Problem One

a.

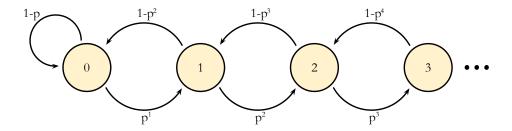


Figure 1: The Markov chain P_{ij} illustrated as a digraph.

The Markov chain P_{ij} in fig. 1 describes a random walk. Starting in any state, you can reach any other state - i.e. all states communicate. Thus, P_{ij} is **strongly connected**, has **one equivalence class** and is **irreducible**. Let X_n and X_{n+s} be two states such that there are s-1 intermediate states between them. To get from state i to j=i+s you have to visit all intermediate states at least once¹. Another trait of P_{ij} is that with growing i, the probability of moving from state i to j=i+1 diminishes exponentially, while the probability of moving back to j'=i-1 grows exponentially. Starting in state i, it is therefore reasonable to claim that it is always possible to return to state i in a finite number of steps. State i is then said to be positive recurrent, and since positive recurrence is a class property, the whole chain is **positive recurrent**.

Starting in state i, let n be the number that allows you to end up in state i after n transitions with the probability $P_{ii}^n > 0$. Let N_i be the set of all such numbers for our chain. The greatest common divisor of the elements in N_i is called the period d of state i. Since $P_{00}^n > 0$ for any n, $N_i = 0, 1, 2, ...$ and so P_{00} has a period of d = 1. Since periodicity is a class property, the chain as a whole has period one. A Markov chain with d = 1 is called **aperiodic**.

A positive recurrent aperiodic chain is called **ergodic**. Theorem 4.1 in [?] states that for an irreducible ergodic Markov chain the limit $\pi_j = \lim_{n\to\infty} P_{ij}^n$, $j\geq 0$ exists,

¹Equivalently, s is the minimum number of steps you must preform to make the transition from state i to i+s

$$\pi_j = \sum_{i=0}^{\infty} \pi_i P_{ij} \tag{1}$$

and

$$\sum_{j=0}^{\infty} \pi_j = 1. \tag{2}$$

In this case eq. (1) becomes

$$\pi_{i} = \begin{cases} \pi_{i-1}P_{i-1,i} + \pi_{i+1}P_{i+1,i} &= \pi_{i-1}p^{i} + \pi_{i+1}(1-p^{i+2}) & i > 0 \\ \pi_{i}P_{i,i} + \pi_{i+1}P_{i+1,i} &= \pi_{0}(1-p) + \pi_{1}(1-p) & i = 0 \end{cases}$$
(3)

The π 's are called the limiting probabilities that the process will be in state i at time n, and it can be shown that π_i also equals the long-run proportion of time that the process will be in state i. Below the limiting probabilities are calculated for the first 3 states.

$$\pi_1 = \frac{p}{1 - p^2} \pi_0; \quad \pi_2 = \frac{p^2}{1 - p^3} \pi_1; \quad \pi_3 = \frac{p^3}{1 - p^4} \pi_2$$

By induction this yields the general formula (recurrence relation)

$$\pi_{i+1} = \frac{p^{i+1}}{1 - p^{i+2}} \pi_i = \frac{p^{i+1} p^i p^{i-1} \cdots p^2 p^1}{(1 - p^{i+2})(1 - p^{i+1})(1 - p^i) \cdots (1 - p^3)(1 - p^2)} \pi_0$$

$$= \frac{p^{1+2+\dots+(i-1)+i+(i+1)}}{\prod_{i=2}^{k=i+2} (1 - p^k)} \pi_0 = \frac{p^{\frac{1}{2}(i+1)(i+2)}}{\prod_{i=2}^{k=i+2} (1 - p^k)} \pi_0$$

or, equivalently,

$$\pi_i = \pi_0 \cdot \prod_{k=1}^{k=i+1} \frac{p^k}{1 - p^{k+1}} \tag{4}$$

Now eq. (2) becomes

$$\sum_{i} \pi_{i} = \pi_{0} \left(1 + \sum_{i} \cdot \prod_{k=1}^{k=i+1} \frac{p^{k}}{1 - p^{k+1}} \right) = 1$$

$$\implies \pi_{0} = \left(1 + \sum_{i} \cdot \prod_{k=1}^{k=i+1} \frac{p^{k}}{1 - p^{k+1}} \right)^{-1}$$
(5)

Substituting eq. (5) into eq. (4) gives an expression for the limiting probabilities

$$\pi_i = \frac{\prod_{k=1}^{k=i+1} \frac{p^k}{1-p^{k+1}}}{1 + \sum_i \cdot \prod_{k=1}^{k=i+1} \frac{p^k}{1-p^{k+1}}}$$
(6)

The distribution is positive so the limiting probabilities exist and the states are indeed positive recurrent.

b.

