```
QObject
            Δ
     QCPLayerable
# mVisible
# mParentPlot
# mParentLayerable
# mLayer
# mAntialiased
+ QCPLayerable()
   -QCPLayerable()
+ visible()
+ parentPlot()
 parentLayerable()
+ İayer()
+ antialiased()
+ setVisible()
+ setLayer()
+ setLayer()
setAntialiased()
+ selectTest()
+ realVisibility()
# parentPlotInitialized()
# selectionCategory()
# clipRect()
# applyDefaultAntialiasing
Hint()
# draw()
# selectEvent()
# deselectEvent()
# initializeParentPlot()
# setParentLayerable()
# moveToLayer()
# applyAntialiasingHint()
            Δ
 QCPAbstractPlottable
# mName
# mAntialiasedFill
# mAntialiasedScatters
# mAntialiasedErrorBars
# mPen
# mSelectedPen
# mBrush
# mSelectedBrush
# mKeyAxis
# mValueAxis
# mSelectable
# mSelected
+ QCPAbstractPlottable()
+ name()
+ antialiasedFill()
+ antialiasedScatters()
+ antialiasedErrorBars()
+ pen()
+ selectedPen()
+ brush()
 selectedBrush()
+ keyAxis()
and 22 more...
# clipRect()
# draw()
# selectionCategory()
# applyDefaultAntialiasing
Hint()
# selectEvent()
# deselectEvent()
# drawLegendlcon()
# getKeyRange()
# getValueRange()
# coordsToPixels()
and 9 more...
   QCPStatisticalBox
 # mOutliers
 # mKey
 # mMinimum
 # mLowerQuartile
 # mMedian
 # mUpperQuartile
 # mMaximum
 # mWidth
 # mWhiskerWidth
 # mWhiskerPen
 # mWhiskerBarPen
 # mMedianPen
 # mOutlierStyle
  + QCPStatisticalBox()
  + key()
  + minimum()
+ lowerQuartile()
  + median()
  upperQuartile()
  + maximum()
  + outliers()
  + width()
  + whiskerWidth()
 and 20 more...
 # draw()
 # drawLegendlcon()
 # getKeyRange()
 # getValueRange()
# drawQuartileBox()
 # drawMedian()
 # drawWhiskers()
 # drawOutliers()
```