	$0.72 \pm 0.14$	$0.79 \pm 0.18$	$0.62 \pm 0.21$	0.84
VAF GM	$0.63 \pm 0.15$	$0.83 \pm 0.18$	$0.35 \pm 0.17$	0.65
VAF PET+GM	$0.71 \pm 0.13$	$0.86 \pm 0.18$	$0.48 \pm 0.13$	0.75
PCA PET+GM	$0.71 \pm 0.19$	$0.68 \pm 0.19$	$0.75 \pm 0.24$	0.80
SVM-e	$0.83 \pm 0.07$	$0.81 \pm 0.13$	$0.85 \pm 0.12$	0.94
DBN-MV	$0.83 \pm 0.11$	$0.66 \pm 0.23$	$0.95 \pm 0.09$	0.80
DBN-WV	$0.82 \pm 0.10$	$0.60 \pm 0.15$	$0.90 \pm 0.15$	0.77
DBN-SVM	$0.85 \pm 0.14$	$0.69 \pm 0.28$	$0.96 \pm 0.08$	0.83
DBN-DBN	$0.73 \pm 0.12$	$0.95 \pm 0.05$	$0.55 \pm 0.21$	0.77
FEDBN-SVM L2	$0.83 \pm 0.14$	$0.67 \pm 0.26$	$0.95 \pm 0.09$	0.95

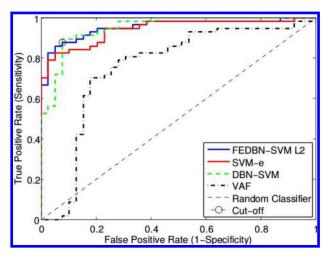


Fig. 14. ROC curves for different NC/MCIc classification methods.

the best performing ones. The top 10 most discriminative ROIs in this case are: Left Amygdala (41), Right Parahippocampal gyrus (40), Right Amygdala (42), Right Hippocampus (38), Right Angular Gyrus (66), Left Hippocampus (37), Left Parahippocampal Gyrus (39), Right Gyrus Rectus (28), Left Temporal Pole: middle Temporal Gyrus (87), Middle Temporal Gyrus (86), as shown in Fig. 15. In general, as previously commented, information for AD diagnosis is available in GM due to the atrophy produced by GM shrinkage at the time brain ventricles grow larger. By contrast, only mild brain changes are present in MCI patients and therefore most information is contained in PET data.

In this case, the superiority of the FEDBN-SVM method can be stated according to the AUC value computed for 5% of significance level, showing that FEDBN-SVM classifier is more robust than the other approaches, as it provides the highest AUC value.

## 3.6. Comparison with other published alternatives

Finally, this section compares the FEDBN-SVM with other classification methods published in the literature. Although these comparisons are always arguable as a means to identify the best option, since it is almost impossible to replicate the same initial conditions (i.e. input data), they can help to determine if our proposal is consistent with the state of the art. With this aim, Table 9 compares the performances of FEDBN-SVM with others reported in the bibliography. According to these data, FEDBN-SVM outperforms slightly previous results, which, at least, indicates that this proposal must be considered as a serious classification alternative. In addition, works such as Ref. 55 propose the use of deep autoencoders to learn features from image, CSF biomarkers and MMSE data. However, it is worth noting that using MMSE results along with the labels could boost the classification performance, as ADNI labels are based on these MMSE values. On the contrary, our proposal tries to exploit all the information contained in the image data by computing specific features from each brain

Table 9. Comparison of NC/AD classification results reported in the literature using MRI image data from the ADNI database.

Method	Subjects (NC/AD)	Acc	Sens	Spec
VAF(GM)/(LP) Boosting <sup>81</sup> VAF(GM)/SVM <sup>21</sup> 93 ROI (GM) <sup>82</sup> VAF(GM)/SRC-ensemble <sup>22</sup> FEDBN-SVM	162/137 $52/51$	0.88 0.86 0.90	0.91 0.86	0.95 0.86 0.94

Table 10. Classification performance of FEDBN-SVM approach for different groups.

