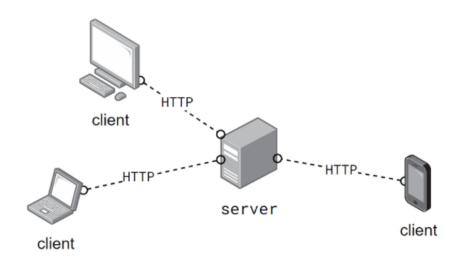
Intro to APIs

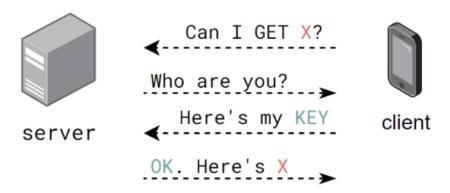
Background



- 1. What does HTTP stand for, and what does it mean in the context of the internet?
- 2. What is the relationship between a server and clients?
- 3. In the context of this diagram and APIs, what is a URL?
- 4. In the context of this diagram and APIs, what is an endpoint?

Server-Client Communication

Let's examine an interaction between a server and a client.



- 1. How does the server know who the client is?
- 2. Why does the server need a KEY before sending X?
- 3. The server and client are communicating via HTTP (Hyper Text Transfer Protocol). What format will the requested X be sent as?

Data Transfer

Review

Examine the following Python dictionary.

- 1. What does pokemon['name'] evaluate to?
- 2. What does pokemon['types']['0'] evaluate to?
- 3. Write Python code that accesses the height.
- 4. Write Python code that accesses the type in slot 2.

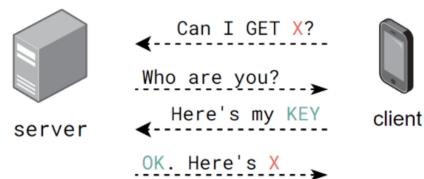
JSON

1. What does JSON stand for? Why is it useful for REST APIs?

Examine the following Javascript object.

- 2. What does pokemon['name'] evaluate to?
- 3. How would you access the type in slot 2?
- 4. How is a Javascript object different than a Python dictionary?

Consuming APIs With Python



Let's return to this diagram: and accompany it with some Python code:

```
import requests
BASE_URL = "http://www.server.com/"
ENDPOINT = "endpoint"
API_KEY = "abcd1234"

payload = {'key': API_KEY, 'q': "X"}

response = requests.get(BASE_URL+ENDPOINT, params=payload)
if response.ok:
    data = response.json()
else:
    print(reponse.status_code, response.text)
```

- 1. What is the **requests** module used for?
- 2. What parameters does the get method take?
- 3. What is a payload in the context of APIs?
- 4. We can now treat data as a Python dictionary. Why is that allowed?
- 5. How do we check if the response is OK?
- 6. What do we do if the response is not OK?
- 7. What is an HTTP status code?