

# Final Review

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# Content

- We first go over the topics that we didn't cover in past discussions (underlined)
- If there is time, we review the problems we practiced before

# Bayesian Network

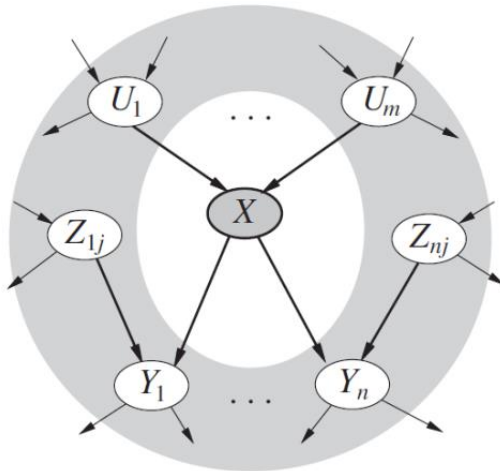
- Objective:
  - model conditional dependency => causation
  - probability computation
- A directed acyclic graph (DAG)
- Each edge: a conditional dependency
- Each node: a unique random variable
- Edge (A,B):  $P(B|A)$  is a **factor** in the joint probability distribution
  - We must know  $P(B|A)$  for all values of B and A in order to conduct inference

# Bayesian Network

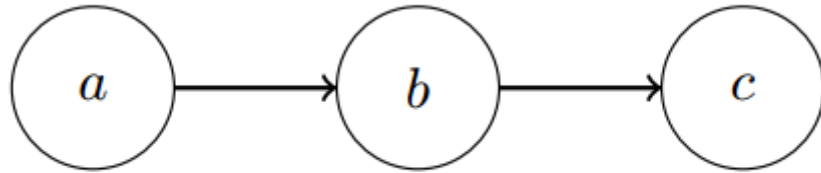
- Edge (A,B):  $P(B|A)$  is a **factor** in the joint probability distribution
  - Chain rule of probability
  - $P(A_0, A_1, \dots, A_n) = P(A_1|A_2, \dots, A_n) * P(A_2|A_3, \dots, A_n) * \dots * P(A_n)$
- Conditional independency  $A \perp B|C$ 
  - $P(A,B|C) = P(A|C)*P(B|C)$
  - or  $P(A|B,C) = P(A|C)$
  - A and B are independent when the value of C is known and fixed

# Bayesian Network

- BN satisfies **local Markov property**:
  - A node is conditionally independent of its non-descendants given its parents. (topological semantics)
- Markov Blanket
  - The node's parents, children and children's parents
  - The node is conditionally independent of all other nodes given this Markov Blanket

