IE418: Integer Programming

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Modeling Languages IP Software

Review

• Hand in Homeworks!





A Simple LP

- The WorldLight Company produces two types of light fixtures (products 1 and 2) that require both metal frame parts and electrical components.
- For each unit of product 1, 1 unit of frame parts and 2 units of electrical components are required.
- For each unit of product 2, 3 units of frame parts and 2 units of electrical components are required.
- The company has 200 units of frame parts and 300 units of electrical components.
- Each unit of product 1 gives a net profit of \$1, and each unit of product 2, up to 60 units, gives a profit of \$2.
- Any excess over 60 units of product 2 brings no profit, so such an excess has been rules out explicity.



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LP Instance

$$\max x_1 + 2x_2$$

subject to

$$x_1 + 3x_2 \le 200$$
 $2x_1 + 2x_2 \le 300$
 $x_2 \le 60$
 $x_1, x_2 \ge 0$



Communicating Instances to a Solver

- Formulate the model
- Gather all the data
- **3** Generate the constraint matrix for your instance and data. (A, b, c, etc)
- Type the entire constraint matrix into a file using a "standard format"
- Pass the file to a solver
- 6 Get the answer and interpret it in terms of the original model



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Problems with this approach

- The constraint matrices can be huge!!!
 - Maybe write a "matrix generation" program to create the constraint matrix file.
- If you want to modify the model parameters or data, you have to retype the entire matrix.
- The "standard" file format, called MPS Format is...
 - Old.
 - So very, very ugly.



How Ugly Is It?

NAM	E				
ROW	S				
N	obj				
L	c1				
L	c2				
L	c3				
COL	UMNS				
	x 1	obj	-1	c1	1
	x 1	c2	2		
	x 2	obj	-2	c1	3
	x 2	c2	2	c3	1
RHS					
	rhs	c1	200	c2	300
	rhs	c3	60		
END	ATA				



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Recognize this problem?

• It's your old friend WorldLight!

maximize

$$x_1 + 2x_2$$

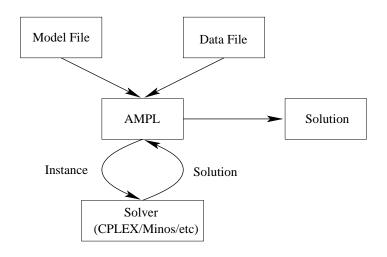
subject to

$$x_1 + 3x_2 \leq 200$$
 Frame Part Units $2x_1 + 2x_2 \leq 300$ Electrical Components $x_2 \leq 60$ Rule out production over 60 units $x_1 \geq 0$ The immutable laws of physics $x_2 \geq 0$ The immutable laws of physics



AMPL Concepts

- AMPL is an Algebraic Modeling Language
- In many ways, AMPL is like any other programming language.
- It just has special syntax that helps us create an optimization instance and interact with optimization solvers.





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Modeling and Solving in AMPL

```
ampl: option solver cplexamp;
ampl: var x1;
ampl: var x2;
ampl: maximize profit: x1 + 2 * x2;
ampl: subject to frame_parts: x1 + 3 * x2 <= 200;
ampl: subject to electrial_components: 2 * x1 + 2 * x2 <= 300;
ampl: subject to x2_prod_limit: x2 <= 60;</pre>
ampl: subject to x2_1b: x2 >= 0;
ampl: solve;
CPLEX 7.1.0: optimal solution; objective 175
3 simplex iterations (0 in phase I)
ampl: display x1;
x1 = 125
ampl: display x2;
x2 = 25
ampl: quit;
```



Generalizing the Model

- Suppose we want to generalize the model to more than two products
 - AMPL (and all "real" modeling environments) allow the model to be separated from the data
 - This is IMPORTANT!!!
- Data
 - Sets: lists of products, materials, etc
 - Parameters: numerical inputs such as costs, etc
- Model
 - Variables: The values to be decided upon
 - Objective Function
 - Constraints



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Fickle Management

 Management now has decided that it wants to build five new products.

