## Prediction

Joel LP

June 7, 2017

We build a model to predict the quality of exercise. We consider the human activity recognition dataset (http://groupware.les.inf.puc-rio.br/har) and build a random forest model with 5-fold cross-validation. The model has an estimated accuracy of 99.5%.

## **Data Processing**

We load the required library.

```
knitr::opts_chunk$set(echo=T, cache = TRUE)
library(caret)
```

We load the training dataset, assumed to be in the working directory.

```
training=read.csv("pml-training.csv")
```

We are trying to predict the *classe* variable in the model from the rest of the data. We now look at the dataset (see appendx) to find which variables to use in the model. First we notice that the first 7 variables (holding an index, the user, a timestamp and a training window) may not be relevant to the model, so we will remove them. We also find several variables containing lots of NA's and several factor variables (which are actually also numeric variables with missing values). While these may be relevant, we will ignore them as the remaining variables will allow for a very good accuracy. Here is the code for selecting the relevant variable names:

```
vars=lapply(training,function(x)(class(x)%in%c("numeric","integer"))&mean(is.na(x))<0.1)
var_names1=names(vars[as.logical(vars)])
var_names=var_names1[5:length(var_names1)]</pre>
```

## Model

We try a simple model, a random forest with 5-fold cross-validation. Random forests is a simple and easy to use model type that usually works well, so it is a good idea to try it first. Cross validation is used to obtain a fair estimate of the generalization error. We also use fixed seeds for reproducibility.

We look at the resulting model.

m\$finalModel

```
##
## Call:
## randomForest(x = x, y = y, mtry = param$mtry)
## Type of random forest: classification
## Number of trees: 500
## No. of variables tried at each split: 2
##
## OOB estimate of error rate: 0.4%
```

```
## Confusion matrix:
##
        Α
              В
                   C
                        D
                              E class.error
## A 5577
              3
                   0
                        0
                              0 0.0005376344
       12 3781
## B
                   4
                         0
                              0 0.0042138530
## C
             16 3404
                         2
                              0 0.0052600818
## D
        0
              0
                  34 3179
                              3 0.0115049751
## E
                        4 3603 0.0011089548
                   0
```

The model has an estimated accuracy of 99.5%, which is very good, so we will not need to refine it.

For comparison purposes we train another model based on linear discriminant analysis.

```
m1=train(training[,var_names],training$classe,
      method="lda",trControl=trainControl(method="cv",number=5,seeds=seeds))
m1
## Linear Discriminant Analysis
##
## 19622 samples
##
      52 predictor
       5 classes: 'A', 'B', 'C', 'D', 'E'
##
##
## No pre-processing
## Resampling: Cross-Validated (5 fold)
## Summary of sample sizes: 15699, 15699, 15696, 15697, 15697
## Resampling results:
##
##
     Accuracy
                Kappa
     0.7011011 0.6217456
```

This model has an accuracy of 70%, which is a lot worse.