Let the set ξ contain the first 10 states, and let T_i be the time spent to reach state 10, starting in state $X_0 = i \in \xi$.

$$\mu_{i} = E[T_{i}]$$

$$= E[T_{i}|X_{1} = i - 1]P(X_{1} = i - 1) + E[T_{i}|X_{1} = i + 1]P(X_{1} = i + 1)$$

$$= (1 + E[T_{i-1}])(1 - p^{i+1}) + (1 + E[T_{i+1}])p^{i+1}$$

$$= 1 + \mu_{i-1} + (\mu_{i+1} - \mu_{i-1})p^{i+1}$$
(7)

Note the special cases for $\mu_0 = 1 + \mu_0 + (\mu_1 - \mu_0)p$, and $\mu_9 = 1 + \mu_8(1 - p^{10})$

eq. (7) constitutes a set of 10 equations that can be solved with MATLAB. In table ¡TABLE; the solutions are listed for p = 0.75 and p = 0.90.

The exponetial decay for the probabilities for moving on to the next state clearly manifests itself for the case of p=0.75; no matter what state you start in, you'll have to wait for a very long time to reach state 10. The transition from state 9 to 10 is taking very long time compared to the other one-step transitions.

c.

The probability for ever reaching state 100 is 1, no matter what state you start in, since all limiting probabilities are positive. If you start in state $X_0 < 100$, you will have to wait for a very long time to reach state 100, and if $X_0 > 100$ you will only have to wait close to $X_0 - 100$ steps (at least if not $p \approx 1$).

d.

MATLAB is here used to illustrate some random walks.

```
hold on;
%%% A ten-step illustrated random walks, p=0.90
% Starting in state 0
plot(randwalk(20,0,0.9), "1", \
randwalk(20,0,0.9), "2", randwalk(20,0,0.9), "3")
% Starting in state 5
plot(randwalk(20,5,0.9), "1", \
randwalk(20,5,0.9), "2", randwalk(20,5,0.9), "3")
% Starting in state 9
plot(randwalk(20,9,0.9), "1", \
randwalk(20,9,0.9), "2", randwalk(20,9,0.9), "3")
\%\% p=0.75
% Starting in state 0
plot(randwalk(20,0,0.75), "1", \
randwalk(20,0,0.75), "2", randwalk(20,0,0.75), "3" )
% Starting in state 5
plot(randwalk(20,5,0.75), "1", \
randwalk(20,5,0.75), "2", randwalk(20,5,0.75), "3")
% Starting in state 9
plot(randwalk(20,9,0.75), "1", \
randwalk(20,9,0.75), "2", randwalk(20,9,0.75), "3")
```

Notice the difference between p = 0.90 and p = 0.75 in figs. 2 and 3. Walking with p = 0.75 does indeed pull you down towards state 0.

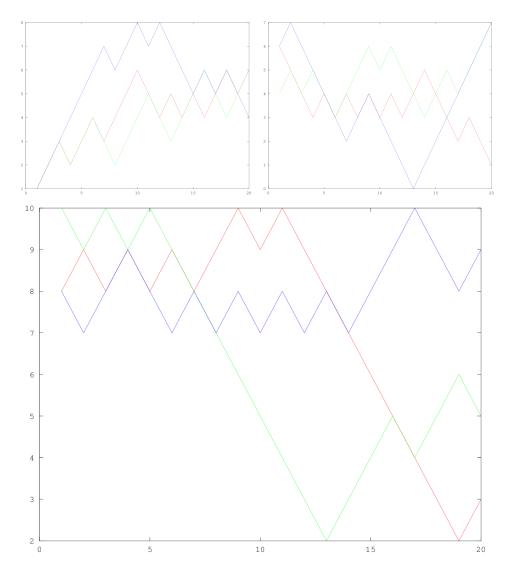


Figure 2: A 20-step random walk w. p=0.90 starting with state 0, 5 and 9, respectively.

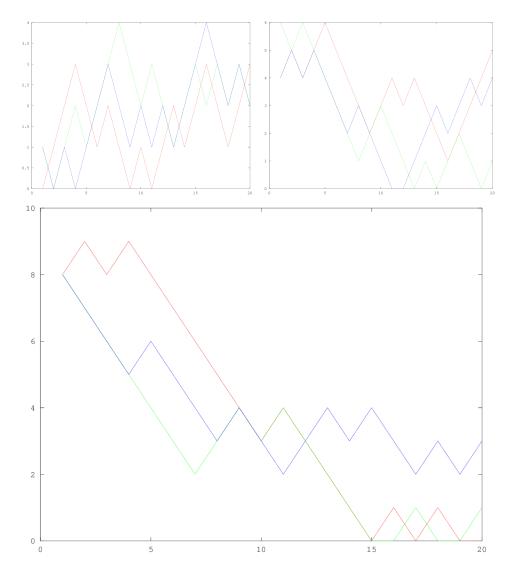


Figure 3: A 20-step random walk w. p=75 starting with state 0, 5 and 9, respectively.

j	π_j	$ar{\pi_j}$	C.I.	
0	.1669	0.1677	.1666	.1688
1	.2861	0.2867	.2856	.2877
2	.2789	.2774	.2767	.2782
3	.1718	.1708	.1699	.1717
4	.0713	.0714	.0706	.0721
5	.0206	.0205	.0201	.0210
6	.0042	.0042	.0040	.0044
7	.0006	.0006	.0005	.0006
8	.0001	.0001	.0000	.0001
9	0	0	0	0
10	0	0	0	0

Table 1: Simulated values of the mean $E[X_n]$ and the standard deviation, SD (= $Var^{\frac{1}{2}}[X_n]$) for distribution I and II.