	Product 1	Product 2	Product 3	Product 4	Product 5
Frame Parts	1	3	2	3	1
Elec. Comp.	2	2	2	1	3
Profit	1	2	1.4	1.8	1.7
Prod. Limit	∞	60	80	50	66



The Generalized WorldLight Problem - In AMPL

```
set PROD;
param profit {PROD};
param frame_req {PROD};
param elec_req {PROD};
param max_production {PROD};

var x{PROD} >= 0;

maximize total_profit:
sum {i in PROD} profit[i] * x[i];
```



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GWP, Cont.

```
subject to frame_parts:
sum {i in PROD} frame_req[i] * x[i] <= 200;
subject to electrial_components:
sum {i in PROD} elec_req[i] * x[i] <= 300;
subject to production_limits {i in PROD}:
x[i] <= max_production[i];</pre>
```



New World Light Data File wl-1.dat

```
set PROD := p1 p2 p3 p4 p5;

param: profit frame_req elec_req max_production :=
p1 1 2 1 Infinity
p2 3 2 2 60
p3 2 2 1.4 80
p4 3 1 1.8 50
p5 1 3 1.7 66 ;
```



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Solving the Big WorldLight Problem

```
ampl: model wl.mod;
ampl: data wl-1.dat;
ampl: data wl-1.dat;
ampl: solve;
CPLEX 7.1.0: optimal solution; objective 360
3 simplex iterations (0 in phase I)
ampl: display x;
x [*] :=
p1
     0
p2
    60
рЗ
    15
р4
    50
p5
     0
```



Important AMPL Notes

- The # character starts a comment
- Variables are declared using the var keyword.
- All statements must end in a semi-colon;
- Names must be unique!
 - A variable and a constraint cannot have the same name
- AMPL is case sensitive. Keywords must be in lower case.



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Getting AMPL

- AMPL is available in COR@L (/usr/local/bin/ampl)
- Student versions at http://www.ampl.com
 - Limited to 300 variables and 300 constraints.
 - You will also want to get the AMPL/CPLEX Solver
- There are "full fledged" versions of solvers you can use with AMPL on NEOS.
- What is NEOS?
 - Shame on you if you haven't ever used it.
 - http://www.mcs.anl.gov/neos



Fun, Interactive Portion of Class

- Let's solve a TSP!
- How to deal with those pesky "subtour eliminations?"
- Let's solve the problem without them first...

The Separaration Problem

Given $\hat{x} \in \mathbb{R}^{|E|}$, does $\exists S \subseteq V$ such that

$$\sum_{e \in \delta(S)} \hat{x}_e < 1?$$

- $\delta(S) = \{e = (i, j) \in E \mid i \in S, j \notin S\}$
- Does this problem look familiar?
 - min s-t cut!
- Is the problem easier if $x \in \mathbb{B}^{|E|}$?



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Our TSP

Through 10 cities in the United States.

```
param c : Atlanta Chicago Denver Houston LosAngeles Miami NewYork SanFrancisco Seattle W
ashingtonDC :=
Atlanta
             0 587 1212 701 1936 604 748 2139 2182 543
Chicago
            587 0 920 940 1745 1188 713 1858 1737 597
           1212 920 0 879 831 1726 1631 949 1021 1494
Denver
           701 940 879 0 1372 968 1420 1645 1891 1220
Houston
LosAngeles 1936 1745 831 1374 0 2339 2451 347 959 2300
            604 1188 1726 968 2339
Miami
                                     0 1092 2594 2734 923
NewYork
            748 713 1631 1420 2451 1092
                                         0 2571 2408 205
SanFrancisco 2139 1858 949 1645 347 2594 2571
                                              0 678 2442
            2182 1737 1021 1891 959 2734 2408 678
                                                   0 2329
WashingtonDC 543 597 1494 1220 2300 923 205 2442 2329
```



Mosel

- A modeling language from Dash Optimization that uses the Xpress-MP optimizer
- On shark
 - In /usr/local/shark
 - file:///usr/local/xpress/docs/mosel/mosel_ug/ dhtml/moselug.html
 - Software: /home/jeff/share/xpress
- For you Windoze lovers, there exists an XPRESS-IVE pun intended, I believe which allows you to model, debug, run, analyze, etc...
- You want it?

