```
Drawable
  + ~I Drawable()
  + iDraw()
  + iDraw()
      Α
        Shape
+ ~A_Shape()
+ aMove()
+ aRotate()
+ aRightFlip()
+ aLeftFlip()
+ aReverse()
+ alsInShape()
+ aGetPoints()
+ aSetPoints()
+ aToString()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ aGetArea()
+ computeDistance()
       _GTriangle
+ ~C_GTriangle()
+ C_GTriangle()
     _GTriangle()
+ C
+ C_GTriangle()
+ aMove()
+ aRotate()
 + aRightFlip()
+ aLeftFlip()
+ aReverse()
+ iDraw()
+ iDraw()
+ alsInShape()
+ aGetPoints()
 + aSetPoints()
+ aToString()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ aGetArea()
```