

# CS\_336/CS\_M36 (part 2)/CS\_M46 Interactive Theorem Proving

Course Notes

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Sect. 6 Data Types

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[http://www.cs.swan.ac.uk/~csetzer/lectures/  
intertheo/07/index.html](http://www.cs.swan.ac.uk/~csetzer/lectures/intertheo/07/index.html)

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- 6 (a) The Set of Booleans
- 6 (b) The Finite Sets
- 6 (c) Atomic formulae and the Traffic Light Example
- 6 (d) The Disjoint Union of Sets
- 6 (e) The  $\Sigma$ -Set
- 6 (f) Natural Deduction and Dependent Type Theory
- 6 (g) The Set of Natural Numbers
- 6 (h) Lists
- 6 (i) Universes
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## 6 (a) The Set of Booleans

6 (b) The Finite Sets

6 (c) Atomic formulae and the Traffic Light Example

6 (d) The Disjoint Union of Sets

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# 6 (a) The Set of Booleans

## Formation Rule

$$\text{Bool} : \text{Set} \quad (\text{Bool-F})$$

## Introduction Rules

$$\text{tt} : \text{Bool} \quad (\text{Bool-I}_{\text{tt}}) \qquad \text{ff} : \text{Bool} \quad (\text{Bool-I}_{\text{ff}})$$

## Elimination Rule

$$\frac{C : \text{Bool} \rightarrow \text{Set} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff} \quad b : \text{Bool}}{\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b : C b} \quad (\text{Bool-EI})$$

# The Set of Booleans (Cont.)

## Equality Rules

$$\frac{C : \text{Bool} \rightarrow \text{Set} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt} = \text{case}_{\text{tt}} : C \text{ tt}} (\text{Bool-Eq}_{\text{tt}})$$

$$\frac{C : \text{Bool} \rightarrow \text{Set} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff} = \text{case}_{\text{ff}} : C \text{ ff}} (\text{Bool-Eq}_{\text{ff}})$$

Further we have equality versions of the formation-, introduction- and elimination-rules.

# Remarks

- $\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b$  can be read as

if  $b$  then  $\text{case}_{\text{tt}}$  else  $\text{case}_{\text{ff}}$

where the additional argument  $C$  is required in order to determine the type of  $\text{case}_{\text{tt}}$ , of  $\text{case}_{\text{ff}}$ , and of the result of this construct.

# Remarks (Cont.)

- ▶ The argument  $C : \text{Bool} \rightarrow \text{Set}$  denotes the set into which we are eliminating.
  - ▶ Instead of  $C : \text{Set}$ , we demand  $C : \text{Bool} \rightarrow \text{Set}$ , since the set into which we are eliminating might depend on the Boolean valued argument.
  - ▶ That is necessary in order to define functions  $f : (b : \text{Bool}) \rightarrow D$  where  $D$  depends on  $b$ .

# Remarks (Cont.)

- If we define

$$\begin{aligned}
 C &:= \lambda b^{\text{Bool}}.D \\
 &: \text{Bool} \rightarrow \text{Set} \\
 f &:= \lambda b^{\text{Bool}}.\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b \\
 &: (b : \text{Bool}) \rightarrow C b
 \end{aligned}$$

where

$$(b : \text{Bool}) \rightarrow C b = (b : \text{Bool}) \rightarrow D$$

we have:

- $f \text{ tt} : C \text{ tt}.$
- $f \text{ ff} : C \text{ ff}.$
- $f : (b : \text{Bool}) \rightarrow C b.$



# Remarks (Cont.)

- ▶ The argument  $C$  above has no computational content.
  - ▶ It is not needed in order to compute  $\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt}$  and  $\text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff}$ .
- ▶  $C$  is only needed in order to obtain decidable type checking:
  - ▶ In the presence of arguments like this we can decide whether a judgement  $a : B$  is derivable.

# Remarks (Cont.)

- ▶ We can write the elimination rule in a **more compact** but less readable way:
  - ▶  $\text{Case}_{\text{Bool}} : (C : \text{Bool} \rightarrow \text{Set}) \rightarrow (case_{tt} : C \text{ tt}) \rightarrow (case_{ff} : C \text{ ff}) \rightarrow (b : \text{Bool}) \rightarrow C b$  .
- ▶  $tt, ff$  are the **constructors** of  $\text{Bool}$ .

# Remarks (Cont.)

- ▶ Notice that we then get for  $C : \text{Bool} \rightarrow \text{Set}$ ,  $\text{case}_{\text{tt}} : C \text{ tt}$ ,  $\text{case}_{\text{ff}} : C \text{ ff}$ 
  - ▶  $f := \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}}$  ,  
 $: (b : \text{Bool}) \rightarrow C b$
  - ▶  $f \text{ tt} = \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt} = \text{case}_{\text{tt}} : C \text{ tt}$ ,
  - ▶  $f \text{ ff} = \text{Case}_{\text{Bool}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff} = \text{case}_{\text{ff}} : C \text{ ff}$ .
- ▶ So we obtain functions from  $\text{Bool}$  into other sets  
**without having to write  $\lambda b^{\text{Bool}} \dots$** .
- ▶ That's why we choose the argument to eliminate from as the  
**last one**.

# Remarks (Cont.)

- ▶ This is similar to the definition of for instance  $(+)$  in **curried form** in Haskell
  - ▶  $(+) : \text{int} \rightarrow \text{int} \rightarrow \text{int}$ .
  - ▶  $(+) 3$  is the function which takes an integer and adds to it 3.
    - ▶ **Shorter** than writing  $\lambda x^{\text{int}}. 3 + x$ .

# Remarks (Cont.)

- ▶ Note that we have the following **order of the arguments** of  $\text{Case}_{\text{Bool}}$ :
  - ▶ First we have the **set into which we eliminate**.
  - ▶ Then follow the **cases**, one for each constructor.
  - ▶ Finally we put the **element which we are eliminating**.
- ▶ In some sense  $\text{Case}_{\text{Bool}}$  is a “then \_else \_if ” – the **condition** (if ...) **is the last one**.

# Select Example

- ▶ Assume we have introduced in type theory

$$\begin{aligned}\text{Name} &: \text{Bool} \rightarrow \text{Set} , \\ \text{Name tt} &= \text{FemaleName} , \\ \text{Name ff} &= \text{MaleName} .\end{aligned}$$

# Select Example

- Then we can define the function

$$\begin{aligned} \text{SelectBool} & : (b : \text{Bool}) \rightarrow \text{Name } b \\ \text{SelectBool } \text{tt} & = \text{sara} \\ \text{SelectBool } \text{ff} & = \text{tom} \end{aligned}$$

as follows:

$$\text{SelectBool} = \text{Case}_{\text{Bool}} \text{ Name sara tom}$$

- Note that by using twice the  $\eta$ -rule we get that

$$\begin{aligned} \text{SelectBool} \\ = \lambda b^{\text{Bool}}. \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Name } d) \text{ sara tom } b \end{aligned}$$

# Select Example

- We verify the correctness of SelectBool:

$$\begin{aligned}\text{SelectBool } tt &= \text{Case}_{\text{Bool}} \text{ Name sara tom } tt = \text{sara} , \\ \text{SelectBool } ff &= \text{Case}_{\text{Bool}} \text{ Name sara tom } ff = \text{tom} .\end{aligned}$$

[Jump over  \$\wedge\_{\text{Bool}}\$](#)



# Example: $\wedge_{\text{Bool}}$

- ▶ We want to introduce conjunction

$$\wedge_{\text{Bool}} : \text{Bool} \rightarrow \text{Bool} \rightarrow \text{Bool} .$$

- ▶ This will be of the form

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}).t$$

for some term  $t$ .

- ▶  $t$  will be defined by case distinction on  $b$ , so we get

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}).\text{Case}_{\text{Bool}} \ C \ e \ f \ b$$

for some  $e, f$ .

# Example: $\wedge_{\text{Bool}}$

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}). \text{Case}_{\text{Bool}} \ C \ e \ f \ b$$

- ▶  $C$  will be the set into which we are eliminating, depending on a Boolean value.
  - ▶ It need to be an element of  $\text{Bool} \rightarrow \text{Set}$ .
  - ▶ Therefore we have  $C = \lambda d^{\text{Bool}}. D$  for some  $D$  which might depend on  $d$ .
  - ▶ The set, into which we are eliminating, is always the same, namely  $\text{Bool}$ .
  - ▶ So  $D = \text{Bool}$  and therefore we have

$$C = \lambda d^{\text{Bool}}. \text{Bool} \ .$$

# Example: $\wedge_{\text{Bool}}$

- ▶ Note that in

$$\lambda d^{\text{Bool}}.\text{Bool}$$

Bool occurs in two different meanings:

- ▶ The first occurrence is that of a set.
  - ▶  $d$  is chosen here as an element of that set.
- ▶ The second occurrence is that as an element of another type, namely Set.
  - ▶ So here Bool is a term.

# Two Meanings of Elements of Set

- ▶ All elements  $A$  of Set have these two meanings:
  - ▶ They can be used as terms, which are elements of the type Set.
    - ▶ The corresponding judgements are  $A : \text{Set}$ ,  $A = A' : \text{Set}$ .
  - ▶ And they can be used as sets, which have elements.
    - ▶ The corresponding judgements are  $a : A$  and  $a = a' : A$ .

# Example: $\wedge_{\text{Bool}}$

- So

$$\wedge_{\text{Bool}} = \lambda(b, c : \text{Bool}). \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) e f b$$

for some  $e, f$ .

- For conjunction we have:

- If  $b$  is true then

$$b \wedge c = \text{tt} \wedge c = c$$

- So the if-case  $e$  above is  $c$ .

- If  $c$  is false then

$$b \wedge c = \text{ff} \wedge c = \text{ff}$$

- So the else-case  $f$  above is  $\text{ff}$ .

# Example: $\wedge_{\text{Bool}}$

- In total we define therefore

$$\begin{aligned} \wedge_{\text{Bool}} &= \lambda(b, c : \text{Bool}). \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } b \\ &: \text{Bool} \rightarrow \text{Bool} \rightarrow \text{Bool} \end{aligned}$$

- We verify the correctness of this definition:
  - $\wedge_{\text{Bool}} \text{ tt } c = \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } \text{ tt} = c$ .  
as desired.
  - $\wedge_{\text{Bool}} \text{ ff } c = \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) c \text{ ff } \text{ ff} = \text{ff}$ .  
Correct as desired.

[Jump over derivation of  \$\wedge\_{\text{Bool}}\$](#)

# Derivation of $\wedge_{\text{Bool}}$

- ▶ We derive in the following  $\wedge_{\text{Bool}} : \mathbf{Bool} \rightarrow \mathbf{Bool} \rightarrow \mathbf{Bool}$ .
- ▶ We write `Bool`, if it
  - ▶ is a type in **boldface red**,
  - ▶ and if it is a term, in *italic blue*.

# Derivation of $\wedge_{\text{Bool}}$

- First we derive  $b : \text{Bool}, c : \text{Bool} \Rightarrow \lambda(d^{\text{Bool}}).\text{Bool} : \text{Bool} \rightarrow \text{Set}$ :

$$\begin{array}{c}
 \frac{\text{Bool} : \text{Set}}{b : \text{Bool} \Rightarrow \text{Context}} \text{ (Context}_1\text{)} \\
 \frac{b : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool} \Rightarrow \text{Bool} : \text{Set}} \text{ (Bool-F)} \\
 \frac{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} : \text{Set}} \text{ (Context}_1\text{)} \\
 \frac{b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} : \text{Set}}{b : \text{Bool}, c : \text{Bool}, d : \text{Bool} \Rightarrow \text{Context}} \text{ (Bool-F)} \\
 \frac{b : \text{Bool}, c : \text{Bool}, d : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool}, c : \text{Bool}, d : \text{Bool} \Rightarrow \text{Bool} : \text{Set}} \text{ (Context}_1\text{)} \\
 \frac{b : \text{Bool}, c : \text{Bool}, d : \text{Bool} \Rightarrow \text{Bool} : \text{Set}}{b : \text{Bool}, c : \text{Bool} \Rightarrow \lambda d^{\text{Bool}}.\text{Bool} : \text{Bool} \rightarrow \text{Set}} \text{ (}\rightarrow\text{-I)}
 \end{array}$$



# Derivation of $\wedge_{\text{Bool}}$

- We derive

$$b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} : \text{Set}$$

(using part of the derivation above):

$$\begin{array}{c}
 \dots \qquad \qquad \qquad \dots \\
 \frac{b:\text{Bool}, c:\text{Bool}, d:\text{Bool} \Rightarrow \text{Context}}{b:\text{Bool}, c:\text{Bool}, d:\text{Bool} \Rightarrow \text{Bool}:\text{Set}} \text{ (Bool-F)} \quad \frac{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Context}}{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{tt}:\text{Bool}} \text{ (Bool-I}_{\text{tt}}) \\
 \hline
 \frac{b:\text{Bool}, c:\text{Bool} \Rightarrow (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} = \text{Bool}:\text{Set}}{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt}:\text{Set}} \text{ (}\rightarrow\text{-Eq)} \\
 \hline
 b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt}:\text{Set} \text{ (Sym}_{\text{Elem}})
 \end{array}$$

# Derivation of $\wedge_{\text{Bool}}$

- Similarly follows

$$b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} : \text{Set}$$

# Derivation of $\wedge_{\text{Bool}}$

- Using part of the proof above, we derive

$$b : \text{Bool}, c : \text{Bool} \Rightarrow c : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt}$$

$$\frac{\begin{array}{c} \dots \\ \frac{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Context}}{b:\text{Bool}, c:\text{Bool} \Rightarrow c:\text{Bool}} \text{ (Ass)} \end{array} \quad \begin{array}{c} \dots \\ b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} : \text{Set} \end{array}}{b:\text{Bool}, c:\text{Bool} \Rightarrow c : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt}} \text{ (Transfer}_0\text{)}$$

- We derive using  $(\text{Transfer}_0)$

$$b : \text{Bool}, c : \text{Bool} \Rightarrow \text{ff} : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff}$$

$$\frac{\begin{array}{c} \dots \\ \frac{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Context}}{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{ff}:\text{Bool}} \text{ (Bool=I}_{\text{ff}}\text{)} \end{array} \quad \begin{array}{c} \dots \\ b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Bool} = (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} : \text{Set} \end{array}}{b:\text{Bool}, c:\text{Bool} \Rightarrow \text{ff} : (\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff}} \text{ (Transfer}_0\text{)}$$

# Derivation of $\wedge_{\text{Bool}}$

- We derive  $b : \text{Bool}, c : \text{Bool} \Rightarrow b : \text{Bool}$  using part of the proof above:

$$\frac{\dots \quad b : \text{Bool}, c : \text{Bool} \Rightarrow \text{Context}}{b : \text{Bool}, c : \text{Bool} \Rightarrow b : \text{Bool}} (\text{Ass})$$

