

FixturableInterface



```
graph BT; EntityFixture --> FixturableInterface;
```

A UML class diagram illustrating an inheritance relationship. At the top is a white rectangular box with a black border labeled "FixturableInterface". Below it is a gray rectangular box with a black border labeled "EntityFixture". A solid blue arrow points vertically from the top of the "EntityFixture" box to the bottom of the "FixturableInterface" box, indicating that "EntityFixture" implements or inherits from "FixturableInterface".

EntityFixture