JACK H. KUFA

Front-End Software Engineer

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EDUCATION

Dec 2021

Missouri University of Science and Technology, Rolla MO

Anticipated B.S Computer Engineering & B.S Computer Science

GPA: 3.48/4.00

TECHNICAL SKILLS

Languages Frameworks Industry Knowledge Tools & Software Javascript, Typescript, HTML, Python, C# Angular, React, Flask, .NET, Express.js

Git, Linux, Scripting, Agile/Scrum, RESTful APIs

CSS/SCSS/LESS, Storybook, Postman, Jira, Slack/Teams

EXPERIENCE

May 2021 Aug 2021

Service Management Group (SMG), Kansas City MO

Software Engineer Intern

• Designed reusable Angular components for internal UI design system

Authored components' technical documentation in Confluence to explain key functionality

Integrated KPI lite model back-end functionality to improve loading times

Maintained smg360 web app by implementing bug fixes to improve customer experience

• Developed Jasmine & Postman unit tests to verify code correctness

May 2020 Aug 2020

CinemaCraft LLC, Remote, US

Plugin Developer

• Interfaced with Spigot API to create custom Minecraft plugins

Generated over 15.4 million YouTube views for content creators

• Deployed plugins to servers using Maven to automate build process

• Managed server resources on Linux box remotely via ssh to ensure plugin responsiveness

• Coordinated with asset teams to compile final deliverable on a weekly deadline.

May 2019 Aug 2019

Yaskawa America, Inc, Oak Creek WI

Software Engineer Intern

• Architected internal C# ASP.NET MVC web app for company engineers

Automated generation of electrical panel schematics to streamline custom design process

Built the first documented tool that utilizes EPLAN API in a web app

Designed SQL Database using Code First Migrations (EF6) to store schematic information

Corresponded with coworkers & supervisor daily to track changes in design specifications

Aug 2018

 $\begin{array}{c} \textit{Missouri University of Science \& Technology}, \ Rolla \ MO \\ \textbf{Underwater Robotics Design Team - Vice President \& Competition Lead} \end{array}$ May 2020

- Fostered team growth via emails and monthly outreach events to recruit over 60 new members
- Implemented custom Discord bot using Discord's API to automate member role assignment
- Reviewed & summarized 80 page competition manual to provide team with key information
- Authored travel documentation s to streamline travel process for 19 design teams

PROJECTS

Doublecross TigerHacks 2019

• Best use of Twilio award

Twilio API

• C# ASP.NET

ShineGrab.tech PickHacks 2021

• Top 5 Finish (Gaming Track)

• Node.js & Express.js

• Slippi Javascript SDK

FishTV Livestream SMG Hackathon 2021

• Angular

Socket.io

• NGINX RTMP Server