

# QTM 151

Week 3 – plotly

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Umberto Mignozzetti

# Recap

- Last week we learned `qplot`. It is a great function simple dataviz.
- Do you have any questions about `qplot`?
- I also learned that some of you have difficulty to download data from GitHub. I posted a video to help with this.
- The quiz is already posted, and I'll post the
- Our GitHub page is: <https://github.com/umbertomig/qtm151>

# Today's Agenda

- Plotly
- Creating `plotly` from ggplot graphs
- Using the `plotly` interactive device

# plotly

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# plotly

- `plotly` is an R package for creating interactive web-based graphs.
- It is based on `plotly.js`, a javascript to plot interactive graphs in R and Python.
- They are great for presentations and for displaying data for a non-stats crowd.

# plotly

- There are two functions that you can use to create a plotly:
  - The `plot_ly()` function, that transforms data into a `plotly` object.
  - The `ggplotly()` function, that transforms a `ggplot` object into a `plotly` object.
- Regardless of how a `plotly` object is created, printing it results in an interactive web-based visualization enabled by default.

# Getting Started: loading packages

```
# Loading tidyverse
```

```
library(tidyverse)
```

```
## — Attaching packages ————— tidyverse_2019.11.19
```

```
## ✓ ggplot2 3.3.5      ✓ purrr 0.3.4
```

```
## ✓ tibble 3.1.4       ✓ dplyr 1.0.7
```

```
## ✓ tidyr 1.1.3        ✓ stringr 1.4.0
```

```
## ✓ readr 2.0.0        ✓ forcats 0.5.1
```

```
## — Conflicts ————— tidyverse_2019.11.19
```

```
## x dplyr::filter() masks stats::filter()
```

```
## x dplyr::lag()     masks stats::lag()
```

```
# Loading plotly
```

```
library(plotly)
```

```
##
```

# Loading datasets

```
# Loading tips dataset
```

```
tips ← read.csv('https://raw.githubusercontent.com/umbertomig/qtn  
head(tips, 2)
```

```
##      obs totbill  tip sex smoker day  time size  
## 1     1   16.99 1.01  F      No Sun Night    2  
## 2     2   10.34 1.66  M      No Sun Night    3
```

```
# Loading PErisk dataset
```

```
PErisk ← read.csv('https://raw.githubusercontent.com/umbertomig/c  
head(PErisk, 2)
```

```
##      country courts      barb2 prsexp2 prscorr2      gdpw2  
## 1 Argentina      0 -0.7207754      1          3  9.69017  
## 2 Australia      1 -6.9077550      5          4 10.30484
```

```
# Load gapminder
```



# Loading datasets

```
# Load gapminder
```

```
library(gapminder)
```

```
head(gapminder, 2)
```

```
## # A tibble: 2 × 6
```

```
##   country      continent  year lifeExp      pop gdpPercap
```

```
##   <fct>        <fct>    <int>  <dbl>    <int>    <dbl>
```

```
## 1 Afghanistan Asia      1952   28.8  8425333    779.
```

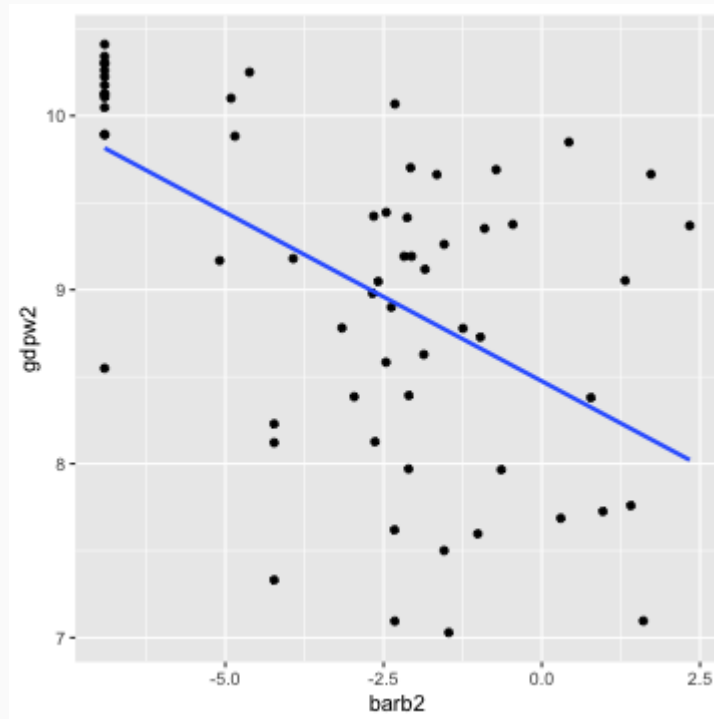
```
## 2 Afghanistan Asia      1957   30.3  9240934    821.
```

# ggplot

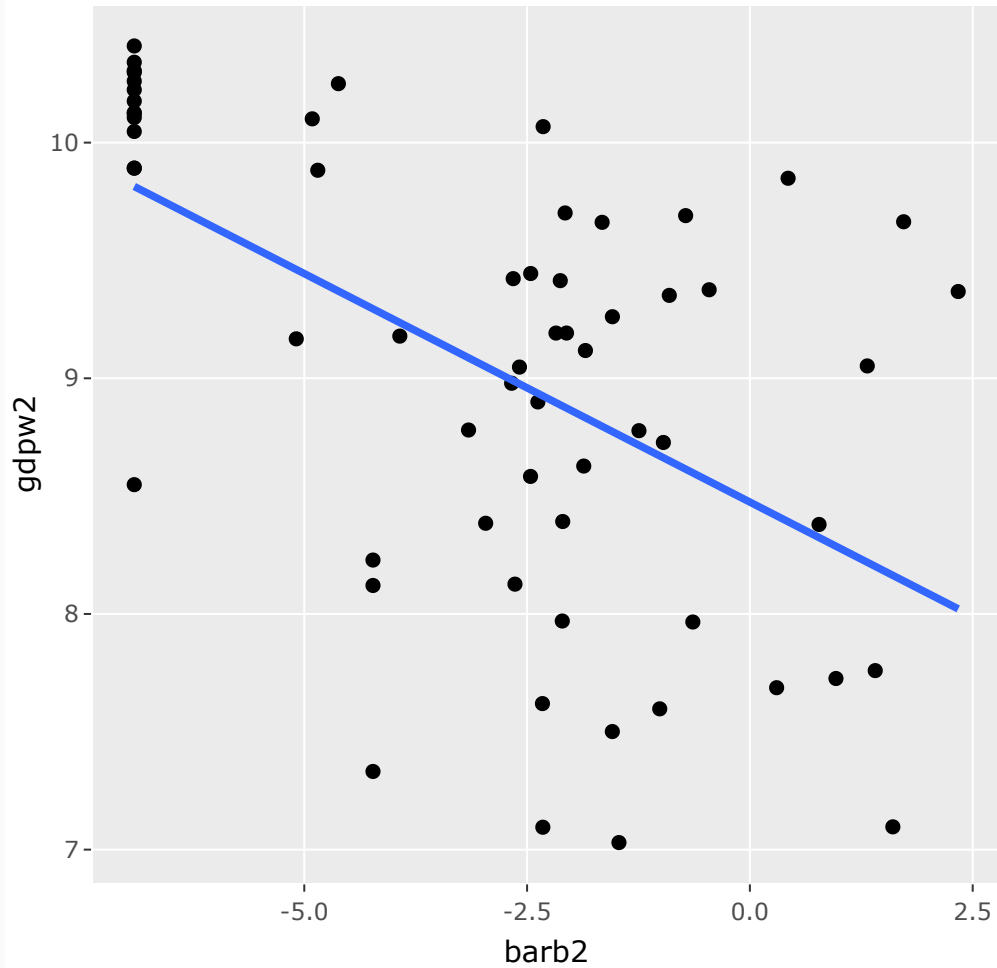
```
p <- ggplot(PERisk, aes(x=barb2, y=gdpw2)) +  
  geom_point() +  
  geom_smooth(method="lm", se=F)
```