Important Resources

Prof. Linderoth has created a Wiki at http://coral.ie.lehigh.edu/cgi-bin/wiki.pl



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CPLEX and XPRESS

- CPLEX is installed in /usr/local/cplex
- XPRESS is installed in /usr/local/xpress
- We showed these off a bit this morning—See the Wiki and the documentation if you need more details.



MINTO

- MINTO is a flexible (relatively) powerful solver for general mixed integer programs.
- minto [-xo<.>m<.>t<.>be<.>E<.>p<.>hcikgfrRB<.>sn<.>a] <name>
- The "power" of MINTO lies in the (relative) ease with with the branch-and-{bound, cut, price} algorithm can be customized
- Installed in COR@L in /usr/local/minto31-linux-*

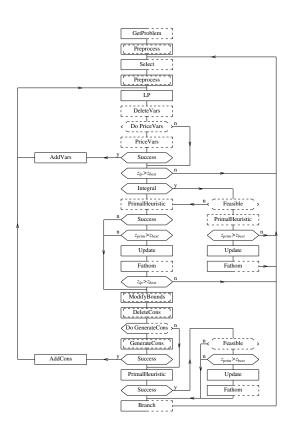


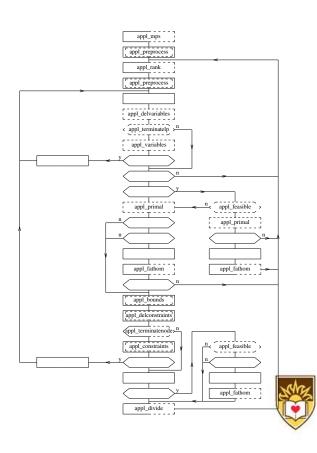
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MINTO options

option	effect
×	assume maximization problem
o < 0, 1, 2, 3 >	level of output
m < >	maximum number of nodes to be evaluated
t < >	maximum cpu time in seconds
b	deactivate bound improvement
e < 0, 1, 2, 3, 4, 5 >	type of branching
E < 0, 1, 2, 3, 4 >	type of node selection
p < 0, 1, 2, 3 >	level of preprocessing and probing
h	deactivate primal heuristic
С	deactivate clique generation
i	deactivate implication generation
k	deactivate knapsack cover generation
g	deactivate GUB cover generation
f	deactivate flow cover generation
r	deactivate row management
R	deactivate restarts
В	<0,1,2> type of forced branching
s	deactivate all system functions
n < 1, 2, 3 >	activate a names mode
a	activate use of advance basis



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Branching and Node Selection

- \bullet e < 0, 1, 2, 3, 4, 5 >
 - maximum infeasibility (0),
 - penalty based (1),
 - strong branching (2),
 - pseudocost based (3),
 - adaptive (4),
 - SOS branching (5).
- *E* < 0, 1, 2, 3, 4 >
 - best bound (0),
 - depth first (1),
 - best projection (2),
 - best estimate (3), and
 - adaptive (4).



