

beamer named overlay ranges with `beanover`

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Abstract

This package allows the management of multiple slide ranges in `beamer` documents. Slide ranges are very handy both during edition and to manage complex and variable overlay specifications.

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1 Minimal example

The document below is a contrived example to show how the `beamer` overlay specifications have been extended.

```
1 \documentclass {beamer}
2 \RequirePackage {beanover}
3 \begin{document}
4 \begin{frame}
5 {\Large Frame \insertframenumber}
6 {\Large Slide \insertslidenumber}
7 \Beanover{
8 A = 1:2,
9 B = A.next:3,
10 C = B.next,
11 }
12 \visible<?(A.1)> {Only on slide 1}\\
13 \visible<?(B.1)-?(B.last)> {Only on slide 3 to 5}\\
14 \visible<?(C.1)> {Only on slide 6}\\
15 \visible<?(A.2)> {Only on slide 2}\\
16 \visible<?(B.2)-?(B.last)> {Only on slide 4 to 5}\\
17 \visible<?(C.2)> {Only on slide 7}\\
18 \visible<?(A.3)-> {From slide 3}\\
19 \visible<?(B.3)-?(B.last)> {Only on slide 5}\\
20 \visible<?(C.3)> {Only on slide 8}\\
21 \end{frame}
22 \end{document}
```

On line 8, we declare a slide range named ‘A’, firsting at slide 1 and with length 2. On line 12, the new overlay specification `?(A.1)` stands for 1, on line 15, `?(A.2)` stands for 2 and on line 18, `?(A.3)` stands for 3. On line 9, we declare a second slide range named ‘B’, firsting after the 2 slides of ‘A’ namely 3. Its length is 3 meaning that its last side has number 5, thus each `?(B.last)` is replaced by 5. The next slide after time line ‘B’ has number 6 which is also the first slide of the third time line due to line 10.

2 Named slide ranges

2.1 Presentation

Within a frame, there are different slides that appear in turn. The main slide range covers all the slide numbers, from one to the total amount of slides. In general, a slide range is a range of positive integers identified by a unique name. The main practical interest is that time lines may be defined relative to one another. Moreover we can specify overlay specifications based on time lines. Finally we can have lists of slide ranges.

2.2 Definition

`\Beanover` `\Beanover{<key--value list>}`

The keys are the slide ranges names, they are case sensitive and must contain no spaces nor ‘/’ character. When the same key is used multiple times, only the last is taken into account. The possible values are the *range specifiers* $\langle first \rangle$, $\langle first \rangle : \langle length \rangle$, $\langle first \rangle :: \langle last \rangle$, $: \langle length \rangle :: \langle last \rangle$ where $\langle first \rangle$, $\langle last \rangle$ and $\langle length \rangle$ are algebraic expression involving any named overlay specification when an integer.

A comma separated list of such specifiers is also allowed, which results in a *list of named slide ranges*.

3 Named overlay specifications

3.1 Named slide ranges

For named slide ranges, the named overlay specifications are detailed in the tables below together with their replacement meaning value as beamer standard overlay specification.

syntax	meaning
$\langle name \rangle = [i, i + 1, i + 2, \dots]$	
$\langle name \rangle . 1$	i
$\langle name \rangle . 2$	$i + 1$
$\langle name \rangle . \langle integer \rangle$	$i + \langle integer \rangle - 1$

In the frame example below, we use the `\BeanoverEval` command for the demonstration. It is mainly used for debugging and testing purposes.

```
\begin{frame} {Frame \insertframenum} {Slide \insertslidenum}
\Beanover{
A = 3,
}
\ttfamily
\BeanoverEval(A.1) ==3,
\BeanoverEval(A.2) ==4,
\BeanoverEval(A.-1)==1,
\end{frame}
```

When the slide range has been given a length, we also have

syntax	meaning		output
$\langle name \rangle = [i, i + 1, \dots, j]$			
$\langle name \rangle . length$	$j - i + 1$	A.length	6
$\langle name \rangle . last$	j	A.last	8
$\langle name \rangle . next$	$j + 1$	A.next	9
$\langle name \rangle . range$	$i \text{ ' ' } - \text{ ' ' } j$	A.range	3-8

```

\begin{frame} {Frame \insertframenum} {Slide \insertslidenumber}
\Beanovert{
A = 3:6,
}
\ttfamily
\BeanovertEval(A.length) == 6,
\BeanovertEval(A.1) == 3,
\BeanovertEval(A.2) == 4,
\BeanovertEval(A.-1) == 1,
\end{frame}

```

Using these specification on unfinite time lines is unsupported. Finally each time line has a dedicated cursor $\langle name \rangle$ that we can use and increment.

$\langle name \rangle$: use the position of the cursor

$\langle name \rangle += \langle integer \rangle$: advance the cursor by $\langle integer \rangle$ and use the new position

$++\langle name \rangle$: advance the cursor by 1 and use the new position

3.2 Named list of slide ranges

The declaration $\backslash\text{Beanovert}\{A=[\langle spec_1 \rangle, \langle spec_2 \rangle, \dots, \langle spec_n \rangle]\}$ is a convenient shortcut for $\backslash\text{Beanovert}\{A.1=\langle spec_1 \rangle, A.2=\langle spec_2 \rangle, \dots, A.n=\langle spec_n \rangle\}$. The rule of the previous section can apply.

4 ?(...) expressions

beamer defines $\langle overlay specifications \rangle$ included between pointed brackets. Before they are processed by the beamer class, the beanovert package scans the $\langle overlay specifications \rangle$ for any occurrence of $\langle ?(\langle queries \rangle) \rangle$. Each of them is then evaluated and replaced by its static counterpart. The overall result is finally forwarded to beamer.

The $\langle queries \rangle$ argument is a comma separated list of individual $\langle query \rangle$'s of next table.

query	static value	limitation
:	$\langle first \rangle$	
::	$\langle first \rangle$	
$\langle first \text{ expr} \rangle$	$\langle first \rangle$	
$\langle first \text{ expr} \rangle :$	$\langle first \rangle$	no $\langle name \rangle$.range
$\langle first \text{ expr} \rangle ::$	$\langle first \rangle$	no $\langle name \rangle$.range
$\langle first \text{ expr} \rangle : \langle length \text{ expr} \rangle$	$\langle first \rangle$	no $\langle name \rangle$.range
$\langle first \text{ expr} \rangle : \langle end \text{ expr} \rangle$	$\langle first \rangle$	no $\langle name \rangle$.range

Here $\langle first \text{ expr} \rangle$, $\langle length \text{ expr} \rangle$ and $\langle end \text{ expr} \rangle$ both denote algebraic expressions possibly involving named overlay specifications and cursors. As integers, they respectively evaluate to $\langle first \rangle$, $\langle length \rangle$ and $\langle last \rangle$.

For example $?(\text{A.next})$, $?(\text{A.last+1})$, $?(\text{A.1+A.length})$ give the same result as soon as the slide range named 'A' has been defined with a length.

