JACK H. KUFA

(217) 827-5454 • jack@kufa.io

https://www.kufa.io • linkedin.com/in/jackkufa • github.com/jkufa

EDUCATION

Fall 2017 | Missouri University of Science and Technology, Rolla MO

FALL 2021 | Anticipated B.S Computer Engineering & B.S Computer Science

GPA: 3.48/4.00

EXPERIENCE

May 2021 Aug 2021 Service Management Group, Kansas City MO

Software Engineer Intern - Front-End Development

- Designed reusable Angular components for internal UI design system
- Integrated KPI lite model back-end functionality to improve loading times
- Refactored and implemented bugfixes in SMG360 to improve customer experience
- Developed Jasmine & Postman unit tests to verify code correctness
- Collaborated with coworkers using Teams, Git TFS, Jira, & Confluence

May 2020 Aug 2020 CinemaCraft LLC, Remote

Pluqin Developer

- Interfaced with Spigot API to create custom Minecraft plugins
- Generated over 15.4 million YouTube views for content creators
- Deployed plugins to servers using Maven
- Managed servers remotely on Linux host
- Coordinated with other developers through weekly scrum meetings

 $May\ 2019$

Yaskawa America, Inc, Oak Creek WI

Aug 2019

Software Engineer Intern - Full-Stack Development

- Automated generation of product schematics
- Unprecedented integration of EPLAN API with Web Application
- Developed C# ASP.NET MVC Web Application
- Designed SQL Database with Entity Framework & Code First Migrations
- Corresponded with coworkers & supervisor daily to update design specifications

Aug 2017 May 2020 Underwater Robotics Design Team, Rolla MO

May 2020 | Competition Lead

- Analyzed all competition rules regulations & deadlines
- Implemented documentation for tracking travel deadlines & necessities
- Managed documentation, trainings & deadlines to ensure competition preparedness

Vice President

- Secured new members through outreach & promoted team growth
- Developed & Implemented Discord bot using Discord's API to automate role assignment

PROJECTS

Doublecross

TigerHacks 2019

ShineGrab.tech PickHacks 2021 FishTV Livestream SMG Hackathon 2021

- Best use of Twilio award
- Twilio API
- C# ASP.NET

- Top 5 Finish (Gaming Track)
- Node.js & Express.js
- Slippi Javascript SDK

- Angular
- Socket.io
- NGINX RTMP Server

TECHNICAL SKILLS

Proficient

Languages Industry Knowledge Tools & Software Javascript, Typescript, C#, Java, Python Angular, Git, Linux, Scripting, Agile, Scrum, Trello, Jira HTML/CSS, Visual Studio, VS Code, Slack, Teams, LATEX Familiar

C++

React, REST APIs

IntelliJ, LINQ, Maven, Postman