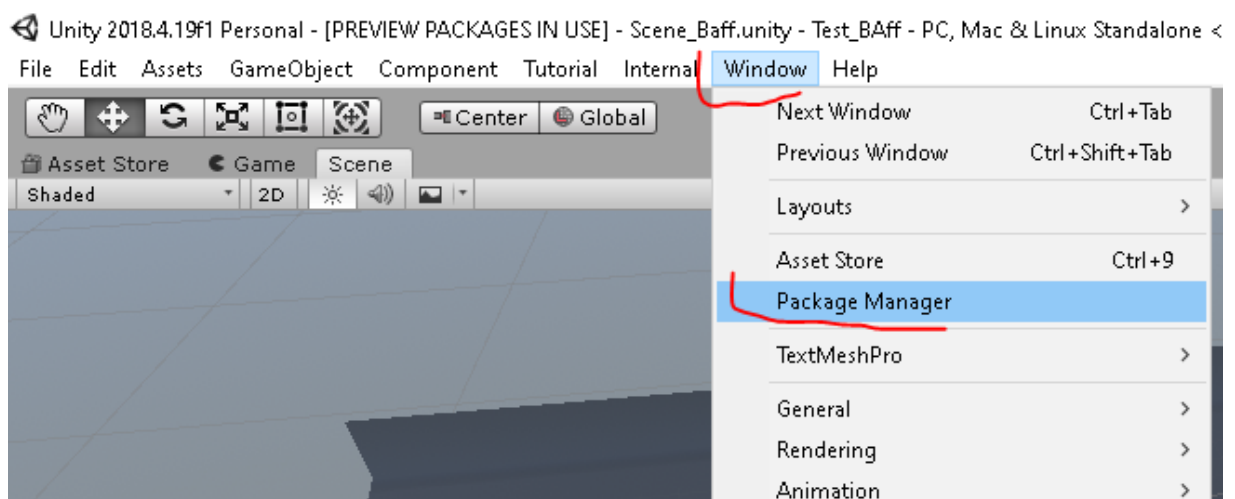
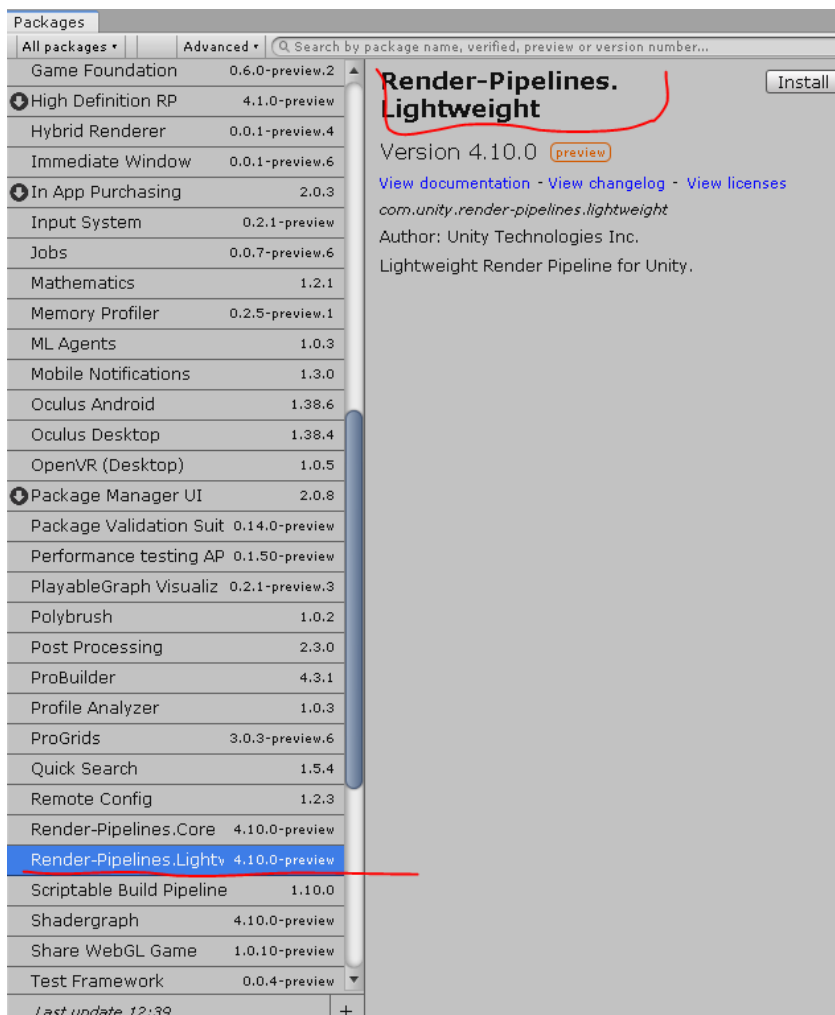
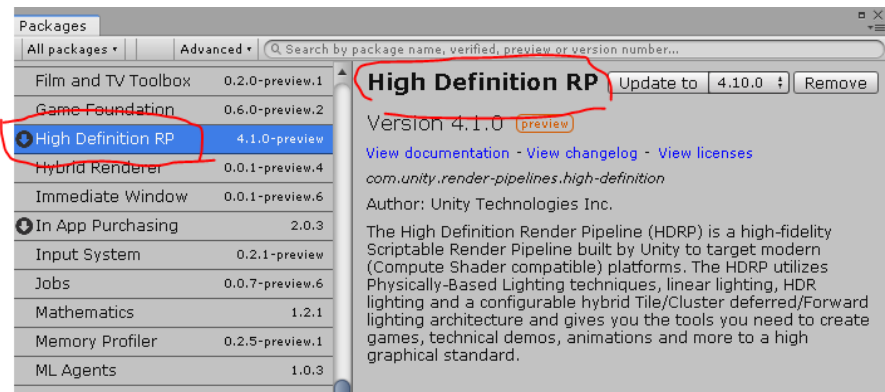