¹ $\langle *package \rangle$

5 Implementation

Identify the internal prefix (L^AT_EX3 DocStrip convention).

```
2 <@@=beanover>
```

5.1 Package declarations

```
3 \NeedsTeXFormat{LaTeX2e}[2020/01/01]
4 \ProvidesExplPackage
5   {beanover}
6   {2022/10/05}
7   {0.2}
8   {Named overlay specifications for beamer}
```

5.2 Local variables

We make heavy use of local variables and function scopes. Many functions are executed within a T_EX group, which ensures no name collision with the caller stack. In that case, variables need not follow exactly the L^AT_EX3 naming convention: we do not specialize with the module name.

```
9 \group_begin:
10 \tl_clear_new:N \l_a_tl
11 \tl_clear_new:N \l_b_tl
12 \tl_clear_new:N \l_c_tl
13 \tl_clear_new:N \l_ans_tl
14 \seq_clear_new:N \l_ans_seq
15 \seq_clear_new:N \l_match_seq
16 \seq_clear_new:N \l_token_seq
17 \int_zero_new:N \l_split_int
18 \seq_clear_new:N \l_split_seq
19 \int_zero_new:N \l_depth_int
20 \tl_clear_new:N \l_name_tl
21 \tl_clear_new:N \l_group_tl
22 \tl_clear_new:N \l_query_tl
23 \seq_clear_new:N \l_query_seq
24 \flag_clear_new:n { no_cursor }
25 \flag_clear_new:n { no_range }
26 \group_end:
```

5.3 Overlay specification

5.3.1 In slide range definitions

`\g__beanover_prop` $\langle key \rangle$ – $\langle value \rangle$ property list to store the slide ranges. The basic keys are, assuming $\langle name \rangle$ is a slide range identifier,

$\langle name \rangle$ /A for the first index

$\langle name \rangle$ /L for the length when provided

$\langle name \rangle$ /Z for the last index when provided

$\langle name \rangle$ /C for the cursor value, when used

$\langle name \rangle$ /C0 for initial value of the cursor (when reset)

Other keys are eventually used to cache results when some attributes are defined from other slide ranges. They are characterized by a ‘//’.

$\langle name \rangle // A$ for the cached static value of the first index

$\langle name \rangle // Z$ for the cached static value of the last index

$\langle name \rangle // L$ for the cached static value of the length

$\langle name \rangle // N$ for the cached static value of the next index

27 \prop_new:N \g__beanover_prop

(End definition for \g__beanover_prop.)

```

\__beanover_gput:nn
\__beanover_gput:nV
\__beanover_item:n
\__beanover_gremove:n
\__beanover_gclear:n
\__beanover_clear:

```

__beanover_gput:nn $\{\langle key \rangle\}$ $\{\langle value \rangle\}$

__beanover_item:n $\{\langle key \rangle\}$

__beanover_gremove:n $\{\langle key \rangle\}$

__beanover_gclear:n $\{\langle key \rangle\}$

__beanover_gclear:

Convenient shortcuts to manage the storage.

28 \cs_new:Npn __beanover_gput:nn {
29 \prop_gput:Nnn \g__beanover_prop
30 }

31 \cs_new:Npn __beanover_item:n {
32 \prop_item:Nn \g__beanover_prop
33 }

34 \cs_new:Npn __beanover_gremove:n {
35 \prop_gremove:Nn \g__beanover_prop
36 }

37 \cs_new:Npn __beanover_gclear:n #1 {
38 \clist_map_inline:nn { A, L, Z, C, CO, /A, /L, /Z, /N } {
39 __beanover_gremove:n { #1 / ##1 }
40 }

41 }
42 \cs_new:Npn __beanover_gclear: {
43 \prop_gclear:N \g__beanover_prop
44 }

45 \cs_generate_variant:Nn __beanover_gput:nn { nV }

```

\__beanover_if_in_p:n ★
\__beanover_if_in:nTF ★

```

__beanover_if_in_p:n $\{\langle key \rangle\}$

__beanover_if_in:nTF $\{\langle key \rangle\}$ $\{\langle true\ code \rangle\}$ $\{\langle false\ code \rangle\}$

Convenient shortcuts to test for the existence of some key.

46 \prg_new_conditional:Npnn __beanover_if_in:n #1 { p, T, F, TF } {
47 \prop_if_in:NnTF \g__beanover_prop { #1 } {
48 \prg_return_true:
49 } {

50 \prg_return_false:
51 }
52 }

```

\__beanover_get:nNTF {<key>} {<tl variable>} {<true code>} {<false code>}

```

Convenient shortcuts to retrieve the value with branching. Execute *<true code>* when the item is found, *<false code>* otherwise. In the latter case, the content of the *<tl variable>* is undefined.

```

53 \prg_new_conditional:Npnn \__beanover_get:nN #1 #2 { T, F, TF } {
54   \prop_get:NnNTF \g__beanover_prop { #1 } #2 {
55     \prg_return_true:
56   } {
57     \prg_return_false:
58   }
59 }

```

Utility message.

```

60 \msg_new:nnn { __beanover } { :n } { #1 }

```

5.3.2 Regular expressions

`\c__beanover_name_regex` The name of a slide range consists of a list of alphanumerical characters and underscore, but with no leading digit.

```

61 \regex_const:Nn \c__beanover_name_regex {
62   [[[:alpha:]]_][[:alnum:]]_*
63 }

```

(End definition for `\c__beanover_name_regex`.)

`\c__beanover_key_regex` A key is the name of a slide range possibly followed by positive integer attributes using a dot syntax. The ‘A_key_Z’ variant matches the whole string.

```

64 \regex_const:Nn \c__beanover_key_regex {
65   \ur{c__beanover_name_regex} (?: \. \d+ )*
66 }
67 \regex_const:Nn \c__beanover_A_key_Z_regex {
68   \A \ur{c__beanover_key_regex} \Z
69 }

```

(End definition for `\c__beanover_key_regex` and `\c__beanover_A_key_Z_regex`.)

`\c__beanover_dotted_regex` A specifier is the name of a slide range possibly followed by attributes using a dot syntax. This is a poor man version to save computations.

```

70 \regex_const:Nn \c__beanover_dotted_regex {
71   \A \ur{c__beanover_name_regex} (?: \. [^.] + )* \Z
72 }

```

(End definition for `\c__beanover_dotted_regex`.)

`\c__beanover_colons_regex` For ranges defined by a colon syntax.

```

73 \regex_const:Nn \c__beanover_colons_regex { :(:+) }

```

(End definition for `\c__beanover_colons_regex`.)

`\c__beanover_A_cln_Z_regex` Used to parse slide range overlay specifications. Next are the capture groups.

(End definition for `\c__beanover_A_cln_Z_regex`.)

```

74 \regex_const:Nn \c__beanover_A_cln_Z_regex {
75   \A \s* (?:

```

- 2: $\langle first \rangle$
76 ([^\:]*) \s* \:
- 3: second optional colon
77 (\:)? \s*
- 4: $\langle length \rangle$
78 ([^\:]*)
- 5: standalone $\langle first \rangle$
79 | ([^\:] +)
80) \s* \Z
81 }

\c__beanover_int_regex A decimal integer with an eventual sign.

```

82 \regex_const:Nn \c__beanover_int_regex {
83   (? : [-+] \s* )? [0-9] +
84 }
```

(End definition for \c__beanover_int_regex.)

\c__beanover_list_regex A comma separated list between square brackets. Capture groups:

```

85 \regex_const:Nn \c__beanover_list_regex {
86   \A \[ \s*
87   ( [^\]]*? )
88   \s* \] \Z
89 }
```

(End definition for \c__beanover_list_regex.)

\c__beanover_split_regex Used to parse slide ranges overlay specifications. Next are the 7 capture groups. Group numbers are 1 based because it is used in splitting contexts where only capture groups are considered.

```

90 \regex_const:Nn \c__beanover_split_regex {
91   \s* ( ? :
```

We first with ‘+=’ instrussions¹.

