

beamer named overlay specification with beanoves

Jérôme Laurens

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Abstract

This package allows the management of multiple slide lists in **beamer** documents. Slide lists are very handy both during edition and to manage complex and variable **beamer** overlay specifications.

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1 Minimal example

The document below is a contrived example to show how the **beamer** overlay specifications have been extended.

```
1 \documentclass {beamer}
2 \RequirePackage {beanoves}
3 \begin{document}
4 \begin{frame} [
5   beanoves = {
6     A = 1:2,
7     B = A.next:3,
8     C = B.next,
9   }
10 ]
11 {\Large Frame \insertframenumber}
12 {\Large Slide \insertslidenumber}
13 \visible<?(A.1)> {Only on slide 1}\\
14 \visible<?(B.1)-?(B.last)> {Only on slide 3 to 5}\\
15 \visible<?(C.1)> {Only on slide 6}\\
16 \visible<?(A.2)> {Only on slide 2}\\
17 \visible<?(B.2)-?(B.last)> {Only on slide 4 to 5}\\
18 \visible<?(C.2)> {Only on slide 7}\\
19 \visible<?(A.3)-> {From slide 3}\\
20 \visible<?(B.3)-?(B.last)> {Only on slide 5}\\
21 \visible<?(C.3)> {Only on slide 8}\\
22 \end{frame}
23 \end{document}
```

On line 5, we use the dedicated **beanoves** key to declare named slide ranges. On line 6, we declare a slide range named ‘A’, starting at slide 1 and with length 2. On line 13, the extended *named overlay specification* `?(A.1)` stands for 1, on line 16, `?(A.2)` stands for 2 whereas on line 19, `?(A.3)` stands for 3. On line 7, we declare a second slide range named ‘B’, starting after the 2 slides of ‘A’ namely 3. Its length is 3 meaning that its last slide number is 5, thus each `?(B.last)` is replaced by 5. The next slide number after slide range ‘B’ is 6 which is also the start of the third slide range due to line 8.

2 Named slide lists

2.1 Presentation

Within a **beamer** frame, there are different slides that appear in turn. The main slide list is a range on integers covering all the slide numbers, from one to the total amount of slides. In general, a slide list is a range of positive integers identified by a unique name. The main practical interest is that such lists may be defined relative to one another, we can even have lists of slide ranges. Finally, we can use these lists to organize **beamer** overlay specifications logically.

2.2 Defining named slide lists

In order to define named slide lists, we can either use the `\Beanoves` command below inside a `beamer` frame environment, or use the `beanoves` option of this environment. The value of the `beanoves` option is exactly the argument of the `\Beanoves` command. When used, the `\Beanoves` command is executed for each frame, whereas the option is executed only once but is a bit more verbose.

```

beanoves beanoves={
  <name1>=<spec1>,
  <name2>=<spec2>,
  ...,
  <namen>=<specn>,
}

```

```

\Beanoves \Beanoves{
  <name1>=<spec1>,
  <name2>=<spec2>,
  ...,
  <namen>=<specn>,
}

```

The keys $\langle name_i \rangle$ are the slide lists names, they are case sensitive and must contain no spaces nor `'/'` character. In order to avoid name conflicts with floating point functions, it is suggested to let them contain an uppercase letter or an underscore. When the same key is used multiple times, only the last one is taken into account. Possible values for $\langle spec_i \rangle$ are the *slide range specifiers* $\langle first \rangle$, $\langle first \rangle:\langle length \rangle$, $\langle first \rangle::\langle last \rangle$, $:\langle length \rangle::\langle last \rangle$ where $\langle first \rangle$, $\langle length \rangle$ and $\langle last \rangle$ are algebraic expression involving any integer valued named overlay specifications defined below.

Also possible values are *slide list specifiers* which are comma separated list of *slide range specifiers* and *slide list specifier* between square brackets. The definition

$$\langle name \rangle = [\langle spec_1 \rangle, \langle spec_2 \rangle, \dots, \langle spec_n \rangle],$$

is a convenient shortcut for

$$\begin{aligned} \langle name \rangle.1 &= \langle spec_1 \rangle, \\ \langle name \rangle.2 &= \langle spec_2 \rangle, \\ &\dots, \\ \langle name \rangle.n &= \langle spec_n \rangle. \end{aligned}$$

The rules above can apply individually to each

$$\langle name \rangle.i = \langle spec_i \rangle.$$

Moreover we can go deeper: the definition

$$\langle name \rangle = [[\langle spec_{1.1} \rangle, \langle spec_{1.2} \rangle], [[\langle spec_{2.1} \rangle, \langle spec_{2.2} \rangle]]$$

is a convenient shortcut for

$$\begin{aligned} \langle name \rangle.1.1 &= \langle spec_{1.1} \rangle, \\ \langle name \rangle.1.2 &= \langle spec_{1.2} \rangle, \\ \langle name \rangle.2.1 &= \langle spec_{2.1} \rangle, \\ \langle name \rangle.2.2 &= \langle spec_{2.2} \rangle \end{aligned}$$

and so on.

The `\Beanoves` command is used at the very beginning of the `frame` environment body and thus only apply to this frame. It can be used there mutiple times. The `\Beanoves` command does not override what is set by the `beanoves` frame option, which

allows to input the very same source code into different frames and have different combinations of slides.

3 Named overlay specifications

3.1 Named slide ranges

When *slide range specifications* are used, the named overlay specifications are detailed in the tables below together with their replacement meaning value as `beamer` standard overlay specification.

$\langle name \rangle == [i, i + 1, i + 2, \dots]$	
syntax	meaning
$\langle name \rangle.1$	i
$\langle name \rangle.2$	$i + 1$
$\langle name \rangle.\langle integer \rangle$	$i + \langle integer \rangle - 1$

In the frame example below, we use the `\BeanovesEval` command for the demonstration. It is mainly used for debugging and testing purposes.

```

1 \begin{frame} [
2   beanoves = {
3     A = 3:6,
4   }
5 ] {Frame \insertframenumber} {Slide \insertslidenumber}
6 \ttfamily
7 \BeanovesEval(A.1) ==3,
8 \BeanovesEval(A.2) ==4,
9 \BeanovesEval(A.-1)==1,
10 \end{frame}

```

When the slide range has been given a length or an end, like in the frame example below, we also have

$\langle name \rangle == [i, i + 1, \dots, j]$			
syntax	meaning	example	output
$\langle name \rangle.length$	$j - i + 1$	A.length	6
$\langle name \rangle.last$	j	A.last	8
$\langle name \rangle.next$	$j + 1$	A.next	9
$\langle name \rangle.range$	$i \text{ '-' } j$	A.range	3-8

```

1 \begin{frame} [
2   beanoves = {
3     A = 3:6,
4   }
5 ] {Frame \insertframenumber} {Slide \insertslidenumber}
6 \ttfamily
7 \BeanovesEval(A.length) == 6,
8 \BeanovesEval(A.1)      == 3,
9 \BeanovesEval(A.2)      == 4,
10 \BeanovesEval(A.-1)     == 1,
11 \end{frame}

```

Using these specification on unfinite named slide ranges is unsupported. Finally each named slide range has a dedicated counter $\langle name \rangle.n$ which is some kind of variable that can be used and incremented.

$\langle name \rangle.n$: use the position of the counter

$\langle name \rangle.n += \langle integer \rangle$: advance the counter by $\langle integer \rangle$ and use the new position

$++\langle name \rangle.n$: advance the counter by 1 and use the new position

Notice that “.n” can generally be omitted.

3.2 Named slide lists

After the definition

$\langle name \rangle = [\langle spec_1 \rangle, \langle spec_2 \rangle, \dots, \langle spec_n \rangle]$

the rules of the previous section apply recursively to each individual declaration

$\langle name \rangle.i = \langle spec_i \rangle$.

4 ?(...) query expressions

This is the key feature of the beanoves package, extending *beamer overlay specifications* included between pointed brackets. Before the *overlay specifications* are processed by the *beamer* class, the *beanoves* package scans them for any occurrence of ‘? $\langle queries \rangle$ ’. Each one is then evaluated and replaced by its static counterpart. The overall result is finally forwarded to the *beamer* class.

The $\langle queries \rangle$ argument is a comma separated list of individual $\langle query \rangle$ ’s of next table. Sometimes, using $\langle name \rangle.range$ is not allowed as it would lead to an algebraic difference instead of a range.

query	static value	limitation
:	-	
::	-	
$\langle first\ expr \rangle$	$\langle first \rangle$	
$\langle first\ expr \rangle :$	$\langle first \rangle -$	no $\langle name \rangle.range$
$\langle first\ expr \rangle ::$	$\langle first \rangle -$	no $\langle name \rangle.range$
$\langle first\ expr \rangle : \langle length\ expr \rangle$	$\langle first \rangle - \langle last \rangle$	no $\langle name \rangle.range$
$\langle first\ expr \rangle :: \langle end\ expr \rangle$	$\langle first \rangle - \langle last \rangle$	no $\langle name \rangle.range$

Here $\langle first\ expr \rangle$, $\langle length\ expr \rangle$ and $\langle end\ expr \rangle$ both denote algebraic expressions possibly involving named overlay specifications and counters. As integers, they respectively evaluate to $\langle first \rangle$, $\langle length \rangle$ and $\langle last \rangle$.

For example both $?(\mathbf{A.next})$, $?(\mathbf{A.last+1})$, $?(\mathbf{A.1+A.length})$ give the same result as soon as the slide range named ‘A’ has been properly defined with a length.

Notice that nesting $?(\dots)$ expressions is not supported.

```
1 \package
```

5 Implementation

Identify the internal prefix (L^AT_EX3 DocStrip convention).

```
2 \@@=beanoves
```

5.1 Package declarations

```
3 \NeedsTeXFormat{LaTeX2e}[2020/01/01]
4 \ProvidesExplPackage
5   {beanoves}
6   {2022/10/28}
7   {1.0}
8   {Named overlay specifications for beamer}
```

5.2 Local variables

We make heavy use of local variables and function scopes. Many functions are executed within a T_EX group, which ensures no name collision with the caller stack. In that case, variables need not follow exactly the L^AT_EX3 naming convention: we do not specialize with the module name. On execution, next initialization instructions declare the variables as side effect.

```
9 \int_zero_new:N \l__beanoves_split_int
10 \int_zero_new:N \l__beanoves_depth_int
11 \int_zero_new:N \g__beanoves_append_int
12 \bool_new:N \l__beanoves_no_counter_bool
13 \bool_new:N \l__beanoves_no_range_bool
14 \bool_new:N \l__beanoves_continue_bool
```

5.3 Overlay specification

5.3.1 In slide range definitions

$\backslash\mathbf{g_beanoves_prop}$ $\langle key \rangle$ – $\langle value \rangle$ property list to store the named slide lists. The basic keys are, assuming $\langle name \rangle$ is a slide list identifier,

$\langle name \rangle/\mathbf{A}$ for the first index

$\langle name \rangle/\mathbf{L}$ for the length when provided

$\langle name \rangle/\mathbf{Z}$ for the last index when provided

$\langle name \rangle/\mathbf{C}$ for the counter value, when used

$\langle name \rangle/\mathbf{C0}$ for initial value of the counter (when reset)

Other keys are eventually used to cache results when some attributes are defined from other slide ranges. They are characterized by a ‘//’.

$\langle \text{name} \rangle // A$ for the cached static value of the first index

$\langle \text{name} \rangle // Z$ for the cached static value of the last index

$\langle \text{name} \rangle // L$ for the cached static value of the length

$\langle \text{name} \rangle // N$ for the cached static value of the next index

The implementation is private, in particular, keys may change in future versions.

```
15 \prop_new:N \g__beanoves_prop
```

(End definition for \g__beanoves_prop.)