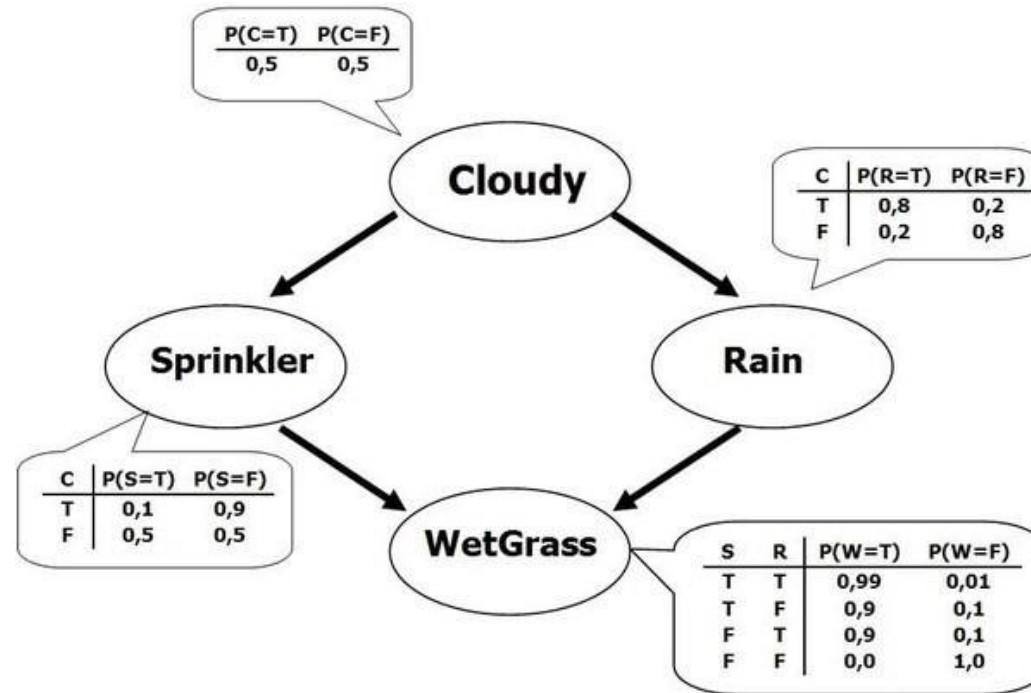


# Exercise – conditional independency



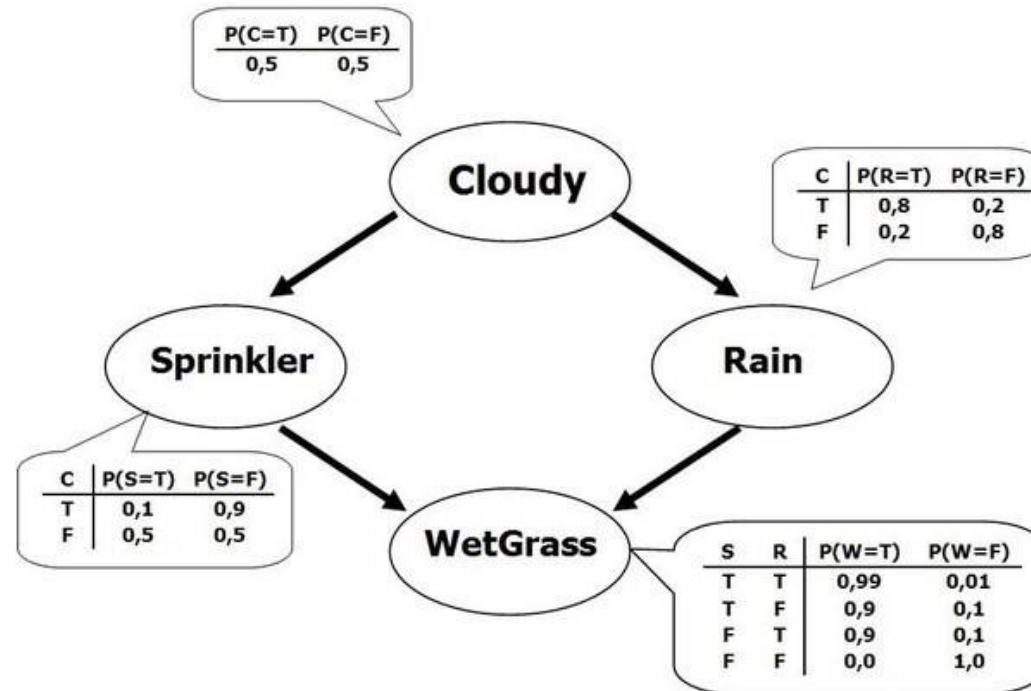
Give the topological semantics encoded in the BN.

# Exercise – conditional independency



- Given Cloudy, what variables is Sprinkler conditional independent of?

# Exercise – conditional independency



- Given Cloudy, what variables is Sprinkler conditional independent of?  
Rain



# Bayesian Network

- BN satisfies **local Markov property**
  - A node is conditionally independent of its non-descendants given its parents.
  - The joint probability computation is simplified!
  - $P(A_1, \dots, A_n) = \prod_{i=1}^n P(A_i | \text{Parents}(A_i))$

# Bayesian Network

## **Inference over Bayesian network**

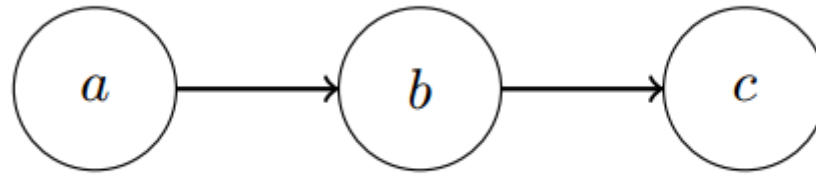
- Compute joint probability of a particular assignment
  - $P(A_1, \dots, A_n) = \prod_{i=1}^n P(A_i | \text{Parents}(A_i))$
  - Greatly reduce the amount of required computation
- Compute  $P(x | e)$

# Bayesian Network

Two main methods for inference

- By enumeration
  - Compute sums of products of conditional probabilities
  - (A lot repeated calculations)
- By variable elimination (using factors)
  - Store intermediate results to avoid repeated calculations
  - summing out variables (right to left) from pointwise products of factors to produce new factors

# Exercise – Inference by enumeration



| $a$ | $\Pr(a)$ |
|-----|----------|
| 1   | $1/2$    |
| 0   | $1/2$    |

| $a$ | $b$ | $\Pr(b \mid a)$ |
|-----|-----|-----------------|
| 1   | 1   | $1/8$           |
| 1   | 0   | $7/8$           |
| 0   | 1   | $1/4$           |
| 0   | 0   | $3/4$           |

