

Task 7

Add an enemy player to `cancertales`, who can be killed if the @ player is in range of two fields around the enemy. To kill the player has to press the k key.

Notice: The enemy player can only move when the player does aswell. This is currently a limitation of this very simple console game.

The `cancertales` code can be found here https://github.com/jkrbs/c_lessons/blob/master/src/cancertales.c