$\backslash_beanoves_gput:nn$ $\backslash_beanoves_gput:nV$ $\backslash_beanoves_item:n$ $\backslash_beanoves_get:nN$ $\backslash_beanoves_gremove:n$ $\backslash_beanoves_gclear:n$ $\backslash_beanoves_gclear:$	$\backslash_beanoves_gput:nn \{ \langle key \rangle \} \{ \langle value \rangle \}$ $\backslash_beanoves_item:n \{ \langle key \rangle \}$ $\backslash_beanoves_get:n \{ \langle key \rangle \} \langle tl \ variable \rangle$ $\backslash_beanoves_gremove:n \{ \langle key \rangle \}$ $\backslash_beanoves_gclear:n \{ \langle key \rangle \}$ $\backslash_beanoves_gclear:$
--	--

Convenient shortcuts to manage the storage, it makes the code more concise and readable.

```
16 \cs_new:Npn \__beanoves_gput:nn {
17   \prop_gput:Nnn \g__beanoves_prop
18 }
19 \cs_new:Npn \__beanoves_item:n {
20   \prop_item:Nn \g__beanoves_prop
21 }
22 \cs_new:Npn \__beanoves_get:nN {
23   \prop_get:NnN \g__beanoves_prop
24 }
25 \cs_new:Npn \__beanoves_gremove:n {
26   \prop_gremove:Nn \g__beanoves_prop
27 }
28 \cs_new:Npn \__beanoves_gclear:n #1 {
29   \clist_map_inline:nn { A, L, Z, C, CO, /A, /L, /Z, /N } {
30     \__beanoves_gremove:n { #1 / ##1 }
31   }
32 }
33 \cs_new:Npn \__beanoves_gclear: {
34   \prop_gclear:N \g__beanoves_prop
35 }
36 \cs_generate_variant:Nn \__beanoves_gput:nn { nV }
```

<code>__beanoves_if_in_p:n *</code> <code>__beanoves_if_in_p:V *</code> <code>__beanoves_if_in:nTF *</code> <code>__beanoves_if_in:VTF *</code>	<code>__beanoves_if_in_p:n {<key>}</code> <code>__beanoves_if_in:nTF {<key>} {<true code>} {<false code>}</code> Convenient shortcuts to test for the existence of some key, it makes the code more concise and readable.
--	---

```

37 \prg_new_conditional:Npnn \__beanoves_if_in:n #1 { p, T, F, TF } {
38   \prop_if_in:NnTF \g__beanoves_prop { #1 } {
39     \prg_return_true:
40   } {
41     \prg_return_false:
42   }
43 }
44 \prg_generate_conditional_variant:Nnn \__beanoves_if_in:n {V} { p, T, F, TF }

```

<code>__beanoves_get:nNTF</code>	<code>__beanoves_get:nNTF {<key>} <tl variable> {<true code>} {<false code>}</code> Convenient shortcuts to retrieve the value with branching, it makes the code more concise and readable. Execute <i><true code></i> when the item is found, <i><false code></i> otherwise. In the latter case, the content of the <i><tl variable></i> is undefined.
-----------------------------------	---

```

45 \prg_new_conditional:Npnn \__beanoves_get:nN #1 #2 { p, T, F, TF } {
46   \prop_get:NnNTF \g__beanoves_prop { #1 } #2 {
47     \prg_return_true:
48   } {
49     \prg_return_false:
50   }
51 }

```

Utility message.

```

52 \msg_new:nnn { beanoves } { :n } { #1 }

```

5.3.2 Regular expressions

<code>\c__beanoves_name_regex</code>	The name of a slide range consists of a non void list of alphanumerical characters and underscore, but with no leading digit.
--------------------------------------	---

```

53 \regex_const:Nn \c__beanoves_name_regex {
54   [[[:alpha:]]_][[:alnum:]]_*
55 }

```

(End definition for `\c__beanoves_name_regex`.)

<code>\c__beanoves_path_regex</code>	A sequence of <i><positive integer></i> items representing a path.
--------------------------------------	--

```

56 \regex_const:Nn \c__beanoves_path_regex {
57   (?: \. \d+ )_*
58 }

```

(End definition for `\c__beanoves_path_regex`.)

<code>\c__beanoves_key_regex</code> <code>\c__beanoves_A_key_Z_regex</code>	A key is the name of a slide range possibly followed by positive integer attributes using a dot syntax. The 'A_key_Z' variant matches the whole string.
--	---

```

59 \regex_const:Nn \c__beanoves_key_regex {
60   \ur{c__beanoves_name_regex} \ur{c__beanoves_path_regex}
61 }
62 \regex_const:Nn \c__beanoves_A_key_Z_regex {
63   \A \ur{c__beanoves_key_regex} \Z
64 }

```


(End definition for `\c__beanoves_key_regex` and `\c__beanoves_A_key_Z_regex`.)

`\c__beanoves_dotted_regex` A specifier is the name of a slide range possibly followed by attributes using a dot syntax. This is a poor man version to save computations, a dedicated parser would help in error management.

```
65 \regex_const:Nn \c__beanoves_dotted_regex {
66   \A \ur{c__beanoves_name_regex} (?: \. [^\.]+ )* \Z
67 }
```

(End definition for `\c__beanoves_dotted_regex`.)

`\c__beanoves_colons_regex` For ranges defined by a colon syntax.

```
68 \regex_const:Nn \c__beanoves_colons_regex { :(:+)? }
```

(End definition for `\c__beanoves_colons_regex`.)

`\c__beanoves_int_regex` A decimal integer with an eventual leading sign next to the first digit.

```
69 \regex_const:Nn \c__beanoves_int_regex {
70   (?:[-+])? \d+
71 }
```

(End definition for `\c__beanoves_int_regex`.)

`\c__beanoves_list_regex` A comma separated list between square brackets.

```
72 \regex_const:Nn \c__beanoves_list_regex {
73   \A \[ \s*
```

Capture groups:

- 2: the content between the brackets, outer spaces trimmed out

```
74   ( [^\]]*? )
75   \s* \] \Z
76 }
```

(End definition for `\c__beanoves_list_regex`.)

`\c__beanoves_split_regex` Used to parse slide list overlay specifications in queries. Next are the 10 capture groups. Group numbers are 1 based because the regex is used in splitting contexts where only capture groups are considered and not the whole match.

```
77 \regex_const:Nn \c__beanoves_split_regex {
78   \s* ( ? :
```

We start with ‘++’ instrussions ¹.

- 1: $\langle name \rangle$ of a slide range

```
79   \+\+ ( \ur{c__beanoves_name_regex} )
```

- 2: optionally followed by an integer path

```
80   ( \ur{c__beanoves_path_regex} ) (?: \. n )?
```

We continue with other expressions

¹At the same time an instruction and an expression... this is a synonym of expreccion

- 3: $\langle name \rangle$ of a slide range

81 | (\ur{c__beanoves_name_regex})

- 4: optionally followed by an integer path

82 (\ur{c__beanoves_path_regex})

Next comes another branching

83 (?:

- 5: the $\langle length \rangle$ attribute

84 \. 1(e)ngth

- 6: the $\langle last \rangle$ attribute

85 | \. 1(a)st

- 7: the $\langle next \rangle$ attribute

86 | \. ne(x)t

- 8: the $\langle range \rangle$ attribute

87 | \. (r)ange

- 9: the $\langle n \rangle$ attribute

88 | \. (n)

• 10: the poor man integer expression after ‘+=’. When it contains no parenthesis, it is an algebraic expression involving integers and $\langle key \rangle$ ’s. Otherwise it starts with a parenthesis and ends with the first parenthesis followed by a white space or the end of the text. This tricky definition allows quite any algebraic expression involving parenthesis. The problems may arise when dealing with nested expressions.

89 (?: \s* \+= \s*
90 ((?: \ur{c__beanoves_int_regex} | \ur{c__beanoves_key_regex})
91 (?: [\+\-*/] (?: \d+ | \ur{c__beanoves_key_regex})) *
92 | \((. * ? \) (?: \Z | \s+)
93)
94) ?

95) ?

96) \s *

97 }

(End definition for \c__beanoves_split_regex.)

5.3.3 Defining named slide ranges

<hr/> <hr/> <code>_beanoves_error:n</code>	<p>Prints an error message when a key only item is used.</p> <pre>98 \cs_new:Npn _beanoves_error:n #1 { 99 \msg_fatal:nnn { beanoves } { :n } { Missing-value-for~#1 } 100 }</pre>
<hr/> <hr/> <code>_beanoves_parse:nn</code>	<p><code>_beanoves_parse:nn {<key>} {<definition>}</code></p> <p>Auxiliary function called within a group. <i><name></i> is the slide key, including eventually a dotted integer path, <i><definition></i> is the corresponding definition.</p>
<code>\l_match_seq</code>	<p>Local storage for the match result.</p> <p><i>(End definition for \l_match_seq. This variable is documented on page ??.)</i></p>

```

\__beanoves_range:nnnn
\__beanoves_range:nVVV
\__beanoves_range_alt:nnnn
\__beanoves_range_alt:nVVV

```

```

\__beanoves_range:nnnn {<key>} {<first>} {<length>} {<last>}
\__beanoves_range_alt:nnnn {<key>} {<first>} {<length>} {<last>}

```

Auxiliary function called within a group. Setup the model to define a range. The alt variant does not override an already existing value.

```

101 \cs_new:Npn \__beanoves_range:nnnn #1 #2 #3 #4 {
102   \__beanoves_gclear:n { #1 }
103   \tl_if_empty:nTF { #2 } {
104     \tl_if_empty:nTF { #3 } {
105       \tl_if_empty:nTF { #4 } {
106         \msg_error:nnn { beanoves } { :n } { Not~a~range:~:~#1 }
107       } {
108         \__beanoves_gput:nn { #1/Z } { #4 }
109       }
110     } {
111       \__beanoves_gput:nn { #1/L } { #3 }
112       \tl_if_empty:nF { #4 } {
113         \__beanoves_gput:nn { #1/Z } { #4 }
114         \__beanoves_gput:nn { #1/A } { #1.last - (#1.length) + 1 }
115       }
116     }
117   } {
118     \__beanoves_gput:nn { #1/A } { #2 }
119     \tl_if_empty:nTF { #3 } {
120       \tl_if_empty:nF { #4 } {
121         \__beanoves_gput:nn { #1/Z } { #4 }
122         \__beanoves_gput:nn { #1/L } { #1.last - (#1.1) + 1 }
123       }
124     } {
125       \__beanoves_gput:nn { #1/L } { #3 }
126       \__beanoves_gput:nn { #1/Z } { #1.1 + #1.length - 1 }
127     }
128   }
129 }
130 \cs_generate_variant:Nn \__beanoves_range:nnnn { nVVV }
131 \cs_new:Npn \__beanoves_range_alt:nnnn #1 {
132   \__beanoves_if_in:nTF {#1/A} {
133     \use_none:nnn
134   } {
135     \__beanoves_range:nnnn { #1 }
136   }
137 }
138 \cs_generate_variant:Nn \__beanoves_range_alt:nnnn { nVVV }

139 \cs_generate_variant:Nn \tl_if_empty:nTF { xTF }
140 \cs_new:Npn \__beanoves_do_parse:Nnn #1 #2 #3 {

```

The first argument has signature nVVV. This is not a list.

```

141   \tl_clear:N \l_a_tl
142   \tl_clear:N \l_b_tl
143   \tl_clear:N \l_c_tl
144   \regex_split:NnN \c__beanoves_colons_regex { #3 } \l_split_seq
145   \seq_pop_left:NNT \l_split_seq \l_a_tl {

```

\l_a_tl may contain the *<start>*.

```

146 \seq_pop_left:NNT \l_split_seq \l_b_tl {
147 \tl_if_empty:NTF \l_b_tl {

```

This is a one colon range.

```

148 \seq_pop_left:NN \l_split_seq \l_b_tl
\l_b_tl may contain the  $\langle length \rangle$ .

