

T\_Point< T >

+ x

+ y

+ T\_Point()

+ T\_Point()

+ T\_Point()

+ operator=()

+ operator+=()

+ operator+()

+ operator-=()

+ operator-()

+ operator==()

+ operator!=()

+ operator<()

+ operator>()

+ T\_Point()

+ T\_Point()

+ T\_Point()

+ T\_Point()

+ operator=()

+ operator+=()

+ operator+()

+ operator-=()

+ operator-()

+ operator==()

+ operator!=()

+ operator<()

+ operator>()