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Report: Dynamic Programming and MinCostVC

minCostVC(int[][] M):

- Say we have n rows and m columns
- Recurrence Relation:
 - We need to compute the minimum direction of three different directions (down-left, down, down-right). Using recursion without memoization, this will be worst case 3ⁿ since each recursive call can branch off three directions.
 - Relation: $T(n) = 3 * T(n) \in O(3^n)$
 - It may be possible to improve the runtime of this algorithm by caching a minVC path each time a path is found. Then, if we reach a point that has already been traversed by a path, we can just add all the new points from the previously traversed path to the current path giving us a new minVC.
- Iterative Runtime:
 - The runtime will be O(n * m) in nearly all cases.
 - There are two loops, one over columns for selecting a starting column and one over rows for traversing downwards selecting a minimum cut.
 - For each point, the minimum direction is stored (left, middle, right) so we don't need to compute those multiple times.

stringAlignment(String x, String y):

- Say length of x = n and length of y = m
- Recurrence Relation:
 - We need to compute three different costs for each position in Strings x and y. If we do this using recursion, it would take 3ⁿ time since each character index is divided into three different problems. The three problems are as follows:
 - Compute cost of not changing anything.
 - Compute cost of inserting '\$' to the right of current symbol.
 - Compute cost of inserting '\$' to the left of current symbol.
 - Relation: $T(n) = 3 * T(n) \in O(3^n)$
 - Note we aren't performing divide and conquer, each subproblem is precisely the same size as the original base case.

O Iterative Runtime:

- The runtime of this algorithm will be O(n * m) in nearly all cases.
- There are two loops, one loop over String x and one over String y.
- The inner loop computes costs for three different options. These must be considered at every index position (i, j) where i and j are character indices for String x and String y respectively.
- The reconstructPath() method will traverse the newly created minimum penalty path. This should take O(1) since for every cell we also stored the parent cell. Note that I had problems in the reconstructPath() method, I know I computed the optimal matrix but my path is incorrect.