# **Jeremy Nguyen**

# = technical game designer

# **Work Experience**

Mar 2022 - Aug 2022

#### **UX Technical Designer**



# Lofty Sky Entertainment Toronto, ON

- Wrote and developed C# scripts to implement the UI/UX for the narrative game Sky of Tides in Unity.
- Added and implemented animations to in-game events, menu screens, and a notification system for unlocked items.
- Collaborated with the creative team to design and feature improved user feedback and game UX in Figma.
- Documented and organized the team's game design document and content management system.

Dec 2020 - May 2021

#### **Game Designer**



George Brown College Waterfront Campus

- Designed the interface and UX for a life simulation game of George Brown College's campus in Figma.
- Documented and maintained design documents, bug reports, and game spreadsheets using Excel and Google Docs.
- Implemented the game menu UIs in Unreal Engine 4.

Jun 2019 - Aug 2020

### **AR Unity Developer**



Patio Interactive Inc. Toronto, ON

- Researched and developed solutions using Augmented Reality technology in Unity via C#.
- Implemented AR applications, user experiences, and web design for client and internal projects in an Agile environment.
- Organized and documented company Unity projects and development workflows.

Oct 2018 - Mar 2019

#### **UI/UX Designer**



Nextech AR Solutions Toronto, ON

- Researched and designed interfaces for social media, e-commerce, and e-learning platforms using Augmented Reality technology in Sketch.
- Built prototypes and wireframes for various AR experiences including face-tracking and Web AR.

jkvnguyen@hotmail.com +416 357 8961 Brampton, ON

♠ Portfolio jkvnguyen.github.io

O GitHub jkvnguyen

## Education

#### George Brown College

Game Design **Graduate Certificate** 2020-2021

#### York University

**Digital Media** Honours Bachelor of Arts 2014-2018

# **Skills**

#### **Software**

Unity, Unreal Engine 4, Maya

#### **Programming**

C#, Java, HTML, CSS, JavaScript, PHP

#### Design

Figma, InVision, Sketch, Photoshop, Miro

#### Additional

GitHub, MS Office Suite, JIRA, Trello, user research, user testing

## **Hobbies**

Reading, basketball, and cooking