|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | Sort by health points using library sort function | Sort by ultimate attack using library sort function | Sort by health points using radix sort | Sort by ultimate attack using counting sort | Sort by different parameters (name, health points, damage in this case) |
| 100 | 0.000646 | 0.000547 | 0.000168 | 0.0001 | 0.001343 |
| 1000 | 0.008756 | 0.003456 | 0.001522 | 0.000637 | 0.020648 |
| 10000 | 0.081545 | 0.037383 | 0.013023 | 0.005428 | 0.276737 |