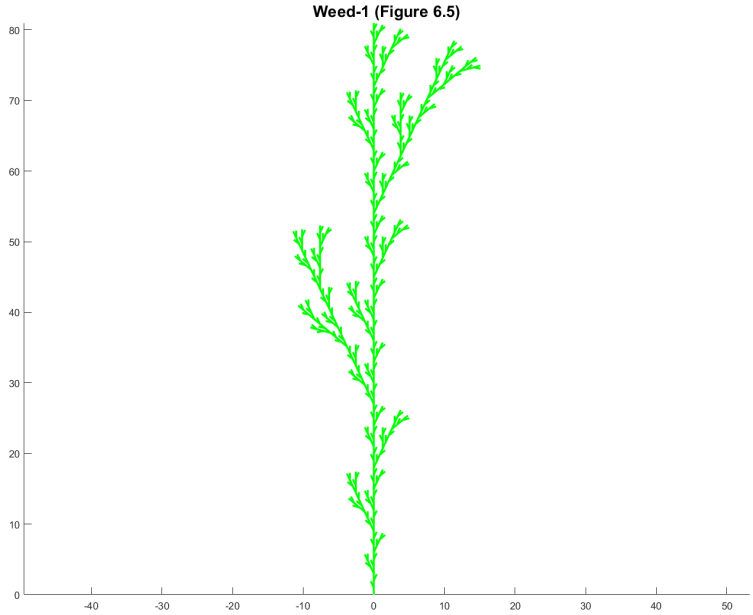
Homework 1.(a)

Modeling Complex Systems, Javier Lobato & Veronica Saz

Due date: Thursday, February 1, 2018

1 Corrections of the code

1. **Name of variables**: the name of the variables has been changed so as that it represents the entity stored.
2. **Degrees to radians**: this change has been done using the function `deg2rad`.
3. **For-loop**: some for loops have been compressed into one single line.
4. **Allocate stack**: initialize the variable stack as an structure in the function `LsysDraw`.
5. **Plot type**: the type of plot has been changed from `line` to `plot`.
6. **Cases**: the cases defined inside the `switch` for 'F', 'G', 'M' and 'N' have been grouped into a single one. The parameters for each letter are chosen from an input structured array using an index that depends on the case.
7. **String to number**: the steps to convert a string into a number will be explained in the following section.
8. **Creation of different functions**: two functions have been created: one function `LsysExpand` that uses the given axiom and rules in the main document (`LsystemDriverA.m`) to obtain a resulting vector and other function called `LsysDraw` to plot the L-system.
9. **Sections**: as the script contains three different cases: *Weed-1, Square-spikes* and *Nature-inspired fractal*, the main file `LsystemDriverA.m` has been divided into three sections that can be evaluated separately.