p

```
## `geom_smooth()` using formula 'y ~ x'
```



```
ggplotly(p)
```



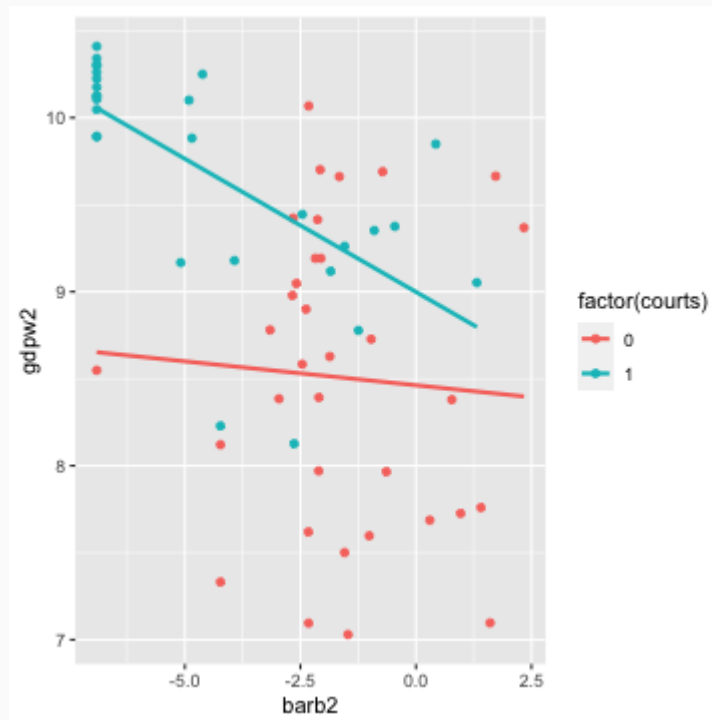
# ggplotly

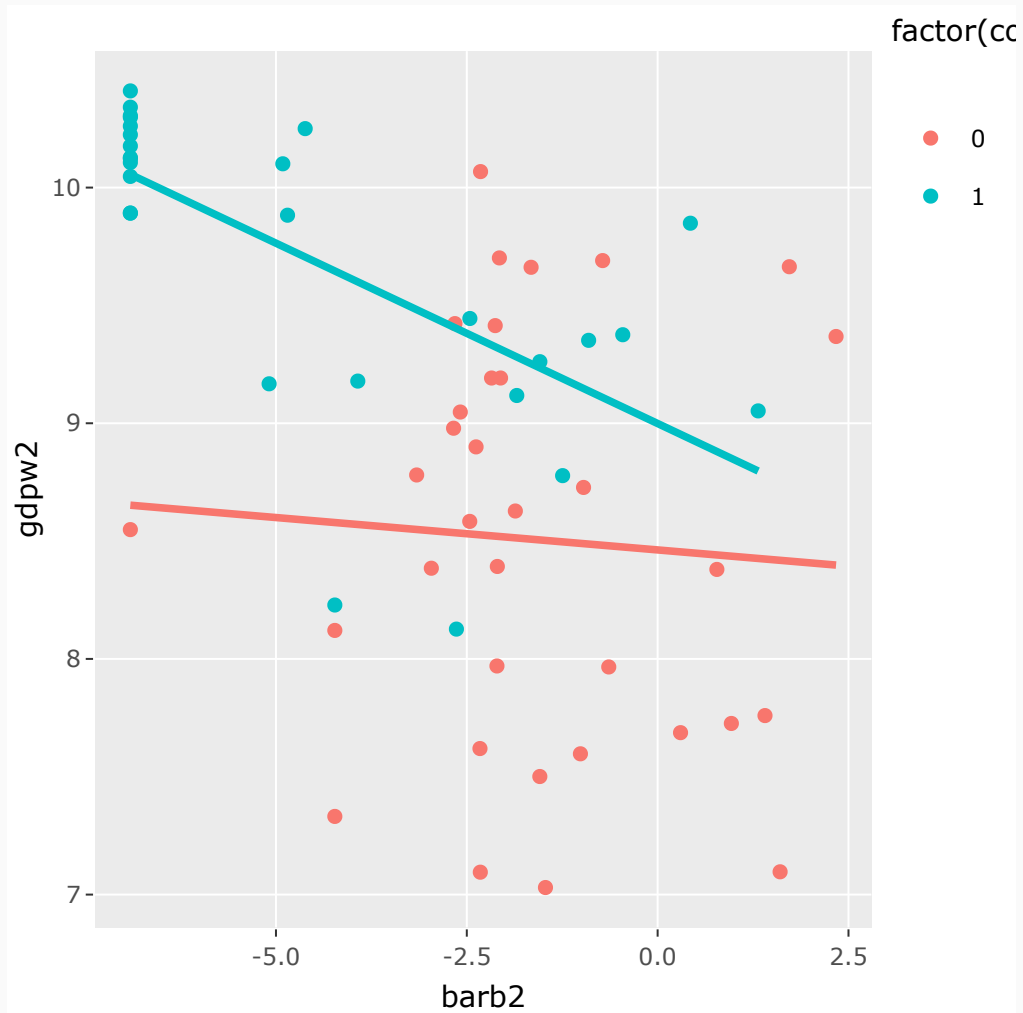
- **Your turn:** Create a `ggplotly` with `totbill` and `tip`.
- We can do even better: create a plotly with colors by factor.