## Appendix

Here is an overview of the dataset

```
str(training)
```

```
## 'data.frame':
                    19622 obs. of 160 variables:
                              : int \ 1\ 2\ 3\ 4\ 5\ 6\ 7\ 8\ 9\ 10\ \dots
##
## $ user_name
                              : Factor w/ 6 levels "adelmo", "carlitos", ...: 2 2 2 2 2 2 2 2 2 2 ...
## $ raw_timestamp_part_1
                                     1323084231 1323084231 1323084231 1323084232 1323084232 1323084232
   $ raw_timestamp_part_2
                              : int
                                     788290 808298 820366 120339 196328 304277 368296 440390 484323 484
## $ cvtd_timestamp
                              : Factor w/ 20 levels "02/12/2011 13:32",...: 9 9 9 9 9 9 9 9 9 9 ...
                              : Factor w/ 2 levels "no", "yes": 1 1 1 1 1 1 1 1 1 1 ...
## $ new_window
## $ num_window
                              : int 11 11 11 12 12 12 12 12 12 12 ...
                                     1.41 1.41 1.42 1.48 1.48 1.45 1.42 1.42 1.43 1.45 ...
## $ roll belt
                              : num 8.07 8.07 8.07 8.05 8.07 8.06 8.09 8.13 8.16 8.17 ...
## $ pitch_belt
## $ yaw belt
                              : num
                                     -94.4 - 94.4 - 94.4 - 94.4 - 94.4 - 94.4 - 94.4 - 94.4 - 94.4 - 94.4 \dots
## $ total_accel_belt
                              : int 3 3 3 3 3 3 3 3 3 ...
   $ kurtosis_roll_belt
                              : Factor w/ 397 levels "","-0.016850",..: 1 1 1 1 1 1 1 1 1 1 ...
##
                              : Factor w/ 317 levels "","-0.021887",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_picth_belt
                              : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_yaw_belt
                              : Factor w/ 395 levels "","-0.003095",...: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_roll_belt
                              : Factor w/ 338 levels "","-0.005928",...: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_roll_belt.1
                              : Factor w/ 2 levels "","#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_yaw_belt
```

```
## $ max roll belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ max_picth_belt
                           : int NA NA NA NA NA NA NA NA NA ...
                           : Factor w/ 68 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ max yaw belt
## $ min_roll_belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ min_pitch_belt
                           : int
                                 NA NA NA NA NA NA NA NA NA ...
## $ min_yaw_belt
                           : Factor w/ 68 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ amplitude_roll_belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ amplitude_pitch_belt
                           : int NA NA NA NA NA NA NA NA NA ...
## $ amplitude_yaw_belt
                           : Factor w/ 4 levels "","#DIV/0!","0.00",..: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ var_total_accel_belt
                           : num NA NA NA NA NA NA NA NA NA ...
                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_roll_belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ stddev_roll_belt
## $ var_roll_belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ avg_pitch_belt
                           : num
                                NA NA NA NA NA NA NA NA NA ...
## $ stddev_pitch_belt
                                 NA NA NA NA NA NA NA NA NA ...
                           : num
## $ var_pitch_belt
                                 NA NA NA NA NA NA NA NA NA ...
                           : num
## $ avg_yaw_belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ stddev yaw belt
                                NA NA NA NA NA NA NA NA NA ...
                           : num
## $ var_yaw_belt
                           : num NA NA NA NA NA NA NA NA NA ...
## $ gyros belt x
                           : num
                                 ## $ gyros_belt_y
                          : num 0 0 0 0 0.02 0 0 0 0 0 ...
## $ gyros_belt_z
                                 -0.02 -0.02 -0.02 -0.03 -0.02 -0.02 -0.02 -0.02 -0.02 0 ...
                          : num
## $ accel_belt_x
                                 -21 -22 -20 -22 -21 -21 -22 -22 -20 -21 ...
                          : int
## $ accel_belt_y
                                 4 4 5 3 2 4 3 4 2 4 ...
                          : int
## $ accel_belt_z
                                22 22 23 21 24 21 21 21 24 22 ...
                          : int
## $ magnet_belt_x
                          : int
                                 -3 -7 -2 -6 -6 0 -4 -2 1 -3 ...
## $ magnet_belt_y
                                 599 608 600 604 600 603 599 603 602 609 ...
                           : int
## $ magnet_belt_z
                           : int
                                 -313 -311 -305 -310 -302 -312 -311 -313 -312 -308 ...
## $ roll_arm
                                : num
## $ pitch_arm
                          : num 22.5 22.5 22.5 22.1 22.1 22 21.9 21.8 21.7 21.6 ...
## $ yaw_arm
                           : num
