# Today: The projection formula

Wester spine: a bunch of things Where you can add them, multiply by scalars.

Subspice a subset of a vector space closed rule addition, scaler mutt.

inner product: a rule like dot peduct, but for a
Atherent vector space
ex (for-) for dx

basis: A (probably finite) list of vectors that on be combined to make any other vector. (no "reduction")

Ex W=2 polynomials of deg  $\leq 22$ ,  $J_{X}X^{2}$ or  $X^{2}+J_{X}X+J_{X}X+X$ (Many possibilities for basis!)

$$W=2\times2$$
 symmetric matrices  $\begin{pmatrix} 1 & 7 \\ 7 & -3 \end{pmatrix}$ 

eg. 
$$\binom{23}{4-5} = 2\binom{10}{00} + 3\binom{01}{00} + 4\binom{00}{10} + (-5)\binom{00}{01}$$

dimension of Subspace = # of woclors m a basis

Problem	Va	vector	Spare	with an	inver pred	Ruct
	Wa	Subspa	U			
	VeV	a necta	maple	e not in W	)m	inimste //v-w/
Key po	blem -> ssible to	How to vignore.	find ve	dorm W	as close	as
Def A	tasis	V1,	, Vn	is oftho	normal	

Def A tasis  $V_1,...,V_n$  is ofthonormal

If 1)  $(V_1,V_3)=0$  if  $i\neq j$  (basis vectors are to any i)

2)  $||V_1||=|$  i.e.  $(V_1,V_3)=|$ . (length 1)

## Examples

N=R3

W=(xy-plane)={(x, y, 0)}.

orthonormal basis for W? (1,0,0), (0,1,0)

not unique! another is (-1,0,0), (0,1,0)

another 15  $(\overline{\nu}_{2}, \overline{\nu}_{2}, 0), (\overline{\nu}_{2}, -\overline{\nu}_{2}, 0)$ 

12 stuff is to make length 1.

Non-orthonormal basis: (2,0,0), (0,2,0)

Graph not 1!

orthonormal basis for W?

A basis is 1, x. (et's check it orthonormal)

then adjust it it not.

madjust it it not.

(ly) = 
$$\int 1.1 dx = 2$$
 so  $||1|| = \sqrt{2}$ 

(lx) =  $\int 1.x dx = 0$ 

$$\langle 1, x \rangle = \int_{-\infty}^{\infty} 1 \cdot x \, dx = 0$$

$$(x,x) = \int_{-1}^{1} x^2 dx = \frac{2}{3} ||x|| = \frac{1}{3}$$

To make orthonormal: make lengths=1!

$$\int x \sin x \, dx = (-x \cos x) - \int (-\cos x) \, dx$$

$$= -x \cos x + \sin x$$

$$U = x$$

$$U = x$$

$$U = -\cos x$$

$$du = dx$$

$$dv = \sin x \, dx$$

$$\int \int \frac{3}{2} x \sin x \, dx = \int \frac{3}{2} \int x \sin x \, dx$$

$$= \int \frac{3}{2} (-x \cos x + \sin x) \Big|_{-1}^{1}$$

$$= \left[ \sqrt{\frac{3}{2}} \left( -\cos 1 + \sin 1 \right) \right] - \left[ \sqrt{\frac{3}{2}} \left( \cos \left( -1 \right) + \sin \left( -1 \right) \right) \right]$$

$$=\sqrt{\frac{3}{2}}\cdot(-2\cos 1+2\sin 1)$$

$$= \sqrt{\frac{3}{2} \cdot 2} \left( \sin \left( -\cos \left( 1 \right) \right) \right) = \sqrt{6} \left( \sin \left( -\cos \left( 1 \right) \right) \right)$$

Solution Find orthonormal basis for W (how?) e1,..., en.

The vector in W choest to a given v is

(V, e, )e, + (V, ez) ez + ... + (V, en) en a number a wester

Ex. What vector in xy-plane is closest to

(5,7,-2)!