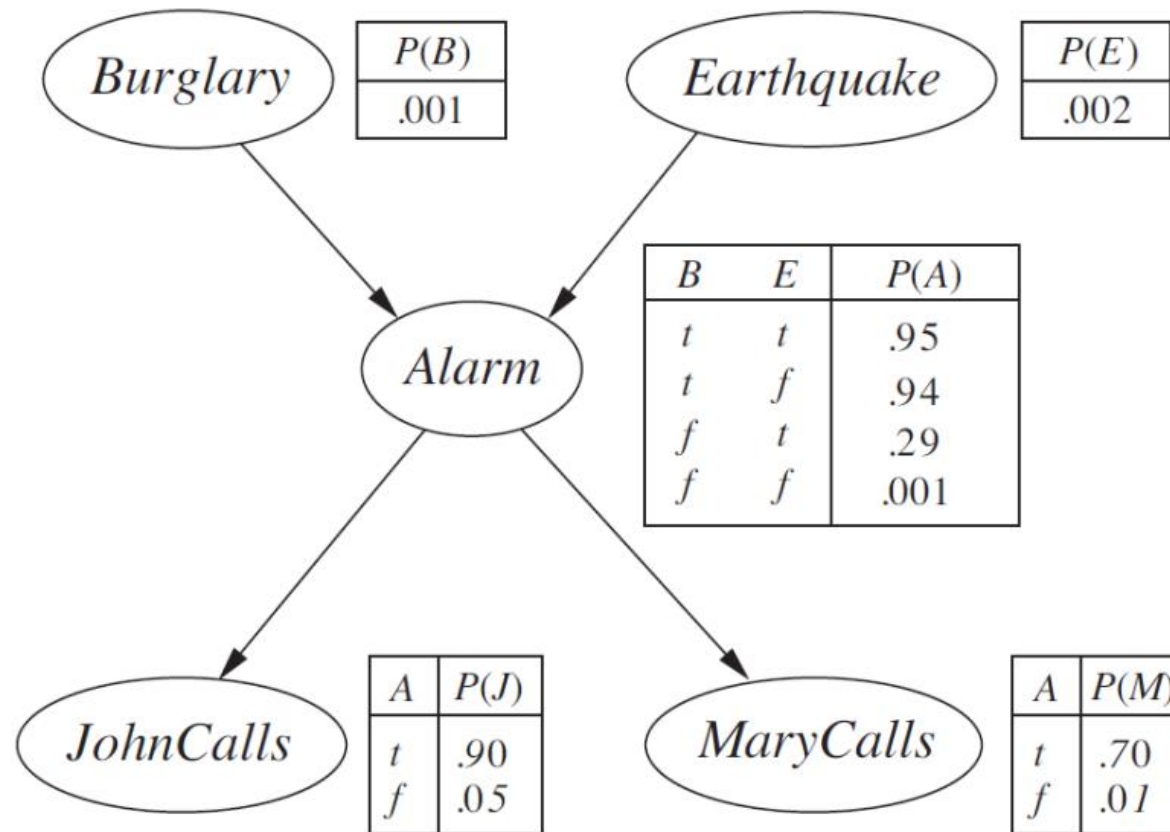
| $b$ | $c$ | $\Pr(c \mid b)$ |
|-----|-----|-----------------|
| 1   | 1   | $4/5$           |
| 1   | 0   | $1/5$           |
| 0   | 1   | $1/4$           |
| 0   | 0   | $3/4$           |

