

Jeremy Nguyen

= game designer

Experience designer & Unity developer for all things games, XR, and fantasy novel enthusiast. Self-initiated, competitive, and passionate.

Game Projects

Boba Blast (2021)

Casual Indie Action Shooter

Role: Designer, Developer | Software: Figma, Unity | Platform: PC

Designed and documented the game mechanics for a bubble tea inspired casual indie shooter. Implemented game features such as multiplayer networking, menu functions, and core gameplay mechanics. Designed level white box and overall art style.

Super Star Cadets (2020)

AR Puzzle Board Game

Role: Developer | Software: Unity | Platform: iOS, Android

Developed a companion Augmented Reality (AR) app for a puzzle-based narrative. Added AR image tracking on mailing items and implemented an event system; handling timer-based mechanics and AR triggers. Added UI scalability and a save/load system. Published the app to the App Store and Google Play that saw over 200 downloads.

Work Experience

Jun 2019 - Aug 2020

AR Unity Developer



Patio Interactive Inc. Digital agency in Toronto, ON

Researched and developed solutions using Augmented Reality technology. Implemented AR applications, user experiences, and web design for client and internal projects. Organized and documented company Unity projects and development workflows.

Oct 2018 - Mar 2019

UI/UX Designer



Nextech AR Solutions AR platform service in Toronto, ON

Researched and designed interfaces for social media, e-commerce, and e-learning platforms using Augmented Reality technology. Built prototypes and wireframes for various AR experiences including face-tracking and Web AR.

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🏠 **Portfolio** jkvnnguyen.github.io

🌐 **LinkedIn** jkvnnguyen

🐙 **GitHub** jkvnnguyen

Education

George Brown College

Game Design

Graduate Certificate

2020-Present

York University

Digital Media

Honours Bachelor of Arts

2014-2018

Skills

Design

Figma, InVision, Sketch, Photoshop, Miro

Programming

C#, Java, HTML, CSS, JavaScript, PHP

Software

Unity, Unreal Engine 4, Maya

Additional

GitHub, MS Office Suite, JIRA, Trello, user research, user testing

Hobbies

Reading, basketball, and cooking.