# Derivation of $\wedge_{\text{Bool}}$

- Finally we obtain our judgement (we stack the premises of the rule because of lack of space):

$$\begin{array}{c}
 b:\text{Bool}, c:\text{Bool} \Rightarrow \lambda d^{\text{Bool}}. \text{Bool}:\text{Bool} \rightarrow \text{Set} \\
 b:\text{Bool}, c:\text{Bool} \Rightarrow c:(\lambda d^{\text{Bool}}. \text{Bool}) \text{ tt} \\
 b:\text{Bool}, c:\text{Bool} \Rightarrow \text{ff}:(\lambda d^{\text{Bool}}. \text{Bool}) \text{ ff} \\
 \hline
 b:\text{Bool}, c:\text{Bool} \Rightarrow b:\text{Bool} \quad (\text{Bool-El}) \\
 \hline
 b:\text{Bool}, c:\text{Bool} \Rightarrow \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) \text{ c ff } b:\text{Bool} \quad (\rightarrow\text{-I}) \\
 \hline
 b:\text{Bool} \Rightarrow \lambda c^{\text{Bool}}. \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) \text{ c ff } b:\text{Bool} \rightarrow \text{Bool} \quad (\rightarrow\text{-I}) \\
 \hline
 \lambda(b, c:\text{Bool}). \text{Case}_{\text{Bool}} (\lambda d^{\text{Bool}}. \text{Bool}) \text{ c ff } b:\text{Bool} \rightarrow \text{Bool} \rightarrow \text{Bool}
 \end{array}$$

# Elimination into Type

We can extend add elimination and equality rules, having as result Type:

## Elimination Rule into Type

$$\frac{C:\text{Bool} \rightarrow \text{Type} \quad \text{case}_{\text{tt}}: C \text{ tt} \quad \text{case}_{\text{ff}}: C \text{ ff} \quad b:\text{Bool}}{\text{Case}_{\text{Bool}}^{\text{Type}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} b : C b} \quad (\text{Bool-El}^{\text{Type}})$$

## Equality Rules into Type

$$\frac{C : \text{Bool} \rightarrow \text{Type} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}}^{\text{Type}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ tt} = \text{case}_{\text{tt}} : C \text{ tt}} \quad (\text{Bool-Eq}_{\text{ff}}^{\text{Type}})$$

$$\frac{C : \text{Bool} \rightarrow \text{Type} \quad \text{case}_{\text{tt}} : C \text{ tt} \quad \text{case}_{\text{ff}} : C \text{ ff}}{\text{Case}_{\text{Bool}}^{\text{Type}} C \text{ case}_{\text{tt}} \text{ case}_{\text{ff}} \text{ ff} = \text{case}_{\text{ff}} : C \text{ ff}} \quad (\text{Bool-Eq}_{\text{tt}}^{\text{Type}})$$

# Example Select

- Assume we have introduced

$$\begin{aligned} \text{FemaleName} &: \text{Set} \\ &= \{\text{jill}, \text{sara}\} \\ \text{MaleName} &: \text{Set} \\ &= \{\text{tom}, \text{jim}\} \end{aligned}$$

- Then we can define

$$\begin{aligned} \text{Name} &: \text{Bool} \rightarrow \text{Set} \\ &:= \lambda x^{\text{Bool}}. \text{Case}_{\text{Bool}}^{\text{Type}} (\lambda y. \text{Set}) \\ &\quad \text{FemaleName MaleName } x \\ &: \text{Bool} \rightarrow \text{Set} \end{aligned}$$

# Elimination into Type (Cont.)

We can extend this into an elimination rule  
**into Kind or other higher types.**



6 (a) The Set of Booleans

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## 6 (b) The Finite Sets

Bool can be generalised to sets having  $n$  elements ( $n$  a fixed natural number):

### Formation Rule

$$\text{Fin}_n : \text{Set} \quad (\text{Fin}_n\text{-F})$$

### Introduction Rules

$$A_k^n : \text{Fin}_n \quad (\text{Fin}_n\text{-I}_k)$$

(for  $k = 0, \dots, n-1$ )

# Rules for $\text{Fin}_n$

## Elimination Rule

$$\begin{array}{c}
 C : \text{Fin}_n \rightarrow \text{Set} \\
 s_0 : C A_0^n \\
 s_1 : C A_1^n \\
 \dots \\
 s_{n-1} : C A_{n-1}^n \\
 \hline
 \frac{a : \text{Fin}_n}{\text{Case}_n C s_0 \dots s_{n-1} a : C a} \text{ (Fin}_n\text{-El)}
 \end{array}$$

# The Finite Sets (Cont)

## Equality Rules

$$C : \text{Fin}_n \rightarrow \text{Set}$$

$$s_0 : C A_0^n$$

$$s_1 : C A_1^n$$

$$\dots$$

$$s_{n-1} : C A_{n-1}^n$$

$$\frac{s_{n-1} : C A_{n-1}^n}{\text{Case}_n C s_0 \dots s_{n-1} A_k^n = s_k : C A_k^n} \text{ (Fin}_n\text{-Eq}_k\text{)}$$

(for  $k = 0, \dots, n-1$ ).

We add as well **equality versions** of the formation-, introduction-, and elimination rules.

**Remark:** Note that we have just introduced infinitely many rules (for each  $n \in \mathbb{N}$  and  $k = 0, \dots, n-1$ ).

# Omitting Premises in Equality Rules

- ▶ Since the premises of the equality rule can in most cases be determined from the introduction and elimination rules, we will **usually omit them**, when writing down equality rules.
- ▶ So we write for instance for the previous rule:

$$\text{Case}_n \ C \ s_0 \ \dots \ s_{n-1} \ A_k^n = s_k : C \ A_k^n$$

- ▶ We sometimes even **omit the type**:

$$\text{Case}_n \ C \ s_0 \ \dots \ s_{n-1} \ A_k^n = s_k$$

# More Compact Elimination Rules

- $\text{Case}_n : (C : \text{Fin}_n \rightarrow \text{Set}) \quad .$
- $$\begin{aligned} &\rightarrow (s_0 : C \, A_0^n) \\ &\rightarrow \dots \\ &\quad \rightarrow (s_{n-1} : C \, A_{n-1}^n) \\ &\quad \rightarrow (a : \text{Fin}_n) \\ &\quad \rightarrow C \, a \end{aligned}$$

# Elimination into Type

- ▶ Similarly as for Bool we can write down **elimination rules**, where  $\mathbf{C} : \mathbf{Fin}_n \rightarrow \mathbf{Type}$  (instead of  $C : \mathbf{Fin}_n \rightarrow \mathbf{Set}$ ).
- ▶ This can be done for all sets defined later as well.

# Rules for $\top$

$\top$  is the special case  $\text{Fin}_n$  for  $n = 1$  (we write `true` for  $A_0^1$ ):

## Formation Rule

$$\top : \text{Set} \quad (\top\text{-F})$$

## Introduction Rules

$$\text{true} : \top \quad (\top\text{-I})$$

## Elimination Rule

$$\frac{C : \top \rightarrow \text{Set} \quad c : C \quad \text{true} \quad t : \top}{\text{Case}_{\top} \ c \ t : C \ t} (\top\text{-El})$$



# Rules for $\top$

## Equality Rule

$$\text{Case}_{\top} \ c \ \text{true} = c$$

We add as well **equality versions** of the formation-, introduction-, and elimination rules.

[Jump over next slide \(advanced material\)](#)

# Rules for $\top$ (Cont.)

- ▶  $\text{Case}_{\top}$  is **computationally not very interesting**.

- ▶  $\text{Case}_{\top} c$  is the constant function  $\lambda x^{\top}.c$ .
- ▶ However, in Agda we might not be able to derive

$$\lambda t^{\top}.c : (t : \top) \rightarrow C t$$

- ▶ From a **logic point of view**, it expresses:

From an element of  $C \text{ true}$  we obtain an element of  $C t$   
**for every  $t : \top$ .**

- ▶ So there is no  $C : \top \rightarrow \text{Set}$  s.t.  $C \text{ true}$  is inhabited, but  $C x$  is not inhabited for some other  $x : \top$ .
- ▶ This means that all elements of  $x$  of type  $\top$  are **indistinguishable from true**, i.e. they are **identical to true**.
- ▶ This equality is called Leibnitz equality.

# Rules for $\perp$

$\perp$  is the special case  $\text{Fin}_n$  for  $n = 0$ :

## Formation Rule

$$\perp : \text{Set} \quad (\perp\text{-F})$$

## There is no Introduction Rule

## Elimination Rule

$$\frac{C : \perp \rightarrow \text{Set} \quad f : \perp}{\text{Case}_\perp f : C} \quad (\perp\text{-El})$$

## There is no Equality Rule

We add as well **equality versions** of the formation- and elimination rule.

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## 6 (c) Atomic formulae and the Traffic Light Example

- Atom can be defined as follows:

$$\begin{aligned}\text{Atom} &: \text{Bool} \rightarrow \text{Set} \\ \text{Atom} &= \text{Case}_{\text{Bool}}^{\text{Type}} (\lambda b^{\text{Bool}}. \text{Set}) \top \perp\end{aligned}$$

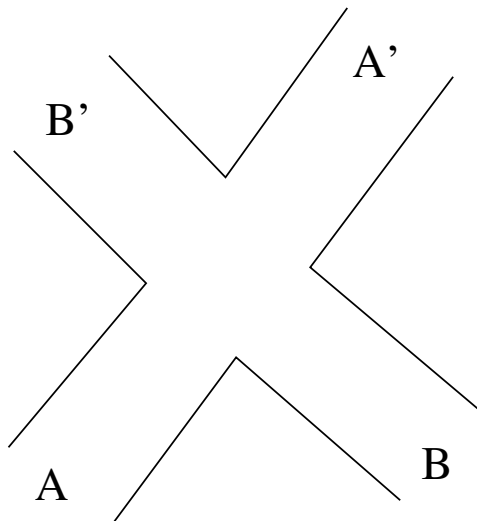
- So we have

$$\begin{aligned}\text{Atom } \text{tt} &= \top \\ \text{Atom } \text{ff} &= \perp\end{aligned}$$

[Jump over Traffic Light Example.](#)

# The Traffic Light Example

- Assume a **road crossing**, controlled by **traffic lights**:



# The Traffic Light Example

- ▶ Assume from each direction A, A', B, B' there is one traffic light,
  - ▶ but A and A' always coincide, similarly B and B'.

# The Set of Physical States

- For simplicity assume that **each traffic light is either red or green**:

```
data Colour : Set where
  red      : Colour
  green    : Colour
```

- The set of **physical states of the system** is given by a pair, determining the colour of A (and therefore as well A') and of B (and B')

```
record PhysState : Set where
  field
    sigA  : Colour
    sigB  : Colour
```



# The Set of Control States

- ▶ The set of **control states** is a set of states of the system, a controller of the system can choose.
  - ▶ Each of these states **should be safe**.
  - ▶ In our example, **all safe states will be captured** (this can usually be only achieved in small examples).
- ▶ A **complete set of control states** consists of:
  - ▶ allRed – all signals are red.
  - ▶ onlyAGreen – signal A (and A') is green, signal B is red.
  - ▶ onlyBGreen – signal B is green, signal A is red.

# The Set of Control States (Cont.)

- We therefore define

data ControlState : Set where  
 allRed : ControlState  
 onlyAGreen : ControlState  
 onlyBGreen : ControlState

# Control States to Physical States

- We define the **state of signals A, B depending on a control state**:

$\text{toSigA} : \text{ControlState} \rightarrow \text{Colour}$

$\text{toSigA} \quad \text{allRed} \quad = \quad \text{red}$

$\text{toSigA} \quad \text{onlyAGreen} \quad = \quad \text{green}$

$\text{toSigA} \quad \text{onlyBGreen} \quad = \quad \text{red}$

$\text{toSigB} : \text{ControlState} \rightarrow \text{Colour}$

$\text{toSigB} \quad \text{allRed} \quad = \quad \text{red}$

$\text{toSigB} \quad \text{onlyAGreen} \quad = \quad \text{red}$

$\text{toSigB} \quad \text{onlyBGreen} \quad = \quad \text{green}$

# Control States to Physical States

- Now we can define the **physical state corresponding to a control state**:

$$\begin{aligned} \text{toPhysState} &: \text{ControlState} \rightarrow \text{PhysState} \\ \text{toPhysState } c &= \text{record}\{\text{sigA} = \text{toSigA } c ; \\ &\quad \text{sigB} = \text{toSigB } c \} \end{aligned}$$

# Safety Predicate

- ▶ We define now **when a physical state is safe**:
  - ▶ It is **safe iff not both signals are green**.
  - ▶ We define now a corresponding predicate **directly**, without defining first a Boolean function.
  - ▶ We first define a predicate depending on two signals:

$$\begin{array}{llll} \text{CorAux} : \text{Colour} \rightarrow \text{Colour} \rightarrow \text{Set} \\ \text{CorAux} \quad \text{red} \quad \_ & = \top \\ \text{CorAux} \quad \text{green} \quad \text{red} & = \top \\ \text{CorAux} \quad \text{green} \quad \text{green} & = \perp \end{array}$$

# Safety Predicate (Cont.)

- Now we define

$$\text{Cor} : \text{PhysState} \rightarrow \text{Set}$$

$$\text{Cor } s = \text{CorAux}(\text{PhysState.sigA } s) (\text{PhysState.sigB } s)$$

- **Remark:** In some cases in order to define a function from a **record type** into some other set, it is better first to **introduce an auxiliary function**, depending on the components of that product.

# Safety of the System

- Now we show that **all control states are safe**:

$$\begin{aligned} \text{corProof} &: (s : \text{ControlState}) \rightarrow \text{Cor} (\text{toPhysState } s) \\ \text{corProof} \quad \text{allRed} &= \text{true} \\ \text{corProof} \quad \text{onlyAGreen} &= \text{true} \\ \text{corProof} \quad \text{onlyBGreen} &= \text{true} \end{aligned}$$

See **[exampleTrafficLight1.agda](#)**

# Safety of the System (Cont.)

- ▶ The first element `true` was an element of **Cor (phys\_state Allred)**, which reduces to  $\top$ .
- ▶ Similarly for the other two elements.
- ▶ This works only because **each control state corresponds to a correct physical state**.
  - ▶ If this hadn't been the case, we would have gotten instances where the goal to solve is  $\perp$ , which we can't solve.



# Safety of the System (Cont.)

- ▶ If one makes a **mistake** which results in an unsafe situation
  - ▶ e.g. sets toSigB only AGreen = green,then in the last step we obtain one goal of type  $\perp$ .
  - ▶ Then we can't solve this goal directly and **cannot prove the correctness**.
  - ▶ (We could in Agda solve this goal by using **full recursion**,
    - ▶ e.g. solve this goal as **corProof Agree**,  
but this would be rejected by the termination checker.)

6 (a) The Set of Booleans

6 (b) The Finite Sets

6 (c) Atomic formulae and the Traffic Light Example

6 (d) The Disjoint Union of Sets

6 (e) The  $\Sigma$ -Set

6 (f) Natural Deduction and Dependent Type Theory

6 (g) The Set of Natural Numbers

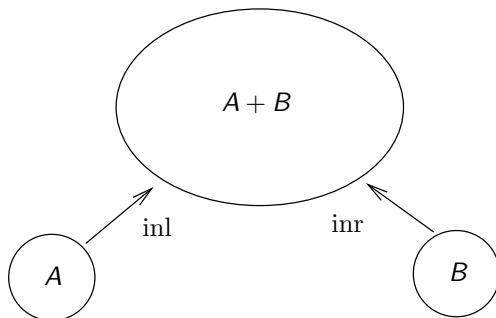
6 (h) Lists

6 (i) Universes

6 (j) Algebraic Types

## 6 (d) The Disjoint Union of Sets

- ▶ The **disjoint union**  $A + B$  of two sets  $A$  and  $B$  is the union of  $A$  and  $B$ ,
  - ▶ but defined in such a way that we can decide whether an element of this union is originally from  $A$  or  $B$ .
  - ▶ This is distinguished by having constructors  $\text{inl} : A \rightarrow A + B$  and  $\text{inr} : B \rightarrow A + B$ .
    - ▶ Elements from  $a : A$  are inserted into  $A + B$  as  $\text{inl } a : A + B$ .
    - ▶ elements from  $b : B$  are inserted into  $A + B$  as  $\text{inr } b : A + B$ .
    - ▶  $\text{inl}$  stands for “in-left”,  $\text{inr}$  for “in-right”.
  - ▶ If we have  $a : A$  and  $a : B$ , then  $a$  is represented both as  $\text{inl } a$  and  $\text{inr } a$  in  $A + B$ .

