```
QObject
             Δ
       QCPLayerable
 # mVisible
 # mParentPlot
 # mParentLayerable
 # mLayer
 # mAntialiased
 + QCPLayerable()
    ~QCPLayerable()
 + visible()
 + parentPlot()
   parentLayerable()
 + İayer()
 + antialiased()
 + setVisible()
 + setLayer()
 + setLayer()
 + setAntialiased()
 + selectTest()
 + realVisibility()
 # parentPlotInitialized()
 # selectionCategory()
 # clipRect()
 # applyDefaultAntialiasing
 Hint()
 # draw()
 # selectEvent()
 # deselectEvent()
 # initializeParentPlot()
 # setParentLayerable()
 # moveToLayer()
 # applyAntialiasingHint()
             Δ
   QCPAbstractPlottable
 # mName
 # mAntialiasedFill
 # mAntialiasedScatters
 # mAntialiasedErrorBars
 # mPen
 # mSelectedPen
 # mBrush
 # mSelectedBrush
 # mKeyAxis
 # mValueAxis
 # mSelectable
 # mSelected
 + QCPAbstractPlottable()
 + name()
 + antialiasedFill()
 + antialiasedScatters()
 + antialiasedErrorBars()
 + pen()
 + selectedPen()
 + brush()
 + selectedBrush()
 + keyAxis()
and 22 more...
 # clipRect()
 # draw()
 # selectionCategory()
 # applyDefaultAntialiasing
 Hint()
 # selectEvent()
 # deselectEvent()
 # drawLegendlcon()
 # getKeyRange()
 # getValueRange()
 # coordsToPixels()
 and 9 more...
       QCPColorMap
# mDataRange
# mDataScaleType
# mMapData
# mGradient
# mInterpolate
# mTightBoundary
# mColorScale
# mMaplmage
# mUndersampledMapImage
# mLegendlcon
# mMaplmageInvalidated
+ QCPColorMap()
   QCPColorMap()
+ data()
+ dataRange()
+ dataScaleType()
+ interpolate()
+ tightBoundary()
+ gradient()
+ colorScale()
+ setData()
and 10 more.
# updateMapImage()
# draw()
# drawLegendlcon()
# getKeyRange()
# getValueRange()
```