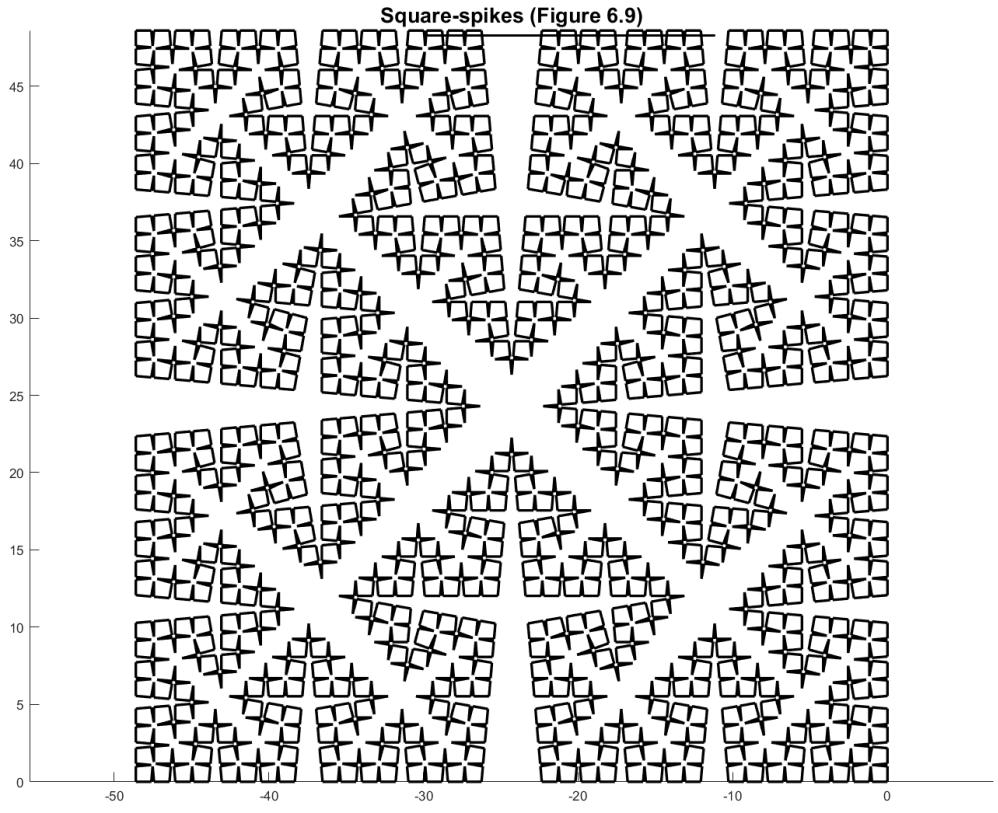


2 Integer multipliers + and -

In order to implement the integer multipliers into the drawing function `LsysDraw`, the next approach was followed:

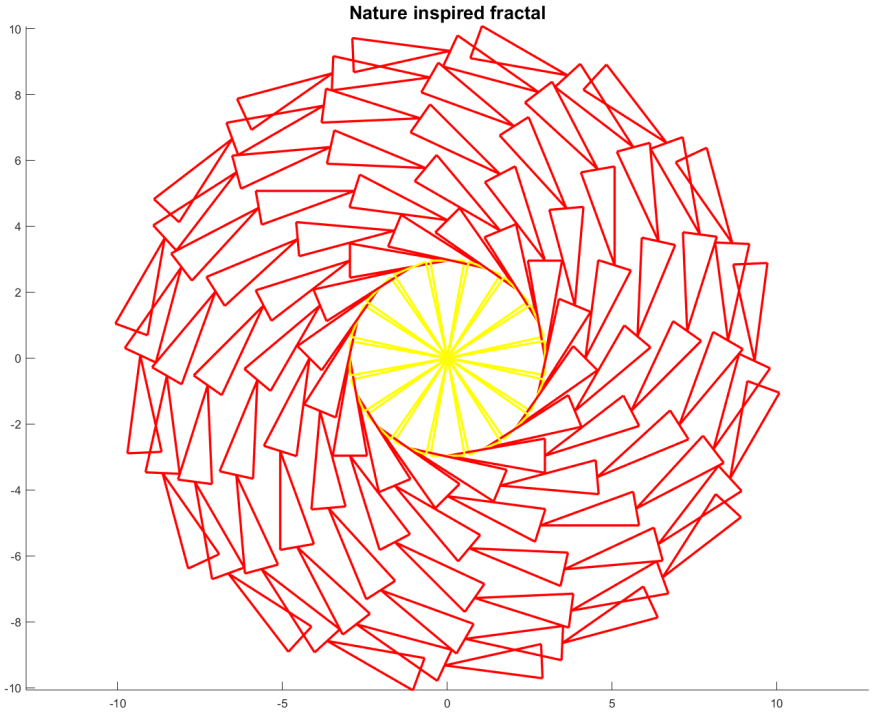
- There is another `case` in the `switch` that will differentiate if the string element analyzed is a digit.
- Once inside the `case`, the digit will be added to a variable called `turnNo` - initialized with value 0.
- Inside the `case`, there will be a check on the next element of the string. If it is a number, `turnNo` will be multiplied by 10, so in the next for-loop iteration, the following digit will be added up to the `turnNo`.
- If the next element is not a digit, it will be a '+' or a '-'. Inside that `case`, the number of turnings will be multiplied by the delta angle of each turning. The variable `turnNo` will be redefined with value 0. In the case that the angle-turning operators exist without a previous integer, the variable value 0 will be changed to 1 to make the turning.

The function `LsysExpand` did not need any further change to implement the integer multipliers.



3 Nature-inspired fractal

Flowers and plants can be modeled with L-systems, so a *Dahlia* as the one shown in the next figure is a great example that was attempted to be reproduced. The axiom of the L-system consist of the 16 divisions of a circle (`X`). For each one of the points it will draw a straight petal in yellow (first rule). In addition to drawing that petal, it will include the string `Y`, that will draw a red turned petal with its origin in the middle of the previous petal (second rule).



