1. Given the provided data, what are 3 conclusions we can draw about Kickstarter campaigns?

Only about half of campaigns are successful.  
Most campaigns are in the theatre category.  
The US has the most activity.

1. What are some limitations of this dataset?

If the successfully funded project actually completed what was “sold”.

1. What are some other possible tables and/or graphs that we could create?  
   If projects asking for a certain amount are more successful.