compute  $\Pr(a=T|b=T)$

# Exercise – Inference over BN

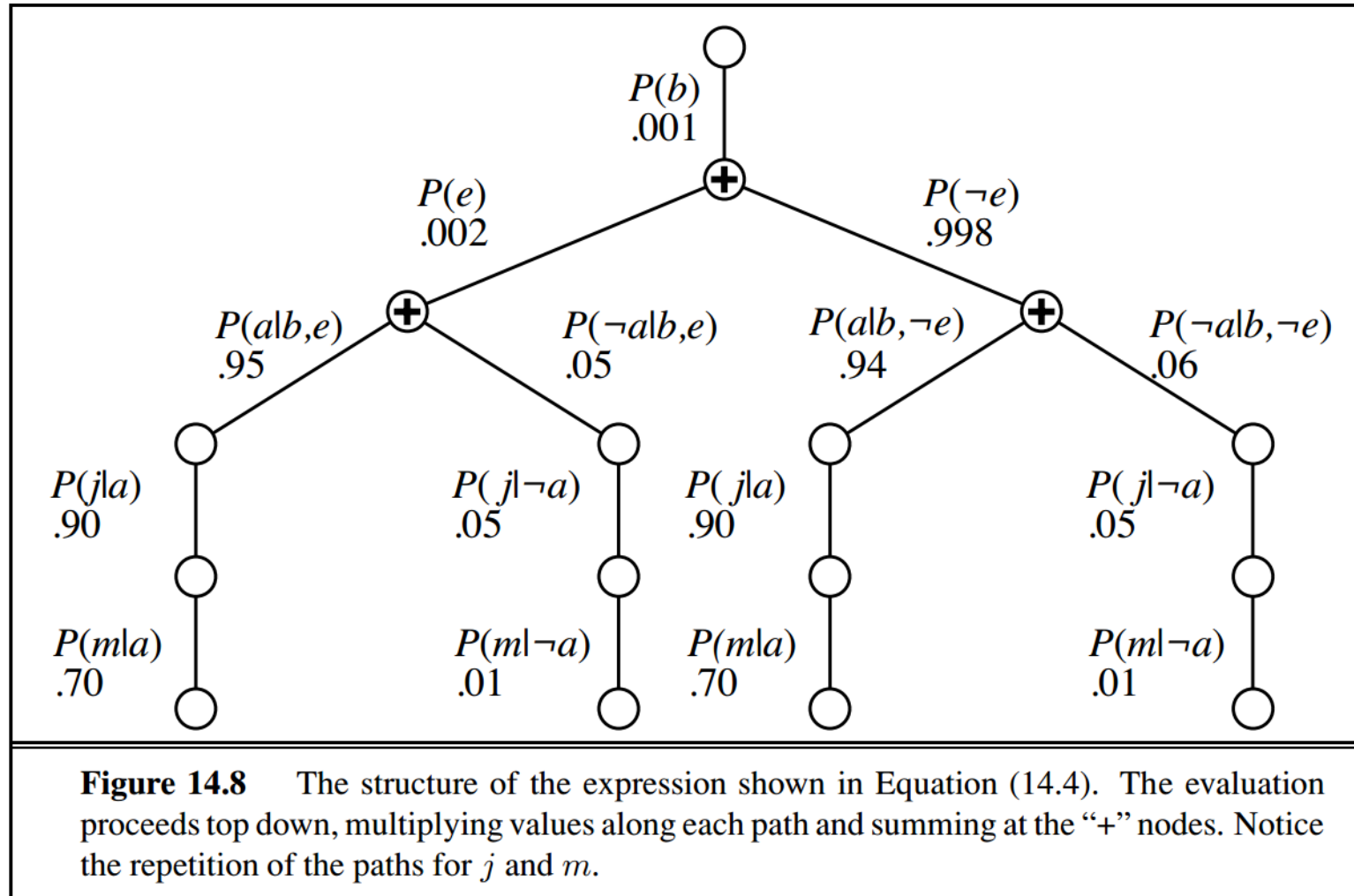
$$\begin{aligned}\Pr(a = \text{true} \mid b = \text{true}) &= \frac{\Pr(a = \text{true}, b = \text{true})}{\Pr(b = \text{true})} \\ &= \frac{\frac{1}{2} \cdot \frac{1}{8}}{\frac{1}{2} \cdot \frac{1}{8} + \frac{1}{2} \cdot \frac{1}{4}} \\ &= \frac{\frac{1}{16}}{\frac{1}{16} + \frac{1}{8}} \\ &= \frac{1}{3}\end{aligned}$$

# Example - Inference by Enumeration



**Compute**  $\mathbf{P}(\textit{Burglary} \mid \textit{JohnCalls} = \textit{true}, \textit{MaryCalls} = \textit{true})$ .

# Example - Inference by Enumeration



# Inference by Variable Elimination

- Write probabilities as factor multiplication

$$\mathbf{P}(B \mid j, m) = \alpha \underbrace{\mathbf{P}(B)}_{\mathbf{f}_1(B)} \sum_e \underbrace{P(e)}_{\mathbf{f}_2(E)} \sum_a \underbrace{\mathbf{P}(a \mid B, e)}_{\mathbf{f}_3(A, B, E)} \underbrace{P(j \mid a)}_{\mathbf{f}_4(A)} \underbrace{P(m \mid a)}_{\mathbf{f}_5(A)} .$$

$$\mathbf{P}(B \mid j, m) = \alpha \mathbf{f}_1(B) \times \sum_e \mathbf{f}_2(E) \times \sum_a \mathbf{f}_3(A, B, E) \times \mathbf{f}_4(A) \times \mathbf{f}_5(A)$$

X is pointwise multiplication, not ordinary matrix multiplication



# Inference by Variable Elimination

- Factor multiplication

The pointwise product of two factors  $\mathbf{f}_1$  and  $\mathbf{f}_2$  yields a new factor  $\mathbf{f}$  whose variables are the *union* of the variables in  $\mathbf{f}_1$  and  $\mathbf{f}_2$  and whose elements are given by the product of the corresponding elements in the two factors.

| $A$ | $B$ | $\mathbf{f}_1(A, B)$ | $B$ | $C$ | $\mathbf{f}_2(B, C)$ | $A$ | $B$ | $C$ | $\mathbf{f}_3(A, B, C)$ |
|-----|-----|----------------------|-----|-----|----------------------|-----|-----|-----|-------------------------|
| T   | T   | .3                   | T   | T   | .2                   | T   | T   | T   | $.3 \times .2 = .06$    |
| T   | F   | .7                   | T   | F   | .8                   | T   | T   | F   | $.3 \times .8 = .24$    |
| F   | T   | .9                   | F   | T   | .6                   | T   | F   | T   | $.7 \times .6 = .42$    |
| F   | F   | .1                   | F   | F   | .4                   | T   | F   | F   | $.7 \times .4 = .28$    |
|     |     |                      |     |     |                      | F   | T   | T   | $.9 \times .2 = .18$    |
|     |     |                      |     |     |                      | F   | T   | F   | $.9 \times .8 = .72$    |
|     |     |                      |     |     |                      | F   | F   | T   | $.1 \times .6 = .06$    |
|     |     |                      |     |     |                      | F   | F   | F   | $.1 \times .4 = .04$    |

**Figure 14.10** Illustrating pointwise multiplication:  $\mathbf{f}_1(A, B) \times \mathbf{f}_2(B, C) = \mathbf{f}_3(A, B, C)$ .