Sol. Basis: (1,0,0),(0,1,0)

 $\langle V, e_1 \rangle e_1 + \langle V, e_2 \rangle e_2 = ((S, 7, -2) \cdot (1,0,0)) (1,0,0)$  $((5,7,-2)\cdot(0,1,0))(0,1,0)$ 

= S(1,0,0) + 7(0,1,0) = (5,7,0)

$$(S,7,-2)$$
 $E_1$ 
 $E_2$ 
 $E_3$ 
 $E_4$ 
 $E_4$ 
 $E_5$ 
 $E_7$ 
 $E_$ 

$$(S,7,-2)\cdot (\frac{1}{12},\frac{1}{12},0) = \frac{12}{12}$$

$$(S, 7, -2) \cdot (\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}, 0) = -\frac{2}{\sqrt{2}}$$

Answer: 
$$\frac{12}{\sqrt{2}}(\overline{L}_{2},\overline{L}_{2},0)-\frac{2}{\sqrt{2}}(\overline{L}_{2},-\overline{L}_{2},0)$$

$$=(6,6,0)-(1,-1,0)=(5,7,0).$$

Find the linear function 
$$y=mx+b$$

closest to  $y=sin(x)$ , using  $\{f,g\}=\int_{-1}^{1}fg\,dx$ .

 $V=all$  functions

 $W=polynomials$  of degree  $\leq 1$ 
 $v=sin(x)$ 
 $Q=sin(x)$ 
 $Q=sin(x$ 

Orthonormal basis for W: 
$$\frac{1}{\sqrt{2}}$$
,  $\sqrt{\frac{3}{2}}$  +

$$\langle SIN(X), \sqrt{52} \rangle = \int \sqrt{12} SIN(X) dX = 0$$
  
 $\langle SIN(X), \sqrt{52} \rangle = \int \sqrt{32} \times . SIN(X) dX = ... = \sqrt{6} (SIN 1 - 605 1)$ 

Arswer:

$$6.\sqrt{12} + \sqrt{6}(\sin 1 - \cos 1) \cdot \sqrt{\frac{3}{2}} \times = 3(\sin 1 - \cos 1) \times$$

## But how to find an orthonormal basis?

### Problem

Find an orthonormal basis for

W= {(x,y,z): x+y+z=03 c R3

Hint: Start with a non-orthonormal basis and try to fix it.  $v_1=(1,-1,0)$  — not arthonormal; how to  $v_2=(1,0,-1)$  — fix it?

parallel to u,

take component of uz perpendicular to u, use that as second basis

Step 1: Make 
$$U$$
, have length  $I$   $U_1=(1,-1,0)$ .

V2=(1, Q1, -1) not orthogonal to V, (or e,)
we want to make it orthogonal without leaving plane!

from old 
$$(v_2, e_2) = (1, 0, -1) \cdot (\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}, 0) = \frac{1}{\sqrt{2}}$$

50 b) 
$$f_2 = V_2 - (e_1 = (1,0,-1) - \frac{1}{\sqrt{2}} (\frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}}, 0)$$
  
=  $(\frac{1}{2}, \frac{1}{2}, -1)$ 

But for not length !!

To get final answer ez, normalize {!

$$e_2 = \frac{f_2}{\|f_2\|} = \frac{(\frac{1}{2}, \frac{1}{2}, -1)}{\|f_2\|_{2, 2, -1}} = \sqrt{\frac{2}{3}}(\frac{1}{2}, \frac{1}{2}, -1)$$

$$=\left(\frac{1}{16},\frac{1}{16},-\frac{2}{16}\right)$$

### Gram-Schmidt Orthonormalization.

Starts with any basis Vi, ..., Un

Ends with orthonormal basis e, ... , en (then we in projection formula!)

1. Fix length of U1:

2. Make Uz orthogonal to U,

3. Fix longth!

5. Fix length