Applied Logistic Regression – Assignment 2

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Assignment 2

1a: Data Generation

```
N<-15
n<-2*N+1
x1<-c(-N:N)/N
x2<-c(rep(0,round(n/3)),rep(1,n-round(n/3)))
x0<-rep(1,n)
X<-cbind(x0,x1,x2)
B<-c(log(0.3/0.7),1,-0.3)
lp<-X%*%B
p<-exp(lp)/(1+exp(lp))
summary(as.vector(p))</pre>
```

```
## Min. 1st Qu. Median Mean 3rd Qu. Max.
## 0.1362 0.1930 0.2410 0.2695 0.3436 0.4632
```

Up until this point, we've done the same stuff as in the previous assignment. We've assigned values to a constant term and two explanatory variables – one continuous and the other binary – and we've calculated the logit and probability of a "success" outcome for each unit of observation. As seen above, the mean probability is about .27. What is new in this exercise is that we will now generate n binary outcomes that are loosely based on p but have an element of random variation in them:

```
set.seed(100) #(This is to make sure that the randomly generated outcomes
    #are the same every time this code is run)
U<-runif(n) #Generate n random values between 0 and 1
y<-as.numeric(U<p) #Define "success"" as an observation for which p exceeds U
sum(y); mean(y) #See how they came out</pre>
```

```
## [1] 5
## [1] 0.1612903
```

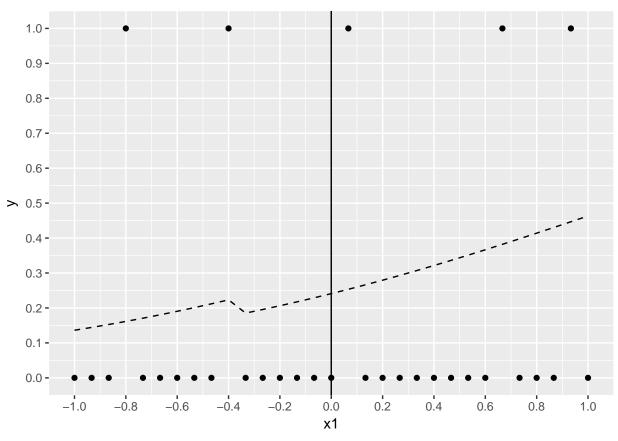
This batch of binary outcomes is "unlucky" in the sense that at .16, the observed rate of "success" is significantly lower than the mean probability that we calculated earlier. This is due to the random element. The larger n is, the more similar we can expect these two means to be.

1b: Plotting the True Probabilities

We'll now plot the calculated probabilities against the actual observed outcomes.

```
library(ggplot2)
the.data<-data.frame(x0,x1,x2,lp,p,y)
ggplot(data=the.data, aes(x=x1, y=y)) +
    scale_y_continuous(limits=c(0,1), breaks=seq(from=0,to=1,by=0.1)) +
    scale_x_continuous(breaks=seq(from=-1,to=1,by=0.2)) +</pre>
```

```
geom_point(aes(y=y,x=x1)) +
geom_line(aes(y=p,x=x1),linetype="dashed") +
geom_vline(xintercept = 0)
```



The number of observations here is rather small for visually evaluating how well the success rate follows p. But there are 50% more successes on the right side of the plane than the left, at least!

2: Newton's Method

Now for the main point of this exercise, which is to (semi)manually calculate the coefficients of the constant term and the predictors based on their respective values and the actual outcomes.

```
#I think the idea is to start with the grand mean (aka intercept) of the true probability: p1 < -sum(y)/n
#For the constant term, our starting value is the logit of the overall probability
# of success rather than the probability itself. The other predictor coefficients
# are apparently given an initial value of 0 each:
B0 < -c(x0 = log(p1/(1-p1)), x1 = 0, x2 = 0)
```

So here is our starting point:

```
B0

## x0 x1 x2

## -1.648659 0.000000 0.000000
```

Fisher Scoring Iteration 1:

The values changed, so we'll do an Iteration 2:

```
B0<-B1
lp0<-X%*%B0
p0<-exp(lp0)/(1+exp(lp0))
d1<-t(X)%*%(y-p0)
w<-as.vector(p0*(1-p0))
d21<--t(X)%*%diag(w)%*%X
B1<-B0-solve(d21,d1)
t(B1)

## x0 x1 x2
## [1,] -0.06288461 1.947025 -2.575052
```

