```
Drawable
   + ~I Drawable()
   + iDraw()
   + iDraw()
       Α
          Shape
+ ~A_Shape()
+ aMove()
+ aRotate()
+ aRightFlip()
+ aLeftFlip()
+ aReverse()
+ alsInShape()
+ aGetPoints()
+ aSetPoints()
+ aToString()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ aGetArea()
+ aGetStatusReverse()
+ computeDistance()
           Λ
     С
        STriangle
+ ~C_STriangle()
+ C_STriangle()
      STriangle()
   _STriangle()
+ C
+ C
     STriangle()
+ aMove()
+ aRotate()
+ aRightFlip()
    eftFlip()
+ aReverse()
+ iDraw()
+ iDraw()
+ alsInShape()
+ IsInSTriangľe()
+ aToString()
+ aGetPoints()
+ aSetPoints()
GetCenterPoint()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ Rotate()
+ RightFlip()
+ LeftFlip()
+ Reverse()
+ aGetArea()
+ GetFlip()
+ aGetStatusReverse()
+ CenterPoint()
```