# Data & Databases

DBW

#### Outline

- Data modeling and Databases
- Concept and types of Databases
  - SQL vs NoSQL
- Data modelling
- Database design
- ETLs
- Interaction with Web apps
- MySQL
- SQL Language

## What is data modeling?

- All applications require to manage data
- Simple data can be managed with primitive data types and simple arrays
- Complex data require to design a data model
- Data models provide Classes in object-oriented programming and are the basis for designing database structures.

#### What is a database?

- Collection of data organized and stored according to some purpose.
  - Pile of papers, Flat text file, indexed store,...
- Ideally, data is organized following a specific data model
- Provide permanent storage for data structures
- DBMS (Database management software) takes care of storing and retrieving data
  - MySQL, PostgreSQL, SQLite, Oracle, Access,...
- Types
  - Relational DB, Column DB, Document DB, XML DB, ...

### Databases & Web Applications

- Databases are used for
  - Storing Data
  - Storing Meta-Data
  - Managing user/session credentials
- Databases always need an access application
  - Databases can be accessed but this not practical for end users (permanent conections, not enough expertise)
  - Most usual way is a REST API (a web service)

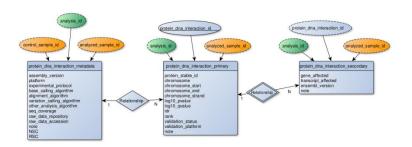
/api/{store}/{id}/option.format?options

/api/pdb/2ki5/entry

#### SQL vs noSQL

#### Oracle, MySQL, PostgreSQL,...

- Poorer scaling abilities
- A.C.I.D.
  - Atomicity, Consistency, Isolation, Durabilty
- Do not map transparently on objectoriented data or XML
- More difficult design
- Static design
- Libraries everywhere



#### Google BigTable, MongoDB, Hbase, ...

- Great scalability, but require larger resources
- B.A.S.E.
  - Basically Available, Soft state, Eventually consistent
- Map complex data structures directly
- No design apart from data structures
- Libraries almost everywhere
- Align better with "modern" data representation (JSON or XML)



### Relational databases (SQL)

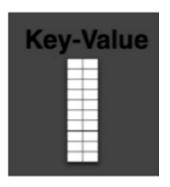
- Most used in general, and especially in bioinformatics
  - This is changing, however...
- Data is organized in "tables"
  - Tables contain a number of "records" (rows)
  - Each record has a number of "fields" (columns)
- "Relational" means that logical relationships could be established between fields on different tables.
- Efficiency on data management depends on a "correct" DB design.

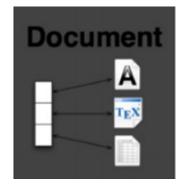
#### NoSQL Databases

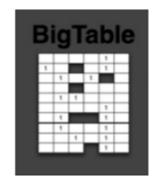
Key - Value

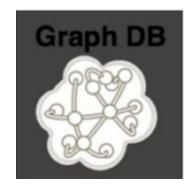


Column Based Graph Based

























## Data modeling

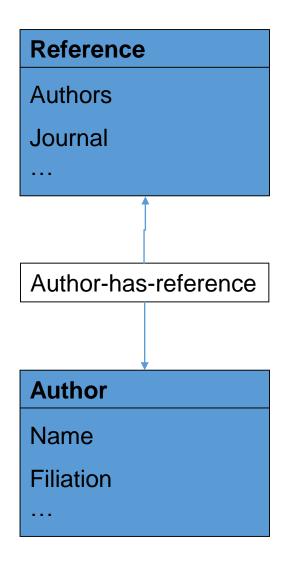
Protein

Name
Origin
....
Sequence

- Aim: Define the structure of data types and components to be managed by the application
- First step in any application (esp. Data oriented ones)
- Data entities: everything that should be stored/managed
- Entity attributes: information about the entity

### Data modeling procedure

- Identify data entities
  - Data items that "exist" by themselves
- Decide on data attributes
  - Details of every data entity
- Identify data relationships
  - Which attributes relate data entities
- If a Database is involved
  - Define unique identifiers (always useful)
  - Normalize



### Relationships

- Associations between entities
  - Relational DBs include explicit keys
  - O-Oriented DBs and languages often "denormalize" date including nested objects
  - 1:1 Rare, entities should be merged (common primary key)
    - May be necessary to improve efficiency
  - 1:N most common
    - The "N" classe includes "1" primary key as attribute
  - N:N: A new "hidden" entity exists.
    - The new entity is 1:N to the original entities. Add attributes as necessary.
- NoSQL databases do not handle (in general) relationship, but the concept should be considered in the design

## Database design phylosophy

- Structure of data should be
  - Compact with minimum redundancies
    - Data stored only once (consistency)
    - Space saving
  - Structure oriented to retrieval
    - Most Bioinformatics DBs are store once, retrieve many
    - Obtaining data quick is required
  - Able to grow
    - Data evolves, structure should be flexible
- Relational DBs requires known and fixed data structures
- For unforeseen data structures, use noSQL approach!!

## Physical design

- Depends on the language/Database type
- Traditional Relational Databases
  - Saving space and avoiding redundancies is the main issue

- NoSQL databases / O-O Programming
  - Space is not an issue, data can be redundant (but consistent), efficiency in insertion/retrieval is the main issue

### Physical design

- Entities become classes, tables, collections, ...
- Attributes become fields (Columns in tables)
- Unique identifiers become primary keys
  - not NULL, never changes
  - Unique identification of a record
  - Can be a combination of several fields
- In SQL DBs Relationships become "foreing keys"
- Keys are usually integers (often with auto-increment), although can be any field.