                                 ## $ total_accel_arm
                          : int
                                34 34 34 34 34 34 34 34 34 ...
## $ var_accel_arm
                          : num
                                NA NA NA NA NA NA NA NA NA ...
## $ avg_roll_arm
                          : num NA NA NA NA NA NA NA NA NA ...
## $ stddev roll arm
                                 NA NA NA NA NA NA NA NA NA ...
                          : num
## $ var_roll_arm
                          : num NA NA NA NA NA NA NA NA NA ...
## $ avg pitch arm
                          : num NA NA NA NA NA NA NA NA NA ...
## $ stddev_pitch_arm
                          : num NA NA NA NA NA NA NA NA NA ...
## $ var_pitch_arm
                                 NA NA NA NA NA NA NA NA NA ...
                           : num
## $ avg_yaw_arm
                           : num NA NA NA NA NA NA NA NA NA ...
## $ stddev_yaw_arm
                          : num NA NA NA NA NA NA NA NA NA ...
## $ var_yaw_arm
                           : num NA NA NA NA NA NA NA NA NA ...
## $ gyros_arm_x
                          ## $ gyros_arm_y
                          : num 0 -0.02 -0.02 -0.03 -0.03 -0.03 -0.02 -0.03 -0.03 ...
## $ gyros_arm_z
                          : num
                                 -0.02 -0.02 -0.02 0.02 0 0 0 0 -0.02 -0.02 ...
## $ accel_arm_x
                                 -288 -290 -289 -289 -289 -289 -289 -288 -288 ...
                           : int
## $ accel_arm_y
                           : int 109 110 110 111 111 111 111 111 109 110 ...
## $ accel_arm_z
                           : int
                                 -123 -125 -126 -123 -123 -122 -125 -124 -122 -124 ...
## $ magnet_arm_x
                           : int
                                 -368 -369 -368 -372 -374 -369 -373 -372 -369 -376 ...
## $ magnet_arm_y
                           : int
                                 337 337 344 344 337 342 336 338 341 334 ...
## $ magnet_arm_z
                           : int 516 513 513 512 506 513 509 510 518 516 ...
## $ kurtosis_roll_arm
                           : Factor w/ 330 levels "","-0.02438",..: 1 1 1 1 1 1 1 1 1 1 ...
                          : Factor w/ 328 levels "","-0.00484",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_picth_arm
## $ kurtosis_yaw_arm
                           : Factor w/ 395 levels "","-0.01548",..: 1 1 1 1 1 1 1 1 1 1 ...
```

```
## $ skewness roll arm
                             : Factor w/ 331 levels "","-0.00051",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_pitch_arm
                             : Factor w/ 328 levels "","-0.00184",..: 1 1 1 1 1 1 1 1 1 1 ...
                             : Factor w/ 395 levels "","-0.00311",...: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness yaw arm
## $ max_roll_arm
                             : num NA NA NA NA NA NA NA NA NA ...
## $ max_picth_arm
                             : num NA NA NA NA NA NA NA NA NA ...
## $ max_yaw_arm
                             : int NA NA NA NA NA NA NA NA NA ...
                             : num NA NA NA NA NA NA NA NA NA ...
## $ min_roll_arm
                             : num NA NA NA NA NA NA NA NA NA ...
## $ min_pitch_arm
## $ min yaw arm
                             : int NA NA NA NA NA NA NA NA NA ...
## $ amplitude_roll_arm
                             : num NA NA NA NA NA NA NA NA NA ...
## $ amplitude_pitch_arm
                             : num NA NA NA NA NA NA NA NA NA ...
## $ amplitude_yaw_arm
                             : int NA NA NA NA NA NA NA NA NA ...
                             : num 13.1 13.1 12.9 13.4 13.4 ...
## $ roll_dumbbell
## $ pitch_dumbbell
                             : num -70.5 -70.6 -70.3 -70.4 -70.4 ...
## $ yaw_dumbbell
                             : num -84.9 -84.7 -85.1 -84.9 -84.9 ...
## $ kurtosis_roll_dumbbell : Factor w/ 398 levels "","-0.0035","-0.0073",..: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_picth_dumbbell : Factor w/ 401 levels "","-0.0163","-0.0233",..: 1 1 1 1 1 1 1 1 1 1 ...
                             : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ kurtosis_yaw_dumbbell
## $ skewness_roll_dumbbell : Factor w/ 401 levels "","-0.0082","-0.0096",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_pitch_dumbbell : Factor w/ 402 levels "","-0.0053","-0.0084",..: 1 1 1 1 1 1 1 1 1 1 1 ...
## $ skewness_yaw_dumbbell
                            : Factor w/ 2 levels "", "#DIV/0!": 1 1 1 1 1 1 1 1 1 1 ...
## $ max roll dumbbell
                             : num NA NA NA NA NA NA NA NA NA ...
## $ max_picth_dumbbell
                             : num NA NA NA NA NA NA NA NA NA ...
                             : Factor w/ 73 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ max_yaw_dumbbell
## $ min_roll_dumbbell
                             : num NA NA NA NA NA NA NA NA NA ...
## $ min_pitch_dumbbell
                             : num NA NA NA NA NA NA NA NA NA ...
## $ min_yaw_dumbbell
                             : Factor w/ 73 levels "","-0.1","-0.2",..: 1 1 1 1 1 1 1 1 1 1 ...
## $ amplitude_roll_dumbbell : num NA ...
## [list output truncated]
```