```
QObject
            Δ
     QCPLayerable
# mVisible
# mParentPlot
# mParentLayerable
# mLayer
# mAntialiased
+ QCPLayerable()
   QCPLayerable()
+ visible()
+ parentPlot()
 parentLayerable()
+ İayer()
+ antialiased()
+ setVisible()
+ setLayer()
+ setLayer()
+ setAntialiased()
+ selectTest()
+ realVisibility()
# parentPlotInitialized()
# selectionCategory()
# clipRect()
# applyDefaultAntialiasing
Hint()
# draw()
# selectEvent()
# deselectEvent()
# initializeParentPlot()
# setParentLayerable()
# moveToLayer()
# applyAntialiasingHint()
            Д
 QCPAbstractPlottable
# mName
# mAntialiasedFill
# mAntialiasedScatters
# mAntialiasedErrorBars
# mPen
# mSelectedPen
# mBrush
# mSelectedBrush
# mKeyAxis
# mValueAxis
# mSelectable
# mSelected
+ QCPAbstractPlottable()
+ name()
+ antialiasedFill()
+ antialiasedScatters()
+ antialiasedErrorBars()
+ pen()
+ selectedPen()
+ brush()
+ selectedBrush()
+ keyAxis()
and 22 more...
# clipRect()
# draw()
# selectionCategory()
# applyDefaultAntialiasing
Hint()
# selectEvent()
# deselectEvent()
# drawLegendlcon()
# getKeyRange()
# getValueRange()
# coordsToPixels()
and 9 more...
        QCPBars
# mData
# mWidth
# mWidthType
# mBarsGroup
# mBaseValue
# mBarBelow
# mBarAbove
+ QCPBars()
 ~QCPBars()
+ width()
+ widthType()
+ barsGroup(
+ baseValue()
+ barBelow()
+ barAbove()
+ data()
+ setWidth()
and 17 more...
# draw()
# drawLegendlcon()
# getKeyRange()
# getValueRange()
# getVisibleDataBounds()
# getBarPolygon()
# getPixelWidth()
# getStackedBaseValue()
# connectBars()
```