

# SCALA CHEATSHEET

Thanks to [Brendan O'Connor](#), this cheatsheet aims to be a quick reference of Scala syntactic constructions. Licensed by Brendan O'Connor under a CC-BY-SA 3.0 license.

## variables

```
var x = 5
```

Variable.

GOOD

```
x = 6
```

```
val x = 5
```

Constant.

BAD

```
x = 6
```

```
var x: Double = 5
```

Explicit type.

## functions

GOOD

```
def f(x: Int) = { x * x }
```

Define function.

Hidden error: without `=` it's a

BAD

```
def f(x: Int) { x * x }
```

procedure returning `Unit` ;causes  
havoc. [Deprecated](#) in Scala 2.13.

GOOD

```
def f(x: Any) = println(x)
```

Define function.

Syntax error: need types for every arg.

BAD

```
def f(x) = println(x)
```

```
type R = Double
```

Type alias.

```
def f(x: R)
```

Call-by-value.

vs.

```
def f(x: => R)
```

Call-by-name (lazy parameters).

```
(x: R) => x * x
```

Anonymous function.

```
(1 to 5).map(_ * 2)
```

vs.

```
(1 to 5).reduceLeft(_ + _)
```

Anonymous function: underscore is  
positionally matched arg.

```
(1 to 5).map(x => x * x)
```

Anonymous function: to use an arg  
twice, have to name it.

```
(1 to 5).map { x =>
  val y = x * 2
  println(y)
  y
}
```

Anonymous function: block style  
returns last expression.

```
(1 to 5) filter {
  _ % 2 == 0
} map {
  _ * 2
}
```

Anonymous functions: pipeline style  
(or parens too).

```
def compose(g: R => R, h: R => R) =
  (x: R) => g(h(x))
```

Anonymous functions: to pass in  
multiple blocks, need outer parens.

<code>val f = compose(_ * 2, _ - 1)</code>	
<code>val zscore =</code> <code>(mean: R, sd: R) =&gt;</code> <code>(x: R) =&gt;</code> <code>(x - mean) / sd</code>	Currying, obvious syntax.
<code>def zscore(mean: R, sd: R) =</code> <code>(x: R) =&gt;</code> <code>(x - mean) / sd</code>	Currying, obvious syntax.
<code>def zscore(mean: R, sd: R)(x: R) =</code> <code>(x - mean) / sd</code>	Currying, sugar syntax. But then:
<code>val normer =</code> <code>zscore(7, 0.4) _</code>	Need trailing underscore to get the partial, only for the sugar version.
<code>def mapmake[T](g: T =&gt; T)(seq: List[T]) =</code> <code>seq.map(g)</code>	Generic type.
<code>5.+(3); 5 + 3</code>  <code>(1 to 5) map (_ * 2)</code>	Infix sugar.
<code>def sum(args: Int*) =</code> <code>args.reduceLeft(_+_)</code>	Varargs.

## packages

<code>import scala.collection._</code>	Wildcard import.
<code>import scala.collection.Vector</code>	Selective import.
<code>import scala.collection.{Vector, Sequence}</code>	
<code>import scala.collection.{Vector =&gt; Vec28}</code>	Renaming import.
<code>import java.util.{Date =&gt; _, _}</code>	Import all from <code>java.util</code> except <code>Date</code> .

At start of file:

`package pkg`

*Packaging by scope:*

```
package pkg {  
    ...  
}
```

Declare a package.

*Package singleton:*

```
package object pkg {  
    ...  
}
```

## data structures

(1, 2, 3)

Tuple literal ( `Tuple3` ).

```
var (x, y, z) = (1, 2, 3)
```

Destructuring bind: tuple unpacking via pattern matching.

**BAD**

```
var x, y, z = (1, 2, 3)
```

Hidden error: each assigned to the entire tuple.

```
var xs = List(1, 2, 3)
```

List (immutable).

xs(2)

Paren indexing ([slides](#)).

```
1 :: List(2, 3)
```

Cons.

1 to 5

*same as*

1 until 6

Range sugar.

1 to 10 by 2

()

Empty parens is singleton value of the Unit type.

Equivalent to `void` in C and Java.