The values changed again, so we'll do an Iteration 3:

```
B0<-B1
lp0<-X%*%B0
p0<-exp(lp0)/(1+exp(lp0))
d1<-t(X)%*%(y-p0)
w<-as.vector(p0*(1-p0))
d21<--t(X)%*%diag(w)%*%X
B1<-B0-solve(d21,d1)
t(B1)

## x0 x1 x2
```

The values changed again, so we'll do an Iteration 4:

[1,] -0.03635197 1.990107 -2.638811

```
B0<-B1

lp0<-X%*%B0

p0<-exp(lp0)/(1+exp(lp0))

d1<-t(X)%*%(y-p0)

w<-as.vector(p0*(1-p0))

d21<--t(X)%*%diag(w)%*%X

B1<-B0-solve(d21,d1)

t(B1)
```

```
## x0 x1 x2
## [1,] -0.03595209 1.990749 -2.639743
```

The values changed very little now. But I guess we'll do an Iteration 5:

```
B0<-B1

lp0<-X%*%B0

p0<-exp(lp0)/(1+exp(lp0))

d1<-t(X)%*%(y-p0)

w<-as.vector(p0*(1-p0))

d21<--t(X)%*%diag(w)%*%X

B1<-B0-solve(d21,d1)

t(B1)
```

```
## x0 x1 x2
## [1,] -0.03595201 1.990749 -2.639743
```

Only x0 changed. I suppose we'll keep going until nothing changes. Iteration 6:

```
B0<-B1
lp0<-X%*%B0
p0<-exp(lp0)/(1+exp(lp0))
d1<-t(X)%*%(y-p0)
w<-as.vector(p0*(1-p0))
d21<--t(X)%*%diag(w)%*%X
B1<-B0-solve(d21,d1)
t(B1)
```

```
## x0 x1 x2
## [1,] -0.03595201 1.990749 -2.639743
```

Nothing changed. This might be what statistics people call "convergence". Thus, a total of 5 Fisher Scoring Iterations were needed to obtain the coefficients. The 6th iteration didn't change anything.

So, that was (semi-)manual logistic regression. Those who are really sharp at math can probably do it even with just a pen and paper.

3: R's glm() Function

Now we'll have R's glm() function carry out the same procedure, and hope for the same results:

```
Y<-cbind(y,1-y)
logreg<-glm(Y~x1+x2,family=binomial(link="logit"))
summary(logreg)
```

```
##
## Call:
## glm(formula = Y ~ x1 + x2, family = binomial(link = "logit"))
##
## Deviance Residuals:
## Min 1Q Median 3Q Max
```

```
## -0.9036 -0.6575 -0.5010 -0.3108
                                        2.2885
##
## Coefficients:
               Estimate Std. Error z value Pr(>|z|)
##
## (Intercept) -0.03595
                           1.35349
                                    -0.027
                                               0.979
                                     1.198
                                              0.231
## x1
                1.99075
                           1.66216
               -2.63974
                           2.24718 -1.175
## x2
                                               0.240
##
##
   (Dispersion parameter for binomial family taken to be 1)
##
##
       Null deviance: 27.392 on 30
                                     degrees of freedom
## Residual deviance: 25.588 on 28
                                    degrees of freedom
  AIC: 31.588
##
## Number of Fisher Scoring iterations: 5
```

Indeed, the coefficients are the same (though the model summary rounds them). The number of Fisher Scoring iterations performed is also identical. This suggests major mistakes have not been made, even though I didn't entirely understand what I was doing.

4: Variance-Covariance Matrices

```
#Here's the variance-covariance matrix of the manually computed model:
(V<--solve(d21))
             x0
                       x1
                                 x2
## x0 1.831951
                1.815212 -2.821587
## x1 1.815212 2.762775 -3.321450
## x2 -2.821587 -3.321450 5.049817
#Here's the variance-covariance matrix of the model that was computed by the glm() function:
vcov(logreg)
##
               (Intercept)
                                            x2
                                  x1
## (Intercept)
                  1.831948
                           1.815206 -2.821579
                  1.815206 2.762766 -3.321437
## x1
## x2
                 -2.821579 -3.321437 5.049798
```

The values are very close but not identical. I wonder if this might be because the we actually did 6 Fisher scoring iterations in the manual regression, while **glm()** did only 5. Perhaps the 6th manual iteration resulted in some minuscule further adjustments that weren't visible because of rounding...?