Visualisation ( $A + B$ )

# Disjoint Union

- Informally, if

$$A = \{1, 2\}$$

and

$$B = \{1, 2, 3\} ,$$

then

$$A + B = \{\text{inl}(1), \text{inl}(2), \text{inr}(1), \text{inr}(2), \text{inr}(3)\}$$

- Each element of  $A + B$  is
  - either of the form  $\text{inl}(a)$  for some  $a : A$
  - or of the form  $\text{inr}(b)$  for  $b : B$ .

[Jump over Comparison with Product](#)

# Comparison with the Product

- Note that if we have again

$$A = \{1, 2\}$$

and

$$B = \{1, 2, 3\} ,$$

then for the product we have informally

$$A \times B = \{p(1, 1), p(1, 2), p(1, 3), p(2, 1), p(2, 2), p(2, 3)\}$$

- Each element of  $A \times B$  is of the form  $p(a, b)$  where  $a : A$  and  $b : B$ .
- So each element of  $A \times B$  contains both an element of  $A$  and an element of  $B$ .

# Disjoint Union vs. Product

- ▶ Note that, if  $A$  is empty, then
  - ▶  $A + B = \{\text{inr}(b) \mid b : B\}$ , which has a copy of each element of  $B$ ,
  - ▶  $A \times B$  is empty, since we cannot form a pair  $p(a, b)$  where  $a : A$ ,  $b : B$ , since there is no element  $a : A$ .

# Rules for $A + B$

## Formation Rule

$$\frac{A : \text{Set} \quad B : \text{Set}}{A + B : \text{Set}} (+\text{-F})$$

## Introduction Rules

$$\frac{A : \text{Set} \quad B : \text{Set} \quad a : A}{\text{inl } A \ B \ a : A + B} (+\text{-I}_{\text{inl}})$$

$$\frac{A : \text{Set} \quad B : \text{Set} \quad b : B}{\text{inr } A \ B \ b : A + B} (+\text{-I}_{\text{inr}})$$



# Rules for $A + B$

## Elimination Rules

$$\begin{array}{c}
 A : \text{Set} \\
 B : \text{Set} \\
 C : (A + B) \rightarrow \text{Set} \\
 \text{case}_{\text{inl}} : (a : A) \rightarrow C \text{ (inl } A \ B \ a) \\
 \text{case}_{\text{inr}} : (b : B) \rightarrow C \text{ (inr } A \ B \ b) \\
 \hline
 \text{Case}_+ \ A \ B \ C \ \text{case}_{\text{inl}} \ \text{case}_{\text{inr}} \ d : A + B \ d : C \ d \quad (+\text{-El})
 \end{array}$$

( $\text{case}_{\text{inl}}$ ,  $\text{case}_{\text{inr}}$  stand for “case left”, “case right”).

# Rules for $A + B$

## Equality Rules

$$\begin{aligned} \text{Case}_+ A B C \text{ case}_{inl} \text{ case}_{inr} (\text{inl } A B a) \\ = \text{case}_{inl} a : C (\text{inl } A B a) \end{aligned} \quad (+\text{-Eq}_{inl})$$

$$\begin{aligned} \text{Case}_+ A B C \text{ case}_{inl} \text{ case}_{inr} (\text{inr } A B b) \\ = \text{case}_{inr} b : C (\text{inr } A B b) \end{aligned} \quad (+\text{-Eq}_{inr})$$

Additionally, we have the **equality versions** of the formation-, introduction and elimination rules.

# Logical Framework Version

- ▶ A **more compact notation** for the formation, introduction and elimination rules is:
  - ▶  $_{+} : \text{Set} \rightarrow \text{Set} \rightarrow \text{Set}$ , written infix.
  - ▶  $\text{inl} : (A, B : \text{Set}) \rightarrow A \rightarrow (A + B)$ .
  - ▶  $\text{inr} : (A, B : \text{Set}) \rightarrow B \rightarrow (A + B)$ .
  - ▶  $\text{Case}_{+} : (A, B : \text{Set})$   
 $\rightarrow (C : (A + B) \rightarrow \text{Set})$   
 $\rightarrow ((a : A) \rightarrow C (\text{inl } A \ B \ a))$   
 $\rightarrow ((b : B) \rightarrow C (\text{inr } A \ B \ b))$   
 $\rightarrow (d : A + B)$   
 $\rightarrow C \ d$  .
  - ▶ Equality rule as before.

# Disjoint Union in Agda

- ▶ The disjoint union can be defined as a “data”-set having **two constructors**
  - ▶ `inl` (in-left for left injection) and
  - ▶ `inr` (in-right for right injection):

`data _+_ (A B : Set) : Set where`  
`inl :  $A \rightarrow A + B$`   
`inr :  $B \rightarrow A + B$`

# Disjoint Union in Agda (Cont.)

- Elimination is represented by pattern matching.  
So if want to define for  $A, B : \text{Set}$  for instance

$$\begin{aligned} f &: A + B \rightarrow \text{Bool} \\ f \ x &= \{! \ !\} \end{aligned}$$

we can define  $f \ x$  by case distinction on  $x$ :

$$\begin{aligned} f &: A + B \rightarrow \text{Bool} \\ f \ (\text{inl } a) &= \text{tt} \\ f \ (\text{inr } b) &= \text{ff} \end{aligned}$$

# Use of Concrete Disjoint Sets

- It is usually **more convenient** to define concrete disjoint unions **directly** with more intuitive names for constructors, e.g.

```
data Plant : Set where
  tree      : Tree → Plant
  flower    : Flower → Plant
```

- Now one can define for instance

```
isFlower : Plant → Bool
isFlower (tree t)    = ff
isFlower (flower f)  = tt
```

# Disjunction

- ▶  $A \vee B$  is true iff  $A$  is true or  $B$  is true.
- ▶ Therefore a **proof of  $A \vee B$  consists of a proof of  $A$  or a proof of  $B$ , plus the information which one.**
  - ▶ It is therefore an element  $\text{inl } p$  for a proof  $p : A$  or an element  $\text{inr } q$  for a proof  $q : B$ .
- ▶ Therefore the set of proofs of  $A \vee B$  is the **disjoint union of  $A$  and  $B$** , i.e.  **$A + B$** .
- ▶ We can **identify**  $A \vee B$  with  $A + B$ .

# Disjunction in Agda

- ▶ Or is represented as disjoint union in type theory.
- ▶ In Agda we can type in the symbol for  $\vee$  using Leim as `\vee`.

```
data _∨_ (A B : Set) : Set where
  or1  :  A → A ∨ B
  or2  :  B → A ∨ B
```

- ▶ See [exampleproofproplogic7.agda](#).
- ▶ On the blackboard  $A \rightarrow A \vee B$  and  $A \vee A \rightarrow A$  will now be shown in Agda.



## Example (Disjunction)

- ▶ The following derives  $(A \vee B) \rightarrow (B \vee A)$ :

lemma3 :  $A \vee B \rightarrow B \vee A$

lemma3 (or1 a) = or2 a

lemma3 (or2 b) = or1 b

- ▶ See [exampleproofproplogic9.agda](#).

# Disjunction with more Args.

- ▶ As for conjunction, it is useful to introduce special ternary versions of the disjunction (and versions with higher arities):

```
data OR3 (A B C : Set) : Set where
  or1  : A → OR3 A B C
  or2  : B → OR3 A B C
  or3  : C → OR3 A B C
```

- ▶ See [exampleproofproplogic8.agda](#).

[Jump over  \$\Sigma\$ -Type.](#)

6 (a) The Set of Booleans

6 (b) The Finite Sets

6 (c) Atomic formulae and the Traffic Light Example

6 (d) The Disjoint Union of Sets

6 (e) The  $\Sigma$ -Set

6 (f) Natural Deduction and Dependent Type Theory

6 (g) The Set of Natural Numbers

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## 6 (e) The $\Sigma$ -Set

- ▶ The  $\Sigma$ -set is a second version of the **dependent product** of two sets.
- ▶ It depends on
  - ▶ a set  $A$ ,
  - ▶ and a second set  $B$  depending on  $A$ , i.e. on  $B : A \rightarrow \text{Set}$ .
- ▶ Similar to the standard product  $(x : A) \times (B\ x)$ .
- ▶ In Agda
  - ▶  $(x : A) \times (B\ x)$  is in Agda a builtin construct,
  - ▶ the  $\Sigma$ -set is introduced by the user using a constructor, similar to the previous sets.
- ▶ The  $\Sigma$ -set behaves sometimes better than the standard product.

# Rules for $\Sigma$

## Formation Rule

$$\frac{A : \text{Set} \quad B : A \rightarrow \text{Set}}{\Sigma A B : \text{Set}} \quad (\Sigma\text{-F})$$

## Introduction Rule

$$\frac{\begin{array}{c} A : \text{Set} \\ B : A \rightarrow \text{Set} \\ a : A \\ b : B a \end{array}}{p A B a b : \Sigma A B} \quad (\Sigma\text{-I})$$

# Rules for $\Sigma$

## Elimination Rule

$$\begin{array}{c}
 A : \text{Set} \\
 B : A \rightarrow \text{Set} \\
 C : (\Sigma A B) \rightarrow \text{Set} \\
 c : (a : A) \rightarrow (b : B a) \rightarrow C (p A B a b) \\
 d : \Sigma A B \\
 \hline
 \text{Case}_{\Sigma} A B C c d : C d
 \end{array}
 \quad (\Sigma\text{-El})$$

## Equality Rule

$$\text{Case}_{\Sigma} A B C c (p A B a b) = c a b : C (p A B a b) \quad (\Sigma\text{-Eq})$$

Additionally we have the **Equality versions** of the formation-, introduction- and elimination-rules.

# The $\Sigma$ -Set using the Log. Framew.

► The more compact notation is:

- $\Sigma : (A : \text{Set})$   
 $\rightarrow (A \rightarrow \text{Set})$   
 $\rightarrow \text{Set} .$
- $p : (A : \text{Set})$   
 $\rightarrow (B : A \rightarrow \text{Set})$   
 $\rightarrow (a : A)$   
 $\rightarrow (B\ a)$   
 $\rightarrow \Sigma\ A\ B .$

# The $\Sigma$ -Set using the Log. Framew.

- ▶  $\text{Case}_\Sigma :$ 

$$\begin{aligned}
 & (A : \text{Set}) \\
 & \rightarrow (B : A \rightarrow \text{Set}) \\
 & \rightarrow (C : (\Sigma A B) \rightarrow \text{Set}) \\
 & \rightarrow ((a : A, b : B a) \rightarrow C (p A B a b)) \\
 & \rightarrow (d : \Sigma A B) \\
 & \rightarrow C d .
 \end{aligned}$$
- ▶ Equality rule as before.



# The $\Sigma$ -Set and the Dep. Prod.

- ▶ Both the  $\Sigma$ -set and the dep. product have similar introduction rules.
  - ▶ For the  $\Sigma$ -set, the constructors have additional arguments  $A, B$  necessary for bureaucratic reasons only.
- ▶ One can define the projections  $\pi_0, \pi_1$  using  $\text{Case}_\Sigma$ :

$$\begin{aligned}\pi_0 &= \text{Case}_\Sigma A B (\lambda x^{(\Sigma A B)}.A) (\lambda x^A.\lambda y^{(B \times)}.x) \\ \pi_1 &= \text{Case}_\Sigma A B (\lambda x^{(\Sigma A B)}.B \pi_0(x)) (\lambda x^A.\lambda y^{(B \times)}.y)\end{aligned}$$

- ▶ On the other hand, from  $\pi_0, \pi_1$  we can define  $\text{Case}_\Sigma$  as follows:

$$\begin{aligned}&\lambda A^{\text{Set}}.\lambda B^{A \rightarrow \text{Set}}.\lambda C^{(\Sigma A B) \rightarrow \text{Set}}. \\ &\lambda s^{(a:A) \rightarrow (b:B \rightarrow a) \rightarrow C} (\lambda p^{(a:B)}.\lambda d^{(\Sigma A B)}.s \pi_0(d) \pi_1(d)) .\end{aligned}$$

# The $\Sigma$ -Set and the Dep. Prod.

- ▶ However the dependent product has the  $\eta$ -rule (which is however not implemented in Agda).
- ▶ Because of the lack of  $\eta$ -rule,  $\Sigma$  works usually **better than the dependent product** in Agda.
  - ▶ I personally **don't use the dependent product** of Agda much.

# The $\Sigma$ -Set in Agda

- $\Sigma$  can be defined as a “data”-set with a constructor, e.g.  $p$ :

$$\text{data } \Sigma (A : \text{Set}) (B : A \rightarrow \text{Set}) : \text{Set where}$$

$$p : (a : A) \rightarrow B \ a \rightarrow \Sigma \ A \ B$$

- Elimination uses **case-distinction**:

$$f : \Sigma \ A \ B \rightarrow D$$

$$f \ (p \ a \ b) = \{! \ !\}$$

**sigmaset.agda**

# The $\Sigma$ -Set in Agda (Cont.)

- ▶ Again one usually defines concrete  $\Sigma$ -sets more directly.
- ▶ **Example:** Assume we have defined
  - ▶ a set `PlantGroup` for **groups of plants** (e.g. “tree”, “flower”),
  - ▶ depending on  $g : \text{PlantGroup}$ , sets  $(\text{PlantsInGroup } g)$  for **plants in that group**.
- ▶ The **set of plants** can then be defined as

`data Plant : Set where`

`plant : (g : PlantGroup) → PlantsInGroup g → Plant`

# The $\Sigma$ -Set in Agda (Cont.)

- Not surprisingly, for **elimination** we use **pattern matching**, e.g.:

$$\begin{aligned} f &: \text{Plant} \rightarrow \text{PlantGroup} \\ f \text{ (plant } g \text{ -)} &= g \end{aligned}$$

6 (a) The Set of Booleans

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## 6 (f) Natural Deduction and Dependent Type Theory

- ▶ In this section we study, how derivations in dependent type theory correspond to derivations in natural deduction. (Omitted 2008)
- ▶ We will as well introduce constructive logic.  
[Jump to constructive logic.](#)

# Conjunction

- ▶ We have seen before that we can identify in type theory conjunction with the non-dependent product.
- ▶ With this interpretation, the **introduction rule** for the product allows to form a proof of  $A \wedge B$  from a proof of  $A$  and a proof of  $B$ :

$$\frac{p : A \quad q : B}{\langle p, q \rangle : A \wedge B} (\times\text{-I})$$

- ▶ This means that we can **derive  $A \wedge B$  from  $A$  and  $B$** .



# Conjunction and Natural Ded.

- ▶ In so called natural deduction, one has rules for deriving and eliminating formulas formed using the standard connectives.
- ▶ There the rule for introducing proofs of  $A \wedge B$  is

$$\frac{A \quad B}{A \wedge B} (\wedge\text{-I})$$

- ▶ The type theoretic introduction rule corresponds exactly to this rule.

