

JOHN LATAY

CONTACT INFO

ABOUT MYSELF

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Before joining the Interactive Arts & Technology (SIAT) program I began my journey in the medical field and became a Certified Dental Assistant. I was first accepted into the Computing Science program, but later discovvered SIAT, and decided to pursue my interest in typography and user interface design.

EDUCATION

INDUSTRY EXPERIENCE

Simon Fraser University

Bachelor of Science 2014-Presnt

Major in Interactive Arts & Technology

SKILLS

HTML & CSS Wireframing Infographics Prototyping Sketching Research **User Testing**

TOOLS

Adobe Illustrator Adobe Photoshop Microsoft Office Maya Modelling Proto.io

INTERESTS

Freelance Designing **Building Computers** RTS & FPS Games Cooking & Baking Playing Piano

COMMUNICATION DESIGNER

Downtown Surrey Business Improvement Association

Created graphic and branding work for this non-profit organization in order to engage the community. Worked with other co-op students and stakeholders in the city to curate, brand, and promote events such as Movies Under the Stars, a night where all kinds of families in the community can enjoy a free film together. Additionally did a re-brand of the Explore the George to create a new, solid identity that represents all businesses and organizations encompassed.

ACADEMIC EXPERIENCE

UX/UI DESIGNER

Mobile Experience Design

Worked with a fellow designer to create a mobile companion app that provides a tool for users to increase their safety and secruity while travelling at night. Created wireframes using Adobe Illustrator as well as conducted user testing on the application. Practiced iteration prototyping and was able to fully implement the proposed design by the end of the semester.

VOLUNTEER

Director of Social Media

Led advertising and promoting on FCAT (Faculty of Communication Art & Technology) Noire dinner and dance Formal on social media such as Facebook.

Touchpoint Volunteer

Helped guide and coordinate interviews smoothly with the company Axiom Zen, as well as support and setting up for this event.

SEPT 2015 Frosh Leader

Helped and guided the first years for activites, and events, as well as making them feel welcome for joining our Interactive Arts & Technology program.

JAN 2017 - AUG 2017

CO-OP EXPERIENCE

MAY 2016 - AUG 2016

MOBILE COMPUTING

JAN 2016 - APR 2016

FEB 2016