

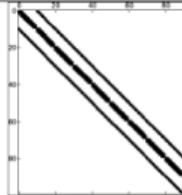
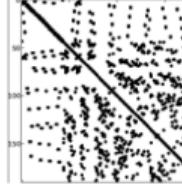
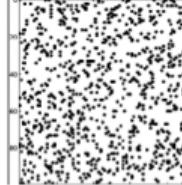
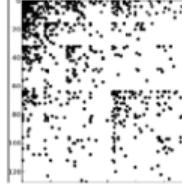
Numerical Linear Algebra II: Reordering Algorithms

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Sparse Matrices Recap - bytes for nonzero entry of double type

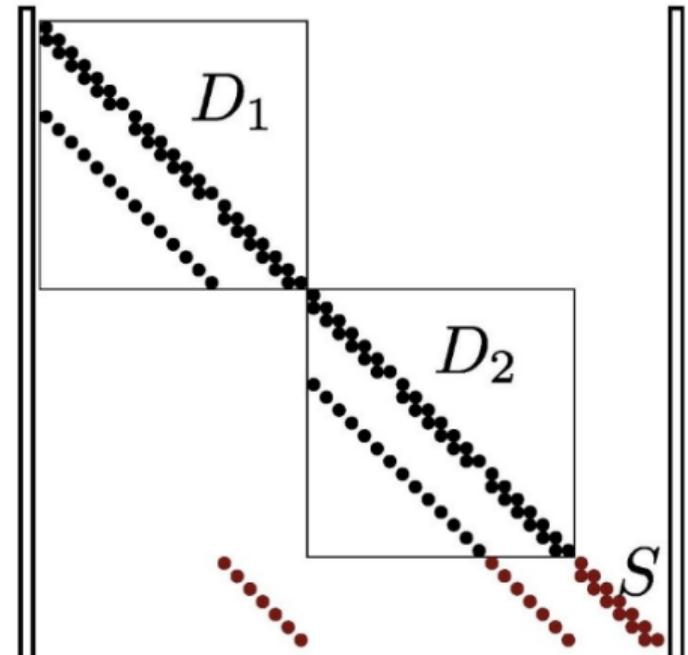
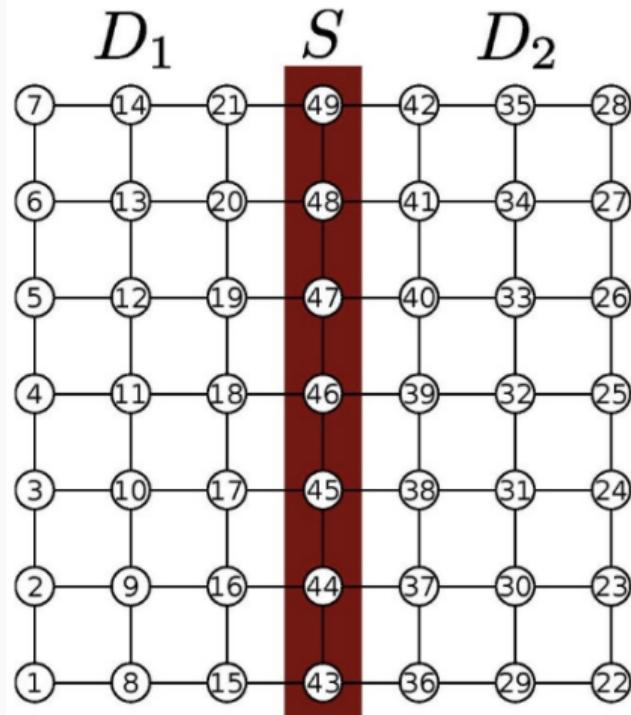
	Matrix pattern	<-->Unstructured				
		DIA	ELL	CSR	HYB	COO
Struct.mesh		8.10	12.16	12.45	12.16	16.00
Unstruct. mesh		328.22	16.60	12.62	13.44	16.00
Random matrix		153.65	21.29	12.42	14.20	16.00
Power-law graph		237.66	74.82	12.73	19.46	16.00

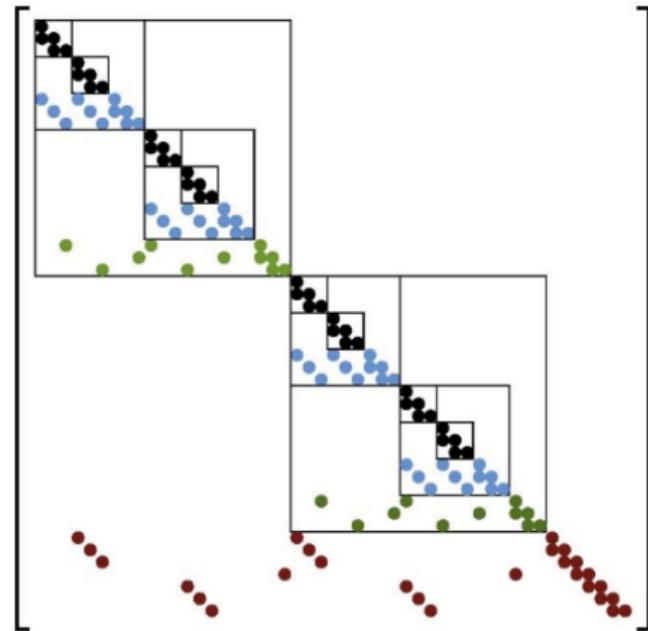
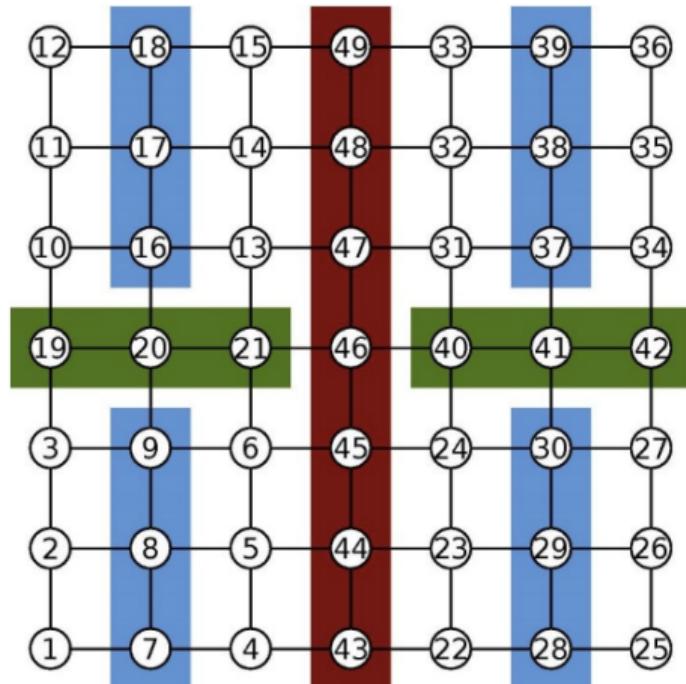
Minimum Degree