Method	Subjects (NC/AD)	Acc	Sens	Spec	AUC
CN/AD CN/MCIc CN/MCIs MCIs/AD MCIs/MCIc	68/70 68/39 68/64 64/70 64/39	$0.90 \pm 0.09 \\ 0.83 \pm 0.14 \\ 0.80 \pm 0.12 \\ 0.84 \pm 0.10 \\ 0.78 \pm 0.10$	$0.86 \pm 0.12 \\ 0.67 \pm 0.26 \\ 0.60 \pm 0.20 \\ 0.79 \pm 0.12 \\ 0.61 \pm 0.15$	$0.94 \pm 0.10$ $0.95 \pm 0.09$ $0.90 \pm 0.10$ $0.89 \pm 0.12$ $0.88 \pm 0.13$	0.95 0.95 0.84 0.90 0.82

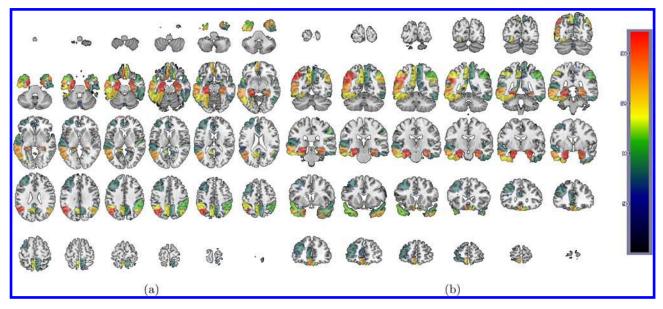


Fig. 15. (Color online) ROIs computed for NC/MCIc in the axial (a) and coronal (b) planes. Relative importance is shown in the colorbar (red color indicates the most discriminative regions).

region by individual DBN-based feature extractors that are eventually combined in an ensemble.

On the other hand, we show results obtained using the FEDBN-SVM method when classifying between MCIs and MCIc. At the same time, we also provide CN versus MCIs classification results for completeness. The classification performances using all the groups exposed in this work are summarized in Table 10.

### 4. Conclusions

This paper presents a method for AD and early AD diagnosis by fusing functional and structural imaging data based on the use of the Deep Learning paradigm, and more specifically, DBN. A set of DBNs is trained using data from each brain region, according to the AAL atlas, composing an ensemble of DBNs. This concept is used to implement and compare two different DBN-based alternatives: DBN-voter and FEDBN-SVM. The first consists in the use of an ensemble of DBNs classifiers, while the latter is based on the use of DBNs as feature extractors, making use of their capability of representing the information at different abstraction layers.

Four different methods to fuse the decisions of the individual classifiers in the DBN method have been analyzed, and our experiments showed that the best results are obtained with the SVM voter; i.e. DBN-SVM. The best classification outcomes have been, however, obtained using DBNs as feature extractors; i.e. with FEDBN-SVM. It provides higher classification performances in terms of AUC than using discriminative DBNs as classifiers. In order to compare it with other ensemble alternatives, different options have been implemented. For the different classification experiments, FEDBN-SVM proposal outperforms the VAF technique and the results obtained using PCA to reduce the feature space, and offers similar performances to those provided by an ensemble of linear SVMs (SVM-e).

Classification experiments using different groups of subjects have been carried out. Firstly, experiments using the FEDBN-SVM between Controls and AD patients reported an accuracy of  $0.90 \pm 0.09$ and an AUC of 0.95. The proposed classification approach also allowed devising a method to determine the most discriminative ROIs, by using the SVM weights computed during the optimization process that defined the hyperplane; regions associated to AD such as the Hippocampus, the Temporal Gyrus and the Parahippocampal gyrus are pointed out as discriminative by our method, which is according to the medical literature. Next, taking advantage of the possibilities of the ADNI database to identify MCIs and MCIc, regions allowing to differentiate between stable MCIs and AD patients, such as Angular gyrus, Posterior cingulate gyrus,

Parahippocampal gyrus and the Hippocampus, were also determined. Finally, classification experiments between NC and MCIc (early AD diagnosis) were performed. The classification outcome in this case reported accuracy of  $0.84 \pm 0.14$  and AUC of 0.95. Two facts were corroborated. First, the classification performance for NC/MCIc is higher than for MCIs/AD, and second, the regions involved in early AD diagnosis (NC/MCIc case) include regions computed as discriminative for NC/AD but with different relative importance.

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