M4 by example

https://github.com/jkubin/m4_by_example

https://github.com/jkubin/L-system

OpenAlt 2018
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Introduction to M4

- M4 is general purpose macro-processor
- Not tied with a particular language or software
- GNU Build System autotools configure, Makefile, config.h, ...
- Sometimes used as a web template system
- SELinux policy macros (M4 replaced by CIL)
- Source code generators in my examples source.mc → target.{java,csv,xml,html,c,h,mc,m4,json,...}

A brief history

- GPM (General Purpose Macrogenerator)
 - written by **Christopher Strachey**
 - GPM fit into 250 machine instructions!
- M3 written by Dennis Ritchie for the AP-3 minicomputer
- M4 for the original versions of UNIX, written by
 - Dennis Ritchie
 - Brian Kernighan
 - Jim E. Weythman divert (-1) define (...) ... divert
 - Rick Becker
 - John Chambers
 - Doug McIlroy

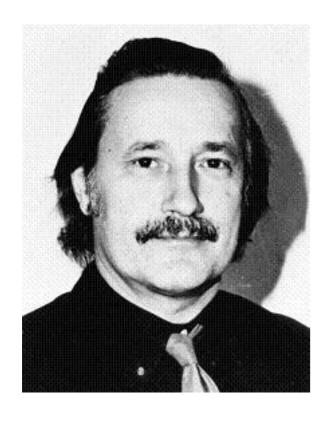
- ...

Authors of M4

GPM (1965)

C (1973), M3, M4 (1977)

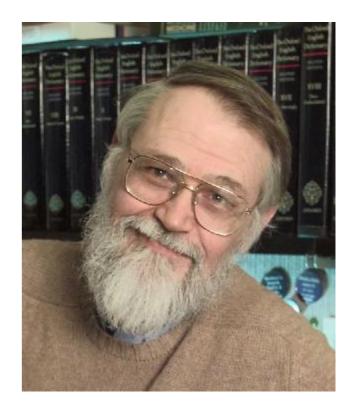
C, M4, AWK



Christopher Strachey



Dennis Ritchie



Brian Kernighan

and several other authors ...

Prerequisites for understanding M4

- A good plain text editor
- Foundation of automata and grammars
- GNU Make
- A lot of working, commented examples
- A lot of time to learn and understand
 - If you have IT education you have no time
 - If you have no IT education you have a lot of time
 - https://www.gnu.org/software/m4/manual/m4.html
 - Describes each keyword in detail, but NO fundamentals (context-free grammar, automata and β rules)
 - Therefore M4 is nearly forgotten

Writing M4 scripts

- Abbreviations for M4 keywords (avoid bracket hell)
- Placeholders <mark>%%%</mark> in keywords arguments (Vim config)

```
~/.vim/ftplugin/m4/m4_maps.vim
...
inoremap <buffer> ;; <c-o>/%%%<cr><del><del><...</pre>
```

Familiarity with Vim text-objects (keyboard shortcuts)

```
See :help text-objectsci(da(ci[ya[...
```

- % is a shortcut to jump over (...) or [...]
 - See :help %
- Shortcuts to effectively comment-out M4 code

Formal Grammar (Chomsky type)

$$G = (N, \Sigma, P, S)$$

N: fin. set of non-terminal symbols

Σ: fin. set of terminal symbols

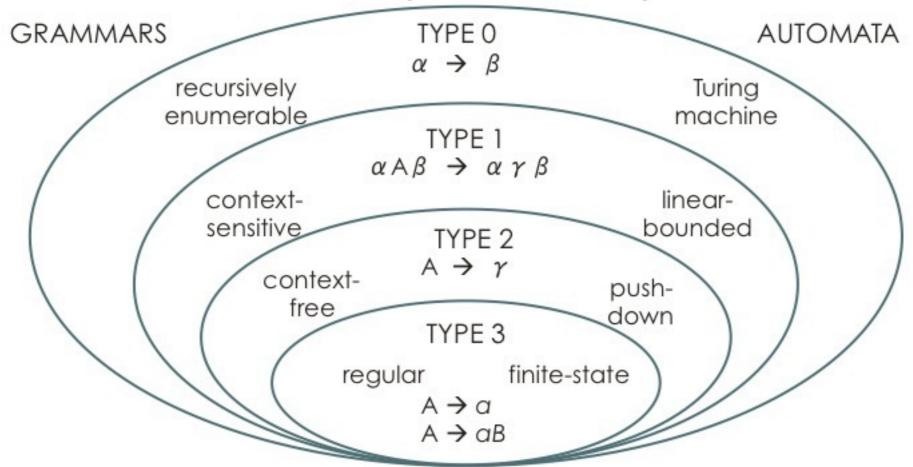
$$N \cap \Sigma = \emptyset$$

P: fin. set of production (rewrite) rules $(N \cup \Sigma)^* N (N \cup \Sigma)^* \rightarrow (N \cup \Sigma)^*$

