# Practical performance enhancements to the evaluation model of the Hazel programming environment

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#### Overview I

Project context

Implementation-based Mostly practically-driven

Functional programming Context for PL theory

Hazel live programming environment An experimental editor with typed holes aimed at solving the "gap problem," developed at UM

#### Overview II

#### Project scope

Evaluation with environments Lazy variable lookup for performance Hole instances to hole closures Redefining hole instances for performance Implementing fill-and-resume (FAR) Efficiently resume evaluation

#### Project evaluation

Empirical evaluation Measure performance gain of motivating cases Informal metatheory State metatheorems and provide proof sketches

#### Table of Contents

- Primer on PL theory
- The Hazel live programming environment
- 3 Evaluation using the environment model
- 4 Identifying hole instances by physical environment
- 5 The fill-and-resume (FAR) optimization
- 6 Empirical results
- 7 Discussion, future work, and conclusions



## A programming language is a specification

Syntax is the grammar of a valid program

Semantics describes the behavior of a syntactically valid program

$$\begin{split} \tau &::= \tau \rightarrow \tau \mid b \mid \emptyset ) \\ e &::= c \mid x \mid \lambda x : \tau.e \mid e \mid e \mid e \mid \tau \mid \emptyset \mid \emptyset e ) \end{split}$$

Figure: Hazelnut grammar

## Static and dynamic semantics

Statics Edit actions, type-checking, elaboration ("compile-time")

Dynamics Evaluation ("run-time")

$$rac{e_1 \Downarrow \lambda x. e_1' \qquad e_2 \Downarrow e_2' \qquad [e_2'/x]e_1' = e}{e_1 \ e_2 \Downarrow e}$$
 EAp

Figure: Evaluation rule for function application using a big-step semantics

## A brief primer on the $\lambda$ -calculus

Untyped  $\lambda$ -calculus Simple universal model of computation by Church Simply-typed  $\lambda$ -calculus Extension of the ULC with static type-checking Gradually-typed  $\lambda$ -calculus Optionally-typed, with "pay-as-you-go" benefits of static typing

$$e ::= x$$

$$\begin{vmatrix} \lambda x.e & \downarrow \lambda x.e \\ \mid e & e \end{vmatrix} \qquad \frac{e_1 & \downarrow \lambda x.e_1' \qquad [e_2/x]e_1' & \downarrow e}{e_1 & e_2 & \downarrow e} \land -EAp$$

(a) Grammar

(b) Dynamic semantics

Figure: The untyped  $\lambda$ -calculus

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## The Hazel programming language and environment

Live programming Rapid static and dynamic feedback ("gap problem")
Structured editor Elimination of syntax errors
Bidirectionally typed Simple type inference
Gradually typed Hole type and cast-calculus based on Siek et al. [1, 2]

Purely functional Avoids side-effects and promotes commutativity







(b) Implemented in ReasonML and JSOO

Figure: Hazel implementation

## The Hazel programming interface

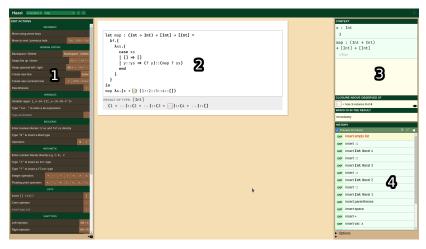


Figure: The Hazel interface

## Hazelnut: A bidirectionally-typed static semantics

(Typed) expression holes Internalize "red squiggly underlines"

Action semantics Structural editing behavior, ensures always well-typed



Figure 1. Constructing the increment function in Hazelnut.

now assume $incr$ : num $\rightarrow$ num				
#	Z-Expression	Next Action	Rule	
14	▷(())⊲	construct var incr	(13c)	
15	⊳incr⊲	construct ap	(13h)	
16	$incr(\triangleright ( \lozenge \triangleleft ) \triangleleft )$	construct var incr	(13d)	
17	incr((⊳incr⊲))	construct ap	(13h)	
18	$incr((incr(\triangleright()\triangleleft)))$	construct lit 3	(13j)	
19	$incr((incr(\triangleright 3 \triangleleft)))$	move parent	(8j)	
20	$incr((\triangleright incr(3) \triangleleft))$	move parent	(8p)	
21	$incr(\triangleright(incr(3))\triangleleft)$	finish	(16b)	
22	$incr(\triangleright incr(\underline{3})\triangleleft)$	_	_	

Figure 2. Applying the increment function.