#### Normalization of Relational DBs

- Rules to Reduce (eliminate) data redundancies
  - Avoids inconsistencies
  - Allows non-complete insertions or deletions
  - Make easier queries
- 1st Normal Form (1NF)
  - Unique identifiers. Records are independent to each other. All attributes have single values. Lists of values show hidden entities
- 2nd Normal Form (2NF)
  - All attributes depend entirely on the entity. Attribute is misplaced or a new entity
- 3rd Normal Form (3NF)
  - Data attributes are independent to each other. Show hidden entitites.

#### **ETLs**

- Extract, Transform, & Load
  - Software designed to populate DBs from the original data sources
  - Normally offline command-line scripts
  - Typically scripting languages (Perl, Python)
  - Data is usually obtained from text files or from Web Services
- Extract:
  - Parsing data input
- Transform:
  - Do the necessary modifications on the data
  - Add new "calculated" fields if necessary
- Load
  - Insert into the DB

### From Web apps

- Server side
  - Server-side languages include specific drivers and helpers
  - The usual ones issues database commands (SQL, JSON, ...)
    - \$result = \$db -> mysql\_query("SELECT ^ FROM foo");
    - \$result = \$foo\_collection->find( array('\_id' => 'any\_id'));
  - More elaborated drivers map DB tables/objects into program objects
    - Interaction with DB is made in the background
    - Common in pure o-o languages and programming frameworks
  - DB connections are persistent . Connection is usually made once at the initialization phase for each script.
- Client side
  - Jquery / AJAX may include direct DB connections (not recommended)

### MySQL

- Created in 1979 by Michael Widenius
- MySQL 1.0 in 1995
- Uses SQL as query language
- Used in most bioinformatics applications
  - Free, easy to install
  - Now (v. 5.x) has most features of a commercial DBMS
- MariaDB is an open source replacement (no differences)
- Drivers
  - PHP: mysqli
  - Python: mysql.connector, pymysql, mysqldb, ...

#### Entry

- idCode: VARCHAR(4))
- ♠ ExpType\_idExpType: INTEGER (FK)
- source\_idsource: INTEGER (FK)
- compType\_idCompType: INTEGER (FK)
- header: VARCHAR(50))
- ascessionDate: VARCHAR(20)
- compound: VARCHAR(250))
- resolution: FLOAT

```
CREATE TABLE Entry (
  idCode VARCHAR(4)) NOT NULL,
 ExpType idExpType INTEGER UNSIGNED
 NOT NULL,
  source idsource INTEGER UNSIGNED NOT
 NULL,
  compType idCompType INTEGER UNSIGNED
 NOT NULL,
 header VARCHAR(50)) NULL,
  ascessionDate VARCHAR(20) NULL,
  compound VARCHAR (250)) NULL,
  resolution FLOAT NULL,
  PRIMARY KEY (idCode),
  INDEX
 Entry FKIndex1(compType idCompType),
  INDEX
 Entry FKIndex3(source idsource),
  INDEX
 Entry FKIndex4(ExpType idExpType)
);
```

## MySQL numeric data types

- Integer (Tinyint, smallint, mediumint, int, bigint)
- Bit = Bool = tinyint(1)
- Float (M,D)
- Double (M,D)
- Decimal (M,D) (=dec, fixed)

#### MySQL text data types

- Char(n), varchar(n) (char is fixed length!)
- Binary(n), varbinary(n)
- Tinyblob, blob(n), mediumblob, longblob
- Tinytext, text(n), mediumtext, longtext
- Enum ('val1', 'val2',...)
- Set ('val1', 'val2',...)
- Check character sets!!

## MySQL Date/time types

- Date yyyy-mm-dd
- Datetime yyyy-mm-dd hh:mm:ss
- Timestamp
- Time hh:mm:ss
- Year (2|4)
  - Be careful with order, can depend on O.S.!!

#### Data initialization

- DEFAULT constant
- Auto-increment
- NOT NULL
- ZEROFILL (left padding)
- SIGNED/UNSIGNED

### Table types

- MyISAM.
  - Each table, index, etc. is a file
- InnoDB.
  - Default, transaction safe, allows advanced operations
- Memory
  - Hash indexes
- Merge
  - Several MyISAM identical tables accessed together
- Archive
  - Good for long term storage (no Update or delete)
- Federated
  - Distributed among diferent servers
- NDB
  - Fast
- CSV
  - Text oriented
- Blackhole

#### Basic SQL

- Table manipulation
  - CREATE TABLE, ALTER TABLE, DROP TABLE, RENAME TABLE, CREATE INDEX, DROP INDEX
  - Usually done with helper software (Mysql Workbench, PhpMyAdmin)
- Storing data
  - INSERT INTO table (col1, col2,...) VALUES (val1,val2,...)
  - LOAD DATA INFILE 'file name'
  - REPLACE
    - Like INSERT but replaces rows with the same primary key
  - UPDATE table SET col1=val1, coln=valn WHERE 'some\_condition'
- Retrieving data
  - SELECT col1, .... FROM table1, table2,... WHERE 'some condition' ORDER BY col