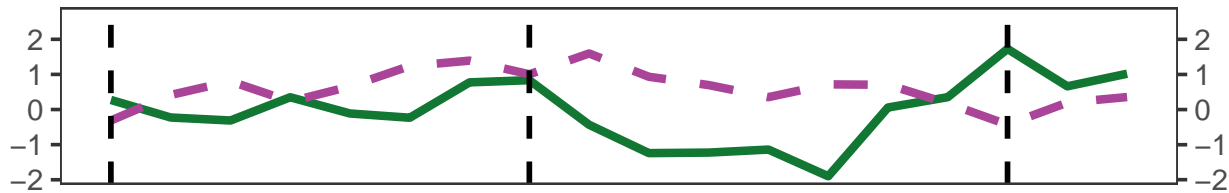
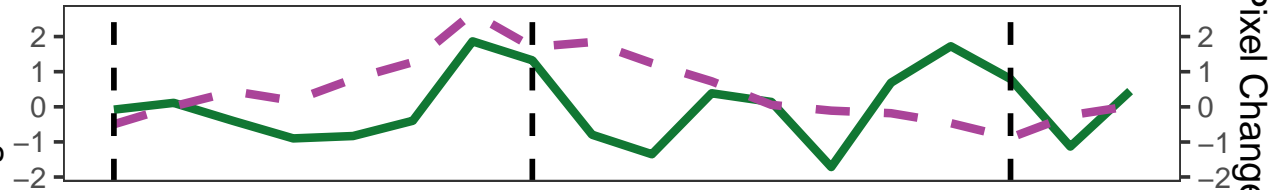


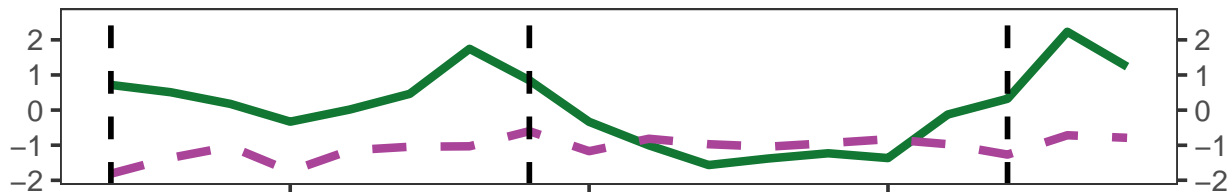
Reach Over Barrier



Reach Over Nothing



Straight Reach



Slide Number

Pixel Change

Average Dwell Time