5: Standard Errors of Model Coefficients:

```
#Predictor coefficient standard errors in the manually computed model:
sqrt(diag(V))

## x0 x1 x2
## 1.353496 1.662160 2.247180

#Predictor coefficient standard errors in glm()-computed model:
sqrt(diag(vcov(logreg)))

## (Intercept) x1 x2
```

```
## 1.353495 1.662157 2.247176
```

The same is happening here. The values of the manually and programmatically obtained coefficients are very very similar, but not identical.

6: x1 as the Only Predictor

```
logreg.x1<-glm(Y~x1, family=binomial(link="logit"))</pre>
summary(logreg.x1)
## Call:
## glm(formula = Y ~ x1, family = binomial(link = "logit"))
## Deviance Residuals:
##
      Min
                 1Q
                      Median
                                   3Q
                                           Max
## -0.6803 -0.6218 -0.5730 -0.5250
                                        2.0250
##
## Coefficients:
##
              Estimate Std. Error z value Pr(>|z|)
                            0.4934 -3.365 0.000765 ***
## (Intercept) -1.6606
                                     0.381 0.703191
## x1
                 0.3149
                            0.8264
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for binomial family taken to be 1)
##
      Null deviance: 27.392 on 30 degrees of freedom
##
## Residual deviance: 27.245 on 29 degrees of freedom
## AIC: 31.245
##
## Number of Fisher Scoring iterations: 4
```

7: x2 as the Only Predictor

```
logreg.x2<-glm(Y~x2, family=binomial(link="logit"))</pre>
summary(logreg.x2)
##
## Call:
## glm(formula = Y ~ x2, family = binomial(link = "logit"))
##
## Deviance Residuals:
      Min
                 1Q
                      Median
                                   3Q
                                           Max
## -0.6681 -0.6117 -0.5553 -0.5553
                                        1.9728
##
## Coefficients:
##
              Estimate Std. Error z value Pr(>|z|)
## (Intercept) -1.3863
                            0.7906 - 1.754
                                             0.0795 .
## x2
                -0.4055
                            1.0069 -0.403
                                             0.6872
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```

```
##
## (Dispersion parameter for binomial family taken to be 1)
##
## Null deviance: 27.392 on 30 degrees of freedom
## Residual deviance: 27.233 on 29 degrees of freedom
## AIC: 31.233
##
## Number of Fisher Scoring iterations: 4
```

8: Interpreting the Results

So, the full model (with both predictors included) reports a positive effect on the outcome for $\mathbf{x1}$ and a negative one for $\mathbf{x2}$, neither of them statistically significant. A very similar result is obtained when we only include $\mathbf{x1}$ or $\mathbf{x2}$ in the model – the former has a positive coefficient, the latter a negative one. My interpretation is that increasing magnitude of the continuous property $\mathbf{x1}$ favors the occurrence of the outcome, while membership in group $\mathbf{x2}$ (represented by value 1 of the dichotomous variable) disfavors it. This is well illustrated by our graph in exercise 1 – the slope is consistently ascending as a function of $\mathbf{x1}$. The single downward blip in the ascending graph (at about $\mathbf{x1} = 0.3$) occurs when Group Membership (x2) changes from 0 to 1.

In the full model, the constant term is the least statistically significant of the three factors. With only either $\mathbf{x1}$ or $\mathbf{x2}$ as an explanatory variable, on the other hand, it is much more significant than the sole predictor variable. Here's a hypothesis: There's the same amount of \mathbf{Y} variation in all three models. A regression model always assumes that all relevant factors have been included in the model, and it tries to explain the \mathbf{Y} variation on the basis of those factors (I use the word "factor" here in the general sense, not in the technical, R-specific one). We built the effect of $\mathbf{x1}$ and $\mathbf{x2}$ into this data ourselves, so we know the exact extent to which they influence \mathbf{Y} . When either $\mathbf{x1}$ or $\mathbf{x2}$ is left out, the regression model tries to account for the now-unexplained \mathbf{Y} variation some other way, and the only remaining option is the constant term. Thus the constant term's assumed role in the variation is amplified.