**It is best to run the project already on the render and not just 3D.**

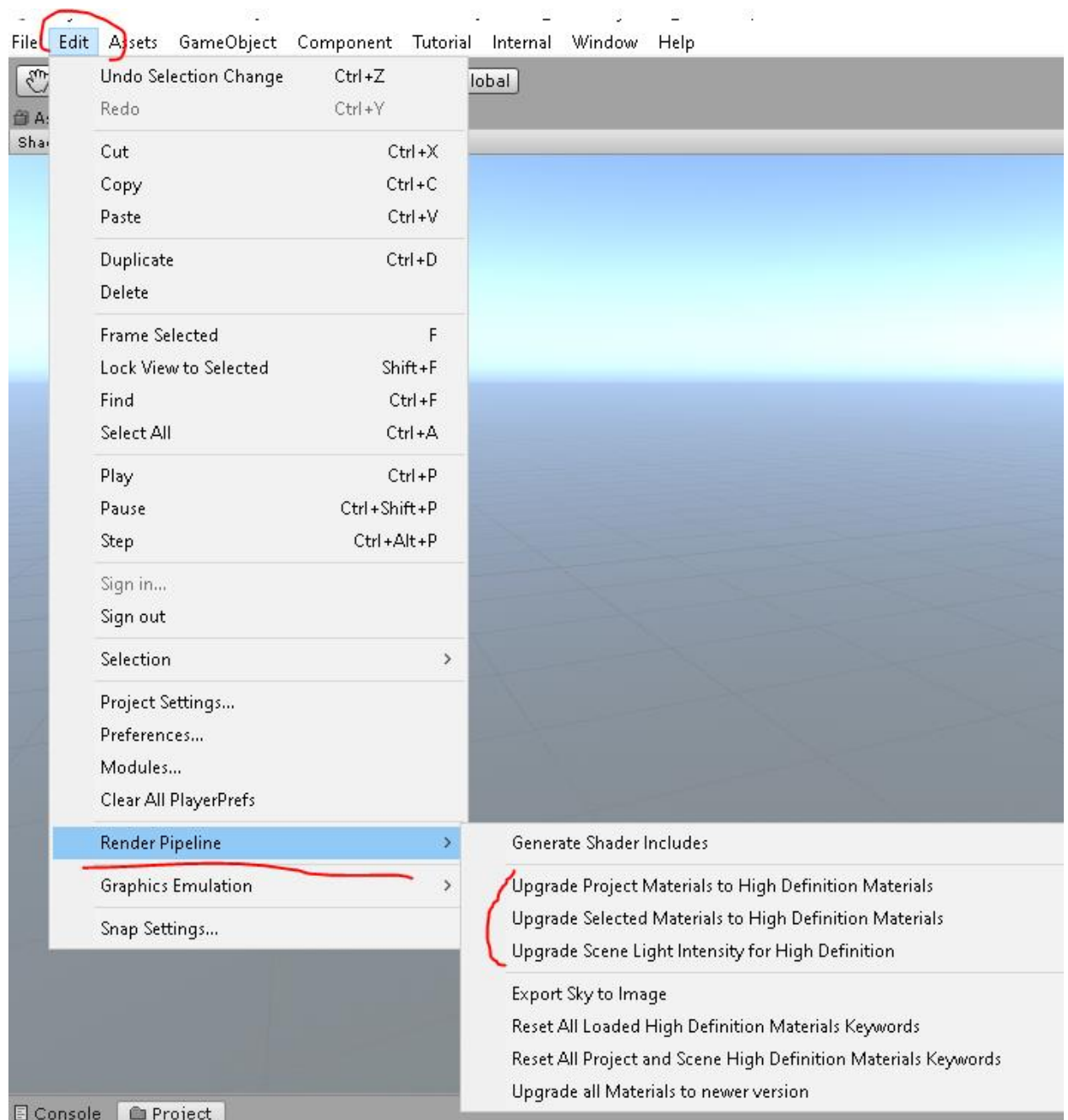
**Any effects package only works on HDRP and LWRP (Universal) render . If your project runs through a normal 3D render, it doesn't support effects, but in order not to re-create the layout, you need to install renderers of your choice from the Manager package as shown in the screenshot.**



Choose a High Definition RP or Lightweight RP render( it can also be called Universal Render Pipelines).



**After selecting the Render, update all the Materials as shown in the screenshot.**



## To check the render, see Project Settings> Graphics.