```

```

149 \seq_pop_left:NNT \l_split_seq \l_c_tl {
150 \tl_if_empty:NTF \l_c_tl {

```

A :: was expected:

```

151 \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(1):~#3 }
152 } {
153 \int_compare:nNt { \tl_count:N \l_c_tl } > { 1 } {
154 \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(2):~#3 }
155 }
156 \seq_pop_left:NN \l_split_seq \l_c_tl

```

\l_c_tl may contain the $\langle end \rangle$.

```

157 \seq_if_empty:NF \l_split_seq {
158 \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(3):~#3 }
159 }
160 }
161 }
162 } {

```

This is a two colon range.

```

163 \int_compare:nNt { \tl_count:N \l_b_tl } > { 1 } {
164 \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(4):~#3 }
165 }
166 \seq_pop_left:NN \l_split_seq \l_c_tl

```

\l_c_tl contains the $\langle end \rangle$.

```

167 \seq_pop_left:NNTF \l_split_seq \l_b_tl {
168 \tl_if_empty:NTF \l_b_tl {
169 \seq_pop_left:NN \l_split_seq \l_b_tl

```

\l_b_tl may contain the $\langle length \rangle$.

```

170 \seq_if_empty:NF \l_split_seq {
171 \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(5):~#3 }
172 }
173 } {
174 \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(6):~#3 }
175 }
176 } {
177 \tl_clear:N \l_b_tl
178 }
179 }
180 }
181 }

```

Providing both the $\langle start \rangle$, $\langle length \rangle$ and $\langle end \rangle$ of a range is not allowed, even if they happen to be consistent.

```

182 \bool_if:nF {
183 \tl_if_empty_p:N \l_a_tl
184 || \tl_if_empty_p:N \l_b_tl
185 || \tl_if_empty_p:N \l_c_tl

```

```

186   } {
187   \msg_error:nnn { beanoves } { :n } { Invalid-range-expression(7):~#3 }
188   }
189   #1 { #2 } \l_a_tl \l_b_tl \l_c_tl
190 }

191 \cs_new:Npn \__beanoves_parse:Nnn #1 #2 #3 {
192   \group_begin:
193   \regex_match:NnTF \c__beanoves_A_key_Z_regex { #2 } {
We got a valid key.
194     \regex_extract_once:NnNTF \c__beanoves_list_regex { #3 } \l_match_seq {
This is a comma separated list, extract each item and go recursive.
195       \exp_args:NNx
196       \seq_set_from_clist:Nn \l_match_seq {
197         \seq_item:Nn \l_match_seq { 2 }
198       }
199       \seq_map_indexed_inline:Nn \l_match_seq {
200         \__beanoves_do_parse:Nnn #1 { #2.##1 } { ##2 }
201       }
202     } {
203       \__beanoves_do_parse:Nnn #1 { #2 } { #3 }
204     }
205   } {
206     \msg_error:nnn { beanoves } { :n } { Invalid-key:~#1 }
207   }
208   \group_end:
209 }

```

\Beanoves

\Beanoves {*<key--value list>*}

The keys are the slide range specifiers. We do not accept key only items, they are managed by `__beanoves_error:n`. On the contrary, *<key-value>* items are parsed by `__beanoves_parse:Nnn`.

```

210 \cs_new:Npn \__beanoves:n #1 {
211   \keyval_parse:nnn { \__beanoves_error:n } { \__beanoves_parse:Nnn \__beanoves_range:nVVV }
212 }
213 \NewDocumentCommand \Beanoves { m } {
214   \keyval_parse:nnn { \__beanoves_error:n } { \__beanoves_parse:Nnn \__beanoves_range_alt:nVV }
215   \ignorespaces
216 }

```

If we use this command in the frame body, it will be executed for each different frame. If we use the frame option `beanoves` instead, the command is executed only once, at the cost of a more verbose code.

```

217 \define@key{beamerframe}{beanoves}{\Beanoves{#1}}

```

5.3.4 Scanning named overlay specifications

Patch some beamer command to support `?(...)` instructions in overlay specifications.

<code>\beamer@masterdecode</code>	<code>\beamer@masterdecode {\langle overlay specification \rangle}</code> Preprocess $\langle overlay specification \rangle$ before <code>beamer</code> uses it.
<code>\l_ans_tl</code>	Storage for the translated overlay specification, where $?(\dots)$ instructions are replaced by their static counterparts. <i>(End definition for <code>\l_ans_tl</code>. This variable is documented on page ??.)</i> Save the original macro <code>\beamer@masterdecode</code> and then override it to properly preprocess the argument.

```

218 \cs_set_eq:NN \__beanoves_beamer@masterdecode \beamer@masterdecode
219 \cs_set:Npn \beamer@masterdecode #1 {
220   \group_begin:
221   \tl_clear:N \l_ans_tl
222   \__beanoves_scan:nNN { #1 } \__beanoves_eval:nN \l_ans_tl
223   \exp_args:NNV
224   \group_end:
225   \__beanoves_beamer@masterdecode \l_ans_tl
226 }

```

<u>_beanoves_scan:nNN</u>	<p>_beanoves_scan:nNN {\langlenamed overlay expression\rangle} \langleeval\rangle \langletl variable\rangle</p> <p>Scan the \langlenamed overlay expression\rangle argument and feed the \langletl variable\rangle replacing ?(...) instructions by their static counterpart with help from the \langleeval\rangle function, which is _beanoves_eval:nN. A group is created to use local variables:</p> <p>\l_ans_tl: is the token list that will be appended to \langletl variable\rangle on return.</p>
\l__beanoves_depth_int	<p>Store the depth level in parenthesis grouping used when finding the proper closing parenthesis balancing the opening parenthesis that follows immediately a question mark in a ?(...) instruction.</p> <p>(End definition for \l__beanoves_depth_int.)</p>
g__beanoves_append_int	<p>Decrement each time _beanoves_append:nN is called. To avoid catch circular definitions.</p> <p>(End definition for g__beanoves_append_int.)</p>
\l_query_tl	<p>Storage for the overlay query expression to be evaluated.</p> <p>(End definition for \l_query_tl. This variable is documented on page ??.)</p>
\l_token_seq	<p>The \langleoverlay expression\rangle is split into the sequence of its tokens.</p> <p>(End definition for \l_token_seq. This variable is documented on page ??.)</p>
\l_ask_bool	<p>Whether a loop may continue. Controls the continuation of the main loop that scans the tokens of the \langlenamed overlay expression\rangle looking for a question mark.</p> <p>(End definition for \l_ask_bool. This variable is documented on page ??.)</p>
\l_query_bool	<p>Whether a loop may continue. Controls the continuation of the secondary loop that scans the tokens of the \langleoverlay expression\rangle looking for an opening parenthesis follow the question mark. It then controls the loop looking for the balanced closing parenthesis.</p> <p>(End definition for \l_query_bool. This variable is documented on page ??.)</p>
\l_token_tl	<p>Storage for just one token.</p> <p>(End definition for \l_token_tl. This variable is documented on page ??.)</p>

```

227 \cs_new:Npn \_beanoves_scan:nNN #1 #2 #3 {
228   \group_begin:
229   \tl_clear:N \l_ans_tl
230   \int_zero:N \l__beanoves_depth_int
231   \seq_clear:N \l_token_seq

```

Explode the \langle named overlay expression \rangle into a list of tokens:

```

232   \regex_split:nnN {} { #1 } \l_token_seq

```

Run the top level loop to scan for a '?':

```

233   \bool_set_true:N \l_ask_bool
234   \bool_while_do:Nn \l_ask_bool {
235     \seq_pop_left:NN \l_token_seq \l_token_tl
236     \quark_if_no_value:NTF \l_token_tl {

```

We reached the end of the sequence (and the token list), we end the loop here.


```

237         \bool_set_false:N \l_ask_bool
238     } {

```

\l_token_tl contains a ‘normal’ token.

```

239     \tl_if_eq:NnTF \l_token_tl { ? } {

```

We found a ‘?’, we first gobble tokens until the next ‘(’, whatever they may be. In general, no tokens should be silently ignored.

```

240         \bool_set_true:N \l_query_bool
241         \bool_while_do:Nn \l_query_bool {

```

Get next token.

```

242         \seq_pop_left:NN \l_token_seq \l_token_tl
243         \quark_if_no_value:Ntf \l_token_tl {

```

No opening parenthesis found, raise.

```

244             \msg_fatal:nxx { beanoves } { :n } {Missing~'(%---)
245             ~after~a~?:~#1}
246         } {
247             \tl_if_eq:NnT \l_token_tl { ( % )
248         } {

```

We found the ‘(’ after the ‘?’. Increment the parenthesis depth to 1 (on first passage).

```

249             \int_incr:N \l__beanoves_depth_int

```

Record the forthcoming content in the \l_query_tl variable, up to the next balancing ‘)’.

```

250             \tl_clear:N \l_query_tl
251             \bool_while_do:Nn \l_query_bool {

```

Get next token.

```

252             \seq_pop_left:NN \l_token_seq \l_token_tl
253             \quark_if_no_value:Ntf \l_token_tl {

```

We reached the end of the sequence and the token list with no closing ‘)’. We raise and end both bool while loops. As recovery we feed \l_query_tl with the missing ‘)’. \l__depth_int is 0 whenever \l_query_bool is false.

```

254             \msg_error:nxx { beanoves } { :n } {Missing~%(---
255             ~)~':~#1 }
256             \int_do_while:nNnn \l__beanoves_depth_int > 1 {
257                 \int_decr:N \l__beanoves_depth_int
258                 \tl_put_right:Nn \l_query_tl {%(---
259                 ~)~}
260             }
261             \int_zero:N \l__beanoves_depth_int
262             \bool_set_false:N \l_query_bool
263             \bool_set_false:N \l_ask_bool
264         } {
265             \tl_if_eq:NnTF \l_token_tl { ( % ---)
266         } {

```

We found a ‘(’, increment the depth and append the token to \l_query_tl.

```

267             \int_incr:N \l__beanoves_depth_int
268             \tl_put_right:NV \l_query_tl \l_token_tl
269         } {

```

This is not a ‘(’.

```
270             \tl_if_eq:NnTF \l_token_tl { %(  
271             )  
272         } {
```

We found a ‘)’, decrement the depth.

```
273             \int_decr:N \l__beanoves_depth_int  
274             \int_compare:nNnTF \l__beanoves_depth_int = 0 {
```

The depth level has reached 0: we found our balancing parenthesis of the ?(...) instruction. We can append the evaluated slide ranges token list to \l_ans_tl and stop the inner loop.

```
275     \exp_args:NV #2 \l_query_tl \l_ans_tl  
276     \bool_set_false:N \l_query_bool  
277     }
```

The depth has not yet reached level 0. We append the ‘)’ to \l_query_tl because it is not the end of sequence marker.

```
278             \tl_put_right:NV \l_query_tl \l_token_tl  
279         }
```

Above ends the code for a positive depth.

```
280     }
```

The scanned token is not a ‘(’ nor a ‘)’, we append it as is to \l_query_tl.

```
281             \tl_put_right:NV \l_query_tl \l_token_tl  
282         }  
283     }  
284 }
```

Above ends the code for Not a ‘(’

```
285     }  
286 }
```

Above ends the code for: Found the ‘(’ after the ‘?’

```
287 }
```

Above ends the code for not a no value quark.

```
288 }
```

Above ends the code for the bool while loop to find the ‘(’ after the ‘?’.

If we reached the end of the token list, then end both the current loop and its containing loop.

```
289     \quark_if_no_value:NT \l_token_tl {  
290         \bool_set_false:N \l_query_bool  
291         \bool_set_false:N \l_ask_bool  
292     }  
293 }
```

This is not a ‘?’, append the token to right of \l_ans_tl and continue.

```
294     \tl_put_right:NV \l_ans_tl \l_token_tl  
295 }
```

Above ends the code for the bool while loop to find a ‘(’ after the ‘?’

```
296     }  
297 }
```

Above ends the outer bool while loop to find ‘?’ characters. We can append our result to $\langle tl\ variable \rangle$

```

298 \exp_args:NNNV
299 \group_end:
300 \tl_put_right:Nn #3 \l_ans_tl
301 }

```

Each new frame has its own set of slide ranges, we clear the property list on entering a new frame environment. Frame environments nested into other frame environments are not supported.

```

302 \AddToHook
303 { env/beamer@framepauses/before }
304 { \prop_gc_clear:N \g__beanoves_prop }

```

5.3.5 Evaluation bricks

$_beanoves_fp_round:nN$ $_beanoves_fp_round:N$	$_beanoves_fp_round:nN \{ \langle expression \rangle \} \langle tl\ variable \rangle$ $_beanoves_fp_round:N \langle tl\ variable \rangle$
---	--

Shortcut for $_fp_eval:n\{round(\langle expression \rangle)\}$ appended to $\langle tl\ variable \rangle$. The second variant replaces the variable content with its rounded floating point evaluation.

```

305 \cs_new:Npn \_beanoves\_fp\_round:nN #1 #2 {
306   ROUND:\tl_to_str:n{#1}/\string#2=\tl_to_str:V #2\
307   \tl_if_empty:nTF { #1 } {
308     VOID\
309   } {
310     \msg_term:nxx { beanoves } { :n } { ROUND:~\exp_args:Nx\tl_to_str:n{#1} ^^J }
311     \tl_put_right:Nx #2 {
312       \fp_eval:n { round(#1) }
313     }
314   }
315 }
316 \cs_generate_variant:Nn \_beanoves\_fp\_round:nN { VN, xN }
317 \cs_new:Npn \_beanoves\_fp\_round:N #1 {
318   ROUND:\string#1=\tl_to_str:V #1\
319   \tl_if_empty:VTF #1 {
320     VOID\
321   } {
322     \msg_term:nxx { beanoves } { :n } { ROUND:~\exp_args:Nx\tl_to_str:n{#1} ^^J }
323     \tl_set:Nx #1 {
324       \fp_eval:n { round(#1) }
325     }
326   }
327 }