Figure: Sample Hazelnut action sequence [3]

## Hazelnut Live: A bidirectionally-typed dynamic semantics

Internal language Cast calculus from Siek et al. [1, 2] for dynamic typing Hole evaluation Evaluation continues *around* holes, captures environment



Figure: Illustration of Hazelnut Live context inspector [4]

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## Evaluation using environments vs. substitution

[TODO: comparison table, illustration of how each one works]

## Updated evaluation rules

 $\sigma \vdash d \Downarrow d' \mid d$  evaluates to d' given environment  $\sigma$ 

$$\frac{\sigma \vdash (\lambda x : \tau.d) \Downarrow [\sigma](\lambda x : \tau.d')}{\sigma, x \leftarrow d \vdash x \Downarrow d} \, \mathsf{EVar}$$

$$\frac{\sigma \vdash d_1 \Downarrow [\sigma'] \lambda x : \tau.d_1' \qquad \sigma \vdash d_2 \Downarrow d_2' \qquad \sigma', x \leftarrow d_2' \vdash d_1' \Downarrow d}{\sigma \vdash d_1 \ d_2 \Downarrow d} \, \mathsf{EAp}$$

$$\frac{\sigma \vdash d_1 \Downarrow [\sigma'] \wedge x : \tau.d_1' \qquad \sigma \vdash d_2 \Downarrow d_2' \qquad \sigma', x \leftarrow d_2' \vdash d_1' \Downarrow d}{\sigma \vdash (d)^u \Downarrow [\sigma] (d')^u} \, \mathsf{EvalB-NEHole}$$

Figure: Big-step semantics for evaluation with environments

## Handling recursion

Fixpoint form Useful for a pure implementation of recursive functions, from Plotkin's System PCF

$$\frac{\sigma \vdash d \Downarrow [\sigma']d'}{\sigma \vdash \operatorname{fix} f : \tau.d \Downarrow [\sigma, f \leftarrow \operatorname{fix} f : \tau.[\sigma']d']d'} \operatorname{EFix}$$

$$\frac{d \neq \operatorname{fix} f : \tau.d'}{\sigma, x \leftarrow d \vdash x \Downarrow d} \operatorname{EVar} \qquad \frac{\sigma \vdash \operatorname{fix} f : \tau.d \Downarrow d'}{\sigma, x \leftarrow \operatorname{fix} f : \tau.d \vdash x \Downarrow d'} \operatorname{EUnwind}$$

Figure: Big-step semantics for evaluation of fixpoints

## Matching the result from evaluation using substitution

$$\frac{d \uparrow_{\parallel} \ d'}{c \uparrow_{\parallel} \ c} \ d \text{ is substitutes to } d' \text{ inside the evaluation boundary}$$

$$\frac{d \uparrow_{\parallel} \ d'}{c \uparrow_{\parallel} \ c} \ PPI_{\parallel} Const$$

$$\frac{d \uparrow_{\parallel} \ d'_{\parallel} \ d_{2} \uparrow_{\parallel} \ d'_{2}}{d \uparrow_{\parallel} \ d_{2} \uparrow_{\parallel} \ d'_{2}} \ PPI_{\parallel} Ap$$

$$\frac{\sigma \uparrow_{\parallel} \ \sigma' \qquad \sigma' \vdash d \uparrow_{\parallel} \ d'}{[\sigma] d \uparrow_{\parallel} \ d'} \ PPI_{\parallel} Closure$$

$$\frac{\sigma \vdash d \uparrow_{\parallel} \ d'}{c \uparrow_{\parallel} \ c} \ PPO_{\parallel} Const$$

$$\frac{\sigma \vdash d \uparrow_{\parallel} \ d'}{\sigma \vdash d \uparrow_{\parallel} \ d'} \ PPO_{\parallel} BoundVar$$

$$\frac{\sigma \vdash d \uparrow_{\parallel} \ d'}{\sigma \vdash \lambda x . d \uparrow_{\parallel} \ \lambda x . d'} \ PPO_{\parallel} Lam$$

$$\frac{\sigma \vdash d \uparrow_{\parallel} \ d'_{1} \qquad \sigma \vdash d_{2} \uparrow_{\parallel} \ d'_{2}}{\sigma \vdash d_{1} (d_{2}) \uparrow_{\parallel} \ d'_{1} (d'_{2})} \ PPO_{\parallel} Ap$$

$$\frac{\sigma \vdash d \uparrow_{\parallel} \ d'}{\sigma \vdash d_{1} (d_{2}) \uparrow_{\parallel} \ d'_{1} (d'_{2})} \ PPO_{\parallel} NEHole$$

$$\frac{\sigma \vdash d \uparrow_{\parallel} \ d'}{\sigma \vdash (d \uparrow_{\parallel}) \stackrel{d'}{\uparrow_{\parallel}} \ pPO_{\parallel} NEHole}$$