S: is the start symbol

$$S \in N$$

Chomsky Hierarchy

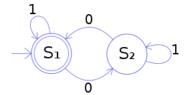


Fundamentals of M4

- Context-free grammar (CFG)
 - Σ: Terminal symbols
 - **N**: Non-terminal symbols
 - **P**: Production (rewrite) rules
 - $A \rightarrow \beta$
- Every M4 define(...) can be seen as a CFG production rule
 - Even all built-in keywords!
- Branching by macro expansion, without ifelse(...) keyword
- Automata (and β rules)
 - Significantly reduces M4 code complexity!

Stacks

- Nearly unlimited number and size (limited by your RAM size)
- Buffers (queues) for processed data
 - Nearly unlimited size (limited by your HDD)
 - Keywords: divert(N), undivert(N)
 - $^-$ Total number of buffers is 2 31 1



Production rules in M4

Production rules in context-free grammar (type 2)

P:
$$A \rightarrow \beta$$
 $A \in N$
 $\beta \in (N \cup \Sigma)^*$

 Productions rules in M4 define(`A', `β')

Production rules in M4 $\mathbf{A} \rightarrow \mathbf{\beta}$

```
\Sigma = \{a, \, \epsilon\}; \, N = \{S, \, A\};
```

```
A \rightarrow \epsilon define(`A', `')
```



A → Aa define(`A', `A`'a')



Symbols in M4

- Terminal symbols
 - Are symbols that go out to stdout, buffers, /dev/null
- Non-terminal symbols (or macro names)
 [_a-zA-Z] [_a-zA-Z0-9] *
 - Are **recursively** expanded to terminal symbols
 - Unwanted expansion is protected by quotation marks `', [], ...
 - See keyword: **changequote**
 - changequote([,]) ← change quotation marks to []
 - changequote(,) completely disables quotation marks
- No data types, symbols/tokens only
- Everything has global scope
 - Non-terminal symbol temporarily hide pushdef()

Two types of finite loops in M4 $\mathbf{A} \rightarrow \mathbf{\beta}$

1. right-recursive $(A \rightarrow aA \mid a \mid \epsilon)$

```
define(`A', `ifelse(`$1', `0', `0', `$1$0(decr($1))')')
A(9)
9876543210
define(`B', `ifelse(`$*', `', `', `$1`'$0(shift($@))')')
B(a, b, c, d)
abcd
```

2. left-recursive $(A \rightarrow Aa \mid a \mid \epsilon)$

generally not recommended (if produces hundreds of MiB)

```
define(`A', `ifelse(`$1', `0', `0', `$0(decr($1))$1')')
A(9)
0123456789
define(`B', `ifelse(`$*', `', `', `$0(shift($@))$1')')
B(a, b, c, d)
dcba
```

Two types of finite loops in M4 $\boldsymbol{A} \to \boldsymbol{\beta}$

2.1 left-recursive (S \rightarrow aSb | ϵ)

```
define(`S', `ifelse(`$1', `0', `', `a`'\\solution (\square (\square 1))\square b')')
S(9)
```

aaaaaaaabbbbbbbbb

Branching in M4 $\mathbf{A} \rightarrow \mathbf{\beta}$

```
$ m4
changequote([,])
define([A_0], [zero])
define([A_1], [one])
define([A_2], [two])
define([A_3], [three])
define([A_4], [four])
define([A_5], [five])
define([A_6], [six])
define([A_7], [seven])
define([A_8], [eight])
define([A_9], [nine])
define([A], [A_$1])
A(3)
three
#because: A(3) \rightarrow A_{1} \rightarrow A_{3} \rightarrow three
define([A], [$0_$1])
A(3)
three
#because: A(3) \rightarrow \$0\_\$1 \rightarrow A\_3 \rightarrow three
```

Branching in M4 $\mathbf{A} \rightarrow \mathbf{\beta}$

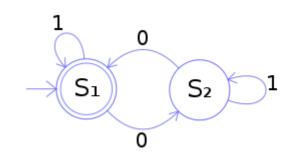
```
define([A], [A []eval($1 % 10)])
A(33)
A 3
#because: A(33) \rightarrow A [13 \rightarrow A 3]
define([B], [$1])
B(A(33))
three
#because: B(A(33)) \rightarrow B(A_3) \rightarrow A_3 \rightarrow three
define([A], [B(A_[]eval($1 % 10))])
A(33)
three
#because: A(33) \rightarrow B(A_3) \rightarrow A_3 \rightarrow three
```

Using ifelse(...)

- 1. Small branches
- 2. End condition of a loop
- 3. Automaton (transition/evaluation)

NOT FOR GENERAL PURPOSE BRANCHING!