4 Listing of the code used

4.1 `LsysExpand.m` function

```
function [ResultingString] = LsysExpand(nReps, axiom, rule)
% LsysExpand: Apply a set of rules of an L-system on the input axiom during
% a specified number of repetitions to give a resulting string
%
%INPUTS:
%nReps = integer value, number of repetitions of the L-system
%axiom = starting seed for the L-system
%rule = set of rules that define the L-system
%
%OUTPUTS:
%ResultingString = modified string after applying the rules to the axiom
%
%Sample test call: ResultingString = LsysExpand(nReps, axiom, rule);
%
%Original code at: http://courses.cit.cornell.edu/bionb441/LSystem/index.html
%Modified by Javier Lobato and Veronica Saz

nRules = length(rule); %get the number of rules from the input set

ResultingString = axiom; %copy the axiom to the resulting string
                         %(for the initialization of the loop)

for i = 1:nReps
    %Convert ResultingString (character vector) to a cell array called RScells
    RScells = cellstr(ResultingString');
    for j = 1:nRules
        %Find occurences of the set of rules in the ResultingString
        hit = strfind(ResultingString, rule(j).before);
        if (length(hit)>=1) %If ocurrences are found
            for k = hit %This will apply each rule to the occurences
                RScells{k} = rule(j).after;
            end
        end
    end
    %Convert RScells from cell array to string
    ResultingString = [RScells{:}]; %No prellocation required
    end
end
```

4.2 `LsysDraw.m` function

```
function [] = LsysDraw(LsysString, plotParameters, plotTitle, figNo)
% LsysDraw: Draw a string obtained from a L-system with some parameters and
% gives a figure with the specified title. Turtle graphics
%
%INPUTS:
%LsysString = string that contains the result of the function LsysExpand
%plotParameters = structured array with the length and color of each case
%   and the specified delta angle
%plotTitle = string that contains the title of the plot
%figNo = will create different figures to avoid them to overwrite
%
%OUTPUTS:
%No other output than the figure
%
%Sample test call: LsysDraw(LsysString, plotParameters, plotTitle, figNo)
%
%Original code at: http://courses.cit.cornell.edu/bionb441/LSystem/index.html
%Modified by Javier Lobato and Veronica Saz

%Initial state (position and angle) of the turtle
xT = 0;
yT = 0;
aT = 0;

%Convert the specified angle to radians
da = deg2rad(plotParameters(1).delta);

%Init the turtle stack with the required preallocation
stack = struct('xT', cell(length(LsysString), 1), 'yT', cell(length(LsysString), 1), 'aT',
 ↪  cell(length(LsysString), 1));

%Stack counter definition
stckCounter = 1;

%Variable to add on the cummulative turnings (for the cases with digits)
turnNo = 0;

%Create a figure and keep it open until it is completed
figure(figNo)
hold on

for i=1:length(LsysString)
    stringElement = LsysString(i);

    %Different case separation
    switch stringElement

    %Letter case definition
    case {'F', 'G','M','N'}
        %Assign an index for each letter correspondinng to one index of the
        %structured array of the input
        if stringElement == 'F'
            j = 1;
        elseif stringElement == 'G'
```

```
            j = 2;
        elseif stringElement == 'M'
            j = 3;
        elseif stringElement == 'N'
            j = 4;
        end

        newxT = xT + plotParameters(j).length*cos(aT);
        newyT = yT + plotParameters(j).length*sin(aT);
        plot([yT newyT], [xT newxT],'color',plotParameters(j).color, 'linewidth',2);
        xT = newxT;
        yT = newyT;

    case {'X', 'Y'}
        %Do nothing!

    case '+' %Clockwise turning angle
        %In case the number is zero (initialization value) it will be one
        %to make a turning equal to delta
        if turnNo == 0
            turnNo = 1;
        end
        aT = aT + turnNo*da; %Multiply the delta angle times the specified digit number
        turnNo = 0; %Assign the value of turnings to zero

    case '-' %Counterclockwise turning angle
        %In case the number is zero (initialization value) it will be one
        %to make a turning equal to delta
        if turnNo == 0
            turnNo = 1;
        end
        aT = aT - turnNo*da; %Multiply the delta angle times the specified digit number
        turnNo = 0; %Assign the value of turnings to zero

    case '[' %Push the stack with current values
        stack(stckCounter).xT = xT ;
        stack(stckCounter).yT = yT ;
        stack(stckCounter).aT = aT ;
        stckCounter = stckCounter +1 ;

    case ']' %Pop the stack taking the last values
        stckCounter = stckCounter-1 ;
        xT = stack(stckCounter).xT ;
        yT = stack(stckCounter).yT ;
        aT = stack(stckCounter).aT ;

    case {'0','1','2','3','4','5','6','7','8','9'} %Digit case
        %Takes the digit value
        turnNo = turnNo + str2num(LsysString(i));
        %Checks the next element of the string. In case it is another
        %digit, it multiplies the value of turnNo by 10 and it will add the
        %next digit in the following for-loop repetition
        if ~mod(str2num(LsysString(i+1)),1) == 1
            turnNo = turnNo*10;
        end

    otherwise
```

```
            disp('error')
        return
    end
end

hold off

%Plot configuration and title
axis equal
title(plotTitle, 'FontSize',16)

end
```