# ggplot

```
p <- ggplot(PERisk, aes(x=barb2, y=gdpw2)) +  
  geom_point(aes(col = factor(courts))) +  
  geom_smooth(aes(col = factor(courts)), method="lm", se=F)  
p
```

## `geom\_smooth()` using formula 'y ~ x'



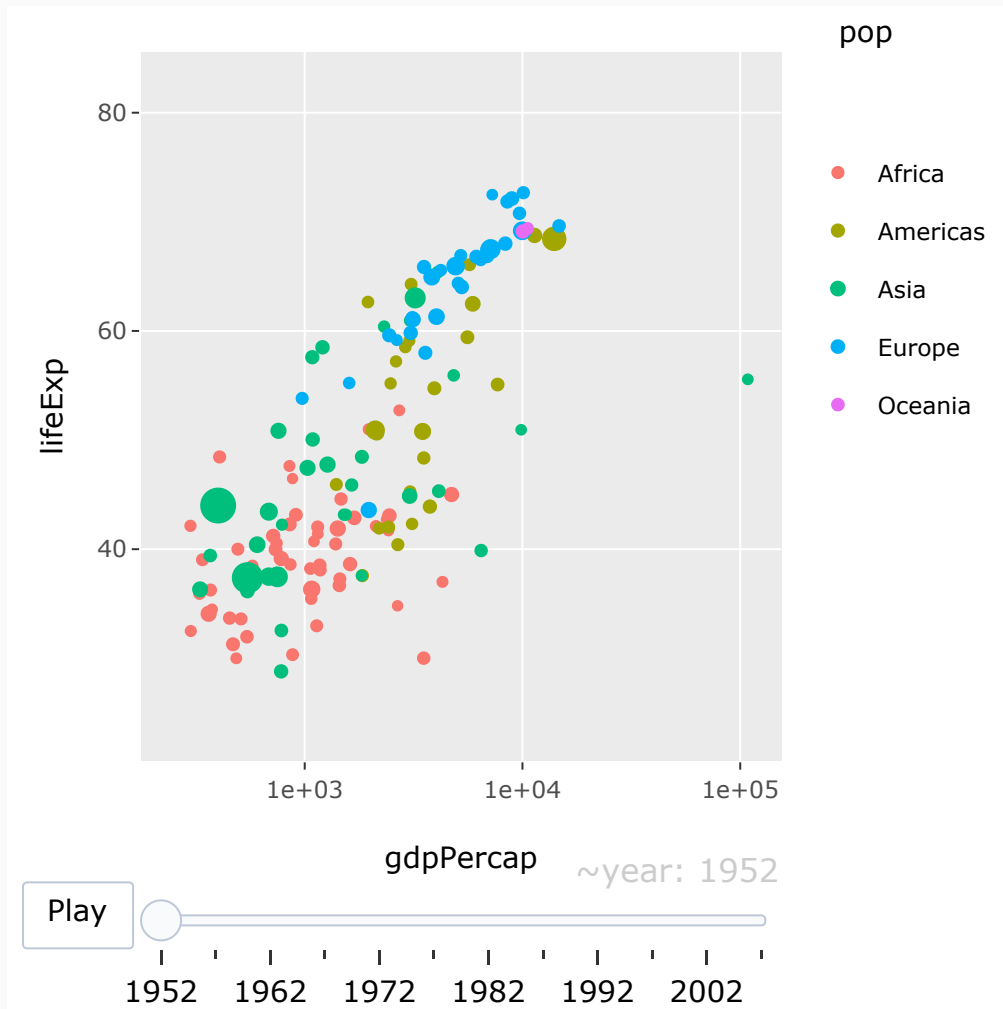


# Intro to Animations in ggplot2

- Animations can be created by using the *frame* argument aesthetic in `ggplotly()`.
- By default, animations populate a play button and slider component for controlling the state of the animation (to pause an animation, click on a relevant location on the slider bar).
- One example

# plotly

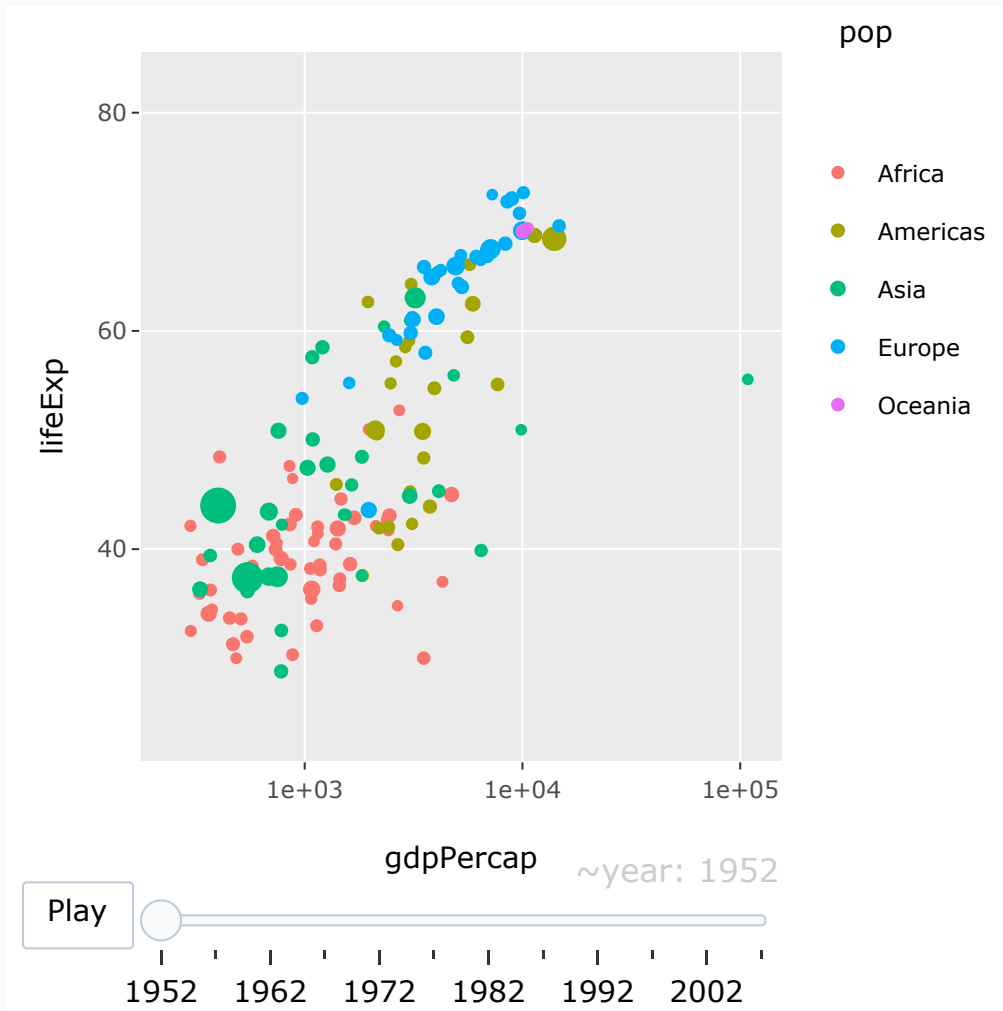
```
## Warning: Ignoring unknown aesthetics: frame, ids
```



