# John Lester Escarlan

Cebu City, Philippines 

illuscarlan11@gmail.com 

illuscarlan11 

i

#### **ABOUT ME -**

I am a Mathematics Major at the University of the Philippines with a strong passion for building web applications. I have developed projects including a product website, an interactive memory game, and a digital book library. By leveraging technologies such as React, Vite, Tailwind CSS, HTML, and JavaScript, along with Python, C, and C++, I create user-friendly solutions. My academic background in data structures, computation theory, and databases supports my technical expertise and problem-solving abilities.

### **TECHNICAL SKILLS** —

- ✓ **Programming Languages:** Demonstrated proficiency in Python, C, C++, JavaScript, and TypeScript through multiple academic and personal projects.
- ✓ **Database Management:** Utilized MySQL and PostgreSQL to design and manage relational databases for project implementations.
- √ Frameworks & Tools: Engineered web applications using React, Vite, and Tailwind CSS to deliver responsive designs and seamless user experiences.
- ✓ Markup & Styling: Developed structured and visually appealing web pages using HTML and CSS.
- ✓ Core Concepts: Mastered data structures, algorithms, object-oriented programming, and web development fundamentals through coursework and practical applications.

#### PROJECTS -

Nutcha Bites 2025

**Overview:** Engineered a product website that replicates the experience of a genuine shopping application.

- ✓ **Developed** a responsive website using React, Vite, Tailwind CSS, and TypeScript.
- ✓ Implemented end-to-end product display and navigation to complement a business proposal.
- √ Showcased the live project at: nutcha-bites.vercel.app

Memory Game 2024

**Overview:** Created an interactive memory game that challenges users by shuffling cards randomly.

- ✓ **Developed** game logic and user interface components using React and Vite.
- ✓ Implemented dynamic card shuffling and responsive design to enhance user engagement.
- √ Showcased the project live at: pokemon-memory-game-olive.vercel.app

Book Library 2024

Overview: Built a digital book library to manage and display a collection of books locally.

- ✓ **Developed** a user-friendly interface using HTML, CSS, and JavaScript.
- ✓ **Implemented** functionalities to add, view, delete, and update for books efficiently.
- ✓ **Showcased** the project at: jlescarlan11.github.io/book-library

## **Bachelor of Science in Mathematics**

2022 - Present

**University of the Philippines** 

✓ **Completed** related coursework in Data Structures, Computation Theory, and File Processing and Database Systems.

## **CERTIFICATIONS & AWARDS** —

- ✓ **Earned** Graduation with Honors (2020)
- √ Received Best in Mathematics, and Statistics and Probability (2021)
- ✓ Awarded College Scholar (2022–2023)
- ✓ Awarded University Scholar (2023)
- √ Recognized as DOST JLSS Scholar (2024)