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Foundations of Programming, Python
Assignment 07

GitHub URL: https://github.com/jkwray/IntroToProg-Python Mod07

# **Exception Handling and Pickling in Python**

#### Introduction

This assignment deviated from the format we've used for past assignments. This week we were asked to research both exception handling and pickling in Python. We were then tasked with writing our own script from scratch to demonstrate and showcase what we had learned about both topics.

## **Exception Handling in Python**

There is no shortage of great examples on the web that walk you through exception handling in Python. Some stick with the very basics of it and others go further in depth and talk about creating your own custom error handling and when it is appropriate to do so.

I found the "Python Try Except" article on W3 Schools to give the simplest explanation and is a great place to start if you are just beginning to play with exception handling in your scripts. I also like W3 School's format of letting you play with the code directly from their articles. It's an easy way to modify scripts without having to leave the web and go into your IDE to play with code.

After getting a good understanding of the basics, I moved to the post Exception Handling in Python published on Medium. I liked that it starts off with a simple section on why error handling is necessary and what makes it essential to writing great code. While this article also covers the basics of exception handling using try-catch-finally, it goes further than the W3 article by explaining custom exceptions and using multiple exception clauses.

#### **Pickling in Python**

Pickling not as popular a topic in programming so there were not as many articles when I did a web search on it as there were for exception handling but there was still good information to be found. I found the article <a href="Python Pickling">Python Pickling</a> on Tutorials Point to be concise and easy to digest. It also included a list of related questions and answers at the bottom that had a few more articles on pickling in case you wanted to keep exploring the concept.

For a deeper dive into pickling, I found What is Pickling in Python? [In-depth Guide] from afternerd.com to be helpful in understanding the differences to other methods of storing data that are popular in programming such as json and protocol buffers. It included a helpful table on the pros and cons of each protocol as well as explain what can and cannot be pickled.

## **Creating the Script**

I have a hard time blindly coming up with a project to showcase certain concepts so I struggled with this. I think my background in software development is why this is so hard. I am used to solving real world

problems and it's hard to just come up with something fun. I decided to create a game that loads ten quotes from the movie "Clueless" and then asks the user to guess who said it (with some hints).

Like the previous assignment I separated my code into the three main parts: processing, input/output, and the main script. Of note is that there is a function in the processing class that will create and load the binary file but I have included the file with the code so I commented out the line in the main script that calls that. Since this is just a simple script, I only chose ten quotes to choose from so I ask the user to input a number from one to ten. I have a function that raises an exception if the user did not put in a valid input.

Once I know the input is valid, I load the binary data into a list of dictionary items so I can iterate through them and find the quote to display. The user is then prompted to guess who said the quote. There is a function to check if their answer is right and returns the appropriate string to display. It then asks the user if they want to try again with prompts to answer "y" or "n". An exception is raised if they enter anything other than those choices. If they choose "y" it starts again, "n" exits out of the script.

You can see the main script below. To see the classes that are referenced, please refer to the source code included with this document.

```
print('Welcome to "'"Guess Who Said it"'" using quotes from the movie Clueless\n')
while (True):
    choice_str = I0.input_choice()
        IO.check_choice(choice_str)
        quote_row = Data_Processor.get_user_quote_from_file(file_name_str, int(choice_str))
        print('Quote: ' + "'" + quote_row["Quote"] + "'")
        answer_str = input("Which character said it? [HINT: It is either Cher, Dionne, or Tai]: ")
        if IO.check_answer(quote_row, answer_str):
           print('Sorry :( The correct answer was: ' + quote_row["Who"])
            print()
       if IO.try_again():
            print('Thanks for playing!')
       print(e)
        print()
```

Figure 1: Assignment07.py

## **Running the Script**

To run the script in PyCharm I right clicked and chose "Run" from the dropdown menu. You can see the initial screen below.

```
Welcome to "Guess Who Said it" using quotes from the movie Clueless

Please enter a number between 1 and 10:
```

Figure 2: Start of script in PyCharm

I then tested the exception handling by entering both a number outside of the range as well as a non-numeric character. You can see the error messages in the figures below.

```
Please enter a number between 1 and 10: 14

14 is greater than 10

Please enter a number between 1 and 10:
```

Figure 3: Entering a number out of range

```
Please enter a number between 1 and 10: u
u is not a number

Please enter a number between 1 and 10:
```

Figure 4: Entering a non-numeric character

After verifying that the exception handling executed as expected, I started to play the game. I first tried one where I got the answer correct as seen below.

```
Please enter a number between 1 and 10: 5

Quote: 'Oh, my God, I am totally bugging.'

Which character said it? [HINT: It is either Cher, Dionne, or Tai]: Cher

You are correct!

Do you want to try again? (y/n):
```

Figure 6: Getting the right answer

I wanted to make sure that inputting the wrong answer would run as expected. I choose "y" to keep going and then input the wrong answer. The script gave the correct response as seen below.

```
Do you want to try again? (y/n): y
Please enter a number between 1 and 10: 7

Quote: 'I had an overwhelming sense of ickiness.'
Which character said it? [HINT: It is either Cher, Dionne, or Tai]: Toi
Sorry :( The correct answer was: Cher

Do you want to try again? (y/n):
```

Figure 7: Wrong answer

Finally, I exited out of the script and was done with the game.

```
Do you want to try again? (y/n): n
Thanks for playing!

Process finished with exit code 0
```

Figure 8: All done

Finally, I ran the script in a terminal window to verify that the script executed as expected. You can see the results below.

```
Last login: Tue Nov 23 12:33:33 on ttys000
cd documents
 documents cd _pythonclass/Assignment07

    Assignment07 python3 assignment07.py

Welcome to "Guess Who Said it" using quotes from the movie Clueless
Please enter a number between 1 and 10: 39
39 is greater than 10
Please enter a number between 1 and 10: h
h is not a number
Please enter a number between 1 and 10: 8
Quote: 'Murray, I have asked you repeatedly not to call me woman'
Which character said it? [HINT: It is either Cher, Dionne, or Tai]: Dionne
You are correct!
Do you want to try again? (y/n): y
Please enter a number between 1 and 10: 6
Quote: 'If I'm to good for him, then how come I'm not with him?'
Which character said it? [HINT: It is either Cher, Dionne, or Tai]: Cher
Sorry : ( The correct answer was: Tai
Do you want to try again? (y/n): n
Thanks for playing!
→ Assignment07
```

Figure 9: Output in Terminal

## Conclusion

As mentioned at the start, this was a hard assignment for me. I understand the concepts but coming up with my own program with zero direction is not something I am very good at. I feel very strong in my abilities to read and write to a file using Python but I'm hoping we get some more chances to work with exception handling as I don't feel as confident in that area.