

# COMP161 - Pre-Project 2 Lab

Spring 2016

For this lab you'll start thinking about some procedures that we should find useful for the experimental algorithm analysis we'll be carrying out in project 2. You'll also start playing with the use of the *chrono* library for running time profiling of procedures. At the end of lab, submit your work as *labp2* using *handin*.

## Library Procedures

In `/home/comp161/sp16` you'll find the file *labp2-starter.zip*. This zip file contains a starter for today's lab. Your first task is to implement the library found in this starter. The procedures have already been documented in *labp2.h* and tests have been written in *labp2\_tests.cpp*. You simply need to implement the procedures in the file *labp2.cpp* based on the specification outlined by the documentation and tests. The procedures *sorted\_ints* and *write\_times* will give you some more practice with iterative design and loops. The procedure *rand\_ints* let's you work with `std::shuffle` in a new context<sup>1</sup>.

<sup>1</sup> no loops needed

## Profile `std::find`

Once you have the library implemented you can use it<sup>2</sup> to write a *main* procedure that records the running time of all 501 cases<sup>3</sup> of *std::find* with a vector of integers of size 500. Your times should be written as comma separated values to a file called *labp2.csv*.

<sup>2</sup> really just *sorted\_ints* and *write\_times*

<sup>3</sup> the key is at each of the 500 locations and the key isn't found

## Looking Ahead

This section is not technically part of the lab, but for if you want to get ahead of the game you should look into the following:

- Use `psftp`<sup>4</sup> or `pscp`<sup>5</sup> to copy your data file to your machine or a lab computer. I recommend the `psftp/sftp` option.

<sup>4</sup> or just `sftp` in linux/max

<sup>5</sup> `scp` in linux/max

See <https://www.digitalocean.com/community/tutorials/how-to-use-sftp-to-securely-transfer-files-with-a-remote-server>

- Use Mathematica to import and plot the data. We'll look at things like Histograms, Box and Whisker's plots, and histograms. It's also useful to find statistics like the min,max,mean,median, and standard deviation.

We'll look at all of this in class and in future notes. But visualizing execution times is essentially what your final project is all about.