

# Jadon Leininger

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## *Driven Front End Developer with a Passion for Innovation*

### Summary

- Skilled front-end developer with a strong knowledge of web technologies including **HTML5**, **CSS3**, and **JavaScript**.
- Strong Knowledge of Object Oriented Programing and Design. This including comprehensive knowledge of the **C#** and **Java** programming languages.
- **Analytical** yet **Artistic** thinker. I am able to balance a great design with a smooth and fluid user experience.

Core Competencies	Development Tools	Technical Skills
<ul style="list-style-type: none"><li>▪ HTML5</li><li>▪ CSS3</li><li>▪ JavaScript</li><li>▪ jQuery</li><li>▪ C#</li><li>▪ T-SQL</li></ul>	<ul style="list-style-type: none"><li>▪ Adobe Brackets</li><li>▪ Microsoft .NET Framework</li><li>▪ Visual Studio 2012</li><li>▪ J2EE (Java Enterprise Edition)</li><li>▪ Eclipse</li><li>▪ Adobe Photoshop</li><li>▪ Adobe Illustrator</li></ul>	<ul style="list-style-type: none"><li>▪ OOP (Object-Oriented Programming)</li><li>▪ Event Driven Programming</li><li>▪ Web Design</li><li>▪ Database Design</li><li>▪ Application Design</li></ul>

### Project Experience

Project	Roles & Responsibilities	Date
<b>J2EE Website</b> A chat website made using Java Servlets.	<b>Front End Developer</b> <ul style="list-style-type: none"><li>▪ Developed Responsive web pages</li><li>▪ Developed a strong back end to service the front end</li></ul> <i>Technologies: Java J2EE, Apache Tomcat, Eclipse IDE, HTML5, CSS3, JavaScript</i>	<b>11/2014</b>
<b>C# Dating Sim</b> A choose your own adventure dating simulator made using C# and XAML in Microsoft's Visual Studio.	<b>Developer</b> <ul style="list-style-type: none"><li>▪ Built much of the code for the game engine</li><li>▪ Wrote documentation</li><li>▪ Worked on User Interface</li><li>▪ Made a mini <i>Guitar Hero</i>-esque game completely on my own</li><li>▪ Preformed user tests to improve game play.</li></ul> <i>Technologies: .NET Framework, Visual Studio 2012, C#, XAML, WPF</i>	<b>8/2014</b>
<b>Java Android Application</b> A pong game where the table was displayed on a computer screen and the paddles were two Android smart phones	<b>Team Leader</b> <ul style="list-style-type: none"><li>▪ Built a majority of the back end code to run the game on the PC.</li><li>▪ Built the code to allow communication between the Android smart phones and the PC.</li><li>▪ Helped design the user interface along with the look and feel of the application.</li></ul> <i>Technologies: Java, JavaFX, Eclipse IDE, Android SDK, XML</i>	<b>2/2014</b>

### Education

**Bachelor of Science in Web Design and Development**  
Neumont University

**Expected 3/2016**

## **Honors/ Awards**

- President's List (4 times recipient)

January 2014 – present

## **Activities**

- Senator for Neumont Student Government 1/2014 – 9/2014
- Neumont Business Leaders 10/2013 – 7/2014
- High School Band 9/2011 – 5/2013

## **Additional Information**

I have developed several small video games for both the Windows and Android Platforms. I currently have two applications available for purchase on Google Play.