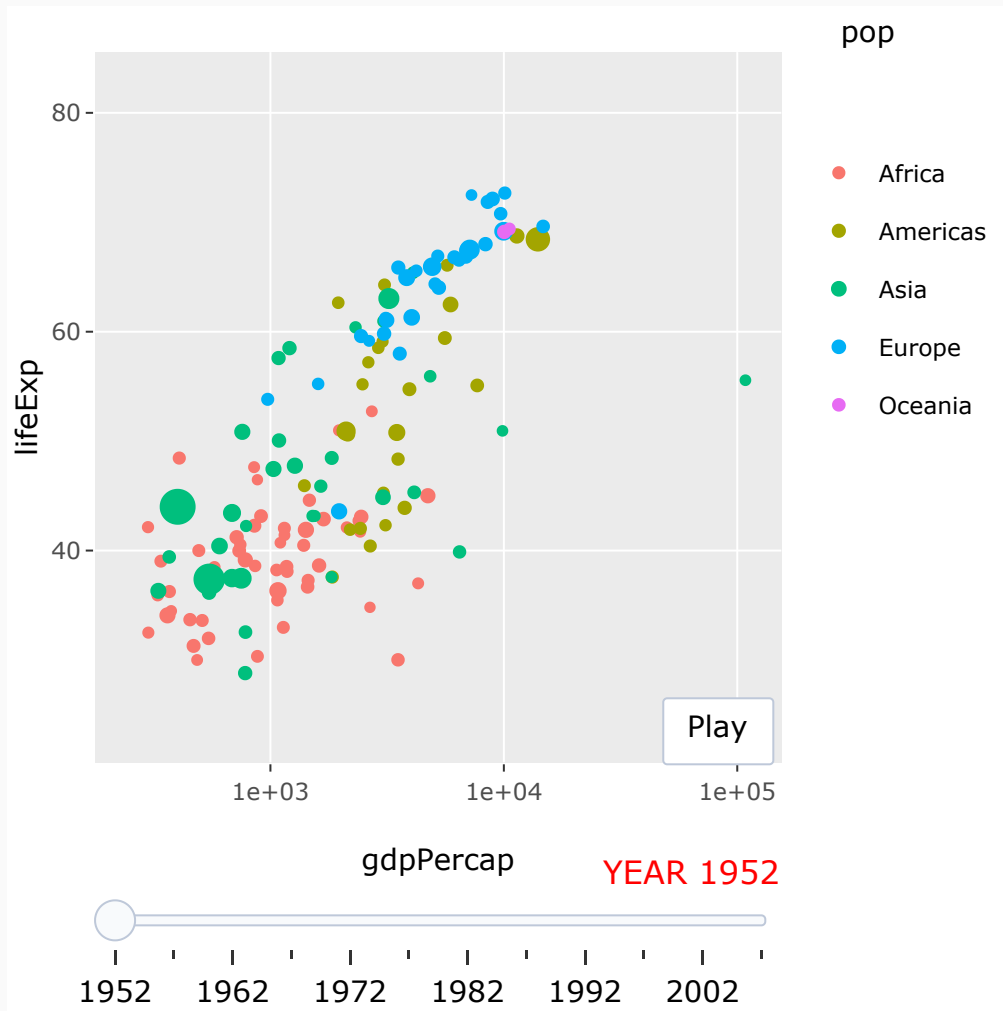


- **Your turn:** Create a plotly with `totbill` and `tip`, varying by day and time.
- And you can keep adding animation options:
  - `transition`: the duration of the smooth transition between frame (in milliseconds)
  - `easing`: the type of transition easing
  - `mode`: describes how a new animate call interacts with currently-running animations.

# ggplotly: more animation options



# ggplotly: more animation options



- **Your turn:** Make some animation options in your previous plot: `totbill` x `tip`, varying by day and time.

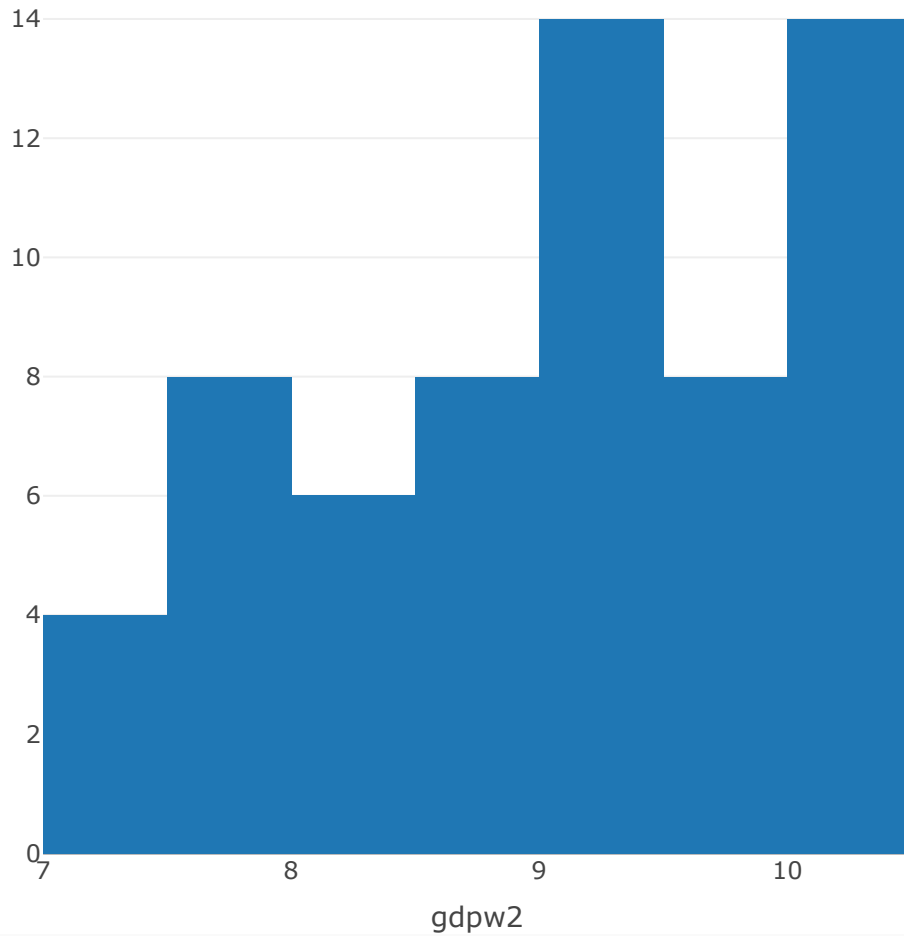
# plot\_ly

- The *plot\_ly()* function provides a direct interface to plotly.js, so anything in the **figure reference** can be specified via *plot\_ly()*.
- A plotly visualization is composed of one (or more) trace(s), and every trace has a *type* (the default trace type is "scatter") can be used to draw a large amount of geometries along with the *add\_XX()* functions.
- The *plot\_ly()* function has a number of arguments that make it easier to scale data values to visual aesthetics (e.g., *color/colors*, *symbol/symbols*, *linetype/linetypes*, *size/sizes*).