Figure: Big-step semantics for substitution postprocessing

#### Generalized closures

Interpretation	Sample expression	
Function closure	$[\sigma]\lambda x.d$	
Hole closure	$[\sigma](d)^u$	
Closure around unmatched let	$[\sigma](\text{let } x = d_1 \text{ in } d_2)$	
Closure around unmatched case	$[\sigma]$ (case $x$ of rules)	
Closure around filled hole	$\llbracket \sigma  rbracket d_{fill}$	

Table: Examples of generalized closures

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#### Motivation for hole instances

```
let a = ()^1 in
let b = \lambda x \cdot \{ ()^2 \} in
f + 3 + f + 4
```

Figure: Illustration of hole instances

$$[a \leftarrow [\varnothing] ()^1, x \leftarrow 3] ()^2 + [a \leftarrow [\varnothing] ()^1, x \leftarrow 4] ()^2$$

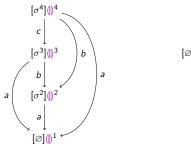
Figure: Result of Figure 11

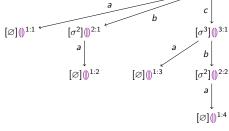
## Motivation for hole closures/instantiations I

```
let a = (1)^1 in
let b = (1)^2 in
let c = (1)^3 in
let d = (1)^4 in
let e = (1)^5 in
let f = (1)^6 in
let g = (1)^7 in
let x = (1)^n in
(||)^{n+1}
```

Figure: A Hazel program that generates  $2^N$  total hole instances

## Motivation for hole closures/instantiations II





(a) Structure of the result

(b) Numbered hole instances in the result

Figure: Hole numbering in Figure 13

## The hole numbering algorithm

$$\begin{array}{c} \underline{H,\rho\vdash d\Uparrow_i d'\dashv H'} \\ \hline\\ \underline{(u,e)\not\in H} \quad i=\mathsf{hid}(H,u) \quad H,(u,i)\vdash \sigma\Uparrow_i \sigma'\dashv H' \quad H''=H,(u,e)\leftarrow (i,\{\rho\},\sigma') \\ \hline\\ H,\rho\vdash [\sigma^e]\emptyset^u\Uparrow_i [\sigma'^e]\emptyset^{u:i}\dashv H'' \\ \hline\\ \underline{H=H',(u,e)\leftarrow (i,\{\rho_i\},\sigma'^e) \quad H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \\ \hline\\ H,\rho\vdash [\sigma^e]\emptyset^u\Uparrow_i [\sigma'^e]\emptyset^{u:i}\dashv H'' \\ \hline\\ \underline{H,\rho\vdash [\sigma^e]\emptyset^u\Uparrow_i [\sigma'^e]\emptyset^u \dashv H''} \\ \hline\\ \underline{H,(u,e),\vdash \sigma\Uparrow_i \sigma'\dashv H' \quad H''=H,(u,e)\leftarrow (i,\{\rho\},\sigma') \quad H'',\rho\vdash d\Uparrow_i d'\dashv H''' \\ \hline\\ \underline{H,(u,e),\vdash \sigma\Uparrow_i \sigma'\dashv H' \quad H''=H,(u,e)\leftarrow (i,\{\rho\},\sigma') \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H=H',(u,e)\leftarrow (i,\{\rho_i\},\sigma'^e) \quad H''',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline\\ \underline{H''=H,(u,e)\leftarrow (i,\{\rho_i\}\cup\{\rho\},\sigma'^e) \quad H'',\rho\vdash d\Uparrow_i d'\dashv H'''} \\ \hline$$

Figure: Hole closure numbering postprocessing semantics

## A unified postprocessing algorithm

 $d \uparrow (H, d') \mid d$  postprocesses to d' with hole closure info H

$$\frac{d \Uparrow_{[]} d' \qquad \varnothing, \varnothing \vdash d' \Uparrow_{i} d'' \dashv H}{d \Uparrow d'' \dashv H} \text{ PP-Result}$$

Figure: Overall postprocessing judgment

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## Motivating example

## The FAR process

## 1-step vs. *n*-step FAR

## Detecting a valid fill operation

## The fill operation

## The resume operation

## The postprocessing operation

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#### Evaluation with environments I

```
let f : Int \to Int = \lambda x . \{
case x of
| 0 \to 0
| 1 \Rightarrow 1
| n \Rightarrow f (n-1) + f (n-2)
end
| 1 \Rightarrow 1
| 1
```

(a) Source

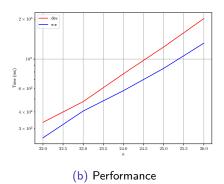
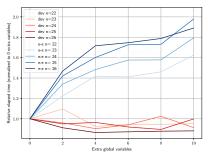


