**Summary**

You can use the switch/case statement to apply different possible values to the same variable. *Figure 10–36* shows a web page that displays different banner image on each day of the week. You will write the code to generate this page.

[](https://cdn.filestackcontent.com/otpTDayQcOYhqNRybkn6)*Figure 10-36*

Open the files code10-3.html and days10-3.js and in the comment section enter your **name** (First + Last) and the **date** (MM/DD/YYYY) into the Author: and Date: fields of each file.

Open the code10-3.html file and within the head section insert a script element connecting the page to the days10-3.js file. Add the defer attribute to the script element.

Next, open the days10-3.js file and below the initial comment section, create a variable named thisDay containing the date object for the current date.

Use the getDay() method to extract the day of the week from the thisDay variable, storing the value in the wDay variable

Declare a variable named imgSrc setting its initial value to an empty text string.

Create a switch/case statement that tests values of the wDay variable from **0** to **6**. If wDay equals **0**, set imgSrc to the text string **sunday.png**; if wDay equals **1**, setimgSrc to **monday.png**; and so forth.

Store the text string <img src='imgsrc' alt='' />in the htmlCode variable where imgsrc is the value of the imgSrc variable.

Store the value of the imgSrc variable in the inner HTML of the element with the ID **banner**.