```

$_beanoves_if_first_p:nN$ * $_beanoves_if_first:nNTF$ *	$_beanoves_if_first:nNTF \{ \langle name \rangle \} \langle tl\ variable \rangle \{ \langle true\ code \rangle \} \{ \langle false\ code \rangle \}$
---	---

Append the first index of the $\langle name \rangle$ slide range to the $\langle tl\ variable \rangle$. Cache the result. Execute $\langle true\ code \rangle$ when there is a $\langle first \rangle$, $\langle false\ code \rangle$ otherwise.

```

328 \prg_new_conditional:Npnn \_beanoves\_if\_first:nN #1 #2 { p, T, F, TF } {
329   IF_FIRST:\tl_to_str:n{#1}/\string #2=\tl_to_str:V #2\

```

```

330 \__beanoves_if_in:nTF { #1//A } {
331   CACHED\
332   \tl_put_right:Nx #2 { \__beanoves_item:n { #1//A } }
333   \prg_return_true:
334 } {
335   \group_begin:
336   \cs_set:Npn \prg_return_true: {
337     \tl_if_empty:NTF \l_ans_tl {
338       \group_end:
339       \prg_return_false:
340     } {
341       \__beanoves_fp_round:N \l_ans_tl
342       \__beanoves_gput:nV { #1//A } \l_ans_tl
343       \exp_args:NNNV
344       \group_end:
345       \tl_put_right:Nn #2 \l_ans_tl
346       \prg_return_true:
347     }
348   }
349   \cs_set:Npn \prg_return_false: {
350     \group_end:
351     \prg_return_false:
352   }
353   \tl_clear:N \l_ans_tl
354   \__beanoves_get:nNTF { #1/A } \l_a_tl {
355     \__beanoves_if_append:VNTF \l_a_tl \l_ans_tl {
356       \prg_return_true:
357     } {
358       \prg_return_false:
359     }
360   } {
361     \bool_if:nTF {
362       \__beanoves_get_p:nN { #1/L } \l_a_tl
363       && \__beanoves_get_p:nN { #1/Z } \l_b_tl
364     } {
365       \__beanoves_if_append:xNTF {
366         \l_b_tl - ( \l_a_tl - 1 )
367       } \l_ans_tl {
368         \prg_return_true:
369       } {
370         \prg_return_false:
371       }
372     } {
373       \__beanoves_get:nNTF { #1/C } \l_a_tl {
374         \bool_set_true:N \l_no_counter_bool
375         \__beanoves_if_append:xN \l_a_tl \l_ans_tl {
376           \prg_return_true:
377         } {
378           \prg_return_false:
379         }
380       } {
381         \prg_return_false:
382       }
383     }

```

```

384     }
385   }
386 }

```

```

\__beanoves_first:nN
\__beanoves_first:VN

```

```
\__beanoves_first:nN {\langle name \rangle} \langle tl variable \rangle
```

Append the start of the $\langle name \rangle$ slide range to the $\langle tl variable \rangle$. Cache the result.

```

387 \cs_new:Npn \__beanoves_first:nN #1 #2 {
388   \__beanoves_if_first:nNF { #1 } #2 {
389     \msg_error:nnn { beanoves } { :n } { Range~with~no~first:~#1 }
390   }
391 }
392 \cs_generate_variant:Nn \__beanoves_first:nN { VN }

```

```

IF__FIRST:Y/\l_ans_tl=
***** /X=123
IF__FIRST:X/\l_ans_tl=

```

 FAILURE “!=‘123’


 Test __beanoves_first:nN 1

```

***** /X=123
IF__FIRST:X/\l_ans_tl=

```

 FAILURE “!=‘123’


 Test __beanoves_first:nN 2

```

***** /A=11,X=:A::NONE
IF__FIRST:X/\l_ans_tl=

```

 FAILURE “!=‘-9’


 Test __beanoves_first:nN 3

```

***** /A=11,X=:C:A
IF__FIRST:X/\l_ans_tl=

```

 FAILURE “!=‘-9’


 Test __beanoves_first:nN 4

```

***** /A=11,X=A.5
IF__FIRST:X/\l_ans_tl=

```

 FAILURE “!=‘15’

 Test __beanoves_first:nN 5

```

***** /X.123=456
IF__FIRST:X.123/\l_ans_tl=

```

- ❌ FAILURE “!=‘456’
- ❌ Test _beanoves_first:nN 6

```

\_beanoves_if_length_p:nN * \_beanoves_if_length_p:nN {<name>} <tl variable>
\_beanoves_if_length:nNTF * \_beanoves_if_length:nNTF {<name>} <tl variable> {<true code>} {<false
code>}

```

Append the length of the <name> slide range to <tl variable> Execute <true code> when there is a <length>, <false code> otherwise.

```

393 \prg_new_conditional:Npnn \_beanoves_if_length:nN #1 #2 { p, T, F, TF } {
394   \_beanoves_if_in:nTF { #1//L } {
395     \tl_put_right:Nx #2 { \_beanoves_item:n { #1//L } }
396     \prg_return_true:
397   } {
398     \_beanoves_gput:nn { #1//L } { 0 }
399     \group_begin:
400     \cs_set:Npn \prg_return_true: {
401       \tl_if_empty:NTF \l_ans_tl {
402         \group_end:
403         \prg_return_false:
404       } {
405         \_beanoves_fp_round:N \l_ans_tl
406         \_beanoves_gput:nV { #1//A } \l_ans_tl
407         \exp_args:NNNV
408         \group_end:
409         \tl_put_right:Nn #2 \l_ans_tl
410         \prg_return_true:
411       }
412     }
413     \cs_set:Npn \prg_return_false: {
414       \group_end:
415       \prg_return_false:
416     }
417     \tl_clear:N \l_ans_tl
418     \_beanoves_if_in:nTF { #1/L } {
419       \_beanoves_if_append:xNTF {
420         \_beanoves_item:n { #1/L }
421       } \l_ans_tl {
422         \prg_return_true:
423       } {
424         \prg_return_false:
425       }
426     } {
427       \_beanoves_get:nNTF { #1/A } \l_a_tl {
428         \_beanoves_get:nNTF { #1/Z } \l_b_tl {
429           \_beanoves_if_append:xNTF {
430             \l_b_tl - (\l_a_tl - 1)
431           } \l_ans_tl {
432             \prg_return_true:
433           } {
434             \prg_return_false:
435           }
436         } {

```

```

437         \prg_return_false:
438     }
439 } {
440     \prg_return_false:
441 }
442 }
443 }
444 }

```

```





\__beanoves_length:nN
\__beanoves_length:VN

```

```

\__beanoves_length:nN {\name} \tl variable
Append the length of the \name slide range to \tl variable
***** 1:2
X.1+X.length-1-(1-1)





```

-  FAILURE ‘!’=‘2’
-  Test __beanoves_length:nN 1-a
-  FAILURE ‘0’!=‘2’
-  Test __beanoves_length:nN 1-b

```

***** :2::3
3-(X.last-(X.length)+1-1)





```

-  FAILURE ‘!’=‘2’
-  Test __beanoves_length:nN 2-a
-  FAILURE ‘0’!=‘2’
-  Test __beanoves_length:nN 2-b

```

***** ::3:2
3-(X.last-(X.length)+1-1)




```

-  FAILURE ‘!’=‘2’
-  Test __beanoves_length:nN 3-a
-  FAILURE ‘0’!=‘2’
-  Test __beanoves_length:nN 3-b

```

***** A:B,A=1,B=2,C=3
X.1+X.length-1-(A-1)

```

-  FAILURE ‘!’=‘2’
-  Test __beanoves_length:nN 4-a
-  FAILURE ‘0’!=‘2’

Test __beanoves_length:nN 4-b

***** :B::C,A=1,B=2,C=3
C-(X.last-(X.length)+1-1)

FAILURE ‘!’=‘2’

Test __beanoves_length:nN 5-a

FAILURE ‘0’!=‘2’

Test __beanoves_length:nN 5-b

***** ::C:B,A=1,B=2,C=3
C-(X.last-(X.length)+1-1)

FAILURE ‘!’=‘2’

Test __beanoves_length:nN 6-a

FAILURE ‘0’!=‘2’

Test __beanoves_length:nN 6-b

```

445 \cs_new:Npn \__beanoves_length:nN #1 #2 {
446   \__beanoves_if_length:nNF { #1 } #2 {
447     \msg_error:nnn { beanoves } { :n } { Range~with~no~length:~#1 }
448   }
449 }
450 \cs_generate_variant:Nn \__beanoves_length:nN { VN }

```

<code>__beanoves_if_last_p:nN *</code> <code>__beanoves_if_last:nNTF *</code>	<code>__beanoves_if_last_p:nN {<name>} <tl variable></code> <code>__beanoves_if_last:nNTF {<name>} <tl variable> {<true code>} {<false code>}</code>
--	---

```

451 \prg_new_conditional:Npnn \__beanoves_if_last:nN #1 #2 { p, T, F, TF } {
452   IF_LAST/#1\
453   \__beanoves_if_in:nTF { #1//Z } {
454     \tl_put_right:Nx #2 { \__beanoves_item:n { #1//Z } }
455     \prg_return_true:
456   } {
457     \__beanoves_gput:nn { #1//Z } { 1 }
458     \group_begin:
459     \cs_set:Npn \prg_return_true: {
460       \tl_if_empty:NTF \l_ans_tl {
461         \group_end:
462         \prg_return_false:
463       } {
464         \__beanoves_fp_round:N \l_ans_tl
465         \__beanoves_gput:nV { #1//Z } \l_ans_tl
466         \exp_args:NNNV
467         \group_end:
468         \tl_put_right:Nn #2 \l_ans_tl
469         \prg_return_true:

```



```

470     }
471   }
472   \cs_set:Npn \prg_return_false: {
473     \group_end:
474     \prg_return_false:
475   }
476   \tl_clear:N \l_ans_tl
477   \__beanoves_if_in:nTF { #1/Z } {
478     NORMAL_LAST:\exp_args:Nx \tl_to_str:n { \__beanoves_item:n { #1/Z } }\
479     \__beanoves_if_append:xNTF {
480       \__beanoves_item:n { #1/Z }
481     } \l_ans_tl {
482       \prg_return_true:
483     } {
484       \prg_return_false:
485     }
486   } {
487     \__beanoves_get:nTF { #1/A } \l_a_tl {
488       \__beanoves_get:nTF { #1/L } \l_b_tl {
489         \__beanoves_if_append:xNTF {
490           \l_a_tl + \l_b_tl - 1
491         } \l_ans_tl {
492           \prg_return_true:
493         } {
494           \prg_return_false:
495         }
496       } {
497         \prg_return_false:
498       }
499     } {
500       \prg_return_false:
501     }
502   }
503 }
504 }

```

```

\__beanoves_last:nN
\__beanoves_last:VN

```

`__beanoves_last:nN {<name>} <tl variable>`

Append the last index of the <name> slide range to <tl variable>

```

505 \cs_new:Npn \__beanoves_last:nN #1 #2 {
506   \__beanoves_if_last:nNF { #1 } #2 {
507     \msg_error:nnn { beanoves } { :n } { Range~with~no~last::~#1 }
508   }
509 }
510 \cs_generate_variant:Nn \__beanoves_last:nN { VN }

```

***** ::4

IF_LAST/X



FAILURE “!=‘4’