# Example – Inference by Variable Elimination

- Sum out variables

To sum out A out of  $f_3(A, B, C)$ :

$$\begin{aligned} \mathbf{f}(B, C) &= \sum_a \mathbf{f}_3(A, B, C) = \mathbf{f}_3(a, B, C) + \mathbf{f}_3(\neg a, B, C) \\ &= \begin{pmatrix} .06 & .24 \\ .42 & .28 \end{pmatrix} + \begin{pmatrix} .18 & .72 \\ .06 & .04 \end{pmatrix} = \begin{pmatrix} .24 & .96 \\ .48 & .32 \end{pmatrix} . \end{aligned}$$

# Other topics

9. Convert a propositional or first-order logic sentence to CNF.  
Perform Skolemization. Apply standard logical rewritings.

- Skolemization in FOL resolution
  - How to remove existential quantifier

$$\forall x [\forall y \text{ Animal}(y) \Rightarrow \text{Loves}(x, y)] \Rightarrow [\exists y \text{ Loves}(y, x)] .$$

$$\forall x [\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x, y)] \vee [\exists z \text{ Loves}(z, x)] .$$

$$\forall x [\text{Animal}(\textcolor{red}{F}(x)) \wedge \neg \text{Loves}(x, \textcolor{red}{F}(x))] \vee \text{Loves}(\textcolor{red}{G}(z), x) .$$

Skolem functions

## Example – Conversion to CNF

$$\forall x \ [\forall y \ \textit{Animal}(y) \Rightarrow \textit{Loves}(x, y)] \Rightarrow [\exists y \ \textit{Loves}(y, x)] .$$

# Example – Conversion to CNF

$$\forall x [\forall y \text{ Animal}(y) \Rightarrow \text{Loves}(x, y)] \Rightarrow [\exists y \text{ Loves}(y, x)] .$$

1. Eliminate implications:  $\forall x [\neg \forall y \neg \text{Animal}(y) \vee \text{Loves}(x, y)] \vee [\exists y \text{ Loves}(y, x)]$
2. Move  $\neg$  inwards
  - $\forall x [\exists y \neg(\neg \text{Animal}(y) \vee \text{Loves}(x, y))] \vee [\exists y \text{ Loves}(y, x)]$
  - $\forall x [\exists y \neg \neg \text{Animal}(y) \wedge \neg \text{Loves}(x, y)] \vee [\exists y \text{ Loves}(y, x)]$  (De Morgan)
  - $\forall x [\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x, y)] \vee [\exists y \text{ Loves}(y, x)]$  (double negation)
3. Standardize variables:  $\forall x [\exists y \text{ Animal}(y) \wedge \neg \text{Loves}(x, y)] \vee [\exists z \text{ Loves}(z, x)]$
4. Skolemization:  $\forall x [\text{Animal}(F(x)) \wedge \neg \text{Loves}(x, F(x))] \vee [\text{Loves}(G(x), x)]$
5. Drop universal quantifiers:  $[\text{Animal}(F(x)) \wedge \neg \text{Loves}(x, F(x))] \vee [\text{Loves}(G(x), x)]$
6. Distribute  $\vee$  over  $\wedge$ :  $[\text{Animal}(F(x)) \vee \text{Loves}(G(x), x)] \wedge [\neg \text{Loves}(x, F(x)) \vee \text{Loves}(G(x), x)]$

# Example - resolution

$$\frac{[Animal(F(x)) \vee \boxed{Loves(G(x), x)}] \quad [\boxed{\neg Loves(u, v)} \vee \neg Kills(u, v)]}{Animal(F(x)) \vee \neg Kills(G(x), x)}$$

$$\theta = \{u/G(x), v/x\}$$

# Final review: one by one

- Underlined topics are not covered in previous discussion
- Otherwise you can find examples in previous discussion

1. A simple LISP programming exercise (one recursive function).

See Discussion 1 slides.

2. Formalize a real-world problem as a search or constraint satisfaction problem. Come up with an admissible heuristic. Determine branching factors and solution depths.

Midterm Q4.

3. Label nodes in a search tree according to the order in which they will be expanded/generated for any of the search algorithms.

Midterm Q1.



4. Determine completeness, optimality, time, and space complexity for any of the search algorithms.

Midterm Q3.

5. Perform steps of constraint satisfaction backtracking search, for various choices of variable order, value selection, and constraint propagation.