[Omit Example1](#)

# Example 1

- ▶ For instance, assume we want to prove that a function `sort` from lists to lists is a sorting algorithm.
- ▶ Then we have to show that for every list  $l$  the application of `sort` to  $l$  is sorted, and has the same elements of  $l$ .
- ▶ In order to show this, one would assume a list  $l$  and show
  - ▶ first that `sort`  $l$  is sorted,
  - ▶ then, that `sort`  $l$  has the same elements as  $l$
  - ▶ and finally conclude that it fulfils the conjunction of both properties.
  - ▶ The last operation uses the introduction rule for  $\wedge$ .

# Conjunction (Cont.)

- ▶ The **elimination rule** for  $\wedge$  allows to project a proof of  $A \wedge B$  to a proof of  $A$  and a proof of  $B$ :

$$\frac{p : A \wedge B}{\pi_0(p) : A} (\times\text{-El}_0) \qquad \frac{p : A \wedge B}{\pi_1(p) : B} (\times\text{-El}_1)$$

- ▶ This means that we can **derive from  $A \wedge B$  both  $A$  and  $B$** .
- ▶ This corresponds to the **natural deduction elimination rule for  $\wedge$** :

$$\frac{A \wedge B}{A} (\wedge\text{-El}_0) \qquad \frac{A \wedge B}{B} (\wedge\text{-El}_1)$$

[Omit Example 2](#)

## Example 2

- ▶ Assume we have defined a function  $f$ , which takes a list of natural numbers  $l$ , a proof that  $l$  is sorted, and a natural number  $n$ , and returns the Boolean value `tt` or `ff` indicating whether  $n$  is in this list or not.
- ▶ Assume now a sorting function `sort` from lists of natural numbers to natural numbers, plus a proof that it is a sorting function, i.e. that `sort l` is sorted and has the same elements as  $l$  for every list  $l$ .
- ▶ We want to apply  $f$  to `sort l` and need therefore a proof that `sort l` is sorted.
- ▶ We have that the conjunction of “`sort l` is sorted” and “`sort l` has the same elements as  $l$ ” holds.
- ▶ Using the elimination rule for  $\wedge$  one can conclude the desired property, that `sort l` is sorted.

# Example 3

- ▶ Assume a proof of  $A \wedge B$ .
- ▶ We want to show  $B \wedge A$ .
  - ▶ By  $\wedge$ -elimination we obtain from  $A \wedge B$  that  $B$  holds.
  - ▶ Similarly we conclude that  $A$  holds.
  - ▶ Using  $\wedge$ -introduction we conclude  $B \wedge A$ .
  - ▶ In natural deduction, this proof is as follows:

$$\frac{\frac{A \wedge B}{B} (\wedge\text{-El}_0) \quad \frac{A \wedge B}{A} (\wedge\text{-El}_1)}{B \wedge A} (\wedge\text{-I})$$

- ▶ We have seen in the previous section how to derive this in Agda.

# Disjunction

- ▶ We have seen before that we can identify in type theory disjunction can be identified with the disjoint union.
- ▶ With this identification, the **introduction rules** for  $+$  allows to form a proof of  $A \vee B$  from a proof of  $A$  or from a proof of  $B$ .

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : A}{\text{inl } A \ B \ p : A + B} (+\text{-I}_{\text{inl}})$$

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : B}{\text{inr } A \ B \ p : A + B} (+\text{-I}_{\text{inr}})$$

# Disjunction (Cont.)

- ▶ Omitting the premises  $A, B : \text{Set}$  and omitting them as arguments of  $\text{inl}$  and  $\text{inr}$  (which is needed only for type checking purposes in the presence of the identity type – this type is not treated in this module) we get:

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : A}{\text{inl } p : A + B} (+\text{-I}_{\text{inl}})$$

$$\frac{A : \text{Set} \quad B : \text{Set} \quad p : B}{\text{inr } p : A + B} (+\text{-I}_{\text{inr}})$$

# Disjunction (Cont.)

- ▶ This means that we can **derive  $A \vee B$  from  $A$  and from  $B$** .
- ▶ This is what is expressed by the **natural deduction introduction rules for  $\vee$** :

$$\frac{A}{A \vee B} (\vee\text{-I}_{\text{inl}})$$

$$\frac{B}{A \vee B} (\vee\text{-I}_{\text{inr}})$$

[Omit Example 1](#)



# Example 1

- ▶ Assume we want to show that every prime number is equal to 2 or odd.
- ▶ In order to show this one assumes a prime number.
  - ▶ If it is 2, it is trivially equal to 2.
    - ▶ Using the introduction rule for  $\vee$  one concludes that it is equal to 2 or odd.
  - ▶ Otherwise, one argues (using some proof) that it is odd.
    - ▶ Using the introduction rule for  $\vee$  one concludes again that it is equal to 2 or odd.

# Disjunction (Cont.)

- The **elimination rule** for  $+$  allows to form from an element of  $A + B$  an element of any set  $C$  provided we can compute such an element from  $A$  and from  $B$ :

$$\begin{array}{c}
 A : \text{Set} \\
 B : \text{Set} \\
 C : (A \vee B) \rightarrow \text{Set} \\
 sl : (a : A) \rightarrow C \text{ (inl } A \ B \ a) \\
 sr : (b : B) \rightarrow C \text{ (inr } A \ B \ b) \\
 \hline
 \text{Case}_+ \ A \ B \ C \ sl \ sr \ d : C \ d \quad (+\text{-El})
 \end{array}$$

# Disjunction (Cont.)

- ▶ Omitting the dependency of  $C$  on  $A \vee B$ , the premises  $A$ ,  $B$  and  $C$ , and the arguments  $A$ ,  $B$  and  $C$ , we get:

$$\frac{d : A \vee B \quad sl : A \rightarrow C \quad sr : B \rightarrow C}{\text{Case}_+ \quad sl \quad sr \quad d : C} (+\text{-El})$$

- ▶ This means that we can **derive from  $A \vee B$  a formula  $C$ , if we can derive  $C$  from  $A$  and from  $B$ .**

# Disjunction (Cont.)

- This is what is expressed by the **natural deduction elimination rules for  $\vee$** :

$$\frac{A \vee B \quad A \vdash C \quad B \vdash C}{C} (\vee\text{-El})$$

- In the above rule we have written

$$A \vdash C$$

for

from assumption  $A$  we can derive  $C$ .

- This is written sometimes in the following form

$$\begin{array}{c} A \\ \vdots \\ \vdots \\ \vdots \\ C \end{array}$$

# Disjunction (Cont.)

- Note that in natural deduction, from the premise  $A \vdash C$  we obtain  $A \rightarrow C$ , which is the premise used in the corresponding rule in dependent type theory.

[Omit Example 2](#)

## Example 2

- ▶ Assume we want to show that every prime number is equal to 2, equal to 3, or  $\geq 5$ .
- ▶ We want to make use of the proof above that every prime number is equal to 2 or odd.
- ▶ We assume a prime number.
  - ▶ We know that it is equal to 2 or odd.
  - ▶ In case it is equal to 2 we conclude that it is equal to 2, equal to 3, or  $\geq 5$ .
  - ▶ In case it is odd, we conclude using the fact that it is prime and 1 is not prime, that it is equal to 3 or  $\geq 5$ .  
Therefore it is equal to 2, equal to 3, or  $\geq 5$ .
  - ▶ Now from the elimination rule for  $\vee$  we conclude that the prime number chosen is equal to 2, equal to 3, or  $\geq 5$ .

## Example 3

- ▶ Assume a proof of  $A \vee B$ .
- ▶ We want to show  $B \vee A$ .
  - ▶ We have  $A \vee B$ .
  - ▶ From assumption  $A$  we obtain  $A$  and therefore by  $\vee$ -introduction  $B \vee A$ .
  - ▶ From assumption  $B$  we obtain  $B$  and therefore by  $\vee$ -introduction  $B \vee A$ .
  - ▶ By  $\vee$ -elimination we obtain from these three premises  $B \vee A$  without any premises.

## Example 3 (Cont.)

- In natural deduction, this proof is as follows (we write  $A_1, \dots, A_n \vdash B$  for  $B$  follows under assumptions  $A_1, \dots, A_n$ ):

$$\frac{A \vee B \quad \frac{A \vdash A}{A \vdash B \vee A} (\vee\text{-I}_{\text{inr}}) \quad \frac{B \vdash B}{B \vdash B \vee A} (\vee\text{-I}_{\text{inr}})}{B \vee A} (\vee\text{-E})$$

- We have seen in the previous section how to derive this in Agda.



# Implication

- ▶ We have seen before that we can identify in type theory implication with the non-dependent function type.
- ▶ In order to distinguish between the function type and the logical implication we will write in this subsection  $\supset$  instead of  $\rightarrow$  for logical implication.

# Implication (Cont.)

- ▶ With this identification of logical implication and the function type, the **introduction rule for  $\rightarrow$**  allows to form a proof of  $A \supset B$  from a proof of  $B$  depending on a proof  $p$  of  $A$ :

$$\frac{p : A \Rightarrow q : B}{\lambda p^A. q : A \supset B} (\rightarrow -I)$$

- ▶ This means that, if we, **from assumptions  $p:A$  can prove  $B$** 
  - ▶ (i.e. we can make use of a context  $p : A$  for proving  $q : B$ )**then we can derive  $A \supset B$  without assuming  $p:A$ .**

# Implication (Cont.)

- This is what is expressed by the **introduction rule for  $\supset$  in natural deduction**:

$$\frac{A \vdash B}{A \supset B} (\supset\text{-I})$$

# Example

- ▶ We extend the proof that, if we have  $A \vee B$ , then we have  $B \vee A$ , to a proof of

$$(A \vee B) \supset (B \vee A)$$

- ▶ The previous proof can be easily transformed into a proof of  $A \vee B \vdash B \vee A$ .
- ▶ By  $\supset$ -introduction, it follows  $(A \vee B) \supset (B \vee A)$ .

# Example

- The complete proof in natural deduction is as follows is as follows.

$$\frac{A \vee B \vdash A \vee B \quad \frac{A \vdash A}{A \vdash B \vee A} (\vee\text{-I}_{\text{inr}}) \quad \frac{B \vdash B}{B \vdash B \vee A} (\vee\text{-I}_{\text{inl}})}{A \vee B \vdash B \vee A} (\vee\text{-E})$$

$$\frac{A \vee B \vdash B \vee A}{(A \vee B) \supset (B \vee A)} (\supset\text{-I})$$

# Implication (Cont.)

- ▶ The **elimination rule for  $\supset$**  allows to apply a proof  $p$  of  $A \supset B$  to a proof of  $q$  of  $A$  in order to obtain a proof of  $B$ :

$$\frac{p : A \supset B \quad q : A}{p \ q : B} (\rightarrow -\text{El})$$

- ▶ This means that we can **derive from  $A \supset B$  and  $A$  that  $B$  holds**.
- ▶ This is what is expressed by the **natural deduction elimination rule for  $\supset$** :

$$\frac{A \supset B \quad A}{B} (\supset -\text{El})$$

# Example

- ▶ Assume we want to show  $A \supset (A \supset B) \supset B$ .
- ▶ We can show this as follows:
  - ▶ From assumptions  $A$  and  $A \supset B$  we can conclude  $A \supset B$ .
  - ▶ From assumptions  $A$  and  $A \supset B$  we can conclude as well  $A$ .
  - ▶ Using the elimination rule for  $\supset$ , we conclude that under the same assumptions we get  $B$ .
  - ▶ Using the introduction rule for  $\supset$  we conclude from assumption  $A$  that  $(A \supset B) \supset B$  holds.
  - ▶ Using again the introduction rule for  $\supset$  we conclude that  $A \supset (A \supset B) \supset B$  holds without any assumptions.

# Example

- ▶ A proof in natural deduction is as follows:

$$\begin{array}{c}
 \frac{A, A \supset B \vdash A \supset B \quad A, A \supset B \vdash A}{A, A \supset B \vdash B} (\supset -E) \\
 \frac{A, A \supset B \vdash B}{A \vdash (A \supset B) \supset B} (\supset -I) \\
 \frac{A \vdash (A \supset B) \supset B}{A \supset (A \supset B) \supset B} (\supset -I)
 \end{array}$$



# Universal Quantification

- ▶ We have seen before that we can identify in type theory universal quantification with the dependent function type.
- ▶ With this identification, the **introduction rule** for the dependent function type allows to form a proof of  $\forall x^A.B$  from a proof of  $B$  depending on an element  $x : A$ :

$$\frac{x : A \Rightarrow p : B}{\lambda x^A.p : \forall x^A.B} (\rightarrow -I)$$

- ▶ This means that, if we, **from  $x:A$  can prove  $B$** , then we get a proof of  $\forall x^A.B$  which doesn't depend on  $x : A$ .

# Universal Quantification (Cont.)

- This is what is expressed by the **natural deduction introduction rule for  $\forall$** :

$$\frac{x : A \vdash B}{\forall x^A. B} (\forall\text{-I})$$

where

- **$x$  might not occur free in any assumption of the proof.**
  - This is guaranteed in type theory, since  $x : A$  must be the last element of the context, so any other assumptions must be located before it and can therefore **not depend on  $x:A$** .

# Universal Quantification (Cont.)

- Note that we have written

$$x : A \vdash B$$

for

we can derive  $B$  from variable  $x : A$ .

- This is usually not mentioned as such in natural deduction.
- We prefer this notation, since it
  - makes the variable  $x$  explicit,
  - and allows to deal with more complex types  $A$ .

# Universal Quantification (Cont.)

- ▶ The **conclusion** of the introduction rule **will no longer depend on free variables  $x$** .
  - ▶ This is made explicit by mentioning free variables  $x : A$  in our notation.
  - ▶ In type theory this corresponds to the fact that  **$x:A$  does no longer occur in the context of the conclusion.**

# Example

- ▶ Assume one wants to show that for every natural number  $n$  we have  $n + 0 == n$ .
- ▶ In order to show this one assumes a natural number  $n$  and shows then that  $n + 0 == n$ .
- ▶ then using the introduction rule for  $\forall$  one concludes  $\forall n^{\mathbb{N}}. n + 0 == n$ .
- ▶ In natural deduction, this proof is as follows (where the prove of  $n + 0 == n$  is not carried out):

$$\frac{n + 0 == n}{\forall n^{\mathbb{N}}. n + 0 == n} (\forall\text{-I})$$

# Universal Quantification (Cont.)

- ▶ The **elimination rule** for the dependent function type allows to apply a proof  $p$  of  $\forall x^A.B$  to an element  $a : A$  in order to obtain a proof of  $B[x := a]$ :

$$\frac{p : \forall x^A.B \quad a : A}{p \ a : B[x := a]} (\rightarrow\text{-El})$$

- ▶ This means that we can **derive from  $\forall x^A.B$  and an element of  $a:A$  that  $B[x:=a]$  holds.**

# Universal Quantification (Cont.)

- ▶ This is what is expressed by the **natural deduction elimination rule for  $\forall$** 
  - ▶ For the simple languages used in natural deduction, there is no need to derive that  $a : A$ ;  
in more **complex type theories we have to carry out this derivation**.

$$\frac{\forall x^A. B \quad a : A}{B[x := a]} (\forall\text{-El})$$

# Example

- ▶ Assume a proof of  $\forall n^{\mathbb{N}}. 0 + n == n$ .
- ▶ We want to conclude that  $\forall n, m : \mathbb{N}. 0 + (n + m) == (n + m)$ .
- ▶ This can be done as follows:
  - ▶ One assumes  $n, m : \mathbb{N}$ .
  - ▶ Then one can conclude  $n + m : \mathbb{N}$ .
  - ▶ Using  $\forall n^{\mathbb{N}}. 0 + n == n$  and the elimination rule for  $\forall$  one concludes  $0 + (n + m) == (n + m)$  under assumption  $n, m : \mathbb{N}$ .
  - ▶ Now using the introduction rule for  $\forall$  twice it follows  $\forall n, m : \mathbb{N}. 0 + (n + m) == (n + m)$ .