4.3 `LsystemDriverA.m` script

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
%                                HOMEWORK #1                                    %
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

%This code was originally downloaded from the following web site
%   http://courses.cit.cornell.edu/bionb441/LSystem/index.html
%
%Given by Margaret Eppstein for the course
%    CSYS 302 'Modeling Complex Systems'
%
%Modified by Javier Lobato and Veronica Saz

%% WEED 1. Figure 6.5
clear all

%Axiom
axiom = 'F';

%Set of rules
rule(1).before = 'F';
rule(1).after = 'F[-F]F[+F]F';

%Number of repetitions
nReps = 4;

%String calculation
ResultingString = LsysExpand(nReps, axiom, rule);

%Plot parameters definition
plotParameters = struct('length', cell(1, 1), 'color', cell(1, 1));

plotParameters(1).length = 1; %Length of case F
plotParameters(1).color = [0.0 1.0 0.0]; %Green
plotParameters(1).delta = 25;

%Turtle graphic plotter
LsysDraw(ResultingString, plotParameters, 'Weed-1 (Figure 6.5)', 1);

%% SQUARE-SPIKES. Figure 6.9
clear all

%Axiom
axiom = 'F18-F18-F18-F';

%Set of rules
rule(1).before = 'F';
rule(1).after = 'F17-F34+F17-F';

%Number of repetitions
nReps = 5;

%String calculation
ResultingString = LsysExpand(nReps, axiom, rule);

```

```
%Plot parameters definition
plotParameters = struct('length', cell(1, 1), 'color', cell(1, 1));

plotParameters(1).length = 1; %Length of case F
plotParameters(1).color = [0.0 0.0 0.0]; %Black
plotParameters(1).delta = 5;

%Turtle graphic plotter
LsysDraw(ResultingString, plotParameters, 'Square-spikes (Figure 6.9)', 2);


%% NATURE INSPIRED FRACTAL
clear all


%Axiom
axiom = 'X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+X9+';

%Set of rules (X and Y will not draw, F-G-M-N will draw)
rule(1).before = 'X';
rule(1).after = '4+F40-GYG40-F68-';

rule(2).before = 'Y';
rule(2).after = '4+M40-N[25+Y]N40-M68-';

%Number of repetitions
nReps = 7;

%String calculation
ResultingString = LsysExpand(nReps, axiom, rule);

%Plot parameters definition
plotParameters = struct('length', cell(4, 1), 'color', cell(4, 1),'delta',cell(1,1));

plotParameters(1).length = 3; %Length of segment F
plotParameters(2).length = 0.52; %Length of segment G
plotParameters(3).length = 3; %Length of segment M
plotParameters(4).length = 0.52; %Length of segment N
plotParameters(1).color = [1.0 1.0 0.0]; %Yellow color (F)
plotParameters(2).color = [1.0 1.0 0.0]; %Yellow color (G)
plotParameters(3).color = [1.0 0.0 0.0]; %Red color (M)
plotParameters(4).color = [1.0 0.0 0.0]; %Red color (N)
plotParameters(1).delta = 2.5;

%Turtle graphic plotter
LsysDraw(ResultingString, plotParameters, 'Nature inspired fractal', 3);
```