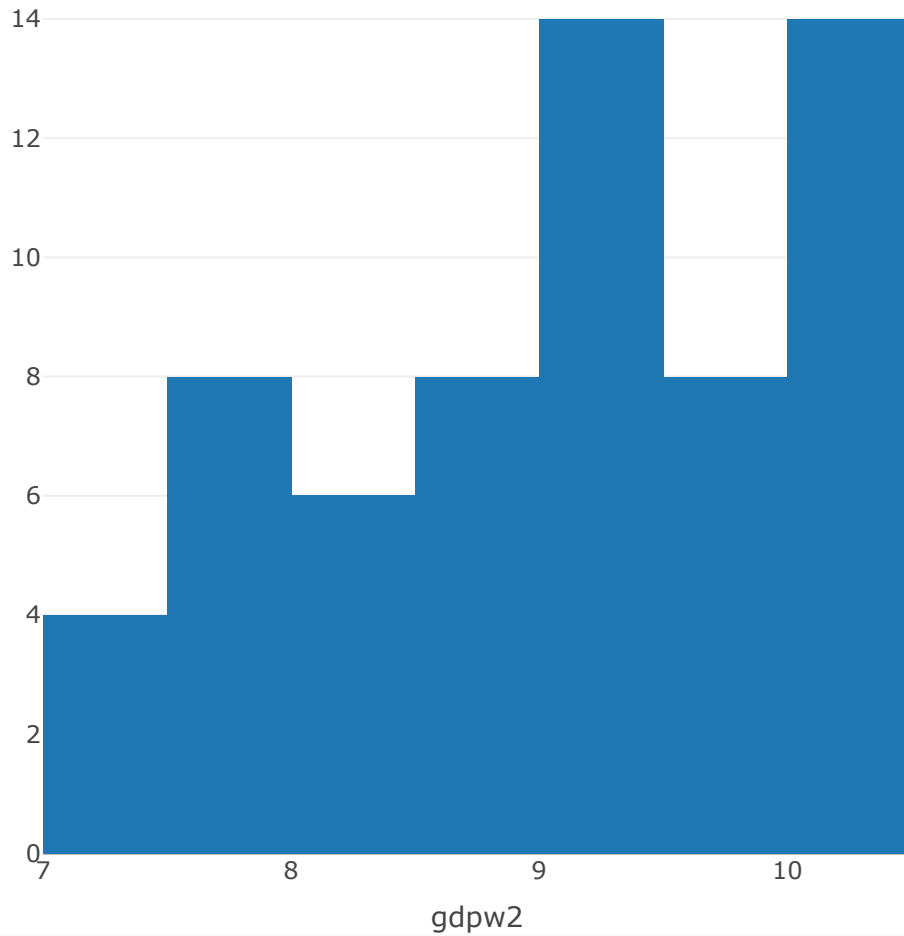
# plot\_ly

```
p←plot_ly(tips, x=~tip, type="histogram")  
  
p1←plot_ly(tips, x=~tip) %>% add_histogram(name="tip")  
p2←plot_ly(tips, x=~totbill) %>% add_histogram(name="totalbill")  
  
subplot(p1,p2) %>% hide_legend()
```