# Example

- In natural deduction, this proof is written as follows:

$$\begin{array}{c}
 \frac{\forall n^{\mathbb{N}}.0 + n == n \quad \frac{\frac{n:\mathbb{N}, m:\mathbb{N} \vdash n:\mathbb{N}}{n:\mathbb{N}, m:\mathbb{N} \vdash n+m:\mathbb{N}} (\mathbb{N}\text{-El}_+) \quad \frac{n:\mathbb{N}, m:\mathbb{N} \vdash m:\mathbb{N}}{n:\mathbb{N}, m:\mathbb{N} \vdash n+m:\mathbb{N}} (\mathbb{N}\text{-El}_+)}{n:\mathbb{N}, m:\mathbb{N} \vdash n+m:\mathbb{N}} (\mathbb{N}\text{-El}_+) \\
 \frac{\frac{n:\mathbb{N}, m:\mathbb{N} \vdash 0 + (n+m) == (n+m)}{n:\mathbb{N} \vdash \forall m^{\mathbb{N}}.0 + (n+m) == (n+m)} (\forall\text{-I})}{\forall n, m:\mathbb{N}.0 + (n+m) == (n+m)} (\forall\text{-I})
 \end{array}$$

# Existential Quantification

- ▶ We have seen before that we can identify in type theory existential quantification with the dependent product.
- ▶ With this identification, the **introduction rule** for the dependent product allows to form a proof of  $\exists x^A.B$  from an element  $a : A$  and a proof  $p : B[x := a]$ :

$$\frac{a : A \quad p : B[x := a]}{\langle a, p \rangle : \exists x^A.B} (\times\text{-I})$$

- ▶ This is what is expressed by the **natural deduction introduction rule for  $\exists$** :

$$\frac{a : A \quad B[x := a]}{\exists x^A.B} (\exists\text{-I})$$

# Example

- ▶ Assume we want to show  $\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n$ .
  - ▶ In order to prove this one assumes first  $n : \mathbb{N}$ .
  - ▶ Then one concludes  $S\ n : \mathbb{N}$  and  $S\ n > n$ .
  - ▶ Using the introduction rule for  $\exists$  one concludes  $\exists m^{\mathbb{N}}. m > n$  under the assumption  $n : \mathbb{N}$ .
  - ▶ Using the introduction rule for  $\forall$  one concludes  $\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n$ .

# Example

- In natural deduction, this proof reads as follows:

$$\frac{\frac{n : \mathbb{N} \vdash n : \mathbb{N}}{n : \mathbb{N} \vdash S \ n : \mathbb{N}} (\text{N-IS}) \quad n : \mathbb{N} \vdash S \ n > n}{\frac{n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n}{\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n}} (\exists\text{-I}) (\forall\text{-I})$$

# Existential Quantification (Cont.)

- ▶ The **elimination rule** for the dependent product allows to project a proof  $p$  of  $\exists x^A.B$  to an element  $\pi_0(p) : A$  and proof  $\pi_1(p) : B[x := \pi_0(p)]$ .
- ▶ This kind of rule works only if we have **explicit proofs**.
- ▶ From this we can derive a rule which is essentially that used in natural deduction (in which one doesn't have explicit proofs):
  - ▶ Assume:
    - ▶  $C : \text{Set}$ , which does not depend on  $x : A$ ,
    - ▶  $p : \exists x^A.B$  and
    - ▶  $x : A, y : B \Rightarrow c : C$ .
  - ▶ Then we have  **$c[x := \pi_0(p), y := \pi_1(p)] : C$ , not depending on  $x:A$  or  $y:B$ .**

# Existential Quantification (Cont.)

- Therefore the **rule in natural deduction** follows from the type theoretic rules:

$$\frac{\exists x^A.B \quad x^A, B \vdash C}{C} (\exists\text{-El})$$

where  $C$  does not depend on  $x : A$  and  $B$ .

- Here  $x : A, B \vdash C$  means that from  $x : A$  and assumption  $B$  we can derive  $C$ .
  - As in the introduction rule for natural deduction,  $x : A$  is usually not mentioned explicitly, since the type structure there is very simple.

# Example

- ▶ Assume we have shown  $\forall n^{\mathbb{N}}. \exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m)$ .
- ▶ We want to show that for all  $n$  there exist two primes above it, i.e.

$$\forall n^{\mathbb{N}}. \exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \wedge \text{Prime}(m) \wedge \text{Prime}(k) .$$

- ▶ We can derive this as follows:
  - ▶ Assume  $n : \mathbb{N}$ .
  - ▶ We have  $\exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m)$ .
  - ▶ So assume  $m : \mathbb{N}$  and  $m > n \wedge \text{Prime}(m)$ .
  - ▶ We have as well  $\exists k^{\mathbb{N}}. k > m \wedge \text{Prime}(k)$ .
  - ▶ So assume  $k : \mathbb{N}$  and  $k > m \wedge \text{Prime}(k)$ .

# Example

- ▶ Then we can conclude

$$m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

and therefore as well

$$\exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

- ▶ Now by  $\exists$ -elimination twice follows

$$n : \mathbb{N} \vdash \exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

without assuming  $m, k$  as above.

- ▶ By  $\forall$ -introduction follows

$$\forall n^{\mathbb{N}}. \exists m, k : \mathbb{N}. m > k \wedge k > n \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$



# Example

- ▶ The formal proof in natural deduction is as follows (some of the premises can be shown easily in natural deduction):

# Example

- First step: Under the global assumption

$$n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m), k : \mathbb{N}, k > m \wedge \text{Prime}(k)$$

we prove the following

$$\frac{m : \mathbb{N} \quad \frac{k : \mathbb{N} \quad m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)}{\exists k^{\mathbb{N}}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} (\exists\text{-I})}{\exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} (\exists\text{-I})$$

- So we have shown

$$n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m), k : \mathbb{N}, k > m \wedge \text{Prime}(k) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)$$

# Example

- Second step: Under the assumption

$$n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m)$$

we can conclude

$$\exists k^{\mathbb{N}}. k > m \wedge \text{Prime}(k)$$

and then conclude by  $\exists$ -elimination and Step 1

$$\frac{\begin{array}{c} \exists k^{\mathbb{N}}. k > m \wedge \text{Prime}(k) \\ k : \mathbb{N}, k > m \wedge \text{Prime}(k) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k) \end{array}}{\exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} \quad (\exists\text{-I})$$

# Example

- Third step: Again we can conclude

$$n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m)$$

and then conclude by  $\exists$ -elimination and Step 2

$$\frac{\frac{n : \mathbb{N} \vdash \exists m^{\mathbb{N}}. m > n \wedge \text{Prime}(m) \quad \frac{n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)}{n : \mathbb{N}, m : \mathbb{N}, m > n \wedge \text{Prime}(m) \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} (\exists\text{-I})}{n : \mathbb{N} \vdash \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} (\exists\text{-E})$$

$$\frac{}{\forall n^{\mathbb{N}}. \exists m, k : \mathbb{N}. m > n \wedge k > m \wedge \text{Prime}(m) \wedge \text{Prime}(k)} (\forall\text{-I})$$

## Construct. (or Intuit.) Logic

- ▶ From type theoretic proofs we can **directly extract programs**.
- ▶ For instance, if  $p : \forall x^A. \exists y^B. C[x, y]$ , then we have
  - ▶ for  $x : A$  it follows  $b := \pi_0(p\ x) : B$  and  $\pi_1(p\ x) : C[x, b]$ .
  - ▶ Therefore  $f := \lambda x^A. \pi_1(p\ x)$  is a **function of type  $A \rightarrow B$** , and we have

$$\lambda x^A. \pi_1(p\ x) : \forall x^A. C[x, f\ x]$$

i.e. we have a proof that  $\forall x^A. C[x, f\ x]$  **holds**.

- ▶ Therefore, from a proof of  $\forall x^A. \exists y^B. C[x, y]$ , we can **extract a function**, which computes the  $y$  from the  $x$ .

# Constructive Logic (Cont.)

- ▶ We can derive as well a function which **depending on  $p : A + B$  decides whether  $p = \text{inl}(a)$  or  $p = \text{inr}(b)$** .
- ▶ Therefore we can decide, from a proof of a disjunction, **which of the disjuncts holds**.
- ▶ This has consequences due to the **undecidability of the Turing halting problem**.
  - ▶ Before continuing, I introduce briefly this result for those who haven't been in the module on computability theory.

# Turing Machines

- ▶ A Turing machine (in short TM) is a program language which is according to **Church's thesis** universal:
  - ▶ Every computable function can be computed by a TM.
  - ▶ TMs can have one input string, no interaction, and have as output one output string.
    - ▶ Both these strings are usually interpreted as natural numbers.
  - ▶ To run a TM with no input means to run it with the empty input string.

# Turing Complete Languages

- ▶ Any programming language, which can simulate a TM, shares this property and is called **Turing complete**.
  - ▶ Most standard programming languages, e.g. Java, Pascal, C, C++ are **Turing complete**.
  - ▶ **Agda**, restricted to termination checked programs, is **not Turing complete**.
    - ▶ No (decidable) language, which allows to write terminating programs only, can be Turing complete.



# Turing Halting Problem

- ▶ The Turing halting problem is the question, whether a TM (with no inputs) terminates.
  - ▶ An essentially equivalent form is the question whether a TM with one input terminates.
- ▶ One can introduce a predicate halts  $x$  depending on a TM  $x$  (which can be represented as a string, as a natural number, or as a specific data type) expressing that “TM  $x$  holds, if given no inputs”.
- ▶ Therefore the Turing halting problem is the question whether we can decide

$$\text{halts } x \vee \neg \text{halts } x .$$

# Unprovability in Type Theory

- ▶ It is known that the Turing halting problem is undecidable:
  - ▶ We cannot decide in a computable way for every  $x$  the Turing halting problem for  $x$ .
- ▶ Similarly we cannot decide whether a Java program with no input and no interaction terminates or not.
- ▶ Because of the undecidability of the Turing halting problem, the following formula is unprovable in Martin-Löf Type Theory and as well in Agda:

$$\forall x^{\text{TM}}. \text{halts } x \vee \neg \text{halts } x .$$

- ▶ Here  $\text{TM}$  is a data type which allows to encode all TM in a standard way.

# Unprovability in Constructive Logic

- ▶ If we could prove it, we could get a function, which determines for  $x : \text{TM}$  whether `halts`  $x$  or not.
- ▶ But such a function needs to be computable, and such a computable function doesn't exist.

# Constructive Logic (Cont.)

- ▶ In classical logic we **can prove the above**, since we can derive  $A \vee \neg A$  (tertium non datur) for any formula  $A$ .
- ▶ In type theory, this law **cannot hold**, unless we don't want that all programs can be evaluated.
  - ▶ The logic of type theory is **intuitionistic (constructive) logic**, in which  $A \vee \neg A$  and  $\neg\neg A \supset A$  are in general not provable for all formulae  $A$ .
- ▶ [Jump over remaining slides](#)

# Constructive Logic (Cont.)

- ▶ In **classical logic**,
  - ▶  $\exists x^A.B$  is equivalent to  $\neg\forall x^A.\neg B$ ,
  - ▶  $A \vee B$  is equivalent to  $\neg(\neg A \wedge \neg B)$ .
- ▶ If we take decidable atomic formulae only and

replace  $\exists x^A.B$  by  $\neg\forall x^A.\neg B$   
 replace  $A \vee B$  by  $\neg(\neg A \wedge \neg B)$

then **all formulae provable in classical logic are derivable** in type theory.

- ▶ All we need is  $\neg\neg A \supset A$ , which can be shown for all formulae built from decidable atomic formulae using  $\neg$ ,  $\supset$ ,  $\wedge$ ,  $\forall$ .

# Constructive Logic (Cont.)

- Especially, the tertium non datur formula

$$A \vee \neg A$$

translates into

$$\neg(\neg A \wedge \neg\neg A)$$

which trivially holds, since  $\neg A$  and  $\neg\neg A$  implies  $\perp$ .

- In this sense, **type theory contains classical logic**.

# Weak vs. Strong Disjunction and Exist-Quantification

- ▶ But type theory is **richer**, since it has as well so called **strong disjunction and existential quantification**.
  - ▶ Strong disjunction and strong existential quantification are the formulae

$$A \vee B \text{ and } \exists x^A. B$$

whereas weak disjunction and weak existential quantification are the formulae

$$\neg(\neg A \wedge \neg B) \text{ and } \neg\forall x^A. \neg B$$

# Weak vs. Strong Disjunction and Exist-Quantification

- ▶ From a proof  $p : \exists x^A.B$  we can extract an element  $x$  of  $A$  s.t.  $B$  holds, namely

$$\pi_0(x)$$

This is in general **not possible for weak existential quantification**.

- ▶ From a proof  $p : A \vee B$  we can determine which one of  $A$  or  $B$  holds (the other disjunct might hold as well).  
From a proof of **weak disjunction** this is in general **not possible**.



# Constructive Logic (Cont.)

- ▶ **Remark:** One can always obtain classical logic in Agda for arbitrary formulae by **postulating** tertium non datur for the formulae for which one needs it:

**postulate**  $p : A \vee \neg A$

- ▶ [Jump over the following proofs.](#)

# Constructive Logic (Cont.)

- Proof (using classical logic) of

$$\exists x^A.B \leftrightarrow (\neg \forall x^A.\neg B) :$$

- We have classically:

$$\neg\neg A \supset A :$$

- If  $A$  is true, then  $\neg\neg A \supset A$  holds.
- If  $A$  is false, then  $\neg\neg A$  is false, therefore  $\neg\neg A \supset A$  holds.

# Constructive Logic (Cont.)

- ▶ We show intuitionistically  $\neg \exists x^A.B \leftrightarrow \forall x^A.\neg B$  :
  - ▶ Assume  $\neg \exists x^A.B$ ,  $x : A$  and show  $\neg B$ .  
If we had  $B$ , then we had  $\exists x^A.B$ , contradicting  $\neg \exists x^A.B$ . Therefore  $\neg B$ .
  - ▶ Assume  $\forall x^A.\neg B$ . Show  $\neg \exists x^A.B$ :  
Assume  $\exists x^A.B$ . Assume  $x$  s.t.  $B$  holds.  
By  $\forall x^A.\neg B$  we get  $\neg B$ , therefore a contradiction.
- ▶ Now it follows (classically):

$$(\exists x^A.B) \leftrightarrow (\neg \neg \exists x^A.B) \leftrightarrow (\neg \forall x^A.\neg B)$$

# Constructive Logic (Cont.)

► Proof of

$$\mathbf{A \vee B} \leftrightarrow \neg(\neg\mathbf{A} \wedge \neg\mathbf{B}) :$$

- We show intuitionistically  $\neg(\mathbf{A \vee B}) \leftrightarrow (\neg\mathbf{A} \wedge \neg\mathbf{B})$  :
  - Assume  $\neg(A \vee B)$ . If  $A$  then  $A \vee B$ , a contradiction, therefore  $\neg A$ . Similarly we get  $\neg B$ , therefore  $\neg A \wedge \neg B$ .
  - Assume  $\neg A \wedge \neg B$ , show  $\neg(A \vee B)$ . Assume  $A \vee B$ . If  $A$  then a contradiction with  $\neg A$ , similarly with  $B$ .
- Now it follows (classically):

$$(\mathbf{A \vee B}) \leftrightarrow \neg\neg(\mathbf{A \vee B}) \leftrightarrow \neg(\neg\mathbf{A} \wedge \neg\mathbf{B})$$

# Classical Logic for $\exists$ , $\forall$ -free Formulae

- ▶ We show that for formulas  $A$  built from  $\neg$ ,  $\supset$ ,  $\wedge$ ,  $\forall$  and decidable prime formulae we have

$$\neg\neg A \supset A .$$

- ▶ The formula  $\neg\neg A \supset A$  is called stability for  $A$ .
- ▶ This is done by induction over the buildup of these formulae.

