Operating Systems

CMPT 424

-Lab 1

Goals

Adding Shell Commands

This approximately one-hour active learning exercise will you help you make progress on the practical aspects of developing your operating system.

Instructions

- 1. Open up shell.ts in your development environment.
- 2. Look at the existing commands and how they are implemented.
- 3. Enhance the shellMan function so that your OS's man function works better than Alan's. This is a nice way to get familiar with the code.
- 4. Add new commands as specified in your Issues and *i*Project 1. Demonstrate programming best practices or Alan will get bitchy. You won't like him when he's bitchy.
- 5. Test everything.
- 6. Test again.
- 7. Keep testing. Seriously.
- 8. Read chapters 2.2 and 21.8.2 in the 8th edition of our text.

Questions

Make a commitment to serious computer science and write up your answers in LaTeX. Commit both the .tex source and the compiled .pdf with answers to GitHub.

- 1. What are the advantages and disadvantages of using the same system call interface for manipulating both files and devices?
- 2. Would it be possible for the user to develop a new command interpreter using the system call interface provide by the operating system? How?

Resources

- http://www.typescriptlang.org
- https://www.jetbrains.com/help/webstorm/typescript-support.html
- https://www.sitepen.com/blog/2013/12/31/definitive-guide-to-typescript/
- https://www.sharelatex.com/read/njjbdtynktsc

Grading

Your work on this lab will contribute to your grade for iProject 1.

Submitting

Commit your work to your **private** GitHub account in an appropriately-named folder. Make sure to tag your commit messages with the Issue number they address.