- 1: $\langle name \rangle$ of a cursor
92 (\ur{c__beanover_name_regex})
- 2: optionally followed by positive integers attributes
93 ((? : \. \d+)*) \s*
94 \+= \s*

¹At the same time an instruction and an expression... synonym of exprexion

- 3: the poor man integer expression after ‘+=’. When it contains no parenthesis, it is an algebraic expression involving integers and $\langle key \rangle$ ’s. Otherwise it starts with a parenthesis and ends with the first parenthesis followed by a white space or the end of the text. This tricky definition allows quite any algebraic expression involving parenthesis. The problems arise when dealing with nested expressions.

```

95      ( (?: \ur{c__beanover_int_regex} | \ur{c__beanover_key_regex} )
96        (?: [+\\-*/] (?: \d+ | \ur{c__beanover_key_regex}) ) *
97        | \\( \S+ \\) (?: \Z | \s )
98      )

```

- 4: $\langle name \rangle$ of a slide range...

```

99  | \\+\\+ ( \ur{c__beanover_name_regex} )

```

- 5: eventually followed by positive integer attributes.

```

100  ( (?: \. \d+ ) * )

```

- 6: $\langle name \rangle$ of a slide range...

```

101  | ( \ur{c__beanover_name_regex} )

```

- 7: optionally followed by attributes. In the correct syntax nonnegative integer attributes must come first. Here they are allowed everywhere and there is below an explicit error management with a dedicated error message.

```

102  ( (?: \. [[:alnum:]]+ ) * )

```

```

103  ) \s*

```

```

104  }

```

(End definition for `\c__beanover_split_regex`.)

```

105 \regex_const:Nn \c__beanover_attr_regex {

```

- 1: $\langle integer \rangle$ attribute

```

106  ( \ur{c__beanover_int_regex} )

```

- 2: the $\langle length \rangle$ attribute

```

107  | l(e)ngth

```

- 3: the $\langle last \rangle$ attribute

```

108  | l(a)st

```

- 4: the $\langle next \rangle$ attribute

```

109  | (n)ext

```

- 5: the $\langle range \rangle$ attribute

```

110  | (r)ange

```

```

111  }

```

```

112 \regex_const:Nn \c__beanover_attrs_regex {

```

```

113  \. (?:

```

- 1: $\langle integer \rangle$ attribute

```

114  ( \ur{c__beanover_int_regex} )

```

- 2: the $\langle length \rangle$ attribute
- 115 | l(e)ngth
- 3: the $\langle last \rangle$ attribute
- 116 | l(a)st
- 4: the $\langle next \rangle$ attribute
- 117 | (n)ext
- 5: the $\langle range \rangle$ attribute
- 118 | (r)ange
- 6: other attribute
- 119 | ([^.]++)
- 120) \b
- 121 }

5.3.3 Defining named slide ranges

`_beanover_error:n`

Prints an error message when a key only item is used.

```
122 \cs_new:Npn \_beanover_error:n #1 {
123   \msg_fatal:nnn { \_beanover } { :n } { Missing-value-for-#1 }
124 }
```

`_beanover_parse:nn`

`_beanover_parse:nn { $\langle name \rangle$ } { $\langle definition \rangle$ }`

Auxiliary function called within a group. $\langle name \rangle$ is the slide range name, $\langle definition \rangle$ is the corresponding definition.

`\l_match_seq`

Local storage for the match result.

(End definition for `\l_match_seq`. This variable is documented on page ??.)

`_beanover_range:nnnn`
`_beanover_range:nVVV`

`_beanover_l:nnn { $\langle key \rangle$ } { $\langle first \rangle$ } { $\langle length \rangle$ } { $\langle last \rangle$ }`

Auxiliary function called within a group. Setup the model to define a range.

```
125 \cs_new:Npn \_beanover_range:nnnn #1 #2 #3 #4 {
126   \_beanover_gclear:n { #1 }
127   \tl_if_empty:nF { #2 }{
128     \_beanover_gput:nn { #1/A } { #2 }
129   }
130   \tl_if_empty:nF { #3 }{
131     \_beanover_gput:nn { #1/L } { #3 }
132   }
133   \tl_if_empty:nF { #4 }{
134     \_beanover_gput:nn { #1/Z } { #4 }
135   }
136 }
137 \cs_generate_variant:Nn \_beanover_range:nnnn { nVVV }
```

`_beanover_l:nnn`

`_beanover_l:nnn {<name>} {<first>} {<length>}`

Auxiliary function called within a group. The *<first>* defaults to 1 and the *<length>* may be empty. Set the keys `{<name>}.1` and eventually `{<name>}.1.`

```
138 \cs_new:Npn \_beanover_l:nnn #1 #2 #3 {
139   \_beanover_gclear:n { #1 }
140   \tl_if_empty:nF { #2 } {
141     \_beanover_gput:nn { #1/A } { #2 }
142   }
143   \tl_if_empty:nF { #3 } {
144     \_beanover_gput:nn { #1/L } { #3 }
145   }
146 }
```

`_beanover_n:nnn`

`_beanover_n:nnn {<name>} {<first>} {<last>}`

Auxiliary function called within a group. *<first>* and *<last>* are optional.

```
147 \cs_new:Npn \_beanover_n:nnn #1 #2 #3 {
148   \_beanover_gclear:n { #1 }
149   \tl_if_empty:nF { #2 } {
150     \_beanover_gput:nn { #1/A } { #2 }
151   }
152   \tl_if_empty:nF { #3 } {
153     \_beanover_gput:nn { #1/Z } { #3 }
154   }
155 }

156 \cs_generate_variant:Nn \tl_if_empty:nTF { xTF }
157 \cs_new:Npn \_beanover_parse:nn #1 #2 {
158   \regex_match:NnTF \c__beanover_A_key_Z_regex { #1 } {
```

We got a valid key.

```
159   \regex_extract_once:NnNTF \c__beanover_list_regex { #2 } \l_match_seq {
```

This is a list.

```
160   \exp_args:NNx
161   \seq_set_from_clist:Nn \l_match_seq {
162     \seq_item:Nn \l_match_seq { 2 }
163   }
164   \seq_map_indexed_inline:Nn \l_match_seq {
165     \group_begin:
166     \_beanover_parse:nn { #1.##1 } { ##2 }
167     \group_end:
168   }
169   } {
```