Figure: A computationally expensive Hazel program with no holes

#### Evaluation with environments II

```
let a = 0 in
let b = 0 in
let c = 0 in
let c = 0 in
let d = 0 in
let e = 0 in
let f : Int \rightarrow Int =
\lambda x . {
    case x of
    | 0 \Rightarrow 0
    | 1 \Rightarrow 1
    | n \Rightarrow f (n - 1) + f (n - 2)
    end
} in
f 25
```



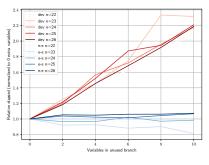
(a) Source

(b) Performance

Figure: Adding global bindings to the fib(n) program

### Evaluation with environments III

```
let f: Int \rightarrow Int = \lambda x . {
    case x of | 0 \Rightarrow 0 | 1 \Rightarrow 1 | n \Rightarrow f (n - 1) + f (n - 2) | 0 \Rightarrow f 0 + f 0 + f 0 + f 0 end } in f 25
```



(a) Source

(b) Performance

Figure: Adding variable substitutions to unused branches

## Hole numbering motivating example I

```
let a = (1)^1 in
let b = (1)^2 in
let c = (1)^3 in
let d = (1)^4 in
let e = (1)^5 in
let f = (1)^6 in
let g = (1)^7 in
let x = (1)^n in
()^{n+1}
```

Figure: A Hazel program that generates  $2^N$  total hole instances

## Hole numbering motivating example II

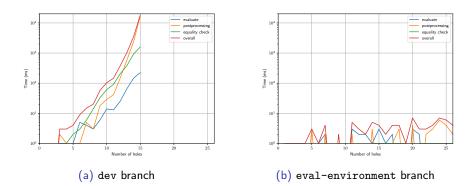


Figure: Performance of evaluating program in Figure 13

# FAR motivating example I

Program	Steps	Steps (w/ FAR)	Step $\Delta$	Cumulative Step $\Delta$
let $f = \dots$ in let $a = (1)^1$ in $(1)^2$	7	-	0	0
let f = in let a = f in ( ) <sup>2</sup>	12	21	9	9
let f = in let a = f (1) <sup>3</sup> in (1) <sup>2</sup>	17	-	0	9
let f = in let a = f 2 in	58	69	11	20

Table: A program edit history with an expensive computation



# FAR motivating example II

Program	Steps	Steps (w/ FAR)	Step ∆	Cumulative Step Δ
let f = in let a = f 25 in ()) <sup>2</sup>	4762964	-	0	20
let f = in let a = f 25 in ( ) <sup>2</sup> + ( ) <sup>4</sup>	4762966	12	-4762954	-4762934
let f = in let a = f 25 in ()) <sup>2</sup> + 2	4762966	21	-4762954	-9525879
<pre>let f = in let a = f 25 in a + 2</pre>	4792967	13	-4792954	-14288813

Table: A program edit history with an expensive computation, cont'd.

## FAR motivating example III

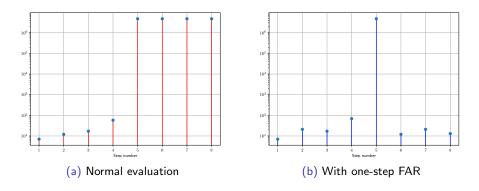


Figure: Number of evaluation steps per edit in Table 2

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#### Innovations of this work

Generalized closures Useful for evaluation and memoization Unique hole closures Grouping hole instances by environment FAR as a generalization of evaluation Each edit is a *n*-step FAR

### Proposed updates to the evaluation model I

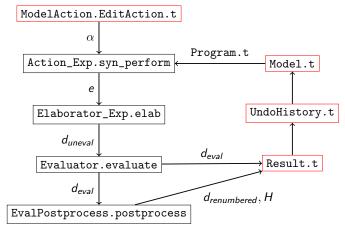


Figure: Previous evaluation model

### Proposed updates to the evaluation model II

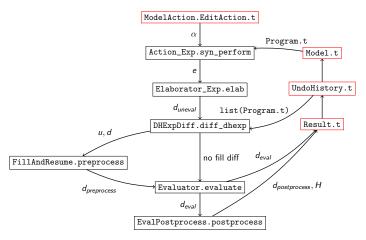


Figure: Proposed evaluation model

#### **Future work**

Fully automatic FAR Integrate FAR into the Hazel MVC model

n-step FAR Integrate edit history into FAR

Generalized memoization Unify notation and metatheory of memoization

Formal evaluation of metatheory Check coverage and correctness of metatheorems using Agda

#### Conclusions

- Evaluation with environments Expected performance gains, implementation remains functionally pure
- Generalized closures Simplify many parts of the implementation, also useful for FAR
- Memoization of environments Applicable for postprocessing, equality checking, resume operation
- FAR PoC Including *n*-step detection, re-evaluation of closures Plausible metatheory For future work in Agda

### References I



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