# Classical Logic for $\exists$ , $\forall$ -free Formulae

- ▶ Case  $A \equiv \text{Atom } c$ .
  - ▶ We make case distinction on  $c$ .
  - ▶ If  $c = \text{tt}$ , then we have  $A \equiv \top$ ,  $A$  is provable, therefore as well  $\neg\neg A \supset A$ .
  - ▶ If  $c = \text{ff}$ , then we have  $A \equiv \perp$ .
    - ▶ Assume  $\neg\neg A \equiv (\perp \supset \perp) \supset \perp$ .
    - ▶  $\perp \supset \perp$  is provable.
    - ▶ Therefore we obtain  $\perp$ , which is  $A$ .
    - ▶ So we have

$$\neg\neg A \vdash A$$

and obtain

$$\neg\neg A \supset A .$$

# Classical Logic for $\exists$ , $\forall$ -free Formulae

- ▶ Case  $A \equiv B \supset C$ , and assume we have already shown stability for  $B$  and  $C$ .
- ▶ We have to show that from  $\neg\neg A$  we obtain  $A$ , which is  $B \supset C$ .
- ▶ So assume  $\neg\neg A$ ,  $B$  and show  $C$ .
- ▶ We show  $\neg\neg C$ , then by stability of  $C$  we obtain  $C$ .
- ▶  $\neg\neg C \equiv \neg C \supset \perp$ .
- ▶ Therefore assume  $\neg C$  and show  $\perp$ .
  - ▶ We show  $\neg A$  which is  $A \supset \perp$ .
    - ▶ So assume  $A$  and show  $\perp$ .  $A \equiv B \supset C$ , therefore by  $B$  we get  $C$ , and by  $\neg C$  therefore  $\perp$ .
  - ▶ By  $\neg\neg A$ , which is  $\neg A \supset \perp$ , we get therefore  $\perp$ , which completes the proof for this case.

# Classical Logic for $\exists$ , $\forall$ -free Formulae

- ▶ Case  $A \equiv B \wedge C$ , and assume we have already shown stability for  $B$  and  $C$ .
- ▶ Assume  $\neg\neg A$  and show  $A$ .
  - ▶ We show  $\neg\neg B$ , which implies by the stability of  $B$  that  $B$  holds.
    - ▶ Since  $\neg\neg B \equiv \neg B \supset \perp$ , we assume  $\neg B$  and have to show  $\perp$ .
    - ▶ We show  $\neg A$ , i.e. show that  $A$  implies  $\perp$ :
 

Assume  $A$ , which is  $B \wedge C$ . Then we get  $B$ , and by  $\neg B$  therefore  $\perp$ .
  - ▶ By  $\neg\neg A$  we obtain  $\perp$ .
  - ▶ Therefore we have shown  $B$ .
  - ▶ A similar proof shows  $C$ , and therefore we get  $B \wedge C$ , i.e.  $A$ .



# Classical Logic for $\exists$ , $\forall$ -free Formulae

- ▶ Case  $A \equiv \forall x^B.C$ , and assume we have already shown stability for  $C$ .
- ▶ Assume  $\neg\neg A$  and show  $A$ .
- ▶ So assume  $x : B$ , and show  $C$ .
- ▶ We show  $\neg\neg C$ , which by the stability of  $C$  implies  $C$ .
  - ▶ So assume  $\neg C$  and show  $\perp$ .
  - ▶ We show  $\neg A$ .
    - ▶ Assume  $A$ , which is  $\forall x^B.C$ .
    - ▶ Then we obtain  $C$ , and by  $\neg C$  therefore  $\perp$ .
  - ▶ By  $\neg\neg A$  we therefore get  $\perp$ , and are done.

# Classical Logic for $\exists$ , $\forall$ -free Formulae

- ▶ Case  $A \equiv \neg B$ , and we have stability for  $B$ .
- ▶  $\neg B \equiv B \supset \perp$ .
- ▶  $\perp \equiv \perp = \text{Atom false}$ .
- ▶ By stability for decidable prime formulae we get stability for  $\perp$ .
- ▶ Together with the stability for  $B$  we obtain by case  $\supset$  the stability for  $B \supset \perp \equiv \neg B$ .

6 (a) The Set of Booleans

6 (b) The Finite Sets

6 (c) Atomic formulae and the Traffic Light Example

6 (d) The Disjoint Union of Sets

6 (e) The  $\Sigma$ -Set

6 (f) Natural Deduction and Dependent Type Theory

6 (g) The Set of Natural Numbers

6 (h) Lists

6 (i) Universes

6 (j) Algebraic Types

## 6 (g) The Set of Natural Numbers

- ▶ The set  $\mathbb{N}$  is the type theoretic representation of the set  $\mathbb{N} := \{0, 1, 2, \dots, \}$ .
- ▶  $\mathbb{N}$  can be generated by
  - ▶ starting with the empty set,
  - ▶ adding 0 to it, and
  - ▶ adding, whenever we have  $x$  in it  $x + 1$  to it.

# The Set of Natural Numbers (Cont.)

- ▶ Let  $S$  be a type theoretic notation for the operation  $x \mapsto x + 1$ .
- ▶ Then the type theoretic rules are

$$\mathbb{N} : \text{Set} \quad (\mathbb{N}\text{-F})$$

$$0 : \mathbb{N} \quad (\mathbb{N}\text{-I}_0)$$

$$\frac{n : \mathbb{N}}{S\ n : \mathbb{N}} \quad (\mathbb{N}\text{-I}_S)$$

# Primitive Recursion

► **Primitive Recursion expresses:**

Assume we have

- $a : \mathbb{N}$ .
- and, if  $n : \mathbb{N}$ ,  $x : \mathbb{N}$  then  $g\ n\ x : \mathbb{N}$ .

**Then we can define  $f : \mathbb{N} \rightarrow \mathbb{N}$ , s.t.**

- $f\ 0 = a$ ,
- $f\ (S\ n) = g\ n\ (f\ n)$ .

# Primitive Recursion (Cont.)

- ▶ The **computation of  $f\ n$**  proceeds now as follows:
  - ▶ Compute  $n$ .
  - ▶ If  $n = 0$ , then the result is  $a$ .
  - ▶ Otherwise  $n = S\ n'$ .
    - ▶ We assume that we have determined already how to compute  $f\ n'$ .
    - ▶ Now  $f\ n$  reduces to  $g\ n' (f\ n')$ .
    - ▶  $g\ n' (f\ n')$  can be computed, since we know how to compute
      - $g$  -  $f\ n'$ .

# Example

- ▶ The function  $f : \mathbb{N} \rightarrow \mathbb{N}$  with  $f\ n = 2 \cdot n$  can be defined **primitive recursively** by:
  - ▶  $f\ 0 = 0$ .
  - ▶  $f\ (S\ n) = S\ (S\ (f\ n))$ .
- ▶ Therefore take in the definition above:
  - ▶  $a = 0$ ,
  - ▶  $g\ n\ x = S\ (S\ x)$ .



# Generalised Primitive Recursion

- ▶ We can **generalise primitive recursion** as follows:
  - ▶ First we can **replace the range of  $f$  by an arbitrary set  $C$** 
    - ▶ i.e. we allow for any set  $C$

$$f : \mathbb{N} \rightarrow C$$

- ▶ Further,  $C$  can now **depend on  $\mathbb{N}$** .
- ▶ We obtain the following set of rules:

# Rules for the Natural Numbers

## Formation Rule

$$\mathbb{N} : \text{Set} \quad (\mathbb{N}\text{-F})$$

## Introduction Rules

$$0 : \mathbb{N} \quad (\mathbb{N}\text{-I}_0)$$

$$\frac{n : \mathbb{N}}{S \ n : \mathbb{N}} \quad (\mathbb{N}\text{-I}_S)$$

# Rules for the Natural Numbers

## Elimination Rule

$$\begin{array}{c}
 C : \mathbb{N} \rightarrow \text{Set} \\
 a : C\ 0 \\
 g : (x : \mathbb{N}) \rightarrow C\ x \rightarrow C\ (S\ x) \\
 \hline
 \frac{n : \mathbb{N}}{P\ C\ a\ g\ n : C\ n} \quad (\mathbb{N}\text{-El})
 \end{array}$$

## Equality Rules

$$\begin{array}{ll}
 P\ C\ a\ g\ 0 & =\ a \quad (\mathbb{N}\text{-Eq}_0) \\
 P\ C\ a\ g\ (S\ n) & =\ g\ n\ (P\ C\ a\ g\ n) \quad (\mathbb{N}\text{-Eq}_S)
 \end{array}$$

Additionally we have the **Equality versions** of the formation-, introduction- and elimination-rules.

[Jump over Elimination into Type](#)

# Elimination into Type

- In order to define predicates on the natural numbers by prim. recursion, we need sometimes elimination into type:

## Strong elimination Rule

$$\begin{array}{c}
 n : \mathbb{N} \Rightarrow C[n] : \text{Type} \\
 a : C[0] \\
 g : (x : \mathbb{N}) \rightarrow C[x] \rightarrow C[S\ x] \\
 \hline
 \text{P}_C^{\text{Type}} a\ g\ n : C[n] \quad (\mathbb{N}\text{-El}^{\text{Type}})
 \end{array}$$

## Strong Equality Rules

$$\begin{array}{ll}
 \text{P}_C^{\text{Type}} a\ g\ 0 = a & (\mathbb{N}\text{-Eq}_0^{\text{Type}}) \\
 \text{P}_C^{\text{Type}} a\ g\ (S\ n) = g\ n\ (\text{P}_C^{\text{Type}} a\ g\ n) & (\mathbb{N}\text{-Eq}_S^{\text{Type}})
 \end{array}$$

# Rules for the Natural Numbers

- Note that if we define in the elimination rule  $f := \text{P } C a g$  (which is  $\eta$ -equal to  $\lambda n^{\mathbb{N}}. \text{P } C g a n$ ) then
  - The conclusion of the elimination rule reads:

$$f \ n : C \ n$$

which means that

$$f : (n : \mathbb{N}) \rightarrow C \ n \ .$$

- The equality rules read:

$$\begin{aligned} f \ 0 &= a \\ f \ (S \ n) &= g \ n \ (f \ n) \end{aligned}$$

# Logical Framework Rules for $\mathbb{N}$

- ▶ The more compact notation is:
  - ▶  $\mathbb{N} : \text{Set},$
  - ▶  $0 : \mathbb{N},$
  - ▶  $S : \mathbb{N} \rightarrow \mathbb{N},$
  - ▶  $P : (C : \mathbb{N} \rightarrow \text{Set})$ 
    - $\rightarrow C\ 0$
    - $\rightarrow ((x : \mathbb{N}) \rightarrow C\ x \rightarrow C\ (S\ x))$
    - $\rightarrow (n : \mathbb{N})$
    - $\rightarrow C\ n .$
  - ▶ The same equality rules as before.

# Natural Numbers in Agda

- $\mathbb{N}$  is defined using **data**:

```
data ℕ : Set where
  Z : ℕ
  S : ℕ → ℕ
```

Here  $\mathbb{N}$  can be typed in using Leim as `\Bbb{N}`.

(We cannot use 0 for zero, since this denotes the builtin native natural number 0 in Agda).

- Therefore we have

```
Z  :  ℕ
S  :  ℕ → ℕ
```

# Elimination Rules for $\mathbb{N}$ in Agda

- ▶ Elimination is represented in Agda as before via case distinction.
- ▶ Assume we want to define

$$\begin{aligned} f &: (n : \mathbb{N}) \rightarrow A \\ f \ n &= \{! \ !\} \end{aligned}$$

- ▶  $A$  possibly depending on  $n$ ,
- ▶ Then we can distinguish the cases  $n = Z$  and  $n = S \ m$  and obtain:

$$\begin{aligned} f &: (n : \mathbb{N}) \rightarrow A \\ f \ Z &= \{! \ !\} \\ f \ (S \ n) &= \{! \ !\} \end{aligned}$$



# Elimination Rules for $\mathbb{N}$ in Agda

- ▶ For solving the goals, we can now **make use of  $f$** .  
That will be **accepted by the type checker**.
- ▶ However, if we use of full  $f$ , and then type check the file, the termination checker will complain, and we obtain for instance

$$\begin{aligned} f &: (n : \mathbb{N}) \rightarrow A \\ f\ n &= f\ n \end{aligned}$$

**exampleNat1.agda**

# Elimination Rules for $\mathbb{N}$ in Agda

- If we, in

$$\begin{aligned} g &: (n : \mathbb{N}) \rightarrow A \\ g \text{ } Z &= \{! \ !\} \\ g \text{ } (S \ n) &= \{! \ !\} \end{aligned}$$

- **do not make use of  $g$  when defining  $g \text{ } Z$  and**
- **only use of  $g \text{ } n$  when defining  $g \text{ } (S \ n)$**

then the termination check succeeds (once the definition is complete).

# Elimination Rules for $\mathbb{N}$ in Agda

- ▶ If we haven't completed the definition of  $g$ , the termination checker might complain, as long as not all details are known.
  - ▶ For instance, if we have the following we get an error:

$$\begin{aligned}
 &g : \mathbb{N} \rightarrow \mathbb{N} \\
 &g \ Z \quad = \ Z \\
 &g \ (S \ n) \quad = \ g \ \{! \ !\}
 \end{aligned}$$

- ▶ If we complete it as follows the error vanishes (one might need to load the agda code again):

$$\begin{aligned}
 &g : \mathbb{N} \rightarrow \mathbb{N} \\
 &g \ Z \quad = \ Z \\
 &g \ (S \ n) \quad = \ g \ n
 \end{aligned}$$

# Elimination Rules for $\mathbb{N}$ in Agda

- ▶ If **check-termination succeeds**, the definition should be **correct**.
  - ▶ (The lecturer hasn't checked the algorithm).
- ▶ However, **if check-termination fails**, the **definition might still be correct**.