This is a single range.

```
170   \tl_clear:N \l_a_tl
171   \tl_clear:N \l_b_tl
172   \tl_clear:N \l_c_tl
173   \regex_split:nnN { :(:*) } { #2 } \l_split_seq
174   \seq_pop_left:NNT \l_split_seq \l_a_tl {
175     \seq_pop_left:NNT \l_split_seq \l_b_tl {
176       \tl_if_empty:NNTF \l_b_tl {
177         \seq_pop_left:NN \l_split_seq \l_b_tl
```

```

178         \seq_pop_left:NNT \l_split_seq \l_c_tl {
179             \tl_if_empty:NTF \l_c_tl {
180 \msg_error:nnn { __beanover } { :n } { Invalid~range~expression(1):~#2 }
181             } {
182                 \int_compare:nNnT { \tl_count:N \l_c_tl } > { 1 } {
183 \msg_error:nnn { __beanover } { :n } { Invalid~range~expression(2):~#2 }
184                 }
185                 \seq_pop_left:NN \l_split_seq \l_c_tl
186                 \seq_if_empty:NF \l_split_seq {
187 \msg_error:nnn { __beanover } { :n } { Invalid~range~expression(3):~#2 }
188                 }
189             }
190         } {
191             \int_compare:nNnT { \tl_count:N \l_b_tl } > { 1 } {
192 \msg_error:nnn { __beanover } { :n } { Invalid~range~expression(4):~#2 }
193             }
194             \seq_pop_left:NN \l_split_seq \l_c_tl
195             \seq_pop_left:NNTF \l_split_seq \l_b_tl {
196                 \tl_if_empty:NTF \l_b_tl {
197                     \seq_pop_left:NN \l_split_seq \l_b_tl
198                     \seq_if_empty:NF \l_split_seq {
199 \msg_error:nnn { __beanover } { :n } { Invalid~range~expression(5):~#2 }
200                     }
201                 } {
202 \msg_error:nnn { __beanover } { :n } { Invalid~range~expression(6):~#2 }
203                 }
204             } {
205                 \tl_clear:N \l_b_tl
206             }
207         }
208     }
209 }
210 }
211 \__beanover_range:nVVV { #1 } \l_a_tl \l_b_tl \l_c_tl
212 }
213 } {
214 \msg_error:nnn { __beanover } { :n } { Invalid~key:~#1 }
215 }
216 }

```

\Beanover \Beanover {*<key--value list>*}

The keys are the slide range specifiers. We do not accept key only items, they are managed by __beanover_error:n. *<key-value>* items are parsed by __beanover_parse:nn. A group is open.

```

217 \NewDocumentCommand \Beanover { m } {
218     \group_begin:
219     \keyval_parse:NNn \__beanover_error:n \__beanover_parse:nn { #1 }
220     \group_end:
221     \ignorespaces
222 }

```

5.3.4 Scanning named overlay specifications

Patch some beamer command to support ?(...) instructions in overlay specifications.

<code>\beamer@masterdecode</code>	<code>\beamer@masterdecode {<i><overlay specification></i>}</code>
-----------------------------------	--

Preprocess *<overlay specification>* before beamer uses it.

<code>\l_ans_tl</code>	Storage for the translated overlay specification, where ?(...) instructions are replaced by their static counterparts.
------------------------	--

(End definition for \l_ans_tl. This variable is documented on page ??.)

Save the original macro `\beamer@masterdecode` and then override it to properly preprocess the argument.

```

223 \cs_set_eq:NN \__beanover_beamer@masterdecode \beamer@masterdecode
224 \cs_set:Npn \beamer@masterdecode #1 {
225   \group_begin:
226   \tl_clear:N \l_ans_tl
227   \__beanover_scan:NNn \__beanover_eval:Nn \l_ans_tl { #1 }
228   \exp_args:NNV
229   \group_end:
230   \__beanover_beamer@masterdecode \l_ans_tl
231 }
```

<u>_beanover_scan:NNn</u>	<p>_beanover_scan:NNn $\langle eval \rangle$ $\langle tl\ variable \rangle$ $\{ \langle named\ overlay\ expression \rangle \}$</p> <p>Scan the $\langle named\ overlay\ expression \rangle$ argument and feed the $\langle tl\ variable \rangle$ replacing $?(...)$ instructions by their static counterpart with help from the $\langle eval \rangle$ function, which is _beanover_eval:Nn. A group is created to use local variables:</p> <p>\l_ans_tl: is the token list that will be appended to $\langle tl\ variable \rangle$ on return.</p>
\l_depth_int	<p>Store the depth level in parenthesis grouping used when finding the proper closing parenthesis balancing the opening parenthesis that follows immediately a question mark in a $?(...)$ instruction.</p> <p>(End definition for \l_depth_int. This variable is documented on page ??.)</p>
\l_query_tl	<p>Storage for the overlay query expression to be evaluated.</p> <p>(End definition for \l_query_tl. This variable is documented on page ??.)</p>
\l_token_seq	<p>The $\langle overlay\ expression \rangle$ is split into the sequence of its tokens.</p> <p>(End definition for \l_token_seq. This variable is documented on page ??.)</p>
\l__beanover_ask_bool	<p>Whether a loop may continue. Controls the continuation of the main loop that scans the tokens of the $\langle named\ overlay\ expression \rangle$ looking for a question mark.</p> <p>232 \bool_new:N \l__beanover_ask_bool</p> <p>(End definition for \l__beanover_ask_bool.)</p>
\l__beanover_query_bool	<p>Whether a loop may continue. Controls the continuation of the secondary loop that scans the tokens of the $\langle overlay\ expression \rangle$ looking for an opening parenthesis follow the question mark. It then controls the loop looking for the balanced closing parenthesis.</p> <p>233 \bool_new:N \l__beanover_query_bool</p> <p>(End definition for \l__beanover_query_bool.)</p>
\l_token_tl	<p>Storage for just one token.</p> <p>(End definition for \l_token_tl. This variable is documented on page ??.)</p> <p>234 \cs_new:Npn _beanover_scan:NNn #1 #2 #3 {</p> <p>235 \group_begin:</p> <p>236 \tl_clear:N \l_ans_tl</p> <p>237 \int_zero:N \l_depth_int</p> <p>238 \seq_clear:N \l_token_seq</p> <p>Explode the $\langle named\ overlay\ expression \rangle$ into a list of tokens:</p> <p>239 \regex_split:nnN {} { #3 } \l_token_seq</p> <p>Run the top level loop to scan for a ‘?’:</p> <p>240 \bool_set_true:N \l__beanover_ask_bool</p> <p>241 \bool_while_do:Nn \l__beanover_ask_bool {</p> <p>242 \seq_pop_left:NN \l_token_seq \l_token_tl</p> <p>243 \quark_if_no_value:NTF \l_token_tl {</p> <p>We reached the end of the sequence (and the token list), we end the loop here.</p> <p>244 \bool_set_false:N \l__beanover_ask_bool</p> <p>245 } {</p>

\l_token_tl contains a ‘normal’ token.

```
246      \tl_if_eq:NnTF \l_token_tl { ? } {
```

We found a ‘?’, we first gobble tokens until the next ‘(’, whatever they may be. In general, no tokens should be silently ignored.

```
247      \bool_set_true:N \l__beanover_query_bool
```

```
248      \bool_while_do:Nn \l__beanover_query_bool {
```

Get next token.

```
249      \seq_pop_left:NN \l_token_seq \l_token_tl
```

```
250      \quark_if_no_value:NnTF \l_token_tl {
```

No opening parenthesis found, raise.

```
251      \msg_fatal:nxx { __beanover } { :n } {Missing~'('%---)
```

```
252      ~after~a~?:~#3}
```

```
253      } {
```

```
254      \tl_if_eq:NnT \l_token_tl { ( %)
```

```
255      } {
```

We found the ‘(’ after the ‘?’. Increment the parenthesis depth to 1 (on first passage).

```
256      \int_incr:N \l_depth_int
```

Record the forthcoming content in the \l_query_tl variable, up to the next balancing ‘)’.

```
257      \tl_clear:N \l_query_tl
```

```
258      \bool_while_do:Nn \l__beanover_query_bool {
```

Get next token.

```
259      \seq_pop_left:NN \l_token_seq \l_token_tl
```

```
260      \quark_if_no_value:NnTF \l_token_tl {
```