Test __beanoves_last:nN 1-a

IF__LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 1-c

IF__LAST/Y
IF__LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 1-a

IF__LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 1-c

IF__LAST/Y

- FAILURE 'FAILURE'!='SUCCESS'
- Test __beanoves_last:nN 1-d

***** 2::4
IF__LAST/X
2+X.last-(X.1)+1-1

- FAILURE ''!='4'
- Test __beanoves_last:nN 2-a

IF__LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 2-c



IF__LAST/Y



- FAILURE 'FAILURE'!='SUCCESS'
- Test __beanoves_last:nN 2-d



IF__LAST/X



- FAILURE '1'!='4'
- Test __beanoves_last:nN 2-a



IF__LAST/X



-  **FAILURE '1'!='4'**
-  **Test __beanoves_last:nN 2-c**
IF__LAST/Y



-  **FAILURE 'FAILURE'!='SUCCESS'**
-  **Test __beanoves_last:nN 2-d**
******* :2::4**
IF__LAST/X
X.last-(X.length)+1+2-1



-  **FAILURE ''!='4'**
-  **Test __beanoves_last:nN 3-a**
IF__LAST/X


-  **FAILURE '1'!='4'**
-  **Test __beanoves_last:nN 3-c**
IF__LAST/Y


-  **FAILURE 'FAILURE'!='SUCCESS'**
-  **Test __beanoves_last:nN 3-d**
IF__LAST/X



-  **FAILURE '1'!='4'**
-  **Test __beanoves_last:nN 3-a**
IF__LAST/X



-  **FAILURE '1'!='4'**
-  **Test __beanoves_last:nN 3-c**
IF__LAST/Y



-  **FAILURE 'FAILURE'!='SUCCESS'**
-  **Test __beanoves_last:nN 3-d**
******* ::4:2**
IF__LAST/X
X.last-(X.length)+1+2-1



-  **FAILURE ''!='4'**



- 
 Test _beanoves_last:nN 4-a
 IF_LAST/X



- 
 FAILURE '1'!='4'
- 
 Test _beanoves_last:nN 4-c
 IF_LAST/Y



- 
 FAILURE 'FAILURE'!='SUCCESS'
- 
 Test _beanoves_last:nN 4-d
 IF_LAST/X



- 
 FAILURE '1'!='4'
- 
 Test _beanoves_last:nN 4-a
 IF_LAST/X

- 
 FAILURE '1'!='4'
- 
 Test _beanoves_last:nN 4-c
 IF_LAST/Y

- 
 FAILURE 'FAILURE'!='SUCCESS'
- 
 Test _beanoves_last:nN 4-d
 ***** 2:3
 IF_LAST/X
 2+3-1

- 
 FAILURE ''!='4'
- 
 Test _beanoves_last:nN 5-a
 IF_LAST/X

- 
 FAILURE '1'!='4'
- 
 Test _beanoves_last:nN 5-c
 IF_LAST/Y

- 
 FAILURE 'FAILURE'!='SUCCESS'
- 
 Test _beanoves_last:nN 5-d
 IF_LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 5-a
- IF_LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 5-c
- IF_LAST/Y

- FAILURE 'FAILURE'!='SUCCESS'
- Test __beanoves_last:nN 5-d
- ***** ::C,A=2,B=3,C=4
- IF_LAST/X

- FAILURE ''!='4'
- Test __beanoves_last:nN 6-a
- IF_LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 6-c
- IF_LAST/Y

- FAILURE 'FAILURE'!='SUCCESS'
- Test __beanoves_last:nN 6-d
- IF_LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 6-a
- IF_LAST/X

- FAILURE '1'!='4'
- Test __beanoves_last:nN 6-c
- IF_LAST/Y

- FAILURE 'FAILURE'!='SUCCESS'
- Test __beanoves_last:nN 6-d

***** ::C

IF_LAST/X

FAILURE ‘!’=‘4’
Test _beanoves_last:nN 7-a
IF_LAST/X

FAILURE ‘1’!=‘4’
Test _beanoves_last:nN 7-c
IF_LAST/Y

FAILURE ‘FAILURE’!=‘SUCCESS’
Test _beanoves_last:nN 7-d
IF_LAST/X

FAILURE ‘1’!=‘4’
Test _beanoves_last:nN 7-a
IF_LAST/X

FAILURE ‘1’!=‘4’
Test _beanoves_last:nN 7-c
IF_LAST/Y

FAILURE ‘FAILURE’!=‘SUCCESS’
Test _beanoves_last:nN 7-d

***** A::C

IF_LAST/X

A+X.last-(X.1)+1-1

FAILURE ‘!’=‘4’
Test _beanoves_last:nN 8-a
IF_LAST/X

FAILURE ‘1’!=‘4’
Test _beanoves_last:nN 8-c
IF_LAST/Y

FAILURE 'FAILURE'!= 'SUCCESS'

Test __beanoves_last:nN 8-d

IF__LAST/X

FAILURE '1'!= '4'

Test __beanoves_last:nN 8-a

IF__LAST/X

FAILURE '1'!= '4'

Test __beanoves_last:nN 8-c

IF__LAST/Y

FAILURE 'FAILURE'!= 'SUCCESS'

Test __beanoves_last:nN 8-d

***** A::C

IF__LAST/X

A+X.last-(X.1)+1-1

FAILURE ''!= '4'

Test __beanoves_last:nN 9-a

IF__LAST/X

FAILURE '1'!= '4'

Test __beanoves_last:nN 9-c

IF__LAST/Y

FAILURE 'FAILURE'!= 'SUCCESS'

Test __beanoves_last:nN 9-d

IF__LAST/X

FAILURE '1'!= '4'

Test __beanoves_last:nN 9-a

IF__LAST/X

FAILURE '1'!= '4'

Test __beanoves_last:nN 9-c

IF_LAST/Y

FAILURE 'FAILURE'!= 'SUCCESS'

Test _beanoves_last:nN 9-d

***** A:B

IF_LAST/X

A+B-1

FAILURE ''!= '4'

Test _beanoves_last:nN 10-a

IF_LAST/X

FAILURE '1'!= '4'

Test _beanoves_last:nN 10-c

IF_LAST/Y

FAILURE 'FAILURE'!= 'SUCCESS'

Test _beanoves_last:nN 10-d

IF_LAST/X

FAILURE '1'!= '4'

Test _beanoves_last:nN 10-a

IF_LAST/X

FAILURE '1'!= '4'

Test _beanoves_last:nN 10-c

IF_LAST/Y

FAILURE 'FAILURE'!= 'SUCCESS'

Test _beanoves_last:nN 10-d

***** A:B

IF_LAST/X

A+B-1

FAILURE ''!= '4'

Test _beanoves_last:nN 11-a

IF_LAST/X

FAILURE ‘1’!=‘4’
 Test _beanoves_last:nN 11-c
 IF_LAST/Y

FAILURE ‘FAILURE’!=‘SUCCESS’
 Test _beanoves_last:nN 11-d
 IF_LAST/X

FAILURE ‘1’!=‘4’
 Test _beanoves_last:nN 11-a
 IF_LAST/X

FAILURE ‘1’!=‘4’
 Test _beanoves_last:nN 11-c
 IF_LAST/Y

FAILURE ‘FAILURE’!=‘SUCCESS’
 Test _beanoves_last:nN 11-d

```

\_beanoves_if_next_p:nN ★ \_beanoves_if_next_p:nN {⟨name⟩} ⟨tl variable⟩
\_beanoves_if_next:nNTF ★ \_beanoves_if_next:nNTF {⟨name⟩} ⟨tl variable⟩ {⟨true code⟩} {⟨false code⟩}

```

Append the index after the ⟨name⟩ slide range to the ⟨tl variable⟩. Execute ⟨true code⟩ when there is a ⟨next⟩ index, ⟨false code⟩ otherwise.

```

511 \prg_new_conditional:Npnn \_beanoves_if_next:nN #1 #2 { p, T, F, TF } {
512   \_beanoves_if_in:nTF { #1//N } {
513     \tl_put_right:Nx #2 { \_beanoves_item:n { #1//N } }
514     \prg_return_true:
515   } {
516     \group_begin:
517     \cs_set:Npn \prg_return_true: {
518       \tl_if_empty:NTF \l_ans_tl {
519         \group_end:
520         \prg_return_false:
521       } {
522         \_beanoves_fp_round:N \l_ans_tl
523         \_beanoves_gput:nV { #1//N } \l_ans_tl
524         \exp_args:NNNV
525         \group_end:
526         \tl_put_right:Nn #2 \l_ans_tl
527         \prg_return_true:
528       }

```

```

529 }
530 \cs_set:Npn \prg_return_false: {
531   \group_end:
532   \prg_return_false:
533 }
534 \tl_clear:N \l_a_tl
535 \__beanoves_if_last:nNTF { #1 } \l_a_tl {
536   \__beanoves_if_append:xNTF {
537     \l_a_tl + 1
538   } \l_ans_tl {
539     \prg_return_true:
540   } {
541     \prg_return_false:
542   }
543 } {
544   \prg_return_false:
545 }
546 }
547 }

```

```

\__beanoves_next:nN
\__beanoves_next:VN

```

```
\__beanoves_next:nN {<name>} <tl variable>
```

Append the index after the <name> slide range to the <tl variable>.

```

548 \cs_new:Npn \__beanoves_next:nN #1 #2 {
549   \__beanoves_if_next:nNF { #1 } #2 {
550     \msg_error:nnn { beanoves } { :n } { Range~with~no~next::~#1 }
551   }
552 }
553 \cs_generate_variant:Nn \__beanoves_next:nN { VN }

```

***** ::4

IF_LAST/X

❌ FAILURE “!=‘5’
 ❌ Test __beanoves_next:nN 1-a
 IF_LAST/X

❌ FAILURE ‘FAILURE’!=‘SUCCESS’
 ❌ Test __beanoves_next:nN 1-b
 ❌ FAILURE “!=‘5’
 ❌ Test __beanoves_next:nN 1-c
 IF_LAST/Y
 IF_LAST/X

❌ FAILURE “!=‘5’
 ❌ Test __beanoves_next:nN 1-a

IF__LAST/X

FAILURE 'FAILURE'!= 'SUCCESS'

Test __beanoves_next:nN 1-b

FAILURE ''!= '5'

Test __beanoves_next:nN 1-c

IF__LAST/Y

***** 2::4

IF__LAST/X

2+X.last-(X.1)+1-1

2+1

FAILURE ''!= '5'

Test __beanoves_next:nN 2-a

IF__LAST/X

2+X.last-(X.1)+1-1

2+1

FAILURE '2'!= 'SUCCESS'

Test __beanoves_next:nN 2-b

FAILURE ''!= '5'

Test __beanoves_next:nN 2-c

IF__LAST/Y

IF__LAST/X

2+X.last-(X.1)+1-1

2+1

FAILURE ''!= '5'

Test __beanoves_next:nN 2-a

IF__LAST/X

2+X.last-(X.1)+1-1

2+1

FAILURE '2'!= 'SUCCESS'

Test __beanoves_next:nN 2-b

FAILURE ''!= '5'

Test __beanoves_next:nN 2-c

```
IF__LAST/Y
***** :2::4
```

```
IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1
```

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 3-a

```
IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1
```

- ⊖ FAILURE ‘X.last-(X.length)+1’!=‘SUCCESS’
- ⊖ Test __beanoves_next:nN 3-b

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 3-c

```
IF__LAST/Y
IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1
```

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 3-a

```
IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1
```

- ⊖ FAILURE ‘X.last-(X.length)+1’!=‘SUCCESS’
- ⊖ Test __beanoves_next:nN 3-b

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 3-c

```
IF__LAST/Y
***** ::4:2
```

```
IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1
```

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 4-a

```

IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1

```

- ⊖ FAILURE 'X.last-(X.length)+1'!=‘SUCCESS’
- ⊖ Test __beanoves_next:nN 4-b
- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 4-c

```

IF__LAST/Y
IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1

```

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 4-a

```

IF__LAST/X
X.last-(X.length)+1+2-1
X.last-(X.length)+1+1

```

- ⊖ FAILURE 'X.last-(X.length)+1'!=‘SUCCESS’
- ⊖ Test __beanoves_next:nN 4-b
- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 4-c

```

IF__LAST/Y
***** 2:3
IF__LAST/X
2+3-1
2+1

```

- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 5-a

```

IF__LAST/X
2+3-1
2+1

```

- ⊖ FAILURE ‘2’!=‘SUCCESS’
- ⊖ Test __beanoves_next:nN 5-b
- ⊖ FAILURE ‘’!=‘5’
- ⊖ Test __beanoves_next:nN 5-c

