

Lecture 18:

Ordinary Differential Equations

CS 111: Intro to Computational Science Spring 2023

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Administrative

- Last homework (Assignment 9) due Wednesday
 - Remember: it's in 2 parts!

Last Lab Thursday

Questions about the Final Exam?

Lecture Outline

- Reviewing what we know about ODEs
- Characteristics of ODEs as Matrices
- Solving ODEs using Polynomial Approaches
 - The Runge-Kutta Methods using numpy's solve_ivp()

Ordinary Differential Equations

Recall: you are given a diff. equation of the form

$$\frac{dy(t)}{dt} = f(t, y(t))$$

• Examples:
$$\frac{dy}{dt} = ay + q(t)$$

Linear first-order D.E.

$$\frac{d^2y}{dt^2} = -ky$$

Linear second-order D.E.

Ordinary Differential Equations

- Also, recall that there are certain "forms" for answers to typical ODEs
 - But not for all of them!

- For example, an ODE of the type
 - y' = k has a solution of y(t) = kt + C
 - y' = ky has a solution of $y(t) = Ce^{At}$
 - y'' + ay = k has a solution of $y(t) = C_1 \sin(\omega t) + C_2 \cos(\omega t) + k$
 - Etc...
- But don't worry about re-memorizing this stuff
 - We have computer programs to solve these ODEs for us, after all!!!!

System of *n* ODEs with *n* unknowns

• Examples:

$$\frac{dy}{dt} = Ay$$

$$A \text{ and } S \text{ are Matrices!}$$

$$\frac{d^2y}{dt^2} = -Sy$$

Notation notes:

ÿ is the same as y' is the same as dy/dt
 ÿ is the same as y" is the same as d²y/dt²

ODEs in Matrices

• So we can express the ODE system as: $\mathbf{x}' = \mathbf{A}\mathbf{x}$

• For example, let
$$A = \begin{bmatrix} 0 & 2 \\ 8 & 0 \end{bmatrix}$$

• So: $\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 2 \\ 8 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$ Remember: x(t) and y(t) are functions of t

• So:
$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 2 \\ 8 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Therefore:
$$x' = 2y \implies x'' = 2y' \implies y' = \frac{1}{2}x''$$
 Therefore: $x'' - 16x = 0$ (2nd order ODE)

$$x'' - 16x = 0$$
 (2nd order ODE)

Example Continued...

$$x'' - 16x = 0 (2nd order ODE)$$

• We can solve this in the following fashion (reach back to your calculus courses!):

$$S^2 - 16 = 0$$

$$\Rightarrow$$
 S = 4, -4

- \Rightarrow The general solution to this ODE is: $\underline{x(t)} = \underline{C_1}e^{4t} + \underline{C_2}e^{-4t}$
- Since $y(t) = \frac{1}{2} x'(t)$

$$\Rightarrow$$
 y(t) = ½ (4.C₁e^{4t} - 4.C₂e^{-4t}) = $2.C_1e^{4t} - 2.C_2e^{-4t}$

• BTW, how might we figure out what C₁ and C₂ are??

Example Continued...

• So: with x' = Ax

$$x = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} C_1 e^{4t} + C_2 e^{-4t} \\ 2C_1 e^{4t} - 2C_2 e^{-4t} \end{bmatrix} = C_1 e^{4t} \begin{bmatrix} 1 \\ 2 \end{bmatrix} + C_2 e^{-4t} \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$\mathbf{A} = \begin{bmatrix} 0 & 2 \\ 8 & 0 \end{bmatrix}$$

- Note that: $Av_1 = 4v_1$ and $Av_2 = -4v_2$
 - So, what does that make 4 and -4, and v₁ and v₂????

the sqrt(5) factor isn't important...

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} 0 & 2 \\ 8 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

Eigenvalues are the values in the solution: $y = C_1 e^{\lambda 1} v1 + C_2 e^{\lambda 2} v2$

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```
a = np.array([[0,2],[8,0]])
d,V = npla.eig(a)
print('evalues =', d, '\n')
print('evectors =\n', V, '\n')
print('K.evectors (where K = sqrt(5)) =\n', np.sqrt(5)*V)
evalues =(\lceil 4. -4.
evectors =
 [[ 0.4472136 -0.4472136 ]
 [ 0.89442719  0.89442719]]
K.evectors (where K = sqrt(5)) =
```

But Computing Eigen-"stuff" is Expensive...

... computationally, speaking

Is there a more efficient way to solve ODEs?

Even if it uses approximations?

(common theme in this course, isn't it?)

Python Function: solve_ivp()

- Found in the scipy module (in scipy.integrate)
 - Solves an ODE with initial conditions using a method called "Runge-Kutta"

```
solve_ivp(fun, t span, y0, method) i.e. Given an ODE, find y(t)
```

- **fun** function to solve (as a **callback**, *aka* function pointer)
- t_span range of t
- y0 initial value $y_0 = y(t_0)$
- method algorithmic method type, e.g. 'RK45' (default) or 'RK23'
- There are other options that we can ignore to default

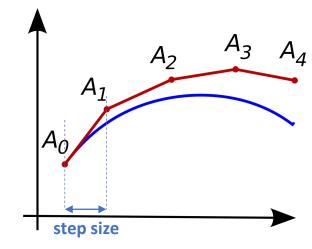
Runge-Kutta Methods

• Family of **iterative numerical methods** used in *temporal discretization* for the approximate solutions of ordinary differential equations.

- We will use them as the primary engine in our ODE solvers
- In scipy, RK45 utilizes a 4th order polynomial approach, RK23 a 3rd order one
 - There are several others that are built-in and can be used
 - Note that the Math literature will sometimes call these by other names
 - We will explore some of them with more details, in the next lesson
 - See https://docs.scipy.org/doc/scipy/reference/integrate.html for a full list

Runge-Kutta Methods

- **Iterative** numerical methods used in *temporal discretization* for the approximate solutions of ordinary differential equations.
- Precision of the approximation is determined by a step-size



• Nice write-up on Wikipedia:

https://en.wikipedia.org/wiki/Runge%E2%80%93Kutta methods

Example: Solve for

$$y' = 0.5 y, y(0) = 2$$

- First define the function f(t,y)
 - Define ydot (i.e. y'), example: ydot = y/2
- Then: define yinit and t_span
 - Example: yinit = [2] and tspan = (0,10)
- Then: call the function **solve_ivp()** accordingly
 - With all its options set up correctly...

- Use the solution to plot a visual answer
 - You can Compare it against the actual answer, if you know it

Preview answer: $v(t) = 2e^{0.5t}$

Quick! To the Python-mobile!



Your TO DOs!

- Finish assignment 9 by Wednesday!
- Lab Thursday!