We reached the end of the sequence and the token list with no closing ‘)’. We raise and end both bool while loops. As recovery we feed \l_query_tl with the missing ‘)’. \l_depth_int is 0 whenever \l@@_query_bool is false.

```
261      \msg_error:nxx { __beanover } { :n } {Missing~%((---
262      ~)'':~#3 }
```

```
263      \int_do_while:nNnn \l_depth_int > 1 {
```

```
264      \int_decr:N \l_depth_int
```

```
265      \tl_put_right:Nn \l_query_tl {%(---
```

```
266      ~)}
267      }
```

```
268      \int_zero:N \l_depth_int
```

```
269      \bool_set_false:N \l__beanover_query_bool
```

```
270      \bool_set_false:N \l__beanover_ask_bool
```

```
271      } {
```

```
272      \tl_if_eq:NnTF \l_token_tl { ( %---)
```

```
273      } {
```

We found a ‘(’, increment the depth and append the token to \l_query_tl.

```
274      \int_incr:N \l_depth_int
```

```
275      \tl_put_right:NV \l_query_tl \l_token_tl
```

```
276      } {
```

This is not a ‘(’.

```
277      \tl_if_eq:NnTF \l_token_tl { %(
```

```
278      ~)
279      }
```

We found a ')', decrement the depth.

```
280             \int_decr:N \l_depth_int
281             \int_compare:nNnTF \l_depth_int = 0 {
```

The depth level has reached 0: we found our balancing parenthesis of the ?(...) instruction. We can append the evaluated slide ranges token list to \l_ans_tl and stop the inner loop.

```
282     \exp_args:NNV #1 \l_ans_tl \l_query_tl
283     \bool_set_false:N \l__beanover_query_bool
284     } {
```

The depth has not yet reached level 0. We append the ')' to \l_query_tl because it is not the end of sequence marker.

```
285             \tl_put_right:NV \l_query_tl \l_token_tl
286             }
```

Above ends the code for a positive depth.

```
287     } {
```

The scanned token is not a '(' nor a ')', we append it as is to \l_query_tl.

```
288             \tl_put_right:NV \l_query_tl \l_token_tl
289             }
290         }
291     }
```

Above ends the code for Not a '('

```
292     }
293 }
```

Above ends the code for: Found the '(' after the '?'

```
294 }
```

Above ends the code for not a no value quark.

```
295 }
```

Above ends the code for the bool while loop to find the '(' after the '?'.

If we reached the end of the token list, then end both the current loop and its containing loop.

```
296     \quark_if_no_value:NT \l_token_tl {
297         \bool_set_false:N \l__beanover_query_bool
298         \bool_set_false:N \l__beanover_ask_bool
299     }
300 }
```

This is not a '?', append the token to right of \l_ans_tl and continue.

```
301     \tl_put_right:NV \l_ans_tl \l_token_tl
302 }
```

Above ends the code for the bool while loop to find a '(' after the '?'

```
303 }
304 }
```

Above ends the outer bool while loop to find '?' characters. We can append our result to $\langle tl \text{ variable} \rangle$

```
305     \exp_args:NNNV
306     \group_end:
307     \tl_put_right:Nn #2 \l_ans_tl
308 }
```


Each new frame has its own set of slide ranges, we clear the property list on entering a new frame environment.

```

309 \AddToHook
310 { env/beamer@framepauses/before }
311 { \prop_gc clear:N \g__beano ver_prop }

```

5.3.5 Evaluation bricks

```

\__beano ver_if_first_p:nN * \__beano ver_if_first:nTF {<name>} {<tl variable>} {<true code>} {<false
\__beano ver_if_first:nTF * code>}

```

Append the first of the $\langle name \rangle$ slide range to the $\langle tl variable \rangle$. Cache the result. Execute $\langle true code \rangle$ when there is a $\langle first \rangle$, $\langle false code \rangle$ otherwise.

```

312 \prg_new_conditional:Npnn \__beano ver_if_first:nN #1 #2 { p, T, F, TF } {
313   \__beano ver_if_in:nTF { #1//A } {
314     \tl_put_right:Nx #2 { \__beano ver_item:n { #1//A } }
315     \prg_return_true:
316   } {
317     \group_begin:
318     \tl_clear:N \l_ ans_tl
319     \__beano ver_if_in:nTF { #1/A } {
320       \__beano ver_eval:Nx \l_ ans_tl {
321         \__beano ver_item:n { #1/A }
322       }
323     } {
324       \bool_if:nTF {
325         \__beano ver_if_in_p:n { #1/L } && \__beano ver_if_in_p:n { #1/Z }
326       } {
327         \__beano ver_eval:Nx \l_ ans_tl {
328           \__beano ver_item:n { #1/Z } - ( \__beano ver_item:n { #1/L } - 1 )
329         }
330       } {
331         \__beano ver_if_in:nT { #1/C } {
332           \flag_raise:n { no_cursor }
333           \__beano ver_eval:Nx \l_ ans_tl {
334             \__beano ver_item:n { #1/C }
335           }
336         }
337       }
338     }
339     \tl_if_empty:NTF \l_ ans_tl {
340       \group_end:
341       \prg_return_false:
342     } {
343       \__beano ver_gput:nV { #1//A } \l_ ans_tl
344       \exp_args:NNNV
345       \group_end:
346       \tl_put_right:Nn #2 \l_ ans_tl
347       \prg_return_true:
348     }
349   }
350 }

```

```

\__beanover_first:nN \__beanover_first:nN <tl variable> {<name>}
\__beanover_first:VN Append the first of the <name> slide range to the <tl variable>. Cache the result.

```

```

351 \cs_new:Npn \__beanover_first:nN #1 #2 {
352   \__beanover_if_first:nNF { #1 } #2 {
353     \msg_error:nnn { __beanover } { :n } { Range-with-no-first:~#1 }
354   }
355 }
356 \cs_generate_variant:Nn \__beanover_first:nN { VN }

```

```

\__beanover_if_length_p:nN * \__beanover_length_p:nN {<name>} <tl variable>
\__beanover_if_length:nNTF * \__beanover_if_length:nNTF {<name>} <tl variable> {<true code>} {<false
code>}

```

Append the length of the <name> slide range to <tl variable> Execute <true code> when there is a <length>, <false code> otherwise.

```

357 \prg_new_conditional:Npnn \__beanover_if_length:nN #1 #2 { p, T, F, TF } {
358   \__beanover_if_in:nTF { #1//L } {
359     \tl_put_right:Nx #2 { \__beanover_item:n { #1//L } }
360     \prg_return_true:
361   } {
362     \group_begin:
363     \tl_clear:N \l_ans_tl
364     \__beanover_if_in:nTF { #1//L } {
365       \__beanover_eval:Nx \l_ans_tl {
366         \__beanover_item:n { #1//L }
367       }
368     } {
369       \bool_if:nT {
370         \__beanover_if_in_p:n { #1/A } && \__beanover_if_in_p:n { #1/Z }
371       } {
372         \__beanover_eval:Nx \l_ans_tl {
373           \__beanover_item:n { #1/Z } - \__beanover_item:n { #1/A } + 1
374         }
375       }
376     }
377     \tl_if_empty:NTF \l_ans_tl {
378       \group_end:
379       \prg_return_false:
380     } {
381       \__beanover_gput:nV { #1//L } \l_ans_tl
382       \exp_args:NNNV
383       \group_end:
384       \tl_put_right:Nn #2 \l_ans_tl
385       \prg_return_true:
386     }
387   }
388 }