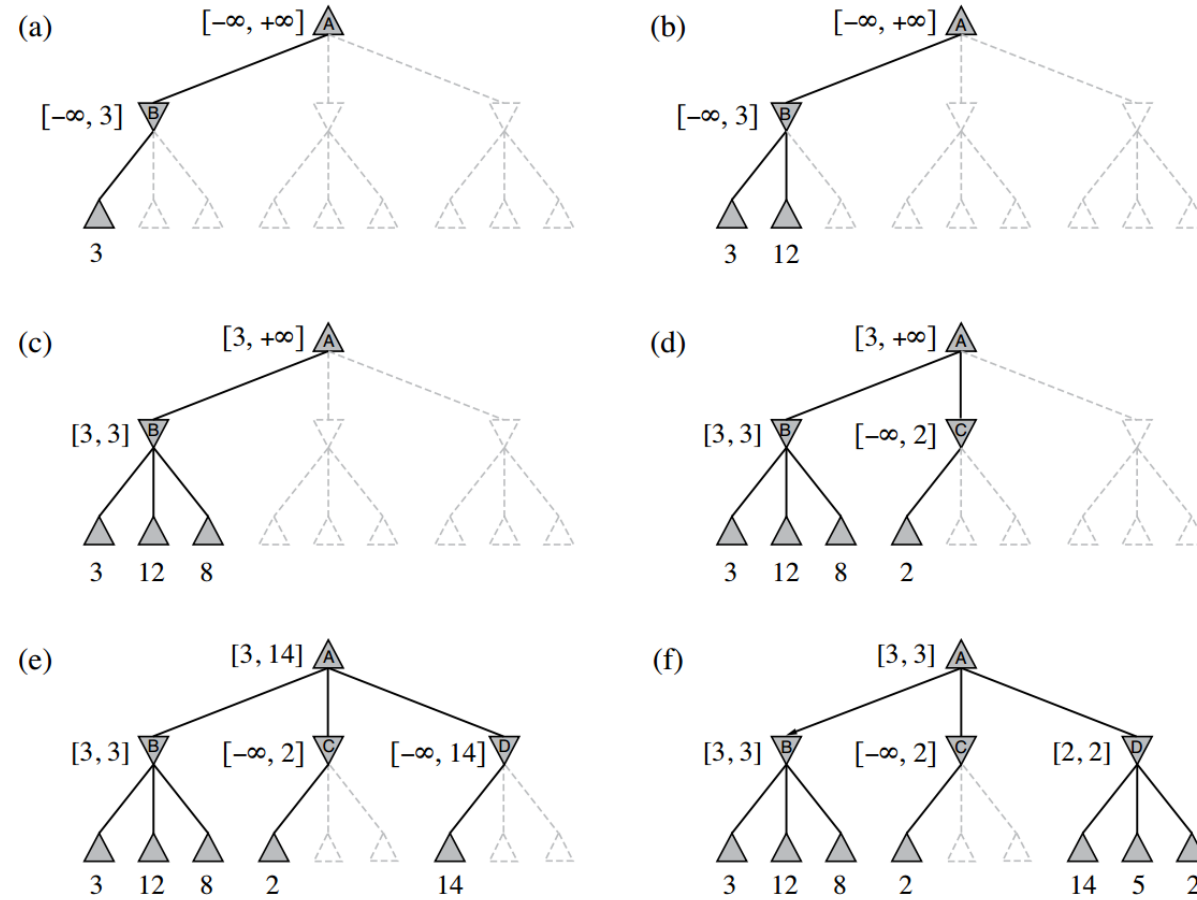
Midterm Q5.

Heuristics: MRV, Least restraining value, degree, ...

Forward checking and MAC (AC-3 algorithms)

6. Compute minimax or expectiminimax values to solve a game.
7. Perform  $\alpha$ - $\beta$  pruning on a given game tree.

Midterm Q2.



**8.** Model a problem as a propositional or first-order knowledge base, or as a Bayesian network.

**9.** Convert a propositional or first-order logic sentence to CNF. Perform Skolemization. Apply standard logical rewritings.

**10.** Reason using possible worlds/models (decide satisfiability, validity, compute probabilities, etc.).

**11.** Perform propositional or first-order resolution, unification, apply deductive inference rules, and perform simple DPLL, forward, or backward chaining.

# Discussion 9 - Resolution

➤  $\alpha$ :

$\forall x \text{ King}(x) \Rightarrow \text{Person}(x)$

$\forall x, y \text{ Person}(x) \wedge \text{Brother}(x, y) \Rightarrow \text{Person}(y)$