[Jump over Limitations of Termination Checker.](#)

# Power of Termination Check

- ▶ The following definition of the **Fibonacci numbers** can't be defined this way directly using the rules of type theory, but it **can be defined in Agda** as follows and **check-termination accepts it**:  
(one := S Z):

$$\begin{aligned}
 \text{fib} &: \mathbb{N} \rightarrow \mathbb{N} \\
 \text{fib } Z &= \text{one} \\
 \text{fib } (S Z) &= \text{one} \\
 \text{fib } (S (S n)) &= \text{fib } n + \text{fib } (S n)
 \end{aligned}$$

**fib1.agda**

# Limitations of Termination Checker

- Assume we define the **predecessor function**

$$\begin{aligned}\text{pred} &: \mathbb{N} \rightarrow \mathbb{N} \\ \text{pred } Z &= Z \\ \text{pred } (S n) &= n\end{aligned}$$

i.e.

$$\text{pred}(n) = \begin{cases} 0 & \text{if } n = 0 \\ n - 1 & \text{otherwise.} \end{cases}$$

# Limitations of Termination Checker

- ▶ Then the function

$$\begin{aligned}
 f &: \mathbb{N} \rightarrow \mathbb{N} \\
 f \ Z &= Z \\
 f \ (S \ n) &= f \ (\text{pred } n)
 \end{aligned}$$

terminates always

- ▶ (it returns for all  $n : \mathbb{N}$  the value  $Z$ ).
- ▶ However, **check-termination fails**.  
**terminationnat1.agda**

# Limitations of Termination Checker

- ▶ Because of the **undecidability of the Turing halting problem**
  - ▶ it is undecidable, whether a recursively defined function terminates or not,
- ▶ therefore there is no **extension of check-termination, which accepts exactly all in Agda definable functions, which terminate for all inputs.**



# Example: Addition

- Definition of  $+$  in Agda:

```

infixr 10 _+_
_+_ : ℕ → ℕ → ℕ
n + Z   = n
n + S m = S (n + m)

```

- The definition is correct, since when defining  $n + S\ m$ ,  $n + m$  is defined before  $n + S\ m$ .
- Because of the line

```
infixr 10 _+_ ,
```

$n + m + k$  is interpreted as  $n + (m + k)$ .

# Example: Multiplication

► Definition

$$\begin{aligned} &\text{infixr 20 } \_ * \_ \\ &\_ * \_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{N} \\ &n * Z = Z \\ &n * S m = n * m + n \end{aligned}$$

► Because of the line

$$\text{infixr 20 } \_ * \_ ,$$

$\_ * \_$  binds more than  $\_ + \_$

► Remember we had  $\text{infixr 10 } \_ + \_$ .

- We can use in the definition of  $\_ * \_$   $+$ , and can refer in case of  $n * S m$  to  $n * m$ , which is defined before  $n * S m$ .

# Equality on $\mathbb{N}$

- We can define a Boolean valued equality on  $\mathbb{N}$  as follows:

$$\begin{aligned}
 & \_ == \text{Bool} \_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Bool} \\
 & Z \quad == \text{Bool} \quad Z \quad = \quad \text{tt} \\
 & S \, n \quad == \text{Bool} \quad S \, m \quad = \quad n == \text{Bool} \, m \\
 & \_ \quad == \text{Bool} \quad \_ \quad = \quad \text{ff}
 \end{aligned}$$

- Note that the third case expresses: in all other cases (i.e. when defining  $n == \text{Bool} \, m$  and neither both  $n, m$  are  $Z$  nor both are of the form  $S \, \_$ ) we obtain the result  $\text{ff}$ .

# Equality on $\mathbb{N}$

- Then we can define equality  $_{==}$  on  $\mathbb{N}$  as follows

$$\begin{aligned} _{==} &: \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set} \\ n == m &= \text{Atom } (n == \text{Bool } m) \end{aligned}$$

# Equality on $\mathbb{N}$ (Cont.)

- ▶ Alternatively we could have defined  $\_==\_$  directly (this uses in fact large elimination on  $\mathbb{N}$ ):

$$\begin{aligned}
 \_==\_ &: \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set} \\
 Z \quad &== \quad Z \quad = \quad \top \\
 S \, n \quad &== \quad S \, m \quad = \quad n == m \\
 \_ \quad &== \quad \_ \quad = \quad \perp
 \end{aligned}$$

**nat1.agda**

# Reflexivity of $==$

- **Reflexivity** of  $==$  is the formula:

$$\forall n^{\mathbb{N}}. n == n$$

- **Type theoretically** this means that we have to prove

$$\begin{aligned} \text{refl} &: \text{Refl} \\ \text{refl} &= \{! \ !\} \end{aligned}$$

where

$$\begin{aligned} \text{Refl} &: \text{Set} \\ \text{Refl} &= (n : \mathbb{N}) \rightarrow n == n \end{aligned}$$

# Reflexivity of $==$

$\text{Refl} : \text{Set}$

$\text{Refl} = (n : \mathbb{N}) \rightarrow n == n$

$\text{refl} : \text{Refl}$

$\text{refl} = \{! \ !\}$

- ▶ Since  $\text{refl}$  is an element of a function type, we replace the definition of  $\text{refl}$  by

$\text{refl} : \text{Refl}$

$\text{refl } n = \{! \ !\}$

where the type of the goal is  $n == n$ .

# Reflexivity of $==$ (Cont.)

$\text{Refl} : \text{Set}$

$\text{Refl} = (n : \mathbb{N}) \rightarrow n == n$

$\text{refl} : \text{Refl}$

$\text{refl } n = \{! \ !\}$

- This can now be shown using **pattern matching**:

$\text{refl} : \text{Refl}$

$\text{refl } Z = \{! \ !\}$

$\text{refl } (S \ n) = \{! \ !\}$



# Reflexivity of $==$ (Cont.)

- In order to prove  $\text{refl } Z$ , we observe

$$\begin{aligned} (Z == Z) &= \text{Atom } (Z == \text{Bool } Z) \\ &= \text{Atom } \text{tt} \\ &= \top \end{aligned}$$

- Therefore the goal can be solved by taking  $\text{true} : \top$ .

# Reflexivity of $==$ (Cont.)

- In order to prove  $\text{refl } (S\ n)$ , we observe

$$\begin{aligned} (S\ n == S\ n) &= \text{Atom } (S\ n == \text{Bool } S\ n) \\ &= \text{Atom } (n == \text{Bool } n) \\ &= (n == n) \end{aligned}$$

- Therefore the goal can be solved by taking  $\text{refl } n : (n == n)$ .

# Reflexivity of $==$ (Cont.)

- The complete proof is as follows:

$$\begin{aligned} \text{refl} &: \text{Refl} \\ \text{refl } Z &= \text{true} \\ \text{refl } (S \ n) &= \text{refl } n \end{aligned}$$

- Note that this is not a black hole recursion, since in the second equation  $\text{refl } n$  is defined before  $\text{refl } (S \ n)$ .

[reflnat.agda](#)

# Symmetry of ==

- **Symmetry** of == is the formula:

$$\forall n, m : \mathbb{N}. n == m \rightarrow m == n$$

- **Type theoretically** this means that we have to prove

Sym : Set

$$\text{Sym} = (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$$

In Agda this is shown by defining

sym : Sym

$$\text{sym } n\ m\ nm = \{! \ !\}$$

Symmetry of  $==$  (Cont.)

Sym : Set

Sym =  $(n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$ 

- This can now be shown using **case distinction** on both  $n$  and  $m$ :

sym : Sym

sym Z Z nm = {! !}

sym Z (S m) nm = {! !}

sym (S n) Z nm = {! !}

sym (S n) (S m) nm = {! !}

- For convenience we spell out the type of sym in the following.

Symmetry of  $==$  (Cont.)
$$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$$

$$\text{sym}\ \mathbb{Z}\ \mathbb{Z}\ nm = \{! !\}$$

$$\text{sym}\ \mathbb{Z}\ (\text{S } m)\ nm = \{! !\}$$

$$\text{sym}\ (\text{S } n)\ \mathbb{Z}\ nm = \{! !\}$$

$$\text{sym}\ (\text{S } n)\ (\text{S } m)\ nm = \{! !\}$$

- In case  $\text{sym}\ \mathbb{Z}\ \mathbb{Z}\ nm$ , the goal is

$$(\mathbb{Z} == \mathbb{Z}) = \top$$

which can be solved by using `true`.

- The argument  $nm$  is irrelevant and can be replaced by `_`.

Symmetry of  $==$  (Cont.)
$$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$$

$$\text{sym}\ Z\ Z\ \_ = \text{true}$$

$$\text{sym}\ Z\ (S\ m)\ nm = \{! !\}$$

$$\text{sym}\ (S\ n)\ Z\ nm = \{! !\}$$

$$\text{sym}\ (S\ n)\ (S\ m)\ nm = \{! !\}$$

- In case  $\text{sym}\ Z\ (S\ m)\ nm$ , we have

$$nm : Z == S\ m = \perp$$

so there is no element in  $nm$ , we can solve it as

$$\text{sym}\ Z\ (S\ m)\ ()$$

Symmetry of  $==$  (Cont.)
$$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$$

$$\text{sym}\ Z\ Z\ \_ = \text{true}$$

$$\text{sym}\ Z\ (S\ m)\ ()$$

$$\text{sym}\ (S\ n)\ Z\ nm = \{! \}$$

$$\text{sym}\ (S\ n)\ (S\ m)\ nm = \{! \}$$

- In case  $\text{sym}\ (S\ n)\ Z\ nm$ , we have

$$nm : S\ m == Z = \perp$$

so there is no element in  $nm$ , we can solve it as

$$\text{sym}\ (S\ n)\ Z\ ()$$



# Symmetry of $==$ (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ \_ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ ()$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \{!\ !\}$

- In case  $\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm$ , we have that the type of the goal is

$$(\text{S}\ m == \text{S}\ n) = (m == n)$$

- This goal can be solved by

$$\text{sym}\ n\ m\ nm : m == n$$

which is type correct since  $nm : (\text{S}\ n == \text{S}\ m) = (n == m)$

# Symmetry of == (Cont.)

- The complete proof is as follows:

$$\begin{aligned}
 &\text{sym} : (n \ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n \\
 &\text{sym} \ Z \quad Z \quad \_ \quad = \quad \text{true} \\
 &\text{sym} \ Z \quad (S \ m) \quad () \\
 &\text{sym} \ (S \ n) \ Z \quad () \\
 &\text{sym} \ (S \ n) \ (S \ m) \ nm \quad = \quad \text{sym} \ n \ m \ nm
 \end{aligned}$$

- Note that this code termination checks, since in the last equation  $\text{sym} \ n \ m \ nm$  is defined before  $\text{sym} \ (S \ n) \ (S \ m) \ nm$ .

**symnat.agda**

# Symmetry of $==$ (Cont.)

$\text{sym} : (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n$

$\text{sym}\ \text{Z}\ \text{Z}\ \_ = \text{true}$

$\text{sym}\ \text{Z}\ (\text{S}\ m)\ ()$

$\text{sym}\ (\text{S}\ n)\ \text{Z}\ ()$

$\text{sym}\ (\text{S}\ n)\ (\text{S}\ m)\ nm = \text{sym}\ n\ m\ nm$

- In the cases

$$\begin{array}{l} \text{sym}\ \text{Z}\ (\text{S}\ m)\ nm \\ \text{sym}\ (\text{S}\ n)\ \text{Z}\ nm \end{array} \quad \text{and}$$

we have that  $nm$  is an element of  $\perp$ , and the goal is  $\perp$ .

- So we can, instead of using empty case distinction on  $nm$ , return the proof  $nm$  and obtain the following:

Symmetry of  $==$  (Cont.)
$$\begin{aligned}
 \text{sym} &: (n\ m : \mathbb{N}) \rightarrow n == m \rightarrow m == n \\
 \text{sym}\ Z\ Z\ \_ &= \text{true} \\
 \text{sym}\ Z\ (S\ m)\ nm &= nm \\
 \text{sym}\ (S\ n)\ Z\ nm &= nm \\
 \text{sym}\ (S\ n)\ (S\ m)\ nm &= \text{sym}\ n\ m\ nm
 \end{aligned}$$

symnat2.agda

# Example: $<$ on $\mathbb{N}$

- ▶ The following introduces  $<$  on  $\mathbb{N}$ :

$$\begin{aligned} & \_ < \text{Bool} \_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Bool} \\ & \_ < \text{Bool} \text{ Z} = \text{ff} \\ & \text{Z} < \text{Bool} \text{ S } m = \text{tt} \\ & \text{S } n < \text{Bool} \text{ S } m = n < \text{Bool} m \end{aligned}$$

$$\begin{aligned} & \_ < \_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set} \\ & n < m = \text{Atom } (n < \text{Bool} m) \end{aligned}$$

**lessnat1.agda**

# Example: $<$ on $\mathbb{N}$

- ▶ Alternatively, we can define  $<$  using large elimination:

$$\begin{aligned}
 & \_ < \_ : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set} \\
 & \_ < \text{Z} = \perp \\
 & \text{Z} < \text{S } m = \top \\
 & \text{S } n < \text{S } m = n < m
 \end{aligned}$$

**lessnat2.agda**

# Example: Tuples of Length $n$

- We define tuples (or vectors) of length  $n$  in Agda:

```
data Nil : Set where
  [] : Nil
data Cons (A B : Set) : Set where
  ::_ : A → B → Cons A B
```

(Cons  $A B$  is just  $A \times B$  with a convenient name for the constructor).

- Now we can define

```
Tuple : Set → ℕ → Set
Tuple A Z      = Nil
Tuple A (S n)  = Cons A (Tuple A n)
```

# Tuples of Length $n$

- Therefore,

$$\text{Tuple } A \ n = \underbrace{\text{Cons } A \ (\text{Cons } A \ \cdots (\text{Cons } A \ \text{Nil}) \ \cdots)}_{n \text{ times}} .$$

- The elements of  $\text{Tuple } A \ n$  are

$$a_1 :: (a_2 \ \cdots (a_n :: []) \ \cdots)$$

for elements  $a_1, \dots, a_n$  of  $A$ .

If we add infix  $::$  for some  $n$  we can write as well the following

$$a_1 :: a_2 \ \cdots a_n :: []$$

- In ordinary mathematical notation, we would write  $\langle a_1, \dots, a_n \rangle$  for such an element.
- [Jump over next slides.](#)



# Remarks on Tuples of Length $n$

- In **ordinary mathematics**, we would define

$$\begin{aligned}\text{Tuple}(A, 0) &:= \{\langle \rangle\} , \\ \text{Tuple}(A, n+1) &:= \{\langle a_1, \dots, a_{n+1} \rangle \mid a_1, \dots, a_{n+1} \in A\} .\end{aligned}$$

- If we define

$$\begin{aligned}[] &:= \langle \rangle , \\ a_1 :: \langle a_2, \dots, a_{n+1} \rangle &:= \langle a_1, \dots, a_{n+1} \rangle ,\end{aligned}$$

then this reads:

$$\begin{aligned}\text{Tuple}(A, 0) &:= \{[]\} , \\ \text{Tuple}(A, n+1) &:= \{a :: b \mid a \in A \wedge b \in \text{Tuple}(A, n)\} .\end{aligned}$$

# Remarks on Tuples of Length $n$

- In the type theoretic definition we have **constructors**

$$\begin{aligned} [] & : \text{Tuple } A \ Z \\ _{::}_ & : A \rightarrow \text{Tuple } A \ n \rightarrow \text{Tuple } A \ (S \ n) \end{aligned}$$

- This is the **type theoretic analogue** of the previous definitions.