Building MINTO

- There are "two" MINTOs in COR@L.
 - One uses CPLEX to solve the LP relaxation
 - 2 One uses COIN-OR (Clp) to solve the LP relaxation
- We'll use the (Clp) version for now
- o cp -r /usr/local/minto31-linux-osiclp/APPL .
- 2 cd APPL
- make
- 4 ls -1 minto



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What the !@#!@#!@#** is make

- make is a command for making something :-)
- In this case, we are making the minto executable
- If you wish to modify the behavior of minto through the use of the appl_ functions, you simply write the C code in the functions, and type make again.
- If you don't know C, you will not be able to use MINTO.
- Need some pointers on learning C?
 - google learning C
 - Buy a book
 - Stop by my office and ask for help...
- Demonstration...



inq_form()

• A call to inq_form() initializes the variable *info_form* that has the following structure:



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inq_form() example

```
/*
 * E_SIZE.C
 */
#include <stdio.h>
#include "minto.h"

/*
 * WriteSize
 */

void
WriteSize ()
{
   inq_form ();
   printf ("Number of variables: %d\n", info_form.form_vcnt);
   printf ("Number of constraints: %d\n", info_form.form_ccnt);
}
```



inq_var()

```
typedef struct info_var {
                           /* name, if any */
    char
             *var_name;
                           /* class: CONTINUOUS, INTEGER, or BINARY */
    char
             var_class;
                           /* objective function coefficient */
    double
             var_obj;
    int
             var_nz;
                           /* number of constraints with nonzero coefficients *
                           /* indices of constraints with nonzero coefficients
    int
             *var_ind;
                           /* actual coefficients */
   double
             *var_coef;
             var_status;
                           /* ACTIVE, INACTIVE, or DELETED */
    int
                           /* lower bound */
   double
             var_lb;
   double
             var_ub;
                           /* upper bound */
   VLB
             *var_vlb;
                           /* associated variable lower bound */
   VUB
                           /* associated variable upper bound */
             *var_vub;
                           /* ORIGINAL, MODIFIED_BY_MINTO,
             var_lb_info;
    int
                              MODIFIED_BY_BRANCHING, or MODIFIED_BY_APPL */
                           /* ORIGINAL, MODIFIED_BY_MINTO,
    int
             var_ub_info;
                              MODIFIED_BY_BRANCHING, or MODIFIED_BY_APPL
} INFO_VAR;
```

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inq_var() Cont.

- If $y_j \le u_j x_j$, $(x_j \in \{0,1\})$, y_j is said to have a variable upper bound.
- These are used to generate some classes of strong valid inequalities

Example of inq_var()

```
* E_FIXED.C
#include <stdio.h>
#include "minto.h"
 * WriteFixed
 */
void
WriteFixed ()
    int j;
    int nvar;
    inq_form();
    nvar = info_form.form_vcnt;
    for (j = 0; j < nvar; j++) {
      inq_var (j, NO);
      if (info_var.var_lb > info_var.var_ub - 1.0e-6) {
        printf ("Variable %d is fixed at %f\n", j, info_var.var_lb);
    }
}
```



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inq_constr

```
typedef struct info_constr {
             *constr_name; /* name, if any */
    char
                            /* classification: ... */
    int
             constr_class;
                            /* number of variables with nonzero coefficients */
    int
             constr_nz;
    int
             *constr_ind;
                            /* indices of variables with nonzero coefficients *
    double
             *constr_coef;
                            /* actual coefficients */
    char
             constr_sense;
                            /* sense */
    double
                            /* right hand side */
             constr_rhs;
             constr_status; /* ACTIVE, INACTIVE, or DELETED */
    int
                            /* LOCAL or GLOBAL */
             constr_type;
    int
                            /* ORIGINAL, GENERATED_BY_MINTO,
             constr_info;
    int
                               GENERATED_BY_BRANCHING, or GENERATED_BY_APPL */
} INFO_CONSTR;
```