$\text{King}(\text{Richard})$

$\text{Brother}(\text{Richard}, \text{John})$

➤  $\beta$ :  $\text{Person}(\text{John})$

# Discussion 9 – Forward, Backward Chaining

$$P \Rightarrow Q$$

$$L \wedge M \Rightarrow P$$

$$B \wedge L \Rightarrow M$$

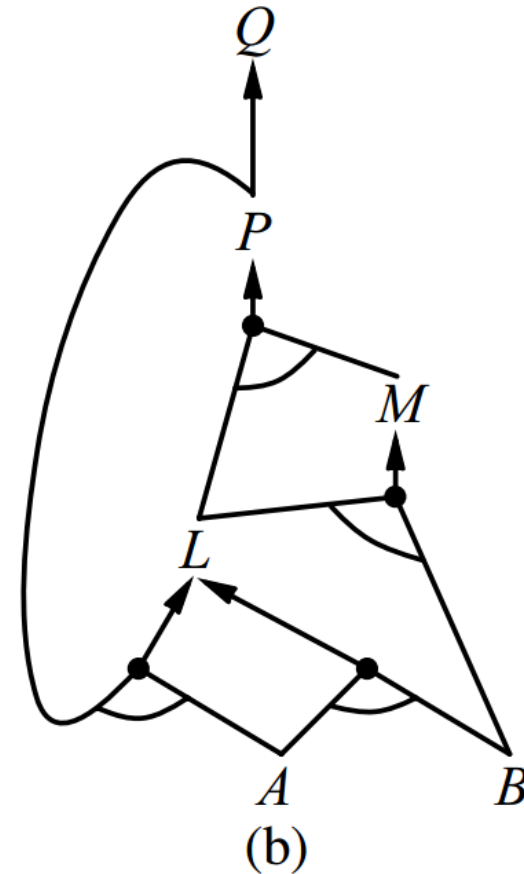
$$A \wedge P \Rightarrow L$$

$$A \wedge B \Rightarrow L$$

$A$

$B$

(a)



**Figure 7.16** (a) A set of Horn clauses. (b) The corresponding AND–OR graph.

# DPLL

The SAT problem:

- Given a propositional formula
- Either find a satisfying assignment or show it's impossible

NP-complete!

DPLL:

- A complete backtracking algorithm

# DPLL

## General idea

- Start from a ground CNF formula
- Try to build an assignment (partially, incrementally), verify
- Backtrack when it fails

## Pay attention to:

- Pure-literal
- One-literal
- splitting

# DPLL

## Example (Example I)

$$S = (P \vee Q \vee \neg R) \wedge (P \vee \neg Q) \wedge \neg P \wedge R \wedge U$$

|                         |   |                         |
|-------------------------|---|-------------------------|
| $\{\}$                  | $(P \vee Q \vee \neg R) \wedge (P \wedge \neg Q) \wedge \neg P \wedge R \wedge U$ | One-Literal on $\neg P$ |
| $\{\neg P\}$            | $(Q \vee \neg R) \wedge \neg Q \wedge R \wedge U$                                 | One-Literal on $\neg Q$ |
| $\{\neg P, \neg Q\}$    | $\neg R \wedge R \wedge U$  | One-Literal on $R$      |
| $\{\neg P, \neg Q\}$    | $\neg R \wedge R \wedge U$  | One-Literal on $R$      |
| $\{\neg P, \neg Q, R\}$ | $\square \wedge U$  | unsatisfiable           |



# DPLL

## Example (Example II)

$$S = (P \vee Q) \wedge \neg Q \wedge (\neg P \vee Q \vee \neg R)$$

|                         |   |                         |
|-------------------------|---|-------------------------|
| $\{\}$                  | $S = (P \vee Q) \wedge \neg Q \wedge (\neg P \vee Q \vee \neg R)$ | One-Literal on $\neg Q$ |
| $\{\neg Q\}$            | $P \wedge (\neg P \vee \neg R)$                                   | One-Literal on $P$      |
| $\{\neg Q, P\}$         | $\neg R$  | One-Literal on $\neg R$ |
| $\{\neg Q, P, \neg R\}$ | $\{\}$  | Satisfiable             |

# DPLL - rules

- One-literal

$$S = \{P \vee Q \vee \neg R, P \vee \neg Q, \neg P, R, U\}$$

$$S' = \{P \vee Q \vee \neg R, P \vee \neg Q, R, U\}$$

- Pure-literal

$$S = \{P \vee Q, P \vee \neg Q, R \vee Q, R \vee \neg Q\}$$

$$S' = \{R \vee Q, R \vee \neg Q\}$$

# DPLL - rules

- Splitting

$$S = \{P \vee \neg Q \vee R, \neg P \vee Q, Q \vee \neg R, \neg Q \vee \neg R\}$$

Apply Splitting on  $P$

$$S' = \{\neg Q \vee R, Q \vee \neg R, \neg Q \vee \neg R\}, P = \perp$$

$$S'' = \{Q, Q \vee \neg R, \neg Q \vee \neg R\}, P = \top$$

# DPLL - rules

$$S = \{P \vee Q \vee \neg R, P \vee \neg Q, \neg P, R, U\}$$

$$S' = \{P \vee Q \vee \neg R, P \vee \neg Q, R, U\}$$

$$S = \{P \vee Q, P \vee \neg Q, R \vee Q, R \vee \neg Q\}$$

$$S' = \{R \vee Q, R \vee \neg Q\}$$

# DPLL

## Example (Example III)

$$S = (P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee Q) \wedge (\neg P \vee \neg R)$$

| $\{\}$             | $(P \vee Q) \wedge (P \wedge \neg Q) \wedge (\neg P \vee Q) \wedge (\neg P \vee \neg R)$ | Split on $P$       |
|--------------------|--|--------------------|
| $S' \{\neg P\}$    | $Q \wedge \neg Q$  | One-Literal on $Q$ |
| $S' \{\neg P, Q\}$ | $\square$  | $S'$ Unsat         |
|                    | Backtrack  |                    |