```

```

\__beanover_length:nN \__beanover_length:nN {<name>} <tl variable>
\__beanover_length:VN Append the length of the <name> slide range to <tl variable>

```

```

389 \cs_new:Npn \__beanover_length:nN #1 #2 {
390   \__beanover_if_length:nNF { #1 } #2 {
391     \msg_error:nnn { __beanover } { :n } { Range-with-no-length:~#1 }
392   }
393 }
394 \cs_generate_variant:Nn \__beanover_length:nN { VN }

```

$\backslash_beanover_if_last_p:nN$ ★ $\backslash_beanover_if_last:nNTF$ ★	$\backslash_beanover_if_last_p:nN \{ \langle name \rangle \} \langle tl \ variable \rangle$ $\backslash_beanover_if_last:nNTF \{ \langle name \rangle \} \langle tl \ variable \rangle \{ \langle true \ code \rangle \} \{ \langle false \ code \rangle \}$
---	--

```

395 \prg_new_conditional:Npnn \__beanover_if_last:nN #1 #2 { p, T, F, TF } {
396   \__beanover_if_in:nTF { #1//Z } {
397     \tl_put_right:Nx #2 { \__beanover_item:n { #1//Z } }
398     \prg_return_true:
399   } {
400     \group_begin:
401     \tl_clear:N \l_ans_tl
402     \__beanover_if_in:nTF { #1/Z } {
403       \__beanover_eval:Nx \l_ans_tl {
404         \__beanover_item:n { #1/Z }
405       }
406     } {
407       \__beanover_get:nNT { #1/A } \l_a_tl {
408         \__beanover_get:nNT { #1/L } \l_b_tl {
409           \__beanover_eval:Nx \l_ans_tl {
410             \l_a_tl + \l_b_tl - 1
411           }
412         }
413       }
414     }
415     \tl_if_empty:NTF \l_ans_tl {
416       \group_end:
417       \prg_return_false:
418     } {
419       \__beanover_gput:nV { #1//Z } \l_ans_tl
420       \exp_args:NNNV
421       \group_end:
422       \tl_put_right:Nn #2 \l_ans_tl
423       \prg_return_true:
424     }
425   }
426 }

```

$\backslash_beanover_last:nN$ $\backslash_beanover_last:VN$	$\backslash_beanover_last:nN \{ \langle name \rangle \} \langle tl \ variable \rangle$ Append the last index of the $\langle name \rangle$ slide range to $\langle tl \ variable \rangle$
--	--

```

427 \cs_new:Npn \__beanover_last:nN #1 #2 {
428   \__beanover_if_last:nNF { #1 } #2 {
429     \msg_error:nnn { __beanover } { :n } { Range-with-no-last:~#1 }
430   }
431 }
432 \cs_generate_variant:Nn \__beanover_last:nN { VN }

```

<code>__beanover_if_next_p:nN *</code> <code>__beanover_if_next:nNTF *</code>	<code>__beanover_if_next_p:nN {<name>} <tl variable></code> <code>__beanover_if_next:nNTF {<name>} <tl variable> {<true code>} {<false code>}</code>
--	---

Append the index after the $\langle name \rangle$ slide range to the $\langle tl variable \rangle$. Execute $\langle true code \rangle$ when there is a $\langle next \rangle$ index, $\langle false code \rangle$ otherwise.

```

433 \prg_new_conditional:Npnn \__beanover_if_next:nN #1 #2 { p, T, F, TF } {
434   \__beanover_if_in:nTF { #1//N } {
435     \tl_put_right:Nx #2 { \__beanover_item:n { #1//N } }
436     \prg_return_true:
437   } {
438     \group_begin:
439     \__beanover_get:nNTF { #1/Z } \l_ans_tl {
440       \tl_put_right:Nn \l_ans_tl { +1 }
441     } {
442       \__beanover_get:nNT { #1/A } \l_a_tl {
443         \__beanover_get:nNT { #1/L } \l_b_tl {
444           \__beanover_eval:Nx \l_ans_tl {
445             \l_a_tl + \l_b_tl
446           }
447         }
448       }
449     }
450     \tl_if_empty:NTF \l_ans_tl {
451       \group_end:
452       \prg_return_false:
453     } {
454       \__beanover_gput:nV { #1//N } \l_ans_tl
455       \exp_args:NNNV
456       \group_end:
457       \tl_put_right:Nn #2 \l_ans_tl
458       \prg_return_true:
459     }
460   }
461 }

```

<code>__beanover_next:nN</code> <code>__beanover_next:VN</code>	<code>__beanover_next:nN {<name>} <tl variable></code>
--	---

Append the index after the $\langle name \rangle$ slide range to the $\langle tl variable \rangle$.

```

462 \cs_new:Npn \__beanover_next:nN #1 #2 {
463   \__beanover_if_next:nNF { #1 } #2 {
464     \msg_error:nnn { __beanover } { :n } { Range-with-no-next:~#1 }
465   }
466 }
467 \cs_generate_variant:Nn \__beanover_next:nN { VN }

```

<code>__beanover_free_cursor:nN</code> <code>__beanover_free_cursor:VN</code>	<code>__beanover_free_cursor:Nn {<name>} <tl variable></code>
--	--

Append the value of the cursor associated to the $\{ \langle name \rangle \}$ slide range to the right of $\langle tl variable \rangle$. There is no branching variant because, we always return some value, ‘1’ by default.

```

468 \cs_new:Npn \__beanover_free_cursor:nN #1 #2 {
469   \group_begin:
470   \tl_clear:N \l_ans_tl

```

```

471 \__beanovert_get:nNF { #1/C } \l_ans_tl {
472 \__beanovert_if_first:nNF { #1 } \l_ans_tl {
473 \__beanovert_if_last:nNF { #1 } \l_ans_tl {
474 \tl_set:Nn \l_ans_tl { 1 }
475 }
476 }
477 }
478 \__beanovert_gput:nV { #1/C } \l_ans_tl
479 \exp_args:NNNV
480 \group_end:
481 \tl_put_right:Nn #2 \l_ans_tl
482 }
483 \cs_generate_variant:Nn \__beanovert_free_cursor:nN { VN }

```

```

\__beanovert_cursor:nN
\__beanovert_cursor:VN

```

```
\__beanovert_cursor:nN {<name>} <tl variable>
```

Append the value of the cursor associated to the {<name>} slide range to the right of <tl variable>. The value always lays in between the range, whenever possible.

```

484 \cs_new:Npn \__beanovert_cursor:nN #1 #2 {
485 \group_begin:
486 \__beanovert_free_cursor:nN { #1 } \l_ans_tl

```

If there is a <first>, use it to bound the result from below.

```

487 \tl_clear:N \l_a_tl
488 \__beanovert_if_first:nNT { #1 } \l_a_tl {
489 \fp_compare:nNnT { \l_ans_tl } < { \l_a_tl } {
490 \tl_set:NV \l_ans_tl \l_a_tl
491 }
492 }

```

If there is a <last>, use it to bound the result from above.

```

493 \tl_clear:N \l_a_tl
494 \__beanovert_if_last:nNT { #1 } \l_a_tl {
495 \fp_compare:nNnT { \l_ans_tl } > { \l_a_tl } {
496 \tl_set:NV \l_ans_tl \l_a_tl
497 }
498 }
499 \exp_args:NNNV
500 \group_end:
501 \tl_set:Nn #2 \l_ans_tl
502 }
503 \cs_generate_variant:Nn \__beanovert_cursor:nN { VN }

