JACK H. KUFA

(217) 827-5454 • jack@kufa.io

https://www.kufa.io • linkedin.com/in/jackkufa • github.com/jkufa

EDUCATION

DEC 2021

Missouri University of Science and Technology, Rolla MO

Anticipated B.S Computer Engineering & B.S Computer Science

GPA: 3.48/4.00

TECHNICAL SKILLS

Languages Frameworks Industry Knowledge Tools & Software

Javascript, Typescript, HTML, Python, C# Angular, React, Flask, ASP.NET, Express.js Git, Linux, Scripting, Agile/Scrum, RESTful APIs CSS/SCSS/LESS, Storybook, Postman, Slack, Teams

EXPERIENCE

May 2021 Aug 2021

Service Management Group, Kansas City MO

Software Engineer Intern

• Designed reusable Angular components for internal UI design system

Integrated KPI lite model back-end functionality to improve loading times

Maintained smg360 by implementing bug fixes to improve customer experience

• Developed Jasmine & Postman unit tests to verify code correctness

Collaborated with coworkers daily using Teams, Git TFS, Jira, & Confluence

May 2020 Aug 2020 CinemaCraft LLC, Remote, US

Plugin Developer

• Interfaced with Spigot API to create custom Minecraft plugins

Generated over $1\overline{5}.\overline{4}$ million YouTube views for content creators

Deployed plugins to servers using Maven to automate build process

• Managed server resources contained on Linux box remotely via ssh

Coordinated with other developers through weekly scrum meetings

May 2019 Aug 2019

Yaskawa America, Inc, Oak Creek WI

Software Engineer Intern

• Architected internal C# ASP.NET MVC web application for company engineers

Automated generation of electrical panel schematics to streamline custom design process

Built the first documented tool that utilizes EPLAN API in a web application

Designed SQL Database using Entity Framework & Code First Migrations

Corresponded with coworkers & supervisor daily to update design specifications

Aug 2018 May 2020

 ${\it Missouri~University~of~Science~\&~Technology},$ Rolla MO

Underwater Robotics Design Team - Vice President & Competition Lead

• Fostered team growth through outreach via emails and events to recruit over 60 new members

• Developed & implemented Discord bot using Discord's API to automate role assignment

Analyzed all competition rules regulations & deadlines

• Implemented documentation for tracking travel deadlines & necessities

Managed documentation, trainings & deadlines to ensure competition preparedness

PROJECTS

Doublecross

TigerHacks 2019

• Best use of Twilio award

- Twilio API
- C# ASP.NET

ShineGrab.tech PickHacks 2021

• Top 5 Finish (Gaming Track)

- Node.js & Express.js
- Slippi Javascript SDK

FishTV Livestream SMG Hackathon 2021

- Angular
- Socket.io
- NGINX RTMP Server