

TicTacToe (with Greenfoot)

Go to the **download link for Greenfoot** and download the corresponding version (Windows or Mac)!

Also, download the attached **TicTacToe.zip**, which contains starter code. I'm giving you the code that sets up the initial board, but you'll be in charge of writing the logic that makes the game work. We'll be working together on it in class.

For this assignment, download the materials specified above, and then submit **start_tictactoe.txt** with answers to the following questions: Out of 10:

1. What are the instance variables for **Board**? +3
2. What are the instance variables for **Cell**? +3
3. Which method in **Cell** is responsible for checking if it was clicked? +2
4. Which method in **Board** is responsible for changing whose turn it is? +2