```
Drawable
  + ~I Drawable()
  + iDraw()
  + iDraw()
  + ~I Drawable()
  + iDraw()
  + iDraw()
      A Shape
+ ~A Shape()
+ aMove()
+ aRotate()
+ aRightFlip()
+ aLeftFlip()
+ aReverse()
+ alsInShape()
+ aGetPoints()
+ aSetPoints()
+ aToString()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ aGetArea()
+ ~A Shape()
+ aMove()
+ aRotate()
+ aRightFlip()
+ aLeftFlip()
+ aReverse()
+ alsInShape()
+ aGetPoints()
+ aSetPoints()
+ aToString()
+ aCurrentAngular()
+ aLeftCorner()
+ aGetShape()
+ aGetColor()
+ aGetArea()
+ computeDistance()
+ computeDistance()
```