

# Beanoves demo

## Counters

Frame: 1/ Slide: 1/

```
\Beanoves{ Main = 2 : 4, }
```

On slide transparent

- ▶  $\langle \text{name}_k \rangle$ , with no trailing “.”, is an alias for the *counter*
- ▶  $++\langle \text{name}_k \rangle$  stands for the *counter* once incremented by 1
- ▶  $\langle \text{name}_k \rangle += \langle i \rangle$  stands for the *counter* once incremented by  $\langle i \rangle$ .
- ▶  $\langle \text{name}_k \rangle . \text{reset}$  stands for the *counter* once reset to its initial value.

# Beanoves demo

## Counters

Frame: 1/ Slide: 2/

```
\Beanoves{ Main = 2 : 4, }
```

On slide transparent

- ▶  $\langle \text{name}_k \rangle$ , with no trailing “.”, is an alias for the **counter**
- ▶  $++\langle \text{name}_k \rangle$  stands for the **counter** once incremented by 1
- ▶  $\langle \text{name}_k \rangle += \langle i \rangle$  stands for the **counter** once incremented by  $\langle i \rangle$ .
- ▶  $\langle \text{name}_k \rangle . \text{reset}$  stands for the **counter** once reset to its initial value.

# Beanoves demo

## Counters

Frame: 1/ Slide: 3/

```
\Beanoves{ Main = 2 : 4, }
```

On slide transparent

- ▶  $\langle \text{name}_k \rangle$ , with no trailing “.”, is an alias for the **counter**
- ▶  $++\langle \text{name}_k \rangle$  stands for the **counter** once incremented by 1
- ▶  $\langle \text{name}_k \rangle += \langle i \rangle$  stands for the **counter** once incremented by  $\langle i \rangle$ .
- ▶  $\langle \text{name}_k \rangle . \text{reset}$  stands for the **counter** once reset to its initial value.

# Beanoves demo

## Counters

Frame: 1/ Slide: 4/

```
\Beanoves{ Main = 2 : 4, }
```

On slide transparent

- ▶  $\langle \text{name}_k \rangle$ , with no trailing “.”, is an alias for the **counter**
- ▶  $++\langle \text{name}_k \rangle$  stands for the **counter** once incremented by 1
- ▶  $\langle \text{name}_k \rangle += \langle i \rangle$  stands for the **counter** once incremented by  $\langle i \rangle$ .
- ▶  $\langle \text{name}_k \rangle . \text{reset}$  stands for the **counter** once reset to its initial value.

# Beanoves demo

## Counters

Frame: 1/ Slide: 5/

```
\Beanoves{ Main = 2 : 4, }
```

On slide transparent

- ▶  $\langle \text{name}_k \rangle$ , with no trailing “.”, is an alias for the **counter**
- ▶  $++\langle \text{name}_k \rangle$  stands for the **counter** once incremented by 1
- ▶  $\langle \text{name}_k \rangle += \langle i \rangle$  stands for the **counter** once incremented by  $\langle i \rangle$ .
- ▶  $\langle \text{name}_k \rangle . \text{reset}$  stands for the **counter** once reset to its initial value.