# plot\_ly

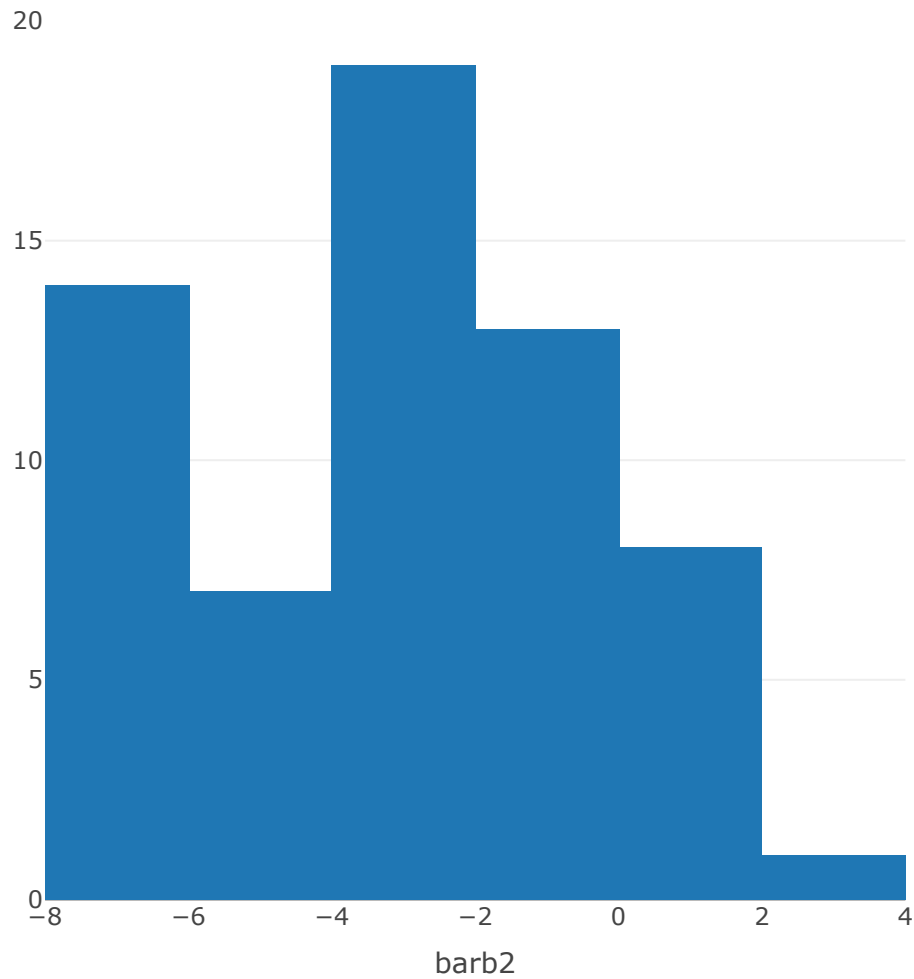


# plot\_ly

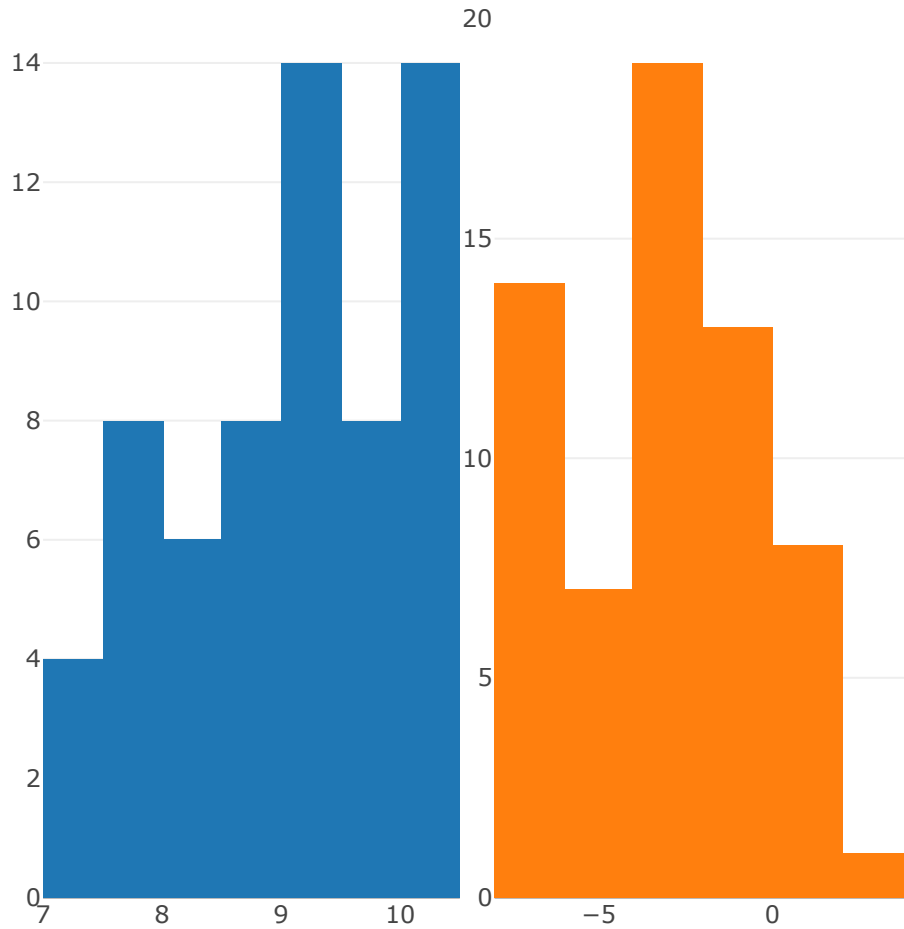




# plot\_ly



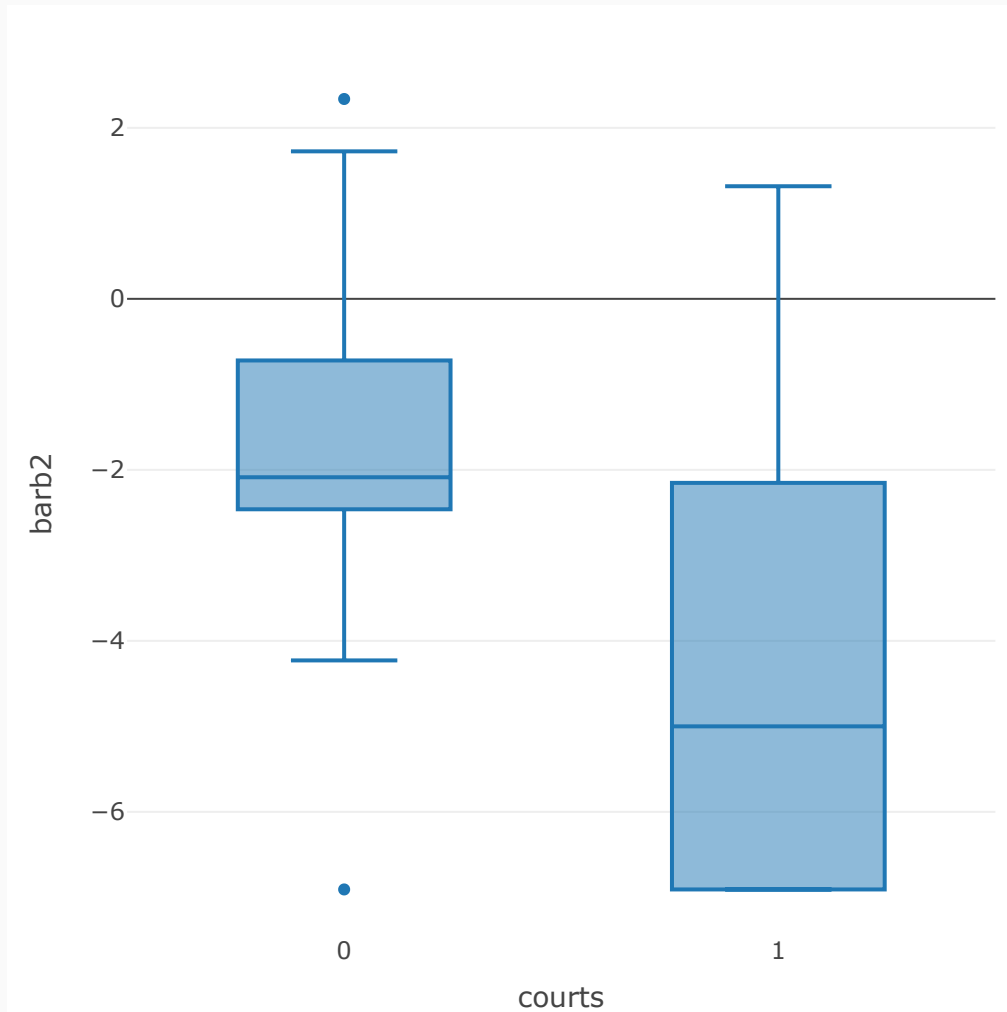