- Eliminate the node with the smallest degree first.
- Fewer neighbors \Rightarrow less fill-in when eliminated.
- Update degrees after each elimination
 - Efficiently using Quotient Minimum Degree (QMD)
- Efficient variants exist like AMD (Approximate Minimum Degree).

Nested Dissection

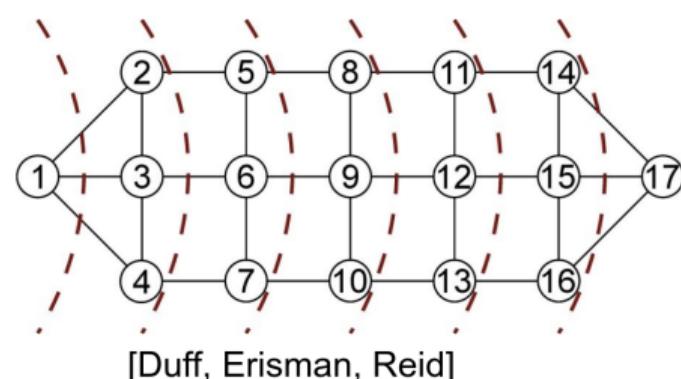
- Treat the sparse matrix as a graph: nodes = variables, edges = nonzeros.
- Find a small separator that splits the graph into two roughly equal parts.
- Recursively order each part.
- Place separator nodes last.
- Eliminating separated subgraphs independently limits fill-in.
- Small separators mean limited coupling during factorization.
- Very effective for PDE/mesh-derived matrices.

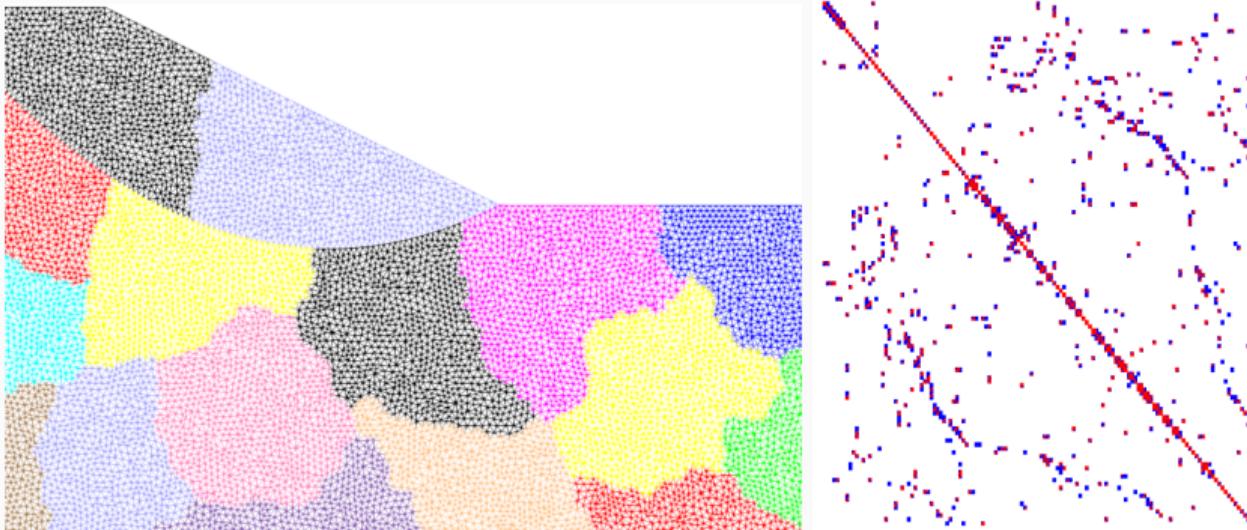




(Reverse) Cuthill–McKee

1. Pick a starting node, which has the minimum degree.
2. Perform BFS:
 - Visit nodes level by level.
 - Within each level, sort neighbors by increasing degree.
3. Number nodes in the order they are visited.
 - Produces ordering that reduces matrix bandwidth.
 - RCM: Reverse the CM ordering at the end (further bandwidth reduction).





Reord.	nnz in fact.	Mem. [MiB]	Reord. [s]	Fact. [s]	Solve [s]
NAT	17,102,083	198.47	0.00	9.20e+01	5.68e-02
QMD	744,283	11.27	1.30e-02	2.01e-01	2.26e-03
ND	906,823	13.13	8.29e-03	2.57e-01	2.85e-03
RCM	2,156,423	27.43	2.09e-03	6.37e-01	6.63e-03