inq_constr() Example



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Constraint Classes in MINTO

class	constraint
MIXUB	$\sum_{j \in B} a_j x_j + \sum_{j \in I \cup C} a_j y_j \le a_0$
MIXEQ	$\sum_{j \in B} a_j x_j + \sum_{j \in I \cup C} a_j y_j = a_0$
NOBINUB	$\sum_{j \in I \cup C} a_j y_j \le a_0$
NOBINEQ	$\sum_{j \in I \cup C} a_j y_j = a_0$
ALLBINUB	$\sum_{j \in B} a_j x_j \le a_0$
ALLBINEQ	$\sum_{j \in B} a_j x_j = a_0$
SUMVARUB	$\sum_{j \in I^+ \cup C^+} a_j y_j - a_k x_k \le 0$
SUMVAREQ	$\sum_{j \in I^+ \cup C^+}^{j \in I^+ \cup C^+} a_j y_j - a_k x_k = 0$
VARUB	$a_j y_j - a_k x_k \leq 0$
VAREQ	$a_j y_j - a_k x_k = 0$
VARLB	$a_j y_j - a_k x_k \ge 0$
BINSUMVARUB	$\sum_{j \in B \setminus \{k\}} a_j x_j - a_k x_k \le 0$
BINSUMVAREQ	$\sum_{j \in B \setminus \{k\}} a_j x_j - a_k x_k = 0$
BINSUM1VARUB	$\sum_{j \in B \setminus \{k\}} x_j - a_k x_k \le 0$
BINSUM1VAREQ	$\sum_{j \in B \setminus \{k\}}^{J} x_j - a_k x_k = 0$
BINSUM1UB	$\sum_{j \in B} x_j \leq 1$
BINSUM1EQ	$\sum_{j \in B}^{J \in B} x_j = 1$



Adapting MINTO. appl_constraints()

```
unsigned
appl_constraints (id, zlp, xlp, zprimal, xprimal, nzcnt, ccnt, cfirst,
                cind, ccoef, csense, crhs, ctype, cname, sdim, ldim)
int id;
                    /* identification of active minto */
double zlp;
                    /* value of the LP solution */
double *xlp;
                   /* values of the variables */
double zprimal;
                  /* value of the primal solution */
double *xprimal;
                  /st values of the variables st/
int *nzcnt;
                    /* variable for number of nonzero coefficients */
                    /* variable for number of constraints */
int *ccnt;
              /* array for positions of first nonzero coefficients */
/* array for indices of nonzero coefficients */
int *cfirst;
int *cind;
                  /* length of large arrays */
int ldim;
{
}
```



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Using appl_constraints()

 Suppose after some processing, I realize that I would like to add three cutting planes to the global formulation of my IP instance.

$$x_1 + 2x_2 \le 7$$

 $x_1 + x_2 - x_3 \le 2$
 $-7x_1 + x_4 \ge 0$



C Code Example in appl_constraints()

```
/* Number of constraints */
*ccnt = 3;

/* Number of nonzeroes */
*nzcnt = 7;

cfirst[0] = 0;
cfirst[1] = 2;
cfirst[2] = 5;
cfirst[3] = 7;

cind[0] = 0;
cind[1] = 1;
cind[2] = 0;
cind[3] = 1;
cind[4] = 2;
cind[5] = 0;
cind[6] = 3;
```

```
ccoef[0] = 1.0;
ccoef[1] = 2.0;
ccoef[2] = 1.0;
ccoef[3] = 1.0;
ccoef[4] = -1.0;
ccoef[5] = -7.0;
ccoef[6] = 1.0;
csense[0] = 'L';
csense[1] = 'L';
csense[2] = 'G';
crhs[0] = 7.0;
crhs[1] = 2.0;
crhs[2] = 0.0;
ctype[0] = GLOBAL;
ctype[1] = GLOBAL;
ctype[2] = GLOBAL;
cname[0] = '\0';
cname[1] = '\0';
cname[2] = '\0';
return(SUCCESS);
```



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Class Stuff

- Homework #2 Due on 2/21.
 - It will be posted sometime tomorrow.
 - I will also post partial 2 homework #1 answers sometime this weekend.
 - Start getting familiar with the software now!
- Midterm Exam Will be on 3/2 (Last class before Spring Break)



²Read: The ones I typed up