```

```

\__beanovert_incr:nn
\__beanovert_incr:nnN
\__beanovert_incr:VVN

```

```

\__beanovert_incr:nn {<name>} {<offset>}
\__beanovert_incr:nnN {<name>} {<offset>} <tl variable>

```

Increment the cursor position accordingly. When requested, put the result in the <tl variable>. The result will lay within the declared range.

```

504 \cs_new:Npn \__beanovert_incr:nn #1 #2 {
505 \group_begin:
506 \tl_clear:N \l_a_tl
507 \__beanovert_free_cursor:nN { #1 } \l_a_tl

```

```

508 \tl_clear:N \l_ans_tl
509 \__beanover_eval:Nx \l_ans_tl { \l_a_tl + ( #2 ) }
510 \__beanover_gput:nV { #1/C } \l_ans_tl
511 \group_end:
512 }
513 \cs_new:Npn \__beanover_incr:nnN #1 #2 #3 {
514   \__beanover_incr:nn { #1 } { #2 }
515   \__beanover_cursor:nN { #1 } #3
516 }
517 \cs_generate_variant:Nn \__beanover_incr:nnN { VVN }

```

5.3.6 Evaluation

`__beanover_append:nN`
`__beanover_append:VN`

`__beanover_append:nN {<integer expression>} <tl variable>`

Evaluates the *<integer expression>*, replacing all the named specifications by their counterpart then put the result to the right of the *<tl variable>*. Executed within a group. Local variables: `\l_ans_tl` for the content of *<tl variable>*

`\l_split_seq` The sequence of queries and non queries.

(End definition for `\l_split_seq`. This variable is documented on page ??.)

`\l_split_int` Is the index of the non queries, before all the caught groups.

(End definition for `\l_split_int`. This variable is documented on page ??.)

`\l_name_tl` Storage for `\l_split_seq` items that represent names.

(End definition for `\l_name_tl`. This variable is documented on page ??.)

`\l__beanover_static_tl` Storage for the static values of named slide ranges.

(End definition for `\l__beanover_static_tl`.)

`\l_group_tl` Storage for capture groups.

(End definition for `\l_group_tl`. This variable is documented on page ??.)

```

518 \cs_new:Npn \__beanover_append:nN #1 #2 {
519   \group_begin:

```

Local variables:

```

520 \tl_clear:N \l_ans_tl
521 \int_zero:N \l_split_int
522 \seq_clear:N \l_split_seq
523 \tl_clear:N \l_name_tl
524 \tl_clear:N \l_group_tl
525 \tl_clear:N \l_a_tl

```

Implementation:

```

526 \regex_split:NnN \c__beanover_split_regex { #1 } \l_split_seq
527 \int_set:Nn \l_split_int { 1 }
528 \tl_set:Nx \l_ans_tl { \seq_item:Nn \l_split_seq { \l_split_int } }

```

```
\switch:nTF {<capture group number>} {<black code>} {<white code>}
```

Helper function to locally set the `\l_group_tl` variable to the captured group *<capture group number>* and branch.

```
529 \cs_set:Npn \switch:nTF ##1 ##2 ##3 ##4 {
530   \tl_set:Nx ##2 {
531     \seq_item:Nn \l_split_seq { \l_split_int + ##1 }
532   }
533   \tl_if_empty:NTF ##2 { ##4 } { ##3 }
534 }
```

Main loop.

```
535 \int_while_do:nNnn { \l_split_int } < { \seq_count:N \l_split_seq } {
536   \switch:nNTF 1 \l_name_tl {
537     \switch:nNTF 2 \l_a_tl {
```

Case *<name>*.*<integer>*.

```
538 \group_begin:
539 \tl_clear:N \l_ans_tl
540 \exp_args:NV \__beanover_first:nN \l_name_tl \l_ans_tl
541 \tl_put_right:Nn \l_ans_tl { + ( \l_group_tl ) - 1 }
542 \exp_args:NNNx
543 \group_end:
544 \tl_put_right:Nn \l_ans_tl {
545   \fp_to_int:n \l_ans_tl
546 }
547 } {
548   \switch:nNTF 3 \l_a_tl {
```

Case *<name>*.length.

```
549   \__beanover_length:NV \l_ans_tl \l_name_tl
550 } {
551   \switch:nNTF 4 \l_a_tl {
```

Case *<name>*.range. **conceptual problem with ‘::’**

```
552 \flag_if_raised:nT { no_range } {
553   \msg_fatal:nnn { __beanover } { :n } {
554     No~\l_name_tl.range available:~#1
555   }
556 }
557 \__beanover_first:NV \l_ans_tl \l_name_tl
558 \tl_put_right:Nn \l_ans_tl { :: }
559 \__beanover_last:NV \l_ans_tl \l_name_tl
560 } {
561   \switch:nNTF 5 \l_a_tl {
```

Case *<name>*.last.

```
562 \__beanover_last:NV \l_ans_tl \l_name_tl
563 } {
564   \switch:nNTF 6 \l_a_tl {
```

Case *<name>*.next.

```
565 \__beanover_next:NV \l_ans_tl \l_name_tl
566 } {
567   \switch:nNTF 7 \l_group_tl {
```

```

Case <name>.reset.
568   \flag_if_raised:nT { no_cursor } {
569     \msg_fatal:nnn { __beanover } { :n } {
570       No~\l_name_tl~cursor~available~inside~\cs{Beanover}:~#1
571     }
572   }
573   \__beanover_reset:nV { 0 } \l_name_tl
574     { {
575       \switch:nNTF 8 \l_group_tl {
Case <name>.UNKNOWN.
576   \msg_fatal:nnn { __beanover } { :n } { Unknown~attribute~\l_group_tl:~#1 }
577     } { }
578   }
579 }
580 }
581
582   }
583 }
584 }
585 } {
586   \switch:nNTF { 12 } \l_name_tl {
587     \flag_if_raised:nT { no_cursor } {
588       \msg_fatal:nnn { __beanover } { :n } {
589 No~\l_name_tl~cursor~available~inside~\cs{Beanover}:~#1
590     }
591   }
592   \switch:nNTF { 11 } \l_ans_tl {
Case ++<name>.
593     \exp_args:NV
594     \__beanover_incr:nnN \l_name_tl 1 \l_ans_tl
595   } {
Case <name>.
596     \__beanover_cursor:VN \l_name_tl \l_ans_tl
597   }
598   } {
599 }
600 }
601 }
602 \exp_args:NNNx
603 \group_end:
604 \tl_put_right:Nn #2 { \fp_to_int:n { \l_ans_tl } }
605 }
606 \cs_generate_variant:Nn \__beanover_append:nN { VN }

```

`_beanover_eval_query:nN`

`_beanover_eval_query:Nn {<overlay query>} {<seq variable>}`

Evaluates the single *<overlay query>*, which is expected to contain no comma. Replaces all the named overlay specifications by their static counterparts, make the computation then append the result to the right of the *<seq variable>*. Ranges are supported with the colon syntax. This is executed within a local group. Below are local variables and constants.

`\l_a_tl` Storage for the first of a range.

(End definition for `\l_a_tl`. This variable is documented on page ??.)

`\l_b_tl` Storage for the end of a range, or its length.

