

# Justin Liang

Available Immediately

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<https://github.com/jliang2204>  
<https://jliang2204.github.io/EPortfolio/>

## Education

UNIVERSITY OF PITTSBURGH (B.S. Computer Science) | Pittsburgh, PA Aug 2022 - May 2026  
Projects

- Classifying AlphaZero King Positioning
  - Using ML methods in Python
  - Using SKLearn to analyze AlphaZero's games with Logistic Regression, Random Forest Classifier, and SVM
- Battleship in Browser
  - Frontend project using React/JSX
- Fullstack Catering Management App
  - Using TSX/react for frontend and Rust/SeaORM for backend

CRANBROOK HIGH SCHOOL | Bloomfield Hills, MI

Sep 2018 - May 2022

## Experience

***Undergraduate Research Assistant***

April 2025 – Current

University of Pittsburgh

- Recreating vignettes in 3D Unity as a virtual museum of historically significant photos
- Using ML models to tag objects in these photos as identifiers as well as allowing photos to be grouped
- Interacting with ChatGPT API to create alt-text for the photos with emphasis on prompt-engineering for concise and consistent alt-text that does not contradict the descriptions
- Handling large number of photos (~60,000) and working around rate-limits and using batching to process the photos

***Game Development***

May 2024 - Aug 2024

Projects

- Developed a "Jump King"-style game in **Unity** with unique features using C#.
- Built a functional chess board with C#.
- Designed and implemented a responsive platformer player controller in C#, incorporating mechanics like variable jump height, coyote time, and jump buffering for smooth and precise user control.

***Software Development Intern***

May 2022 - Jun 2022

Wayne State University Car Lab

- Developed applications in Python and utilized TurtleBot for robotic control.
- Gained hands-on experience with ROS (Robot Operating System) and Docker.

## Skills

PROGRAMMING LANGUAGES

Python, Java, C#, JavaScript, TypeScript, Rust

WEB DEVELOPMENT

HTML, CSS, React, Node.js

BACKEND & DATABASES

SQL, MongoDB, Rest APIs, Flask

SOFTWARE & CLOUD

VSCode, ROS, Unity, MATLAB, GitHub, AWS, Docker

## Other Accomplishments

USCF Chess National Master; Ranked #10 in Michigan