- Insufficient code decomposition
 - Big ball of mud https://en.wikipedia.org/wiki/Anti-pattern



https://github.com/jkubin/m4_by_example/automaton/even_0.m4

```
$ cat automaton/even_0.m4
# β rule
define([S1], [
         ifelse(
                  [$*], [0], [define([$0], defn([S2]))],
                  [$*], [1], [],
                  [NOT IN ALPHABET ($@)]
])
# β rule
define([S2], [
         ifelse(
                  [$*], [0], [define([$0], defn([S1]))],
                  [$*], [1], [],
                  [NOT_IN_ALPHABET($@)]
1)
\# A \rightarrow \beta
define([EVEN], defn([S1]))
```

```
S_1
S_2
S_1
S_2
```

```
$ m4
changequote([,])
# --->/ EPSILON \--->/ SHADOW \
      \____/<----\___/
# β rules
define([SHADOW], [ class="shadow"define([$0], defn([EPSILON]))])
define([EPSILON], [define([$0], defn([SHADOW]))])
\# A \rightarrow \beta
define([CLASS], defn([EPSILON]))
<tr[]CLASS>
\langle tr \rangle
<tr[]CLASS>
<tr[]CLASS>
\langle tr \rangle
<tr[]CLASS>
```

```
$ m4
changequote([,])
#
\# --->/  \--->/ \epsilon \---,
define([TABLE], [
define([$0])])
TABLE
TABLE
TABLE
TABLE
```

```
$ m4
changequote([,])
#
\# --->/ \epsilon \--->/  \---,
define([TABLE], [define([$0], [
])])
TABLE
TABLE
TABLE
TABLE
```

Special arguments to macros \$#, \$*, \$@, \$0, \$1, \$2, \$3, ...

- Similar meaning in the following languages
 - Bash
 - Perl
 - AWK
 - bc

Special arguments to macros \$#, \$*, \$@, \$0, \$1, \$2, \$3, ...

```
$ m4
define(`A', `$#')
A(a, b, c)
A ()
```

Special arguments to macros \$#, \$*, \$@, \$0, \$1, \$2, \$3, ...

```
$ m4
define(`A', ``
                                  A(a, b, c)
$#
$*
                                   a,b,c
                                   `a', `b', `c'
$@
$0
                                   A
$1
                                   a
$2
$3
```

Arguments in M4 \$#, \$*, \$@, **\$0**, \$1, \$2, \$3, ...

```
$ m4
# β rule
define(`BETA', `$0_SUFFIX')
BETA
BETA SUFFIX
define(`A', defn(`BETA'))
define(`B', defn(`BETA'))
A SUFFIX
B SUFFIX
```

Counters in M4

```
$ m4
changequote([,])
# init counter
define([COUNTER], 1)
COUNTER
define([COUNTER], incr(COUNTER))
COUNTER
define([COUNTER], incr(COUNTER))
COUNTER
3
```

Counters in M4

```
$ m4
changequote([,])
# β rule
define([COUNT_UP], [dnl
    define([$0 COUNTER], $1)dnl
    define([$0], [$0 COUNTER[]define([$0 COUNTER], incr($0 COUNTER))])dnl
])
# β rule
define([COUNT DOWN], [dnl
    define([$0 COUNTER], $1)dnl
    define([$0], [$0_COUNTER[]define([$0_COUNTER], decr($0_COUNTER))])dnl
])
\# A \rightarrow \beta
define([A], defn([COUNT_DOWN]))
define([B], defn([COUNT_UP]))
define([C], defn([COUNT DOWN]))
define([D], defn([COUNT UP]))
```

Counters in M4

```
# init counters
A(3)
B(-3)
C(0)
D(2147483645)
ABCD
3 - 3 0 2147483645
ABCD
2 -2 -1 2147483646
ABCD
1 -1 -2 2147483647
ABCD
0 \ 0 \ -3 \ -2147483648
ABCD
-1 1 -4 -2147483647
```

Stack(s) in M4

```
$ m4
define(`A', `Alice')
pushdef(`A', `Annie')
pushdef(`A', `Amy')
Α
Amy
popdef(`A')
Α
Annie
popdef(`A')
Α
Alice
popdef(`A')
Α
Α
ifdef(`A', `yes', `no')
no
```

Stack(s) in M4 How to define "locals"

```
$ m4
changequote([,])
define([LAST], [pushdef([\$0], [\$\$\#])\$0(\$@)[]popdef([\$0])])
LAST(a, b, c)
C
\#because: pushdef([\$0], [\$$\#])
# $$# → $3
# pushdef([LAST], [$3])
# LAST (a,b,c) \rightarrow c
LAST([a, b, c], [x, y, z])
x, y, z
define([LAST BUT ONE], [pushdef([$0], $decr($#))$0($@)[]popdef([$0])])
LAST_BUT_ONE(a, b, c)
b
#because: \$decr(\$#) \rightarrow \$decr(3) \rightarrow \$2 \rightarrow b
```