# plot\_ly



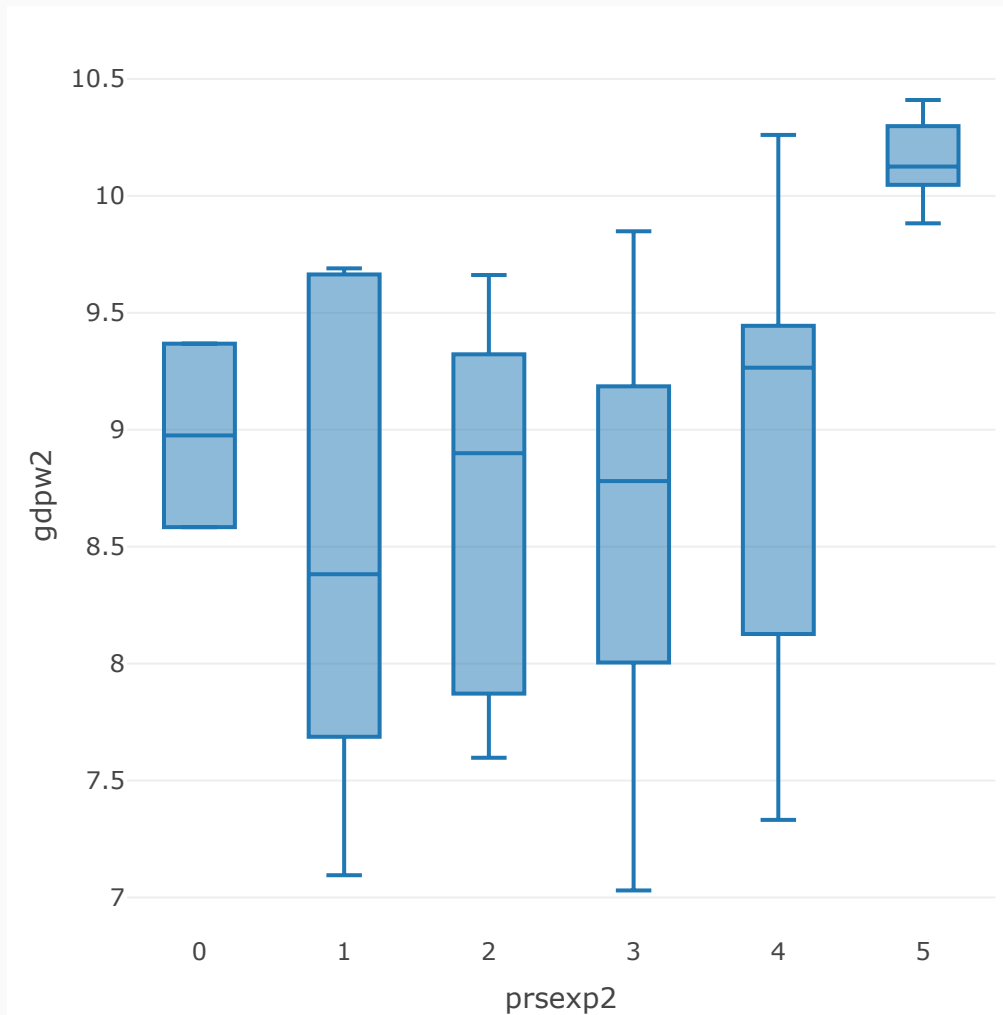
# plot\_ly

- **Your Turn:** do the same plots for `tip` and `totbill`.
- We can also do boxplots.