## control constructs



*same as*

```
(xs zip ys) map {  
  case (x, y) => x * y  
}
```

For-comprehension: destructuring  
bind.

```
for (x <- xs; y <- ys)  
  yield x * y
```

*same as*

```
xs flatMap { x =>  
  ys map { y =>  
    x * y  
  }  
}
```

For-comprehension: cross product.

```
for (x <- xs; y <- ys) {  
  val div = x / y.toFloat  
  println("%d/%d = %.1f".format(x, y, div))  
}
```

For-comprehension: imperative-ish.  
sprintf [style](#).

```
for (i <- 1 to 5) {  
  println(i)  
}
```

For-comprehension: iterate including  
the upper bound.

```
for (i <- 1 until 5) {  
  println(i)  
}
```

For-comprehension: iterate omitting  
the upper bound.

## pattern matching

GOOD

```
(xs zip ys) map {  
  case (x, y) => x * y
```

```
}
```

Use case in function args for pattern matching.

**BAD**

```
(xs zip ys) map {  
  (x, y) => x * y  
}
```

**BAD**

```
val v42 = 42  
3 match {  
  case v42 => println("42")  
  case _   => println("Not 42")  
}
```

`v42` is interpreted as a name matching any `Int` value, and “42” is printed.

**GOOD**

```
val v42 = 42  
3 match {  
  case `v42` => println("42")  
  case _     => println("Not 42")  
}
```

``v42`` with backticks is interpreted as the existing `val v42`, and “Not 42” is printed.

**GOOD**

```
val UppercaseVal = 42  
3 match {  
  case UppercaseVal => println("42")  
  case _             => println("Not 42")  
}
```

`UppercaseVal` is treated as an existing `val`, rather than a new pattern variable, because it starts with an uppercase letter. Thus, the value contained within `UppercaseVal` is checked against `3`, and “Not 42” is printed.

## object orientation

```
class C(x: R)
```

Constructor params - `x` is only available in class body.

```
class C(val x: R)
```

```
var c = new C(4)
```

Constructor params - automatic public  
getter and setter

	member defined.
<code>c.x</code>	
<pre>class C(var x: R) {   assert(x &gt; 0, "positive please")   var y = x   val readonly = 5   private var secret = 1   def this = this(42) }</pre>	<p>Constructor is class body.</p> <p>Declare a public member.</p> <p>Declare a gettable but not settable member.</p> <p>Declare a private member.</p> <p>Alternative constructor.</p>
<pre>new {   ... }</pre>	Anonymous class.
<pre>abstract class D { ... }</pre>	Define an abstract class (non-createable).
<pre>class C extends D { ... }</pre>	Define an inherited class.
<pre>class D(var x: R)  class C(x: R) extends D(x)</pre>	Inheritance and constructor params (wishlist: automatically pass-up params by default).
<pre>object O extends D { ... }</pre>	Define a singleton (module-like).
<pre>trait T { ... }  class C extends T { ... }  class C extends D with T { ... }</pre>	<p>Traits.</p> <p>Interfaces-with-implementation. No constructor params. <a href="#">mixin-able</a>.</p>
<pre>trait T1; trait T2  class C extends T1 with T2  class C extends D with T1 with T2</pre>	Multiple traits.
<pre>class C extends D { override def f = ...}</pre>	Must declare method overrides.
<pre>new java.io.File("f")</pre>	Create object.

BAD

. - -



<code>new List[Int]</code>	Type error: abstract type. Instead, convention: callable factory shadowing the type.
<code>GOOD</code> <code>List(1, 2, 3)</code>	
<code>classOf[String]</code>	Class literal.
<code>x.isInstanceOf[String]</code>	Type check (runtime).
<code>x.asInstanceOf[String]</code>	Type cast (runtime).
<code>x: String</code>	Ascription (compile time).