IF_LAST/Y

IF_LAST/X

2+3-1

2+1

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 5-a

IF_LAST/X

2+3-1

2+1

FAILURE ‘2’!=‘SUCCESS’

Test _beanoves_next:nN 5-b

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 5-c

IF_LAST/Y

***** ::C,A=2,B=3,C=4

IF_LAST/X

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 6-a

IF_LAST/X

FAILURE ‘FAILURE’!=‘SUCCESS’

Test _beanoves_next:nN 6-b

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 6-c

IF_LAST/Y

IF_LAST/X

FAILURE ‘’!=‘5’


Test _beanoves_next:nN 6-a



IF_LAST/X





FAILURE ‘FAILURE’!=‘SUCCESS’



Test _beanoves_next:nN 6-b





FAILURE ‘’!=‘5’



- 
 Test __beanoves_next:nN 6-c
 IF_LAST/Y
 ***** ::C
 IF_LAST/X



- 
 FAILURE “!=‘5’
- 
 Test __beanoves_next:nN 7-a
 IF_LAST/X

- 
 FAILURE ‘FAILURE’!=‘SUCCESS’
- 
 Test __beanoves_next:nN 7-b
- 
 FAILURE “!=‘5’
- 
 Test __beanoves_next:nN 7-c
 IF_LAST/Y
 IF_LAST/X

- 
 FAILURE “!=‘5’
- 
 Test __beanoves_next:nN 7-a
 IF_LAST/X

- 
 FAILURE ‘FAILURE’!=‘SUCCESS’
- 
 Test __beanoves_next:nN 7-b
- 
 FAILURE “!=‘5’
- 
 Test __beanoves_next:nN 7-c
 IF_LAST/Y
 ***** A::C
 IF_LAST/X
 A+X.last-(X.1)+1-1
 A+1

- 
 FAILURE “!=‘5’
- 
 Test __beanoves_next:nN 8-a
 IF_LAST/X
 A+X.last-(X.1)+1-1
 A+1

- 
 FAILURE ‘A’!=‘SUCCESS’
- 
 Test __beanoves_next:nN 8-b

- FAILURE ‘’!=‘5’
- Test _beanoves_next:nN 8-c

```
IF_LAST/Y
IF_LAST/X
A+X.last-(X.1)+1-1
A+1
```

- FAILURE ‘’!=‘5’
- Test _beanoves_next:nN 8-a

```
IF_LAST/X
A+X.last-(X.1)+1-1
A+1
```

- FAILURE ‘A’!=‘SUCCESS’
- Test _beanoves_next:nN 8-b

- FAILURE ‘’!=‘5’
- Test _beanoves_next:nN 8-c

```
IF_LAST/Y
***** A::C
IF_LAST/X
A+X.last-(X.1)+1-1
A+1
```

- FAILURE ‘’!=‘5’
- Test _beanoves_next:nN 9-a

















```
IF_LAST/X
A+X.last-(X.1)+1-1
A+1
```

- FAILURE ‘A’!=‘SUCCESS’
- Test _beanoves_next:nN 9-b

- FAILURE ‘’!=‘5’
- Test _beanoves_next:nN 9-c

```
IF_LAST/Y
IF_LAST/X
A+X.last-(X.1)+1-1
A+1
```

- FAILURE ‘’!=‘5’

- 
 Test __beanoves_next:nN 9-a
 IF__LAST/X
 A+X.last-(X.1)+1-1
 A+1
- 
 FAILURE 'A'!=‘SUCCESS’
- 
 Test __beanoves_next:nN 9-b
- 
 FAILURE ‘’!=‘5’
- 
 Test __beanoves_next:nN 9-c
 IF__LAST/Y
 ***** A:B
 IF__LAST/X
 A+B-1
 A+1
- 
 FAILURE ‘’!=‘5’
- 
 Test __beanoves_next:nN 10-a
 IF__LAST/X
 A+B-1
 A+1
- 
 FAILURE 'A'!=‘SUCCESS’
- 
 Test __beanoves_next:nN 10-b
- 
 FAILURE ‘’!=‘5’
- 
 Test __beanoves_next:nN 10-c
 IF__LAST/Y
 IF__LAST/X
 A+B-1
 A+1
- 
 FAILURE ‘’!=‘5’
- 
 Test __beanoves_next:nN 10-a
 IF__LAST/X
 A+B-1
 A+1
- 
 FAILURE 'A'!=‘SUCCESS’
- 
 Test __beanoves_next:nN 10-b
- 
 FAILURE ‘’!=‘5’

Test _beanoves_next:nN 10-c

IF_LAST/Y
***** A:B
IF_LAST/X
A+B-1
A+1

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 11-a

IF_LAST/X
A+B-1
A+1

FAILURE ‘A’!=‘SUCCESS’

Test _beanoves_next:nN 11-b

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 11-c

IF_LAST/Y
IF_LAST/X
A+B-1
A+1

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 11-a

IF_LAST/X
A+B-1
A+1

FAILURE ‘A’!=‘SUCCESS’

Test _beanoves_next:nN 11-b

FAILURE ‘’!=‘5’

Test _beanoves_next:nN 11-c

IF_LAST/Y

_beanoves_if_free_counter_p:Nn *	_beanoves_if_free_counter_p:Nn <tl variable> {<name>}
_beanoves_if_free_counter_p:Nv *	_beanoves_if_free_counter_p:NnTF <tl variable> {<name>} {<true
_beanoves_if_free_counter:NnTF *	code)} {<false code>}
_beanoves_if_free_counter:NvTF *	

Set the <tl variable> to the value of the counter associated to the {<name>} slide range.
There is no branching variant because, we always return some value, ‘1’ by default.

```

554 \prg_new_conditional:Npnn \__beanoves_if_free_counter:Nn #1 #2 { p, T, F, TF } {
555   FREE:\string #1/\tl_to_str:n{#2}/\__beanoves_item:n {#2/C}/\
556   \group_begin:
557   \cs_set:Npn \prg_return_true: {
558     FREE_2:\string \l_ans_tl/\tl_to_str:V \l_ans_tl/\
559     \tl_if_empty:NTF \l_ans_tl {
560       \group_end:
561       \regex_match:NnTF \c__beanoves_A_key_Z_regex { #2 } {
562         \__beanoves_gput:nn { #2/C } { 1 }
563         \tl_set:Nn #1 { 1 }
564         EERF_ON:\string #1=\tl_to_str:V #1 /\tl_to_str:n{#2}/\
565         \prg_return_true:
566       } {
567         EERF_OFF:\string #1=\tl_to_str:V #1/\tl_to_str:n{#2}/\
568         \prg_return_false:
569       }
570     } {
571       \__beanoves_gput:nV { #2/C } \l_ans_tl
572       \exp_args:NNNV
573       \group_end:
574       \tl_set:Nn #1 \l_ans_tl
575       EERF:\string #1=\tl_to_str:V #1/\tl_to_str:n{#2}/\
576       \prg_return_true:
577     }
578   }
579   \cs_set:Npn \prg_return_false: {
580     \group_end:
581     \prg_return_false:
582   }
583   \tl_clear:N \l_ans_tl
584   \__beanoves_get:nNTF { #2/C } \l_ans_tl {
585     \prg_return_true:
586   } {
587     \bool_if:nTF {
588       \__beanoves_if_in_p:n { #2/A }
589       || \__beanoves_if_in_p:n { #2/L }
590       && \__beanoves_if_in_p:n { #2/Z }
591     } {
592       \__beanoves_if_first:nNTF { #2 } \l_ans_tl {
593         \prg_return_true:
594       } {
595         \prg_return_false:
596       }
597     } {
598       \__beanoves_if_last:nNTF { #2 } \l_ans_tl {
599         \prg_return_true:
600       } {
601         \prg_return_false:
602       }
603     }
604   }
605 }
606 \prg_generate_conditional_variant:Nnn \__beanoves_if_free_counter:Nn { NV } { p, T, F, TF }
*****1

```

```
FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=
```

- ❌ FAILURE “!=‘1’
- ❌ Test __beanoves_if_free_counter:NnTF 1-a
- ❌ FAILURE “!=‘SUCCESS’
- ❌ Test __beanoves_if_free_counter:NnTF 1-a

```
*****123
FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=
```

- ❌ FAILURE “!=‘123’
- ❌ Test __beanoves_if_free_counter:NnTF 2-a
- ❌ FAILURE “!=‘SUCCESS’
- ❌ Test __beanoves_if_free_counter:NnTF 2-a

```
*****.:123
FREE:\l_ans_tl/X//
IF__LAST/X
```

- ❌ FAILURE “!=‘123’
- ❌ Test __beanoves_if_free_counter:NnTF 3-a
- ❌ FAILURE “!=‘SUCCESS’
- ❌ Test __beanoves_if_free_counter:NnTF 3-a

```
*****A+B+C
FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=
```

- ❌ FAILURE “!=‘3’
- ❌ Test __beanoves_if_free_counter:NnTF 4-a
- ❌ FAILURE “!=‘SUCCESS’
- ❌ Test __beanoves_if_free_counter:NnTF 4-a

```
*****.:A+B
FREE:\l_ans_tl/X//
IF__LAST/X
```

- ❌ FAILURE “!=‘2’
- ❌ Test __beanoves_if_free_counter:NnTF 5-a

- ❌ FAILURE “!=‘SUCCESS’
- ❌ Test _beanoves_if_free_counter:NnTF 5-a

```

\_beanoves_if_counter_p:nN * \_beanoves_if_counter_p:nN {<name>} <tl variable>
\_beanoves_if_counter_p:VN * \_beanoves_if_counter:nNTF {<name>} <tl variable> {<true code>} {<false
\_beanoves_if_counter:nNTF * code>}
\_beanoves_if_counter:VNNTF *

```

Append the value of the counter associated to the {<name>} slide range to the right of <tl variable>. The value always lays in between the range, whenever possible.

```

607 \prg_new_conditional:Npnn \_beanoves_if_counter:nN #1 #2 { p, T, F, TF } {
608   COUNTER:\tl_to_str:n{#1}/\string #2=\tl_to_str:V #2\
609   \group_begin:
610   \_beanoves_if_free_counter:NnTF \l_ans_tl { #1 } {

```

If there is a <first>, use it to bound the result from below.

```

611   \tl_clear:N \l_a_tl
612   \_beanoves_if_first:nNT { #1 } \l_a_tl {
613     \fp_compare:nNnT { \l_ans_tl } < { \l_a_tl } {
614       \tl_set:NV \l_ans_tl \l_a_tl
615     }
616   }

```

If there is a <last>, use it to bound the result from above.

```

617   \tl_clear:N \l_a_tl
618   \_beanoves_if_last:nNT { #1 } \l_a_tl {
619     \fp_compare:nNnT { \l_ans_tl } > { \l_a_tl } {
620       \tl_set:NV \l_ans_tl \l_a_tl
621     }
622   }
623   \exp_args:NNx
624   \group_end:
625   \_beanoves_fp_round:nN \l_ans_tl #2
626   RETNUOC:\tl_to_str:n{#1}/\string #2=\tl_to_str:V #2\
627   \prg_return_true:
628 } {
629   \prg_return_false:
630 }
631 }

```

```

632 \prg_generate_conditional_variant:Nnn \_beanoves_if_counter:nN { VN } { p, T, F, TF }
COUNTER:X/\l_ans_tl=
FREE:\l_ans_tl/X//
IF_FIRST:X/\l_ans_tl=

```

- ❌ FAILURE “!=‘1’
- ❌ Test _beanoves_if_counter:nNTF 1-a
- ❌ FAILURE “!=‘SUCCESS’
- ❌ Test _beanoves_if_counter:nNTF 1-b

COUNTER:X/\l_ans_tl=
 FREE:\l_ans_tl/X//
 IF__FIRST:X/\l_ans_tl=

- FAILURE ‘!’!=‘123’
- Test __beanoves_if_counter:nNTF 2-a
- FAILURE ‘!’!=‘SUCCESS’
- Test __beanoves_if_counter:nNTF 2-b

COUNTER:X/\l_ans_tl=
 FREE:\l_ans_tl/X//
 IF__LAST/X

- FAILURE ‘!’!=‘123’
- Test __beanoves_if_counter:nNTF 3-a
- FAILURE ‘!’!=‘SUCCESS’
- Test __beanoves_if_counter:nNTF 3-b

__beanoves_index:nnN
 __beanoves_index:VVN

__beanoves_index:nnN {<name>} {<integer path>} <tl variable>

Append the value of the counter associated to the {<name>} slider an get to the right of <tl variable>. The

