



In this scenario of our project we have a decentralized blockchain where each server will broadcast and receive the entire blockchain. When this occurs each server will receive the blockchain and then check if that chain is valid and verify that the chain it received is longer than its current chain and then replace its current chain. The only issue with this is that it is not scalable since every time there is a broadcast the server will rebroadcast the entire chain and not just the new block entry.