

# Jeremy Nguyen

## = game designer

Designer & developer for all things games, AR, and fantasy novel enthusiast. Self-initiated, competitive, and passionate.

## Design Projects

### Lunar Lander+ (Android)

#### UX Research Project

Role: Designer, Developer | Software: Figma, Android

Designed and developed the UI/UX and game mechanics for an extension of the game Lunar Lander. Conducted a user study by asking participants to fill out a questionnaire and gathered data of in-game performance to compare as a case study.

### North Bear (PC)

#### VR Survival Game

Role: Game Designer | Software: Figma, Unity

Designed the game mechanics, levels, and art direction of a Canadian-themed VR Game aiming to raise awareness on climate change. Documented and maintained design documents, bugs, and game spreadsheets. Implemented game animation sequences and lead on making design goals.

## Work Experience

Dec 2020 - May 2021

### Student Researcher (Game Design)



**George Brown College** Waterfront Campus

Designed the interface and user experience for a life simulation game of George Brown College's campus. Documented and maintained design documents, bug reports, and game spreadsheets. Implemented the game menu UIs in Unreal Engine 4.

Jun 2019 - Aug 2020

### AR Unity Developer



**Patio Interactive Inc.** Digital agency in Toronto, ON

Researched and developed solutions using Augmented Reality technology. Implemented AR applications, user experiences, and web design for client and internal projects. Organized and documented company Unity projects and development workflows.

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🏠 **Portfolio** jkvnguyen.github.io

🔗 **GitHub** jkvnguyen

## Education

### George Brown College

#### Game Design

Graduate Certificate

2020-2021

### York University

#### Digital Media

Honours Bachelor of Arts

2014-2018

## Skills

### Software

Unity, Unreal Engine 4, Maya

### Programming

C#, Java, HTML, CSS, JavaScript, PHP

### Design

Figma, InVision, Sketch, Photoshop, Miro

### Additional

GitHub, MS Office Suite, JIRA, Trello, user research, user testing

## Hobbies

Reading, basketball, and cooking