633 \cs_new:Npn __beanoves_index:nnN #1 #2 #3 { \group_begin: INDEX:#1/#2/\string#3/\ \t

INDEX:A/.1/\l_ans_tl/
 IF__FIRST:A.1/\l_b_tl=
 IF__FIRST:A/\l_b_tl=
 INDEX:\l_ans_tl=A+1-1
 ROUND:A+1-1/\l_ans_tl=

- FAILURE ‘0’!=‘1’
- Test __beanoves_index:nnN 1

INDEX:A/.2/\l_ans_tl/
 IF__FIRST:A.2/\l_b_tl=
 IF__FIRST:A/\l_b_tl=
 INDEX:\l_ans_tl=A+2-1
 ROUND:A+2-1/\l_ans_tl=

- FAILURE ‘0’!=‘2’
- Test __beanoves_index:nnN 2

```

INDEX:B/.2.3/\l_ans_tl/
INDEX/SPLIT/2/\l_name_tl=A
IF__FIRST:A.3/\l_b_tl=
IF__FIRST:A/\l_b_tl=
INDEX:\l_ans_tl=A+3-1
ROUND:A+3-1/\l_ans_tl=

```

- ❌ FAILURE ‘0’!=‘3’
- ❌ Test __beanoves_index:nnN 3

```

INDEX:B/.2.4/\l_ans_tl/
INDEX/SPLIT/2/\l_name_tl=A
IF__FIRST:A.4/\l_b_tl=
IF__FIRST:A/\l_b_tl=
INDEX:\l_ans_tl=A+4-1
ROUND:A+4-1/\l_ans_tl=

```

- ❌ FAILURE ‘0’!=‘5’
- ❌ Test __beanoves_index:nnN 4

```

INDEX:B/.2.3.4/\l_ans_tl/
INDEX/SPLIT/2/\l_name_tl=B.2
INDEX/SPLIT/3/\l_name_tl=A
IF__FIRST:A.4/\l_b_tl=
IF__FIRST:A/\l_b_tl=
INDEX:\l_ans_tl=A+4-1
ROUND:A+4-1/\l_ans_tl=

```

- ❌ FAILURE ‘0’!=‘5’
- ❌ Test __beanoves_index:nnN 5

```

INDEX:B/.2.3.4/\l_ans_tl/
INDEX/SPLIT/2/\l_name_tl=B.2
INDEX/SPLIT/3/\l_name_tl=A
IF__FIRST:A.4/\l_b_tl=
IF__FIRST:A/\l_b_tl=
INDEX:\l_ans_tl=A+4-1
ROUND:A+4-1/\l_ans_tl=

```

- ❌ FAILURE ‘0’!=‘25’
- ❌ Test __beanoves_index:nnN 6

```

\__beanoves_incr:nn
\__beanoves_incr:nnN
\__beanoves_incr:(VnN|VVN)

```

```

\__beanoves_incr:nn {<name>} {<offset>} \__beanoves_incr:nnN {<name>} {<offset>}
<tl variable>

```

Increment the free counter position accordingly. When requested, put the result in the *<tlvariable>*.⁵

634 \prg_new_conditional:Npnn __beanoves_if_incr:nn #1 #2 { p, T, F, TF } { IF_INCR:\tl_to_st

FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=

- FAILURE “!=‘123’
- Test __beanoves_if_incr:nNTF 1-a

COUNTER:X/\l_ans_tl=
FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=

- FAILURE “!=‘123’
- Test __beanoves_if_incr:nNTF 1-b

IF__INCR:X/-100
FREE:\l_a_tl/X//
IF__FIRST:X/\l_ans_tl=

- FAILURE “!=‘SUCCESS’
- Test __beanoves_if_incr:nNTF

FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=

- FAILURE “!=‘23’
- Test __beanoves_if_incr:nNTF 2-a

COUNTER:X/\l_ans_tl=
FREE:\l_ans_tl/X//
IF__FIRST:X/\l_ans_tl=

- FAILURE “!=‘123’
- Test __beanoves_if_incr:nNTF 2-b

FREE:\l_ans_tl/X//
IF__LAST/X

- FAILURE “!=‘123’
- Test __beanoves_if_incr:nNTF 3-a

COUNTER:X/\l_ans_tl=
FREE:\l_ans_tl/X//
IF__LAST/X
IF__FIRST:X/\l_a_tl=
IF__LAST/X
ROUND:1/\l_ans_tl=
RETNUOC:X/\l_ans_tl=1

- FAILURE ‘1’!=‘123’
- Test _beanoves_if_incr:nNTF 3-b

```
IF_INCR:X/100
FREE:\l_a_tl/X//
IF_LAST/X
```

- FAILURE ‘’!=‘SUCCESS’
- Test _beanoves_if_incr:nNTF

```
FREE:\l_ans_tl/X//
IF_LAST/X
```

- FAILURE ‘1’!=‘223’
- Test _beanoves_if_incr:nNTF 4-a

```
COUNTER:X/\l_ans_tl=
FREE:\l_ans_tl/X//
IF_LAST/X
IF_FIRST:X/\l_a_tl=
IF_LAST/X
ROUND:1/\l_ans_tl=
RETNUOC:X/\l_ans_tl=1
```

- FAILURE ‘1’!=‘123’
- Test _beanoves_if_incr:nNTF 4-b

```
\_beanoves_if_range_p:nN * \_beanoves_if_range_p:nN {<name>} <tl variable> \_beanoves_if_range:nNTF
\_beanoves_if_range:nNTF * {<name>} <tl variable> {<true code>} {<false code>}
```

Appendtherangeofthe<name>sliderangetothe<tlvariable>.Execute<truecode>whenthereisa<ran

```
635 \prg_new_conditional:Npnn \_beanoves_if_range:nN #1 #2 { p, T, F, TF } { \bool_if:NTF \l_
```

```
\_beanoves_range:nN \_beanoves_range:nN {<name>} <tl variable>
\_beanoves_range:VN
```

Appendtherangeofthe<name>sliderangetothe<tlvariable>.


```
636 \cs_new:Npn \_beanoves_range:nN #1 #2 { \_beanoves_if_range:nNF { #1 } #2 { \msg_err
```



```
IF_FIRST:S/\l_ans_tl=
```



- FAILURE ‘’!=‘1’
- Test _beanoves_range:nN 0-a



```
IF_FIRST:X/\l_ans_tl=
```

- FAILURE ‘’!=‘1’

 Test _beanoves_range:nN 0-b
 IF_FIRST:X/\l_a_tl=
 IF_LAST/X

 FAILURE “!=‘1-’
 Test _beanoves_range:nN 1
 IF_FIRST:X/\l_a_tl=
 IF_LAST/X

 FAILURE “!=‘-111’
 Test _beanoves_range:nN 2
 IF_FIRST:X/\l_a_tl=
 IF_LAST/X
 S.1+X.last-(X.1)+1-1
 RANGE:\l_b_tl=X.last-(X.1)+1

 FAILURE “!=‘1-111’
 Test _beanoves_range:nN 1
 S=1,L=11,E=111,X=S.1:L.1X1-113S=1,L=11,E=111,X=:L.1::E.1X101-1111

5.3.6 Evaluation

_beanoves_resolve:nnN
 _beanoves_resolve:VVN
 _beanoves_resolve:nnNN
 _beanoves_resolve:VVNN

_beanoves_resolve:nnN {\langle name \rangle} {\langle path \rangle} \langle tl variable \rangle _beanoves_resolve:nnN
 {\langle name \rangle} {\langle path \rangle} \langle tl name variable \rangle \langle tl last variable \rangle
 Resolve the *\langle name \rangle* and *\langle path \rangle* into a key that is put into the *\langle tl name variable \rangle*. In the second version, the

637 \cs_new:Npn _beanoves_resolve:nnN #1 #2 #3 { \group_begin: \tl_set:Nn \l_a_tl { #1 }

```

\__beanoves_if_append_p:nN * \__beanoves_if_append_p:nN {<key>} <tl variable>
\__beanoves_if_append_p:VN * \__beanoves_if_append:nNTF {<key>} <tl variable> {<true code>} {<false
\__beanoves_if_append:nNTF * code>}
\__beanoves_if_append:VNNTF *

```

Evaluate the *<integer expression>*, replacing all the named specifications by their static counterparts. `eval_query:nN`, where *<integer expression>* was initially enclosed in `'|?(...)|'`. Local variables:

`\l_ans_tl` To feed *<tl variable>* with.

(End definition for `\l_ans_tl`. This variable is documented on page ??.)

`\l_split_seq` Thesequence of caught query groups and nonqueries.

(End definition for `\l_split_seq`. This variable is documented on page ??.)

`\l__beanoves_split_int` Is the index of the nonqueries, before all the caught groups.

(End definition for `\l__beanoves_split_int`.)

`\l_name_tl` Storage for `\l_split_seq` items that represent names.

(End definition for `\l_name_tl`. This variable is documented on page ??.)

`\l_path_tl` Storage for `\l_split_seq` items that represent integer paths.

(End definition for `\l_path_tl`. This variable is documented on page ??.)

Catch circular definitions.

638 \prg_new_conditional:Npnn __beanoves_if_append:nN #1 #2 { p, T, F, TF } { IF_APPEND:\tl_

Local variables:

639 \int_zero:N \l__beanoves_split_int \seq_clear:N \l_split_seq \tl_clear:N \l_na

Implementation:

640 \regex_split:NnN \c__beanoves_split_regex { #1 } \l_split_seq SPLIT_SEQ: / \seq_use:

```

\switch:nTF \switch:nTF {<capture group number>} {<black code>} {<white code>}

```

Helper function to locally set the `||` variable to the captured group *<capture group number>* and branch

641 \cs_set:Npn \switch:nNTF ##1 ##2 ##3 ##4 { \tl_set:Nx ##2 { \seq_item:Nn \

`\prg_return_true:` and `\prg_return_false:` are redefined locally to close the group and return the proper value.

642 \cs_set:Npn \prg_return_true: { \exp_args:NNNV \group_end: \tl_put_rig

Main loop.

643 \bool_set_true:N \l__beanoves_continue_bool \bool_while_do:Nn \l__beanoves_continue

- Case++*<name>**<integer path>*.n.

644 \switch:nNTF 2 \l_path_tl { __beanoves_resolve:VVN \l_name_tl \l_path

X.n







FAILURE “!=‘123’



Test __beanoves_resolve:nnN 1

++X.n

 **FAILURE** “!=‘124’
 Test _beanoves_resolve:nnN 2
X.n
 **FAILURE** “!=‘124’
 Test _beanoves_resolve:nnN 3

- Cases⟨name⟩⟨integerpath⟩....

```

645          \tl_set:Nn \l_b_tl {
                                \switch:nNTF 4 \l_path_tl {

```

- Case...length.

```



646          \l_b_tl
                                \_beanoves_if_length:VNF \l_name_tl \l_ans_tl {



```



```



*****11:4
A.length



```



 **FAILURE** “!=‘4’
 Test _beanoves_append:nN/1-length
*****11::12
A.length

 **FAILURE** “!=‘2’
 Test _beanoves_append:nN/2-length
*****:2::12
A.length

 **FAILURE** “!=‘2’
 Test _beanoves_append:nN/3-length
*****S:L,S=11,L=2,E=12
A.length

 **FAILURE** “!=‘2’
 Test _beanoves_append:nN/4-length
*****S::E,S=11,L=2,E=12
A.length

 **FAILURE** “!=‘2’
 Test _beanoves_append:nN/5-length
*****L::E,S=11,L=2,E=12
A.length

 **FAILURE** “!=‘2’
 Test _beanoves_append:nN/6-length

- Case...last.

```


647          \l_b_tl
                                \_beanoves_if_last:VNF \l_name_tl \l_ans_tl {




