Temporary buffers/queues in M4

divert(-1) send to *IdevI*null

divert(0) send to **stdout**

divert(1) send to buffer #1

divert(2) send to buffer #2

divert(3) send to buffer #3

. . .

divert(2147483647) send to buffer #2147483647

Dumping the buffers (destructive)

undivert(1) dump buffer #1 to the *current* data stream

undivert(2) dump buffer #2 to the *current* data stream

. . .

undivert(2147483647) recall from #2147483647

undivert without args dumps all buffers in numeric order

1 to 2147483647

Big advantage!

Dumping the buffers on M4 exit

• Undivert files to the current data stream

```
$ m4
divert(-1)
divert(2)
undivert (
         `foo.txt',
         `bar.txt',
         `baz.txt',
) dnl
divert (1) dnl
this is different kind of include (no expansion)
Ctrl-d
```

C preprocessor (CPP) and M4

- CPP is not recursive, NO iteration
- CPP cannot expand following macro
 - char name[] = "... CPP_MACRO ...";
 - But M4 can
 - CPP solves it by stringification
- char letter = 'A';
 - M4 ignore: '
 - Which is right M4 quotation mark by default
 - M4 recognize: `
 - Left quotation mark by default
 - A rare occurence in C source code (can be hidden as \x68)

C preprocessor (CPP) and M4

- Most CPP keywords are different from M4
 - #include <...>
 - #define ...
 - #if defined(...)
 - #if, #**ifdef**, #ifndef, #else, #elif a #endif
- Lines with CPP directives starts by #
 - Comments for M4
- "#'define CPP_MACRO ...
 - Visible to M4
 - But "define" CPP keyword is M4 keyword!
 - Ignored, because of space (not round bracket) next to

C preprocessor (CPP) and M4

```
https://github.com/jkubin/m4 by example/array
# ← comments the rest of line for M4
'#' ← is NOT comment for M4
#define define(a, b, c) comment for M4
#if ...
#include <stdio.h>
                        comment for M4
`#'define define(a, b, c) processed by M4, error
'#'define define (a, b, c) processed by M4, no error
```

Bug or Feature?

https://mbreen.com/m4.html (Michael Breen)

```
$ m4
define(`eng', `engineering')
...
substr(`engineer', 0, 3)
engineering
```

Feature!

https://mbreen.com/m4.html (Michael Breen)

```
$ m4
define(`eng', `engineering')
...
substr(`engineer', 0, 3)
engineering
```

Because of context-free grammar rule:

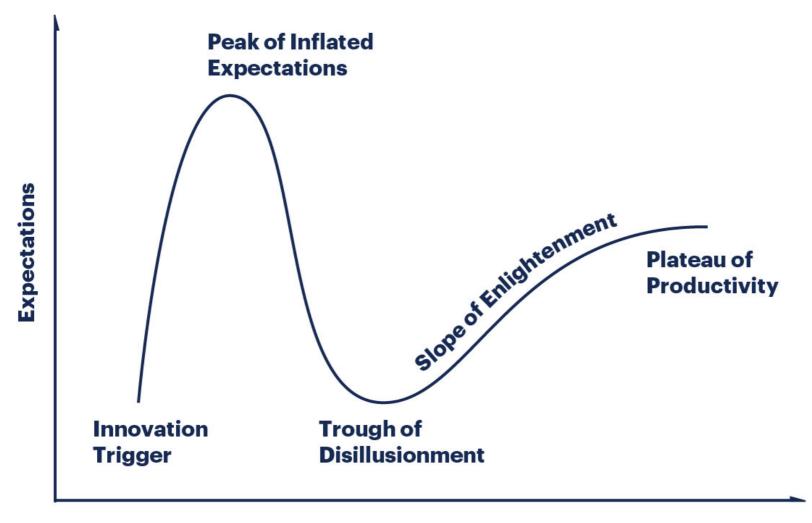
$$A \rightarrow \beta$$

• Therefore:

eng → engineering

Hype cycle

Angry at the M4? Keep calm and carry on!



Time

References

- https://www.gnu.org/software/m4/manual/m4.html
- https://www.gartner.com/en/research/methodologies/gartner-hype-cycle
- http://mbreen.com/m4.html
- https://www.cs.cmu.edu/~mihaib/kernighan-interview/
- https://pc.zoznam.sk/novinka/zomrel-tvorca-unixu-jazyka-c
- https://www.computerhope.com/people/christopher_strachey.htm

Děkuji za pozornost!

https://github.com/jkubin/m4_by_example

https://github.com/jkubin/L-system

Nezapomeňte vyplnit anketu! OpenAlt 2018

Josef Kubín