Lesson 1

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Roadmap

Introduction

Make

Task

Introduction

Getting started

- we will use mostly linux
- all slides and examples will be available on github https://github.com/jkrbs/c_lessons
- all tasks can be send to us via e-mail and we will prvide feedback c-lessons@deutschland.gmbh
- information on our course will be available on TODO
- weekly lesons

development envirement

- you can use any editor of your choice
- you also can use an ide like vscode, clion, ...
- we will use a commandline, vim and gcc

gcc for Unix-based operating systems

```
Ubuntu / Debian:
```

\$ sudo apt-get install gcc

Arch Linux:

\$ sudo pacman -S gcc

Mac OS X:

\$ brew install gcc

... and you're done ;-)

usage

Debug:

Release:

- gcc Wall O2 o output input 1.c input 2.c
- \$ strip output

Make

motivation

you have seen the $\operatorname{\mathsf{gcc}}$ commands. there is a better solution

Makefile

```
CC := gcc
CFLAGS := -Wall
DFIAGS := \$(CFLAGS) -g
RFLAGS := \$(CLAFGS) - O2
EXE := our_binary_name
SRC := \$(shell find src/-iname '*.c')
# prevent make from treating targets as file names
.PHONY release clean debug
release:
$(CC) $(RFLAGS) −o $(EXE) $(SRC)
debug:
$(CC) $(DFLAGS) -o $(EXE) $(SRC)
```

usage

write your makefile in a file called "Makefile" in the root directory of your project

Task

Task

Write a c program which finds prime numbers to a given maximum. And write a makefile to build it.

additional tasks

- make the program dynamically allocate memory and print primes until it is terminated
- use a faster prime finding algorithm like erastosthenes sieve
- write your output to a file given as a first commandline argument and display a progress on stdout

help for additional tasks: memory allocation

```
void* malloc(size_t size);
    void free(void* ptr);
example:
    #include <stdio.h>
    int main() {
      int* foo = malloc(100* sizeof(int));
      for (int i = 0; i < 100; i++) {
        foo[i] = i:
      free (foo):
      return 0:
```

help for additional tasks: file io

```
FILE* fopen(const char* path, const char* permissions);
    size_t fwrite(const void * ptr. size_t size. size_t cnt.
    FILE* stream):
    size_t fread(void* ptr, size_t size, size_t cnt,
    FILE* stream );
    int fclose(FILE* filetoclose)
example:
    int main() {
      FILE* f = fopen("foo.txt", "w");
      char* data = "lololol \ n":
      size_t data_size = 8:
      assert(fwrite(data, data_size, 1, f) != data_size);
      fclose(f);
      return 0:
```