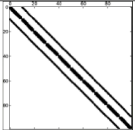
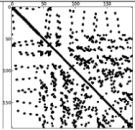
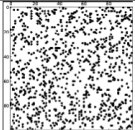
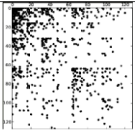


Numerical Linear Algebra II: Reordering Algorithms

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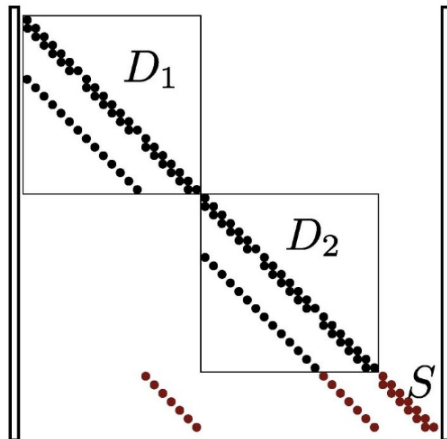
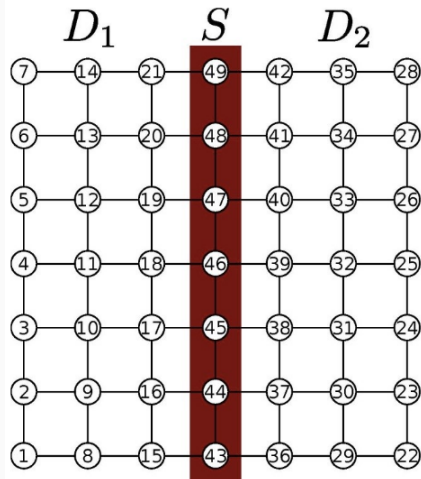
Sparse Matrices Recap - bytes for nonzero entry of double type

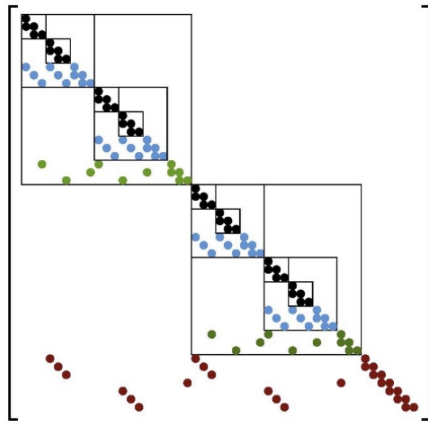
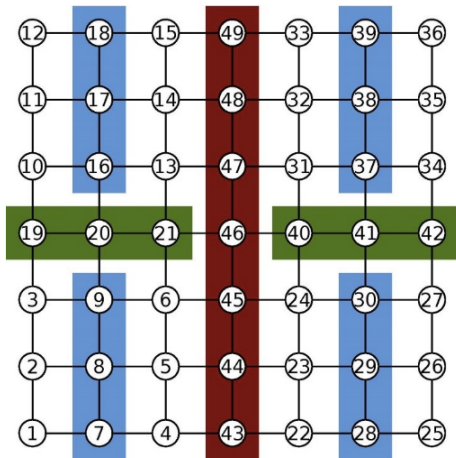
	Matrix pattern	Structured \longleftrightarrow Unstructured				
		DIA	ELL	CSR	HYB	COO
Struct.mesh		8.10	12.16	12.45	12.16	16.00
Unstruct. mesh		328.22	16.60	12.62	13.44	16.00
Random matrix		153.65	21.29	12.42	14.20	16.00
Power-law graph		237.66	74.82	12.73	19.46	16.00

- Eliminate the node with the smallest degree first.
- Fewer neighbors \Rightarrow less fill-in when eliminated.
- Update degrees after each elimination
 - Efficiently using Quotient Minimum Degree (QMD)
- Efficient variants exist like AMD (Approximate Minimum Degree).

Nested Dissection

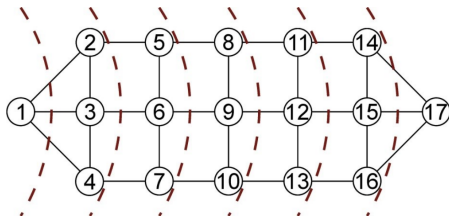
- Treat the sparse matrix as a graph: nodes = variables, edges = nonzeros.
- Find a small separator that splits the graph into two roughly equal parts.
- Recursively order each part.
- Place separator nodes last.
- Eliminating separated subgraphs independently limits fill-in.
- Small separators mean limited coupling during factorization.
- Very effective for PDE/mesh-derived matrices.



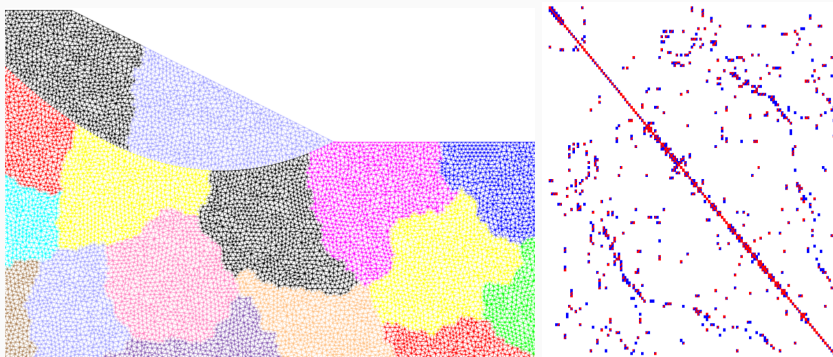


(Reverse) Cuthill–McKee

1. Pick a starting node, which has the minimum degree.
2. Perform BFS:
 - Visit nodes level by level.
 - Within each level, sort neighbors by increasing degree.
3. Number nodes in the order they are visited.
 - Produces ordering that reduces matrix bandwidth.
 - RCM: Reverse the CM ordering at the end (further bandwidth reduction).



[Duff, Erisman, Reid]



Reord.	nnz in fact.	Mem. [MiB]	Reord. [s]	Fact. [s]	Solve [s]
NAT	17,102,083	198.47	0.00	9.20e+01	5.68e−02
QMD	744,283	11.27	1.30e−02	2.01e−01	2.26e−03
ND	906,823	13.13	8.29e−03	2.57e−01	2.85e−03
RCM	2,156,423	27.43	2.09e−03	6.37e−01	6.63e−03