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   + iDraw()
   + iDraw()
         _Drawable()
     iDraw()
     iDraw()
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           Shape
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       _Shape()
+ aMove()
+ aRotate()
+ aRightFlip()
+ aLeftFlip()
+ aReverse()
+ alsInShape()
+ aGetPoints()
+ aSetPoints()
+ aToString()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ aGetArea()
+ ~A_Shape()
+ aMove()
+ aRotate()
+ aRightFlip()
+ aLeftFlip()
+ aReverse()
+ alsInShape()
+ aGetPoints()
+ aSetPoints()
+ aToString()
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+ aLeftCorner()+ aGetShape()+ aGetColor()
+ aGetArea()
+ computeDistance()
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   aMove()
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 + iDraw()
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+ aGetPoints()
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 + aToString()
  aCurrentAngular()
 + aLeftCorner()
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    C_GTriangle()
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C_GTriangle()
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+ aLeftCorner()
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+ aGetColor()
  aGetArea()
```