(End definition for `\l_b_tl`. This variable is documented on page ??.)

```
607 \cs_new:Npn \_beanover_eval_query:nN #1 #2 {
608   \regex_extract_once:NnNTF \c__beanover_A_cln_Z_regex {
609     #1
610   } \l_match_seq {
611     \tl_clear:N \l_ans_tl
612     \flag_clear:n { no_cursor }
613     \flag_raise:n { no_range }
```

`\switch:nTF`

`\switch:nTF {<capture group number>} {<black code>} {<white code>}`

Helper function to locally set the `\l_group_tl` variable to the captured group *<capture group number>* and branch.

```
614   \cs_set:Npn \switch:nTF ##1 ##2 ##3 ##4 {
615     \tl_set:Nx ##2 {
616       \seq_item:Nn \l_split_seq { ##1 }
617     }
618     \tl_if_empty:NTF ##2 { ##4 } { ##3 }
619   }
620   \switch:nTF 5 \l_a_tl {
```

☛ Single expression

```
621     \flag_clear:n { no_range }
622     \_beanover_append:NV \l_ans_tl \l_a_tl
623     \seq_put_right:NV #1 \l_ans_tl
624   } {
625     \switch:nTF 2 \l_a_tl {
626       \switch:nTF 4 \l_b_tl {
627         \switch:nTF 3 \l_a_tl {
```

☛ *<first>::<last>* range

```
628       \_beanover_append:NV \l_ans_tl \l_a_tl
629       \tl_put_right:Nn \l_ans_tl { - }
630       \_beanover_append:NV \l_ans_tl \l_b_tl
631       \seq_put_right:NV #1 \l_ans_tl
632     } {
```

☛ *<first>:<length>* range

```
633       \_beanover_append:NV \l_ans_tl \l_a_tl
634       \tl_put_right:Nx \l_ans_tl { - }
635       \tl_put_right:Nx \l_a_tl { - ( \l_b_tl ) + 1 }
```

```

636         \__beanover_append:NV \l_ans_tl \l_b_tl
637         \seq_put_right:NV #1 \l_ans_tl
638     }
639 } {
640 \langle first \rangle: an \langle first \rangle:: range
641     \__beanover_append:NV \l_ans_tl \l_a_tl
642     \tl_put_right:Nn \l_ans_tl { - }
643     \seq_put_right:NV #1 \l_ans_tl
644 } {
645     \switch:nNTF 4 \l_b_tl {
646         \switch:nNTF 3 \l_a_tl {
647             \tl_put_right:Nn \l_ans_tl { - }
648             \__beanover_append:NV \l_ans_tl \l_a_tl
649             \seq_put_right:NV #1 \l_ans_tl
650         } {
651             \msg_error:nnx { __beanover } { :n } { Syntax-error(Missing-first):~#1 }
652         }
653     } {
654         \tl_put_right:Nn \l_ans_tl { - }
655     }
656 } {
657 } {
658 } {
Error
659     \msg_error:nnn { __beanover } { :n } { Syntax-error:~#1 }
660 }
661 }

```

`__beanover_eval:Nn` `__beanover_eval:Nn <tl variable> {<overlay queries>}`

Evaluates the *<overlay queries>*, replacing all the named overlay specifications and integer expressions by their static counterparts, then append the result to the right of the *<tl variable>*. This is executed within a local group. Below are local variables and constants used throughout the body of this function.

`\l_query_seq` Storage for a sequence of *<query>*'s obtained by splitting a comma separated list.

(End definition for `\l_query_seq`. This variable is documented on page ??.)

`\l_ans_seq` Storage of the evaluated result.

(End definition for `\l_ans_seq`. This variable is documented on page ??.)

`\c__beanover_comma_regex` Used to parse slide range overlay specifications.

```
662 \regex_const:Nn \c__beanover_comma_regex { \s* , \s* }
```

(End definition for `\c__beanover_comma_regex`.)

No other variable is used.

```
663 \cs_new:Npn \__beanover_eval:Nn #1 #2 {
```

```
664     \group_begin:
```

Local variables declaration

```

665 \tl_clear:N \l_a_tl
666 \tl_clear:N \l_b_tl
667 \tl_clear:N \l_ans_tl
668 \seq_clear:N \l_ans_seq
669 \seq_clear:N \l_query_seq

```

In this main evaluation step, we evaluate the integer expression and put the result in a variable which content will be copied after the group is closed. We authorize comma separated expressions and $\langle first \rangle :: \langle last \rangle$ range expressions as well. We first split the expression around commas, into \l_query_seq .

```

670 \__beanover_append:Nn \l_ans_tl { #2 }
671 \exp_args:NNV
672 \regex_split:NnN \c__beanover_comma_regex \l_ans_tl \l_query_seq

```

Then each component is evaluated and the result is stored in \l_seq that we must clear before use.

```

673 \seq_map_tokens:Nn \l_query_seq {
674   \__beanover_eval_query:Nn \l_ans_seq
675 }

```

We have managed all the comma separated components, we collect them back and append them to $\langle tl variable \rangle$.

```

676 \exp_args:NNNx
677 \group_end:
678 \tl_put_right:Nn #1 { \seq_use:Nn \l_ans_seq , }
679 }
680 \cs_generate_variant:Nn \__beanover_eval:Nn { NV, Nx }

```

\backslash BeanoverEval \backslash BeanoverEval [$\langle tl variable \rangle$] [$\langle overlay queries \rangle$]

$\langle overlay queries \rangle$ is the argument of $?(\dots)$ instructions. This is a comma separated list of single $\langle overlay query \rangle$'s.

This function evaluates the $\langle overlay queries \rangle$ and store the result in the $\langle tl variable \rangle$ when provided or leave the result in the input stream. Forwards to $\backslash_beanover_eval:Nn$ within a group. \l_ans_tl is used to store the result.

```

681 \NewExpandableDocumentCommand \BeanoverEval { s o m } {
682   \group_begin:
683   \tl_clear:N \l_ans_tl
684   \IfBooleanTF { #1 } {
685     \flag_raise:n { no_cursor }
686   } {
687     \flag_clear:n { no_cursor }
688   }
689   \__beanover_eval:Nn \l_ans_tl { #3 }
690   \IfValueTF { #2 } {
691     \exp_args:NNNV
692     \group_end:
693     \tl_set:Nn #2 \l_ans_tl
694   } {
695     \exp_args:NV
696     \group_end: \l_ans_tl
697   }
698 }

```

5.3.7 Reseting slide ranges

\BeanoverReset \BeanoverReset [*⟨first value⟩*] {*⟨Slide range name⟩*}

```

699 \NewDocumentCommand \BeanoverReset { 0{1} m } {
700   \__beanover_reset:nn { #1 } { #2 }
701   \ignorespaces
702 }

```

Forwards to __beanover_reset:nn.

__beanover_reset:nn __beanover_reset:nn {*⟨first value⟩*} {*⟨slide range name⟩*}

Reset the cursor to the given *⟨first value⟩* which defaults to 1. Clean the cached values also (not usefull).

```

703 \cs_new:Npn \__beanover_reset:nn #1 #2 {
704   \__beanover_if_in:nTF { #2/1 } {
705     \__beanover_gremove:n { #2 }
706     \__beanover_gremove:n { #2//A }
707     \__beanover_gremove:n { #2//L }
708     \__beanover_gremove:n { #2//N }
709     \__beanover_gremove:n { #2//Z }
710     \__beanover_gput:nn { #2/c } { #1 }
711   } {
712     \msg_warning:nnn { __beanover } { :n } { Unknown~name:~#2 }
713   }
714 }
715 \makeatother
716 \ExplSyntaxOff
717 \end{package}

```