# Componentwise Sum of n-Tuples

- ▶ We define **component-wise sum of tuples of length n**.
  - ▶ Using mathematical notation, this sum for instance as follows:

$$\langle 2, 3, 4 \rangle + \langle 5, 6, 7 \rangle = \langle 7, 9, 11 \rangle .$$

# Componentwise Sum of n-Tuples

$$\begin{aligned} \text{sumNTuple} &: (n : \mathbb{N}) \rightarrow \text{Tuple } \mathbb{N} \ n \rightarrow \text{Tuple } \mathbb{N} \ n \rightarrow \text{Tuple } \mathbb{N} \ n \\ \text{sumNTuple} \ Z \quad [] \quad [] &= [] \\ \text{sumNTuple} \ (S \ n) \ (m :: l) \ (m' :: l') &= \\ &\quad (m + m') :: (\text{sumNTuple } n \ l \ l') \end{aligned}$$

**tuple.agda**

6 (a) The Set of Booleans

6 (b) The Finite Sets

6 (c) Atomic formulae and the Traffic Light Example

6 (d) The Disjoint Union of Sets

6 (e) The  $\Sigma$ -Set

6 (f) Natural Deduction and Dependent Type Theory

6 (g) The Set of Natural Numbers

6 (h) Lists

6 (i) Universes

6 (j) Algebraic Types

## 6 (h) Lists

- ▶ We define the set of lists of elements of type  $A$  in Agda.
- ▶ We have two constructors:
  - ▶ `[]`, generating the empty list.
  - ▶ `_::_`, adding an element of  $A$  in front of a list
- ▶ So we define lists as follows:

```
infixr 20 _::_
```

```
data List (A : Set) : Set where
```

```
  []      : List A
```

```
  _::_    : A → List A → List A
```

# Elimination Principle for Lists

- ▶ The elimination principle is structural recursion on lists:

Assume

- ▶  $A : \text{Set}$
- ▶  $C : \text{Set}$ , depending on  $l : \text{List } A$ .

Then we can define

$$\begin{aligned} f &: (l : \text{List } A) \rightarrow C \\ f \quad [] &= \{! \ !\} \\ f \quad (a :: l) &= \{! \ !\} \end{aligned}$$

and in the second goal we can make use of  $f \ l$ .

## Example: Length of a List

$$\begin{aligned} \text{length} &: \text{List } \mathbb{N} \rightarrow \mathbb{N} \\ \text{length } [] &= Z \\ \text{length } (- :: l) &= S (\text{length } l) \end{aligned}$$



# Example: sumlist

- `sumlist l` will compute the sum of the elements of list `l`.

$$\text{sumlist} : \text{List } \mathbb{N} \rightarrow \mathbb{N}$$
$$\text{sumlist } [] = Z$$
$$\text{sumlist } (n :: l) = n + \text{sumlist } l$$

# Interesting Exercise

- Define

$$_++_ : \{A : \text{Set}\} \rightarrow \text{List } A \rightarrow \text{List } A \rightarrow \text{List } A ,$$

s.t.  $l ++ l'$  is the result of appending the list  $l'$  at the end of list  $l$ .

- E.g., if  $a, b, c, d$  are elements of  $A$ , then

$$\begin{aligned} a :: b :: [] \quad ++ \quad c :: d :: [] \\ = a :: b :: c :: d :: [] \end{aligned}$$

**list.agda**

6 (a) The Set of Booleans

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## 6 (i) Universes

- ▶ A universe  $U$  is a set, the elements of which are codes for sets.
- ▶ So we have
  - ▶  $U : \text{Set}$ ,
  - ▶  $T : U \rightarrow \text{Set}$  (the decoding function).
- ▶ We consider in the following a universe closed under
  - ▶  $\perp$ ,  $\top$ ,  $\text{Bool}$ ,  $\mathbb{N}$ ,
  - ▶  $+$ ,
  - ▶  $\Sigma$ ,
  - ▶ the dependent function type.

# Rules for the Universe

## Formation Rule

$$U : \text{Set} \quad (\text{U-F})$$

$$\frac{a : U}{T \ a : \text{Set}} \quad (\text{T-F})$$

# Rules for the Universe

## Introduction and Equality Rules

$$\widehat{\perp} : U \quad (U-I_{\widehat{\perp}}) \qquad T(\widehat{\perp}) = \perp : \text{Set} \qquad (T\text{-Eq}_{\widehat{\perp}})$$

$$\widehat{\top} : U \quad (U-I_{\widehat{\top}}) \qquad T(\widehat{\top}) = \top : \text{Set} \qquad (T\text{-Eq}_{\widehat{\top}})$$

$$\widehat{\text{Bool}} : U \quad (U-I_{\widehat{\text{Bool}}}) \qquad T(\widehat{\text{Bool}}) = \text{Bool} : \text{Set} \quad (T\text{-Eq}_{\widehat{\text{Bool}}})$$

$$\widehat{\mathbb{N}} : U \quad (U-I_{\widehat{\mathbb{N}}}) \qquad T(\widehat{\mathbb{N}}) = \mathbb{N} : \text{Set} \qquad (T\text{-Eq}_{\widehat{\mathbb{N}}})$$

# Rules for the Universe

## Introduction and Equality Rules (Cont.)

$$\frac{a : U \quad b : U}{a \hat{+} b : U} \text{ (U-I}_{\hat{+}}\text{)}$$

$$\mathsf{T} (a \hat{+} b) = \mathsf{T} a + \mathsf{T} b : \mathsf{Set} \quad (\mathsf{T}\text{-Eq}_{\hat{+}})$$

$$\frac{a : U \quad b : \mathsf{T} a \rightarrow U}{\hat{\Sigma} a b : U} \text{ (U-I}_{\hat{\Sigma}}\text{)}$$

$$\mathsf{T} (\hat{\Sigma} a b) = \Sigma (\mathsf{T} a) (\lambda x^{\mathsf{T} a}. \mathsf{T} (b x)) : \mathsf{Set} \quad (\mathsf{T}\text{-Eq}_{\hat{\Sigma}})$$

# Rules for the Universe

## Introduction and Equality Rules (Cont.)

$$\frac{a : U \quad b : T \ a \rightarrow U}{\hat{\Pi} \ a \ b : U} \text{ (U-I}_{\hat{\Pi}}\text{)}$$

$$T \ (\hat{\Pi} \ a \ b) = (x : T \ a) \rightarrow T \ (b \ x) : \text{Set} \quad \text{(T-Eq}_{\hat{\Pi}}\text{)}$$



# Elimination and Equality Rules

- ▶ There exist as well elimination rules and corresponding equality rules for the universe.
- ▶ They are very long (one step for each of constructor of  $U$ ) and are not very much used.
- ▶ They follow the principles present in previous rules.
- ▶ We have of course as well the equality versions of the formation-, introduction- and equality rules.

# Applications of the Universe

- ▶ Ordinary elimination rules don't allow to eliminate into  $\text{Set}$ .
- ▶ However often, one can verify, that all sets needed are “elements of a universe”,
  - ▶ i.e. there are codes in the universe representing them.
- ▶ Then one can eliminate into the universe instead of  $\text{Set}$  and use  $T$  to obtain the required function.

# Applications of the Universe

- Example: Define

$$\begin{aligned}\widehat{\text{Atom}} &: \text{Bool} \rightarrow \mathcal{U}, \\ \widehat{\text{Atom}} &:= \text{Case}_{\text{Bool}} (\lambda x^{\text{Bool}}. \mathcal{U}) \hat{\top} \hat{\perp},\end{aligned}$$

$$\begin{aligned}\text{Atom} &: \text{Bool} \rightarrow \text{Set}, \\ \text{Atom} &: \lambda x^{\text{Bool}}. \mathcal{T} (\widehat{\text{Atom}} x),\end{aligned}$$

Then

- $\text{Atom } \text{tt} = \top,$
- $\text{Atom } \text{ff} = \perp.$

# Universes in Agda

- ▶  $U$  and  $T$  need to be defined simultaneously.
  - ▶ Usually Agda type checks definitions in sequence, so no reference to later definitions possible.
  - ▶ Special construct **mutual**.
    - ▶ Everything in the scope of it is type checked simultaneously.
    - ▶ Scope determined by indentation.
  - ▶ It is necessary, since the definition of  $U$  refers to that of  $T$ , and the definition of  $T$  refers to that of  $U$ .
  - ▶ In general **mutual** allows simultaneous inductive and/or recursive definitions.
  - ▶ The termination checker can handle certain terminating simultaneous inductive and/or recursive definitions like the universe.

# Universes in Agda (Cont.)

```
mutual
  data U : Set where
    ⊥hat      : U
    tophat    : U
    Boolhat   : U
    Nhat      : U
    _+hat_    : U → U → U
    Σhat      : (a : U) → (T a → U) → U
    Πhat      : (a : U) → (T a → U) → U
```

# Universes in Agda (Cont.)

T in the following is to be intended the same as U:

$$T : U \rightarrow \text{Set}$$

$$T \perp\text{hat} = \perp$$

$$T \text{tophat} = \top$$

$$T \text{Boolhat} = \text{Bool}$$

$$T \text{Nhat} = \mathbb{N}$$

$$T (a +\text{hat} b) = T a + T b$$

$$T (\Sigma\text{hat} a b) = \Sigma (T a) (\lambda x \rightarrow T (b x))$$

$$T (\Pi\text{hat} a b) = \Pi (T a) (\lambda x \rightarrow T (b x))$$

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6 (i) Universes

6 (j) Algebraic Types

## 6 (j) Algebraic Types

- ▶ The construct **data** in Agda is much more powerful than what is covered by type theoretic rules.
- ▶ In general we can define now sets having arbitrarily many constructors with arbitrarily many arguments of arbitrary types.

data A : Set where

$$C_1 : (a_1 : A_1^1) \rightarrow (a_2 : A_2^1) \rightarrow \cdots (a_{n_1} : A_{n_1}^1) \rightarrow A$$

$$C_2 : (a_1 : A_1^2) \rightarrow (a_2 : A_2^2) \rightarrow \cdots (a_{n_2} : A_{n_2}^2) \rightarrow A$$

...

$$C_m : (a_1 : A_1^m) \rightarrow (a_2 : A_2^m) \rightarrow \cdots (a_{n_m} : A_{n_m}^m) \rightarrow A$$



# Meaning of “data”

- ▶ The idea is that  $A$  as before is the least set  $A$  s.t. we have constructors:

$$\begin{aligned}
 C_i &: (a_{i1} : A_{i1}) \\
 &\rightarrow \dots \\
 &\rightarrow (a_{in_i} : A_{in_i}) \\
 &\rightarrow A
 \end{aligned}$$

where a constructor always constructs new elements.

- ▶ In other words the elements of  $A$  are exactly those constructed by those constructors.

# Strictly Positive Algebraic Types

- ▶ In the types  $A_{ij}$  we can make use of  $A$ .
  - ▶ However, it is difficult to understand  $A$ , if we have **negative** occurrences of  $A$ .
  - ▶ Example:

data  $A$  : Set where  
 $C : (A \rightarrow A) \rightarrow A$

- ▶ What is the least set  $A$  having a constructor

$C : (A \rightarrow A) \rightarrow A$      ?

# Strictly Positive Algebraic Types

- ▶ If we
  - ▶ have constructed some elements of  $A$  already,
  - ▶ find a function  $f : A \rightarrow A$ , and
  - ▶ add  $C\ f$  to  $A$ ,then  $f$  might no longer be a function  $A \rightarrow A$ .  
( $f$  applied to the new element  $C\ f$  might not be defined).
- ▶ In fact, the termination checker issues a warning, if we define  $A$  as above.
- ▶ We shouldn't make use of such definitions.

# Strictly Positive Algebraic Types

- ▶ A “good” definition is the set of lists of natural numbers, defined as follows:

```
data NList : Set where
  []      : NList
  _::_    : ℕ → NList → NList
```

- ▶ The constructor `_::_` of `NList` refers to `NList`, but in a positive way: We have: if  $a : \mathbb{N}$  and  $l : \text{NList}$ , then

$$(a :: l) : \text{NList} .$$

# Strictly Positive Algebraic Types

- ▶ If we add  $a :: I$  to  $\mathbb{N}\text{List}$ , the reason for adding it (namely  $I : \mathbb{N}\text{List}$ ) is not destroyed by this addition.
- ▶ So we can “construct” the set  $\mathbb{N}\text{List}$  by
  - ▶ starting with the empty set,
  - ▶ adding  $[]$  and
  - ▶ closing it under  $_{::}$  whenever possible.
- ▶ Because we can “construct”  $\mathbb{N}\text{List}$ , the above is an acceptable definition.

# Strictly Positive Algebraic Types

- In general:

data  $A$  : Set where

$$C_1 : (a_1 : A_1^1) \rightarrow (a_2 : A_2^1) \rightarrow \cdots (a_{n_1} : A_{n_1}^1) \rightarrow A$$

$$C_2 : (a_1 : A_1^2) \rightarrow (a_2 : A_2^2) \rightarrow \cdots (a_{n_2} : A_{n_2}^2) \rightarrow A$$

...

$$C_m : (a_1 : A_1^m) \rightarrow (a_2 : A_2^m) \rightarrow \cdots (a_{n_m} : A_{n_m}^m) \rightarrow A$$

is a strictly positive algebraic type, if all  $A_{ij}$  are

- either types which don't make use of  $A$
- or are  $A$  itself.
- And if  $A$  is a strictly positive algebraic type, then  $A$  is acceptable.

# Strictly Positive Algebraic Types

- ▶ The definitions of finite sets,  $\Sigma A B$ ,  $A + B$  and  $\mathbb{N}$  were strictly positive algebraic types.

# One further Example

- ▶ The set of binary trees can be defined as follows:

```
data BinTree : Set where
  leaf      :  BinTree
  branch    :  Bintree → Bintree → Bintree
```

- ▶ This is a strictly positive algebraic type.

**bintree.agda**



# Extensions of Strict. Pos. Alg. Types

- ▶ An often used extension is to define several sets simultaneously inductively.
- ▶ Example: the even and odd numbers:

```
mutual
  data Even : Set where
    Z  : Even
    S  : Odd → Even
  data Odd  : Set where
    S' : Even → Odd
```

- ▶ In such examples the constructors refer strictly positive to all sets which are to be defined simultaneously.

**evenodd.agda**

# Extensions of Strict. Pos. Alg. Types

- ▶ We can even allow  $A_{ij} = B_1 \rightarrow A$  or even  $A_{ij} = B_1 \rightarrow \dots \rightarrow B_l \rightarrow A$ , where  $A$  is one of the types introduced simultaneously.
- ▶ Example (called “Kleene’s  $O$ ”):

```
data O : Set where
  leaf   : O
  succ   : O → O
  lim    : (ℕ → O) → O
```

- ▶ The last definition is unproblematic, since, if we have  $f : \mathbb{N} \rightarrow O$  and construct  $\text{lim } f$  out of it, adding this new element to  $O$  doesn’t destroy the reason for adding it to  $O$ .
- ▶ So again  $O$  can be “constructed”.

# Elimination Rules for data

- ▶ Functions  $f$  from strictly positive algebraic types can now be defined by case distinction as before.
- ▶ For termination we need only that in the definition of  $f$ , when have to define  $f (C a_1 \cdots a_n)$ , we can refer only to  $f$  applied to elements used in  $C a_1 \cdots a_n$ .

# Examples

- ▶ For instance
  - ▶ in the Bintree example, when defining

$$f : \text{Bintree} \rightarrow A$$

by case-distinction, then the definition of

$$f \text{ (branch } l \text{ } r)$$

can make use of  $f \text{ } l$  and  $f \text{ } r$ .

# Examples

- In the example of  $O$ , when defining

$$g : O \rightarrow A$$

by case-distinction, then the definition of

$$g (\lim f)$$

can make use of  $g (f\ n)$  for all  $n : \mathbb{N}$ .