## options

<code>Some(42)</code>	Construct a non empty optional value.
<code>None</code>	The singleton empty optional value.
<code>Option(null) == None</code> <code>Option(obj.unsafeMethod)</code> <i>but</i> <code>Some(null) != None</code>	Null-safe optional value factory.
<code>val optStr: Option[String] = None</code> <i>same as</i> <code>val optStr = Option.empty[String]</code>	Explicit type for empty optional value. Factory for empty optional value.
<code>val name: Option[String] =</code> <code>request.getParameter("name")</code> <code>val upper = name.map {</code> <code>_.trim</code> <code>} filter {</code> <code>_.length != 0</code> <code>} map {</code> <code>_.toUpperCase</code> <code>}</code> <code>println(upper.getOrElse(""))</code>	Pipeline style.
<code>val upper = for {</code> <code>name &lt;- request.getParameter("name")</code> <code>trimmed &lt;- Some(name.trim)</code>	

```
    if trimmed.length != 0
      upper <- Some(trimmed.toUpperCase)
    } yield upper
println(upper.getOrElse(""))
```

For-comprehension syntax.

```
option.map(f(_))
```

*same as*

```
option match {
  case Some(x) => Some(f(x))
  case None    => None
}
```

Apply a function on the optional value.

```
option.flatMap(f(_))
```

*same as*

```
option match {
  case Some(x) => f(x)
  case None    => None
}
```

Same as map but function must return an optional value.

```
optionOfOption.flatten
```

*same as*

```
optionOfOption match {
  case Some(Some(x)) => Some(x)
  case _              => None
}
```

Extract nested option.

```
option.foreach(f(_))
```

*same as*

```
option match {
  case Some(x) => f(x)
  case None    => ()
}
```

Apply a procedure on optional value.

```
option.fold(y)(f(_))
```

*same as*

```
option match {
```

Apply function on optional value,

<pre>       case Some(x) =&gt; f(x)       case None    =&gt; y     } </pre>	return default if empty.
<pre> option.collect {   case x =&gt; ... } </pre>	
<pre> same as option match {   case Some(x) if f.isDefinedAt(x) =&gt; ...   case Some(_)                    =&gt; None   case None                      =&gt; None } </pre>	Apply partial pattern match on optional value.
<pre> option.isDefined </pre> <p><i>same as</i></p> <pre> option match {   case Some(_) =&gt; true   case None    =&gt; false } </pre>	true if not empty.
<pre> option.isEmpty </pre> <p><i>same as</i></p> <pre> option match {   case Some(_) =&gt; false   case None    =&gt; true } </pre>	true if empty.
<pre> option.nonEmpty </pre> <p><i>same as</i></p> <pre> option match {   case Some(_) =&gt; true   case None    =&gt; false } </pre>	true if not empty.
<pre> option.size </pre> <p><i>same as</i></p> <pre> option match { </pre>	0 if empty, otherwise 1

<pre>         case Some(_) =&gt; 1         case None    =&gt; 0     } </pre>	<pre> 0 if empty, otherwise 1 . </pre>
<pre> option.getOrElse(Some(y))  same as option match {     case Some(x) =&gt; Some(x)     case None    =&gt; Some(y) } </pre>	<p>Evaluate and return alternate optional value if empty.</p>
<pre> option.getOrElse(y)  same as option match {     case Some(x) =&gt; x     case None    =&gt; y } </pre>	<p>Evaluate and return default value if empty.</p>
<pre> option.get  same as option match {     case Some(x) =&gt; x     case None    =&gt; throw new Exception } </pre>	<p>Return value, throw exception if empty.</p>
<pre> option.orNull  same as option match {     case Some(x) =&gt; x     case None    =&gt; null } </pre>	<p>Return value, null if empty.</p>
<pre> option.filter(f)  same as option match {     case Some(x) if f(x) =&gt; Some(x)     case _        =&gt; None } </pre>	<p>Optional value satisfies predicate.</p>
<pre> option.filterNot(f(_))  same as option match { </pre>	<p>Optional value doesn't satisfy</p>

<pre>         case Some(x) if !f(x) =&gt; Some(x)         case _           =&gt; None     } </pre>	predicate.
<pre> option.exists(f(_))  <i>same as</i> option match {     case Some(x) if f(x) =&gt; true     case Some(_)       =&gt; false     case None          =&gt; false } </pre>	Apply predicate on optional value or false if empty.
<pre> option.forall(f(_))  <i>same as</i> option match {     case Some(x) if f(x) =&gt; true     case Some(_)       =&gt; false     case None          =&gt; true } </pre>	Apply predicate on optional value or true if empty.
<pre> option.contains(y)  <i>same as</i> option match {     case Some(x) =&gt; x == y     case None    =&gt; false } </pre>	Checks if value equals optional value or false if empty.

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