```

```

*****11:4
A.last

```

 **FAILURE** “!=‘14’

 Test __beanoves_append:nN/1-last
 *****11::12
 A.last
 FAILURE ‘!=‘12’
 Test __beanoves_append:nN/2-last
 *****:2::12
 A.last
 FAILURE ‘!=‘12’
 Test __beanoves_append:nN/3-last
 *****S:L,S=11,L=2,E=12
 A.last
 FAILURE ‘!=‘12’
 Test __beanoves_append:nN/4-last
 *****S::E,S=11,L=2,E=12
 A.last
 FAILURE ‘!=‘12’
 Test __beanoves_append:nN/5-last
 *****L::E,S=11,L=2,E=12
 A.last
 FAILURE ‘!=‘12’
 Test __beanoves_append:nN/6-last
 • Case...next.
 648 \l_b_t1 __beanoves_if_next:VNF \l_name_t1 \l_ans_t1 {
 *****11:4
 A.next
 FAILURE ‘!=‘15’
 Test __beanoves_append:nN/1-next
 *****11::12
 A.next
 FAILURE ‘!=‘13’
 Test __beanoves_append:nN/2-next
 *****:2::12
 A.next
 FAILURE ‘!=‘13’
 Test __beanoves_append:nN/3-next
 *****S:L,S=11,L=2,E=12
 A.next
 FAILURE ‘!=‘13’
 Test __beanoves_append:nN/4-next
 *****S::E,S=11,L=2,E=12
 A.next

```

FAILURE ‘!=‘13’
Test \__beanoves_append:nN/5-next
*****:L::E,S=11,L=2,E=12
A.next
FAILURE ‘!=‘13’
Test \__beanoves_append:nN/6-next
    • Case...range.

649                                \l_b_tl                                \__beanoves_if_range:VNF \l_name_tl \l_ans_tl {
*****11:4
A.range
FAILURE ‘!=‘11-14’
Test \__beanoves_append:nN/1-range
*****11:12
A.range
FAILURE ‘!=‘11-12’
Test \__beanoves_append:nN/2-range
*****:2::12
A.range
FAILURE ‘!=‘11-12’
Test \__beanoves_append:nN/3-range
*****S:L,S=11,L=2,E=12
A.range
FAILURE ‘!=‘11-12’
Test \__beanoves_append:nN/4-range
*****S::E,S=11,L=2,E=12
A.range
FAILURE ‘!=‘11-12’
Test \__beanoves_append:nN/5-range
*****:L::E,S=11,L=2,E=12
A.range
FAILURE ‘!=‘11-12’
Test \__beanoves_append:nN/6-range

650                                } {                                \switch:nNTF 9 \l_a_tl {

    • Case...n.

651                                \l_b_tl                                \switch:nNTF { 10 } \l_a_tl {

    • Case...+=⟨integer⟩.

652                                \__beanoves_if_incr:VVNF \l_name_tl \l_a_tl \l_ans_tl {

```

```

***** A=1
A.n
FAILURE “!=‘1’
Test \__beanoves_append:nN/1
***** A.1=101
A.1.n
FAILURE “!=‘101’
Test \__beanoves_append:nN/2
***** A=11
A.n+=100
FAILURE “!=‘111’
Test \__beanoves_append:nN/3
A.n+=100A.n+=-100
FAILURE “!=‘11’
Test \__beanoves_append:nN/4/+=

653                                     } {

    • Case...<integerpath>.

654                                     \switch:nNTF 4 \l_path_tl {                                     \exp_args:NVV

A.10
FAILURE “!=‘10’
Test \__beanoves_append:nN/1
A.10
FAILURE “!=‘110’
Test \__beanoves_append:nN/2
A.1
FAILURE “!=‘101’
Test \__beanoves_append:nN/3
A.1.10
FAILURE “!=‘110’
Test \__beanoves_append:nN/4

655                                     }                                     }                                     }                                     }                                     }

Noname.

656                                     }                                     }                                     \int_add:Nn \l__beanoves_split_int { 11 }                                     \tl_put_right

```

```

\__beanoves_eval_query:nN \__beanoves_eval_query:nN {\langle overlay query \rangle} \langle seq variable \rangle

```

Evaluate the single $\langle overlay query \rangle$, which is expected to contain no comma. Extract a range specified by $\langle seq variable \rangle$.

```

\l_a_tl Storage for the first index of a range.

```

(End definition for \l_a_tl. This variable is documented on page ??.)

```

\l_b_tl Storage for the last index of a range, or its length.

```

(End definition for \l_b_tl. This variable is documented on page ??.)

```

\c__beanoves_A_cln_Z_regex Used to parse slider range overlay specifications. Next are the capture groups.

```

(End definition for \c__beanoves_A_cln_Z_regex.)

```

657 \regex_const:Nn \c__beanoves_A_cln_Z_regex {
    \A \s* (?

```

- **2:** $\langle first \rangle$

```

658      ( [^:]* ) \s* :

```

- **3:** second optional colon

```

659      (:)? \s*

```

- **4:** $\langle length \rangle$

```

660      ( [^:]* )

```

- **5:** standalone $\langle first \rangle$

```

661      | ( [^:]+ ) ) \s* \Z }

```

```

662 \cs_new:Npn \__beanoves_eval_query:nN #1 #2 {
    EVAL_QUERY:\tl_to_str:n{#1}/\string#2=\tl_to_str:n{#2}

```

```

\switch:nNTF \switch:nNTF {\langle capture group number \rangle} \langle tl variable \rangle {\langle black code \rangle} {\langle white code \rangle}

```

Helper function to locally set the $\langle tl variable \rangle$ to the captured group $\langle capture group number \rangle$ and branch on the result.

```

663 \cs_set:Npn \switch:nNTF ##1 ##2 ##3 ##4 {
    SWITCH:##1/ \tl_set:Nx ##2 {

```

☛ **Single expression**

```

664 \bool_set_false:N \l__beanoves_no_range_bool
    \__beanoves_if_append:VNTF \l_a_tl

```

☛ $\langle first \rangle :: \langle last \rangle$ range

```

665 \__beanoves_if_append:VNTF \l_a_tl \l_ans_tl {
    \tl_put_right:Nn \l_ans_tl

```

☛ $\langle first \rangle : \langle length \rangle$ range

```

666 \__beanoves_if_append:VNTF \l_a_tl \l_ans_tl {
    \tl_put_right:Nx \l_ans_tl

```

☛ $\langle first \rangle$: and $\langle first \rangle ::$ range

```

667 \__beanoves_if_append:VNTF \l_a_tl \l_ans_tl {
    \tl_put_right:Nn \l_ans_tl

```

☛ $:: \langle last \rangle$ range

```

668 \tl_put_right:Nn \l_ans_tl { - }
    \__beanoves_if_append:VNTF \l_a_tl

```


☛:or::range

669 \seq_put_right:Nn #2 { - } } } } {

Error

670 \msg_error:nnn { beanoves } { :n } { Syntax-error:~#1 } } }

_beanoves_if_eval_query_p:nN	★	_beanoves_if_eval_query_p:nN {<overlay query>} <tl variable>
_beanoves_if_eval_query:nNTF	★	_beanoves_if_eval_query:nNTF {<overlay query>} <tl variable> {<true code>} {<false code>}

Evaluate the single <overlay query>, which is expected to contain no comma. Extract a range specific

\l_a_tl Storage for the first index of a range.

(End definition for \l_a_tl. This variable is documented on page ??.)

\l_b_tl Storage for the last index of a range, or its length.

(End definition for \l_b_tl. This variable is documented on page ??.)

\c__beanoves_A_cln_Z_regex Used to parse slider range overlay specifications.

(End definition for \c__beanoves_A_cln_Z_regex.)

671 \prg_new_conditional:Npnn _beanoves_if_eval_query:nN #1 #2 { p, T, F, TF } { EVAL_QUERY:

\switch:nNTF	\switch:nNTF {<capture group number>} <tl variable> {<black code>} {<white code>}
--------------	---

Helper function to locally set the <tl variable> to the captured group <capture group number> and bran

672 \cs_set:Npn \switch:nNTF ##1 ##2 ##3 ##4 { SWITCH:##1/ \tl_set:Nx ##2 {

☛Single expression

673 \bool_set_false:N \l__beanoves_no_range_bool _beanoves_if_append:VNTF \l_a_tl

☛<first>::<last>range

674 _beanoves_if_append:VNTF \l_a_tl #2 { \tl_put_right:Nn #2 { - }

☛<first>:<length>range

675 _beanoves_if_append:VNTF \l_a_tl #2 { \tl_put_right:Nx #2 { - }

☛<first>:and<first>::range

676 _beanoves_if_append:VNTF \l_a_tl #2 { \tl_put_right:Nn #2 { - }

☛::<last>range

677 \tl_put_right:Nn #2 { - } _beanoves_if_append:VNTF \l_a_tl #2 {

☛:or::range

678 \seq_put_right:Nn #2 { - } } } } {

Error

```
679      \msg_error:nnn { beanoves } { :n } { Syntax-error:~#1 } }
```

```
***** A=100
EVAL_QUERY:1/\l_tmpa_tl=,
EQ:\l_match_seq/1///1/
SWITCH:5/\l_a_tl/1/
IF_APPEND:1/\l_tmpa_tl
APPEND:1/\l_tmpa_tl
SPLIT_SEQ:/1/
ROUND:1/\l_ans_tl=
DENPPA:1/\l_tmpa_tl=1
***** A=100
EVAL_QUERY:1+1/\l_tmpa_tl=,
EQ:\l_match_seq/1+1///1+1/
SWITCH:5/\l_a_tl/1+1/
IF_APPEND:1+1/\l_tmpa_tl
APPEND:1+1/\l_tmpa_tl
SPLIT_SEQ:/1+1/
ROUND:1+1/\l_ans_tl=
DENPPA:1+1/\l_tmpa_tl=2
```

`_beanoves_eval:nN`

`_beanoves_eval:nN {⟨overlay query list⟩} ⟨tl variable⟩`

This is called by the named *overlay specification* scanner. Evaluate the comma separated list of *overlay query*:nN, then append the result to the right of the *tl variable*. This is executed with in a local group.

`\l_query_seq` Storage for a sequence of *query*’s obtained by splitting a comma separated list.

(End definition for \l_query_seq. This variable is documented on page ??.)

`\l_ans_seq` Storage of the evaluated result.

(End definition for \l_ans_seq. This variable is documented on page ??.)

`\c__beanoves_comma_regex`

Used to parse slider range overlay specifications.

```
680 \regex_const:Nn \c__beanoves_comma_regex { \s* , \s* }
```

(End definition for \c__beanoves_comma_regex.)

No other variable is used.

```
681 \cs_new:Npn \_beanoves_eval:nN #1 #2 { EVAL:\tl_to_str:n{#1}/\string#2=\tl_to_str:V #2\
```

Local variables declaration

```
682 \seq_clear:N \l_ans_seq
```

In this main evaluation step, we evaluate the integer expression and put the result in a variable which content will be copied after the group is closed. We authorize comma separated expressions and *⟨first⟩::⟨last⟩* range expressions as well. We first split the expression around `comma` `query_seq`.

```
683 \regex_split:NnN \c__beanoves_comma_regex { #1 } \l_query_seq
```

Then each component is evaluated and the result is stored in `\l_ans_seq` that we have cleared before use.

```
684 \seq_map_inline:Nn \l_query_seq { \tl_clear:N \l_ans_tl \__beanoves_if_eval_query:
```

We have managed all the comma separated components, we collect them back and append them to `\tl_`

```
685 \exp_args:NNNx \group_end: \tl_put_right:Nn #2 { \seq_use:Nn \l_ans_seq , } } \cs_gene
```

`\BeanovesEval`

`\BeanovesEval` [`<tl variable>`] {`<overlay queries>`}

`<overlay queries>` is the argument of `?(...)` instructions. This is a comma separated list of single `<overlay queries>` within a group. `\l_ans_tl` is used locally to store the result.

```
686 \NewExpandableDocumentCommand \BeanovesEval { s o m } { \group_begin: \tl_clear:N \l_ans
```

5.3.7 Resetting slider ranges

`\BeanovesReset`

`\beanovesReset` [`<first value>`] {`<Slide list name>`}

```
687 \NewDocumentCommand \BeanovesReset { O{1} m } { \__beanoves_reset:nn { #1 } { #2 } \igno
```

Forward to `__beanoves_reset:nn`.

`__beanoves_reset:nn`

`__beanoves_reset:nn` {`<first value>`} {`<slide list name>`}

Reset the counter to the given `<first value>`. Clean the cached values also (not useful).

```
688 \cs_new:Npn \__beanoves_reset:nn #1 #2 { \bool_if:nTF { \__beanoves_if_in_p:n { #2/A }
```

```
689 \makeatother \ExplSyntaxOff
```

```
690 %</package>
```