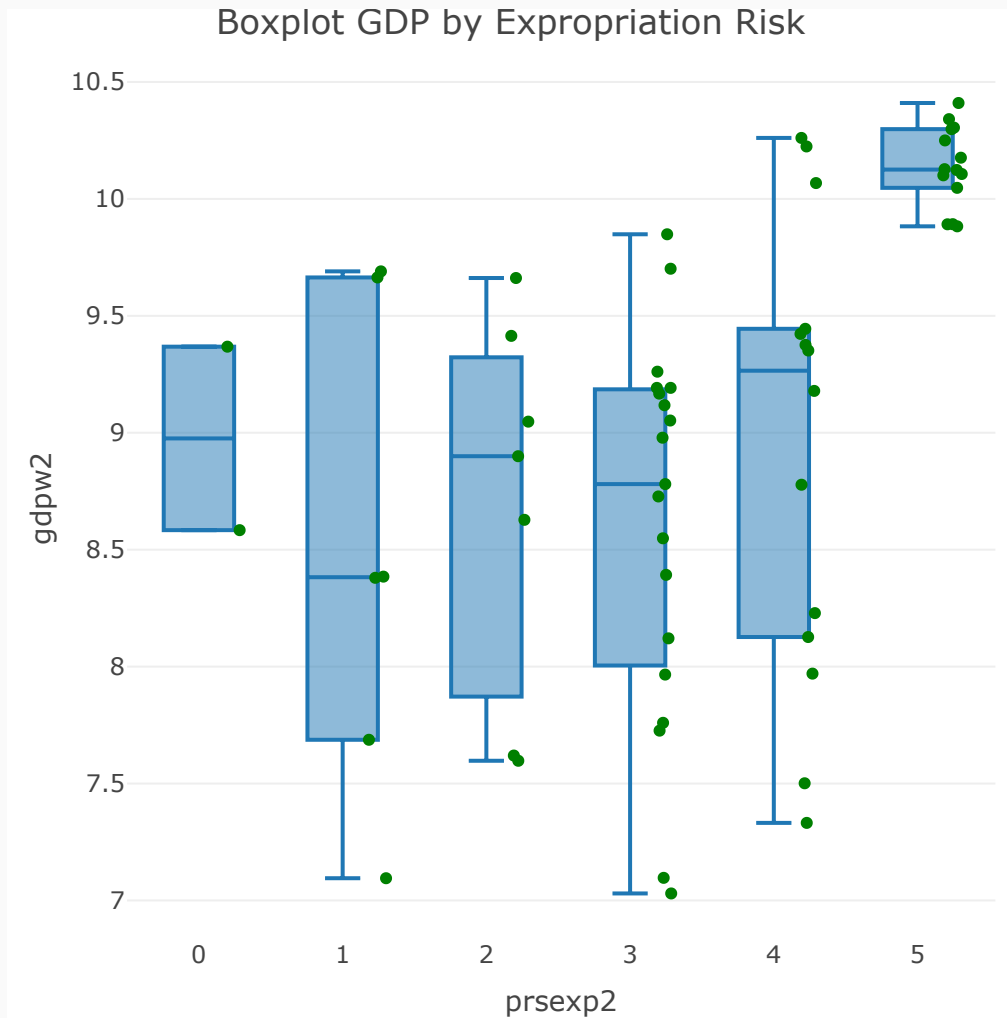
# plot\_ly: boxplot



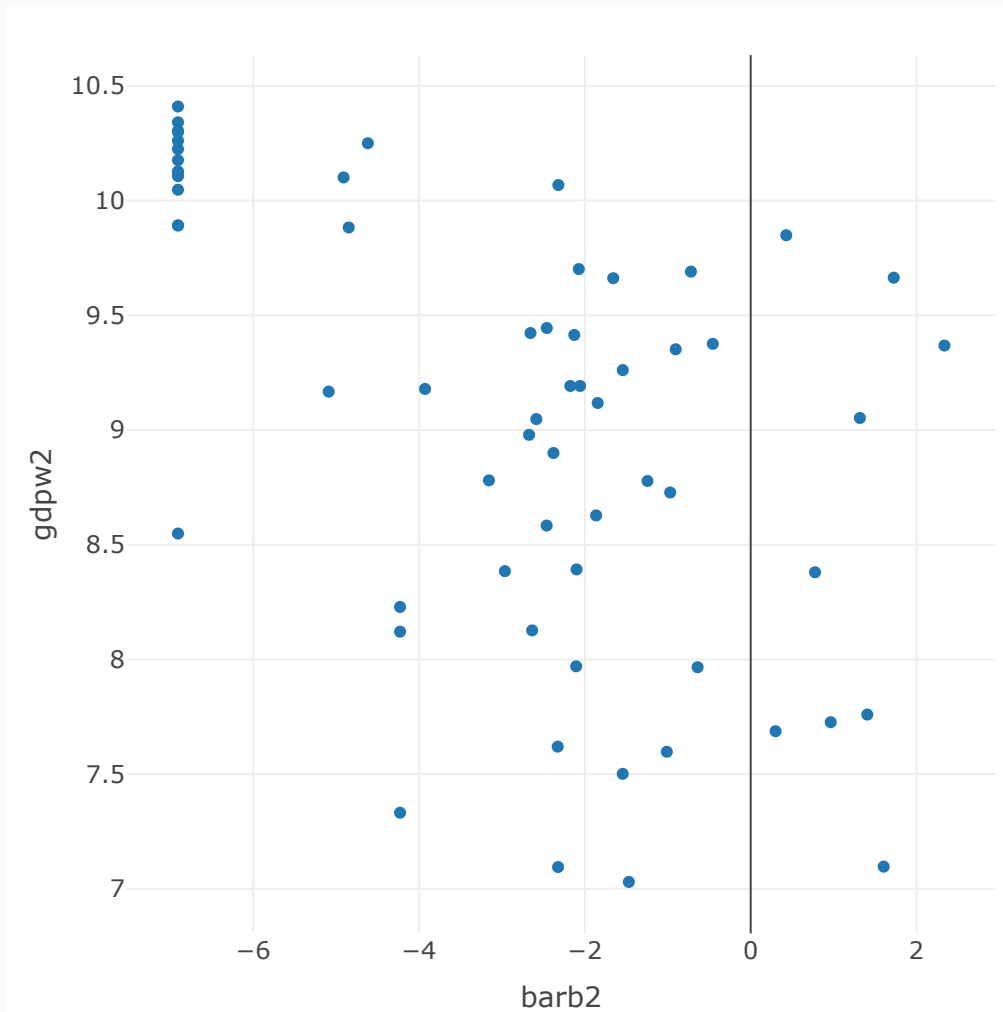
# plot\_ly: boxplot



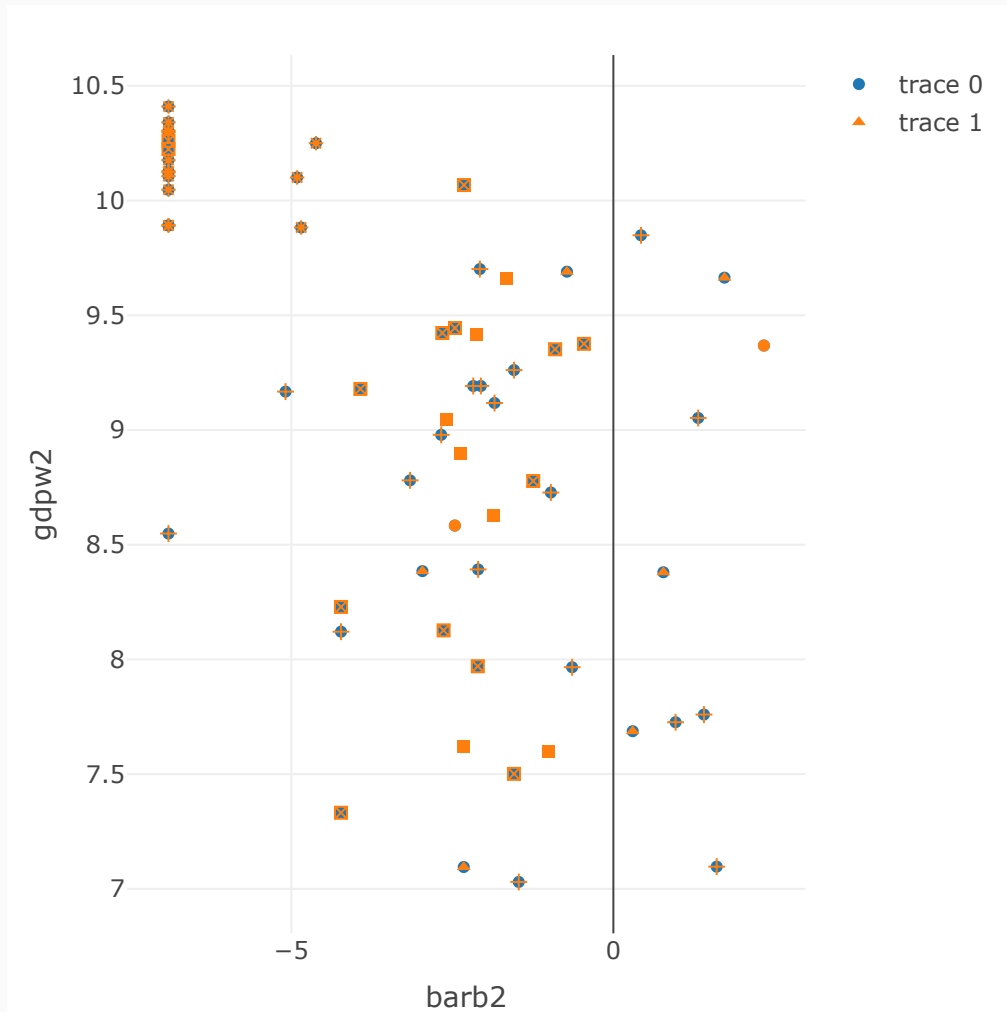
# plot\_ly: boxplot



# plot\_ly: scatterplots



# plot\_ly: scatterplots





# Questions?

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Have a great weekend!

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