# DPLL

## Example (Example III)

$$S = (P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee Q) \wedge (\neg P \vee \neg R)$$

| $\{\}$             | $(P \vee Q) \wedge (P \wedge \neg Q) \wedge (\neg P \vee Q) \wedge (\neg P \vee \neg R)$ | Split on $P$       |
|--------------------|--|--------------------|
| $S' \{\neg P\}$    | $Q \wedge \neg Q$  | One-Literal on $Q$ |
| $S' \{\neg P, Q\}$ | $\square$  | $S'$ Unsat         |
|                    | Backtrack  |                    |

# DPLL

## Example (Example III)

$$S = (P \vee Q) \wedge (P \vee \neg Q) \wedge (\neg P \vee Q) \wedge (\neg P \vee \neg R)$$

|                        |  |                         |
|------------------------|--|-------------------------|
| $\{\}$                 | $(P \vee Q) \wedge (P \wedge \neg Q) \wedge (\neg P \vee Q) \wedge (\neg P \vee \neg R)$ | Split on $P$            |
| $S'' \{P\}$            | $Q \wedge \neg R$  | One-Literal on $Q$      |
| $S'' \{P, Q\}$         | $\neg R$   | One-Literal on $\neg R$ |
| $S'' \{P, Q, \neg R\}$ | $\{\}$   | Satisfiable!            |

**function** DPLL-SATISFIABLE?(*s*) **returns** *true* or *false*

**inputs:** *s*, a sentence in propositional logic

*clauses*  $\leftarrow$  the set of clauses in the CNF representation of *s*

*symbols*  $\leftarrow$  a list of the proposition symbols in *s*

**return** DPLL(*clauses*, *symbols*, { })

---

**function** DPLL(*clauses*, *symbols*, *model*) **returns** *true* or *false*

**if** every clause in *clauses* is true in *model* **then return** *true*

**if** some clause in *clauses* is false in *model* **then return** *false*

*P*, *value*  $\leftarrow$  FIND-PURE-SYMBOL(*symbols*, *clauses*, *model*)

**if** *P* is non-null **then return** DPLL(*clauses*, *symbols* – *P*, *model*  $\cup$  { *P*=*value* })

*P*, *value*  $\leftarrow$  FIND-UNIT-CLAUSE(*clauses*, *model*)

**if** *P* is non-null **then return** DPLL(*clauses*, *symbols* – *P*, *model*  $\cup$  { *P*=*value* })

*P*  $\leftarrow$  FIRST(*symbols*); *rest*  $\leftarrow$  REST(*symbols*)

**return** DPLL(*clauses*, *rest*, *model*  $\cup$  { *P*=*true* }) **or**

DPLL(*clauses*, *rest*, *model*  $\cup$  { *P*=*false* })

**Figure 7.17** The DPLL algorithm for checking satisfiability of a sentence in propositional logic. The ideas behind FIND-PURE-SYMBOL and FIND-UNIT-CLAUSE are described in the text; each returns a symbol (or null) and the truth value to assign to that symbol. Like TT-ENTAILS?, DPLL operates over partial models.



**12.** Basic probabilistic reasoning (inclusion-exclusion, marginalization, conditioning, Bayes rule) and checking properties (conditional independence).

**13.** Identify conditional independence assumptions and joint distribution encoded by a Bayesian network (its semantics).

**14.** Perform Bayesian network inference by enumeration. Multiply factors and sum out a variable from a factor.

**15.** Compute the size of a hypothesis space.

**16.** Learn a decision tree from data and identify optimal tests.

# Size of Hypothesis space

A hypothesis is a function

$$h: \mathcal{X} \rightarrow \mathcal{Y}$$

$\mathcal{X}$  : feature space (set of all possible inputs)

$\mathcal{Y}$  : label space

- Occam's razor: maximize a combination of consistency and simplicity

# Exercise - Size of Hypothesis space

Each datapoint has 2 binary features. Each feature can take on 2 values, either a 0 or a 1.

2 possible labels:  $y$  can either be a 0 or a 1.

What's the size of hypothesis space?

# Size of Hypothesis space

$$\mathcal{X} = \{0, 1\}^2 = \{(0, 0), (0, 1), (1, 0), (1, 1)\},$$
$$\mathcal{Y} = \{0, 1\}.$$

For each  $x$  in  $\mathcal{X}$ , two possible labels  
4 possible inputs in  $\mathcal{X}$

Size of hypothesis space:  $2^4$