



Jorge Labrador Pérez

Informatic Engineer

✉ jorgelabrador3108@gmail.com ☎ +5355144642 📍 Havana, Cuba
📅 31/08/1999 🌐 github.com/jlabrador3108
🌐 linkedin.com/in/jorge-labrador-perez

👤 PROFILE

Full stack web software developer with nearly 3 years of experience in designing, developing, and implementing robust web applications. Proficient in Node.js, NestJS, React.js, with a passion for problem-solving and delivering scalable solutions. Skilled at working in both collaborative and independent environments to meet deadlines and optimize performance. Always eager to stay updated with the latest industry trends and technologies.

📁 PROFESSIONAL EXPERIENCE

Xetid

Genesig

02/2022 – present | Havana, Cuba

A real-time geographic representation system where I am part of the development team, built with the following tools: JavaScript, Ext.js, PHP, PostgreSQL, GitLab, OpenLayers.

Freelance Project

Local Payment System for E-commerce Applications

08/2024 – 09/2024 | Havana, Cuba

Developed a local payment system for e-commerce stores. The backend was built using NestJS, Prisma, and PostgreSQL as a microservice, utilizing NATS for communication and following hexagonal architecture with Domain-Driven Design (DDD). For the frontend, I used React.js, TailwindCSS, and Redux to ensure a seamless user experience.

🎓 EDUCATION

Informatic Engineer

Technical university of havana José Antonio Echeverría

09/2017 – 01/2022 | Havana, Cuba

🌐 LANGUAGES

Spanish ● ● ● ● ●
English ● ● ● ● ●

💡 SKILLS

JavaScript	● ● ● ● ●
TypeScript	● ● ● ● ●
Node.js	● ● ● ● ●
Nestjs	● ● ● ● ●
Express	● ● ● ● ●
React	● ● ● ● ●
PostgreSql	● ● ● ● ●
Prisma	● ● ● ● ●
MongoDB	● ● ● ● ●
PHP	● ● ● ● ●
Laravel	● ● ● ● ●
HTML	● ● ● ● ●
CSS	● ● ● ● ●
Ext.js	● ● ● ● ●
Java	● ● ● ● ●
Openlayer	● ● ● ● ●
C++	● ● ● ● ●
Python	● ● ● ● ●

📁 PROJECTS

E-Commerce

I am developing a personal e-commerce project using **React.js**, **Zustand**, **TailwindCSS**, and **MaterialUI** for the frontend. At this stage, I have a significant portion of the frontend completed, and I am planning to build the backend using **NestJS** and other technologies yet to be determined.

🔑 INTERESTS

- Soccer
- Video game